Critical Relaxed Stable Matchings with Two-Sided Ties

Keshav Ranjan

IIT Madras, India

joint work with Meghana Nasre (IITM) and Prajakta Nimbhorkar(CMI)

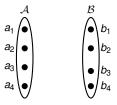
CS Theory Seminar (Chennai Mathematical Institute, Chennai)

Sept 22, 2023

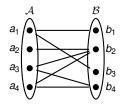
Problem Setup

• A bipartite graph
$$G = (A \cup B, E)$$

• Vertex set $\mathcal{A} \cup \mathcal{B}$: $\mathcal{A} = \{a_1, \ldots, a_{n_1}\}$ $\mathcal{B} = \{b_1, \ldots, b_{n_2}\}$



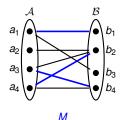
- A bipartite graph $G = (A \cup B, E)$
 - Vertex set $A \cup B$: $A = \{a_1, ..., a_{n_1}\}$ $B = \{b_1, ..., b_{n_2}\}$ Edge set $E \subseteq A \times B$: Mutually acceptable agent-pairs



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Matching M: Set of independent edges

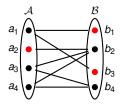


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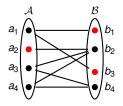
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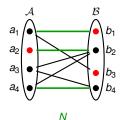
Critical agents: $\mathcal{C} \subset \mathcal{A} \cup \mathcal{B}$

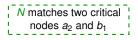


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- Critical agents: $C \subseteq A \cup B$
- Feasible Matching: Matches all critical agents

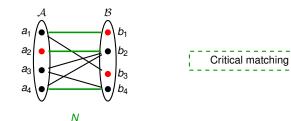


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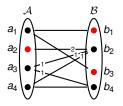


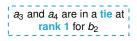
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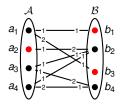
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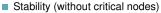


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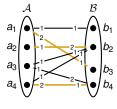
Stability (without critical nodes)

[Gale and Shapley, 1962]

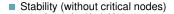


[Gale and Shapley, 1962]

A pair $(a, b) \notin M$ blocks a matching M if both a and b have incentive to deviate from M



М



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В a_1 h₁ a_2' a_3 b3 a_4 b_4

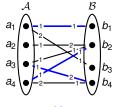
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 (a_1, b_1) and (a_4, b_2) are blocking pairs

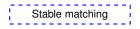
Stability (without critical nodes)

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- A pair $(a, b) \notin M$ blocks a matching M if both a and b have incentive to deviate from M
- A matching *M* is stable if no vertex-pair blocks it



Ms



Stability (without critical nodes)

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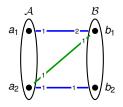
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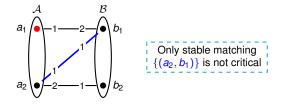
[Manlove et al., 2002] [Király, 2013]

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 $\begin{array}{c} \mathcal{A} \\ a_1 \\ \bullet \\ a_2 \\ \bullet \\ \bullet \\ -2 \\ -2 \\ -2 \\ -1 \\ \bullet \\ b_2 \end{array} \begin{array}{c} \mathcal{B} \\ b_1 \\ \bullet \\ b_1 \\ \bullet \\ b_2 \\ \bullet \\ b_2 \end{array}$



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Maximally Satisfying Lower-guotas (MSLQ)

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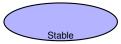
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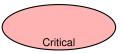
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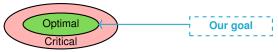
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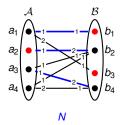
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A matching *M* is **Relaxed Stable Matching** (RSM) if for every blocking pair (*a*, *b*)

- a is matched to a critical node or
- b is matched to a critical node

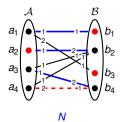
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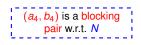
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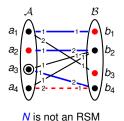
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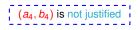
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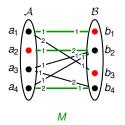


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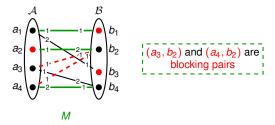




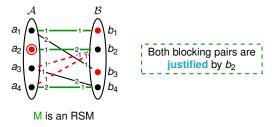
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Computing max-size critical Relaxed Stable Matching (RSM) is NP-hard

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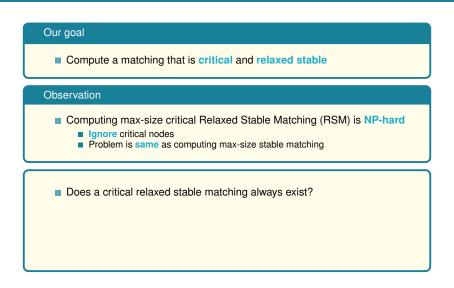
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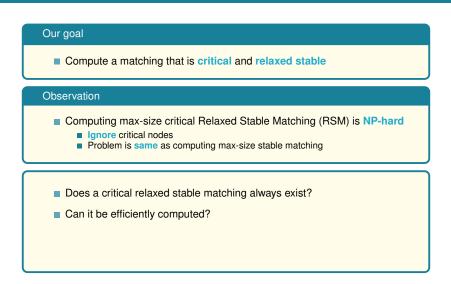
Ignore critical nodes

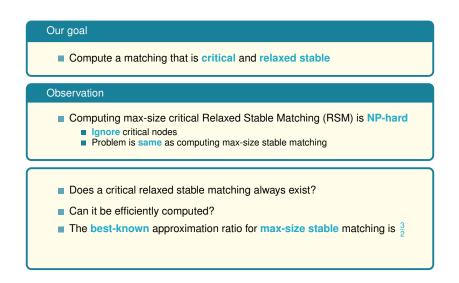
Compute a matching that is critical and relaxed stable

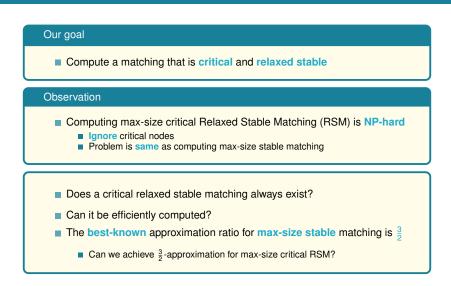
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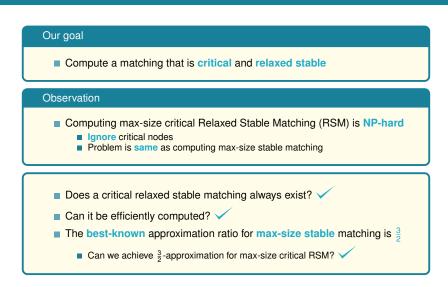
- Computing max-size critical Relaxed Stable Matching (RSM) is NP-hard
 - Ignore critical nodes
 - Problem is same as computing max-size stable matching











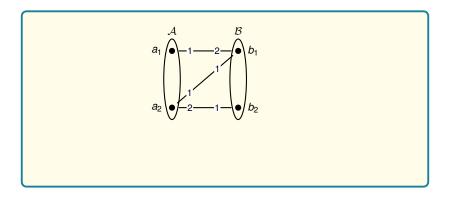
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Background

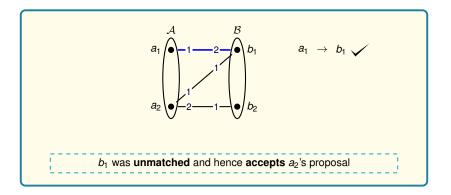
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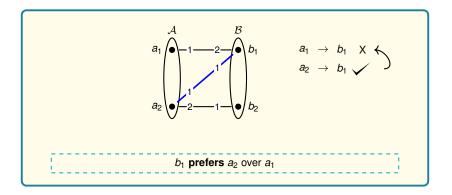
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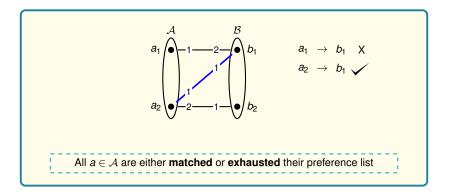
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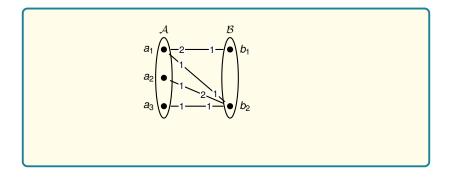


- No critical nodes and no ties
- Well-known linear-time algorithm for stable matching
- Vertices in *A* propose and vertices in *B* accept/reject
- Algorithm outputs a stable matching M

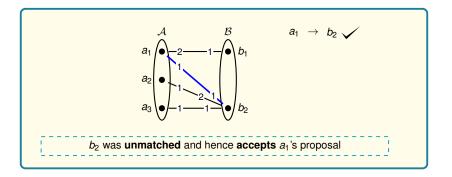
Ties in Preference Lists

[Király, 2011]

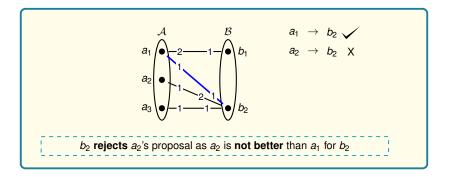
Tied lists on the receiving (\mathcal{B}) side and strict list on the proposing (\mathcal{A}) side



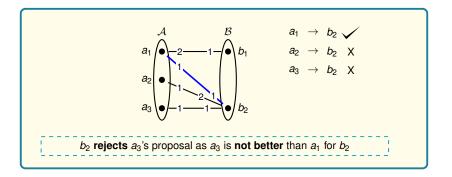
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- Execute Gale-Shapley algorithm



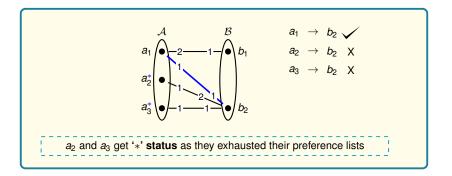
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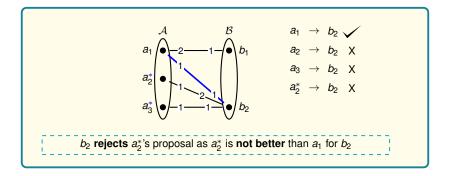
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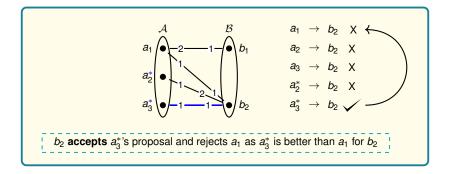
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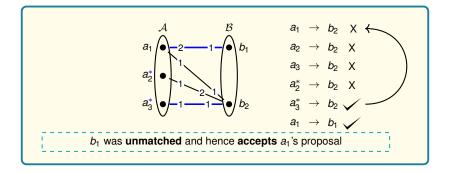
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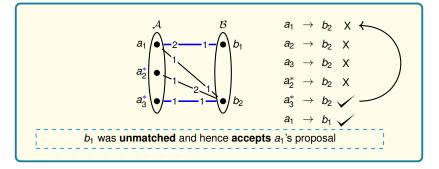
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Tied lists on the proposing (A) side and strict lists on the receiving (B) side

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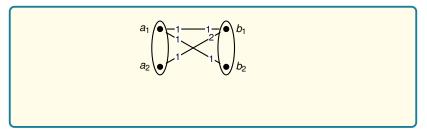
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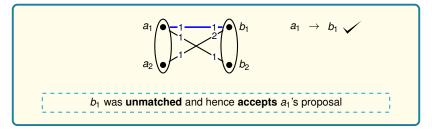
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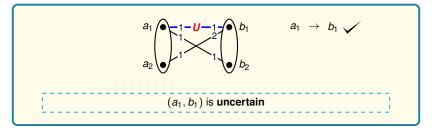


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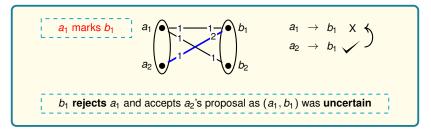
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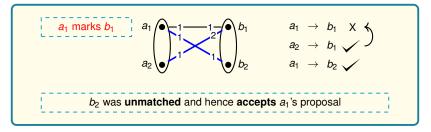


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[Király, 2013]

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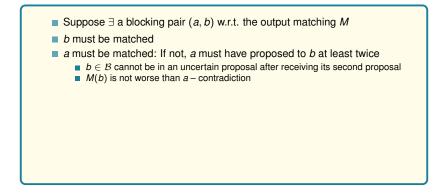
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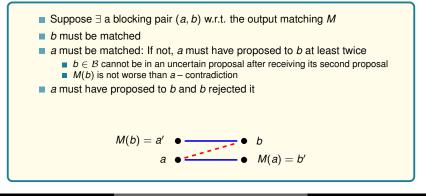
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b must be matched

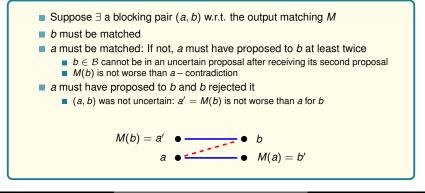
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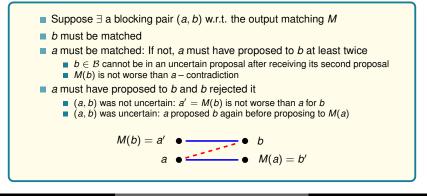
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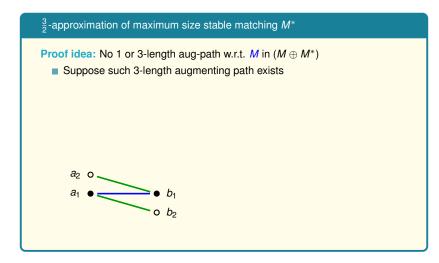
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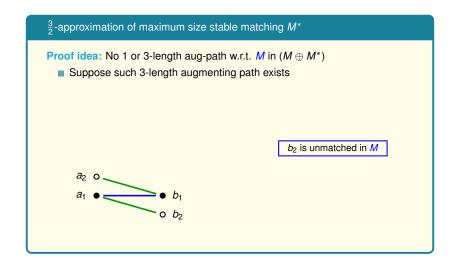


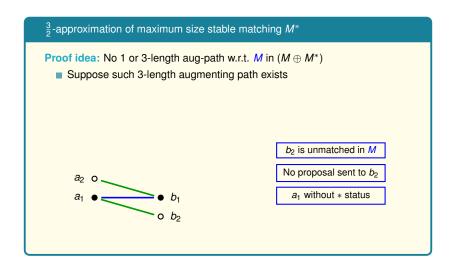
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 - approximation of maximum size stable matching

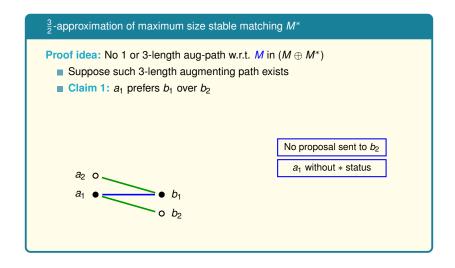
 $\frac{3}{2}$ -approximation of maximum size stable matching M^*

Proof idea: No 1 or 3-length aug-path w.r.t. *M* in $(M \oplus M^*)$

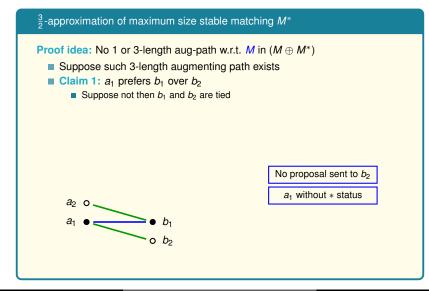




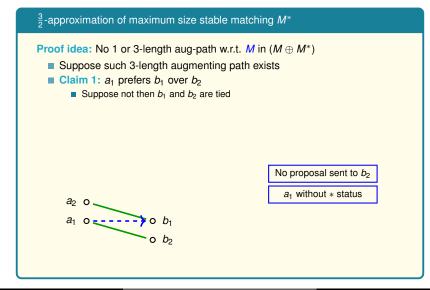




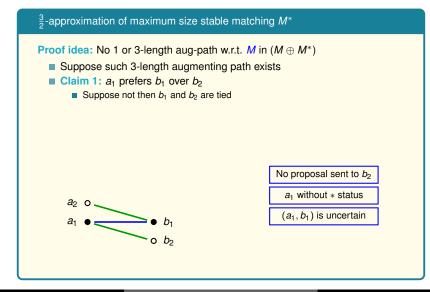
[Király, 2013]



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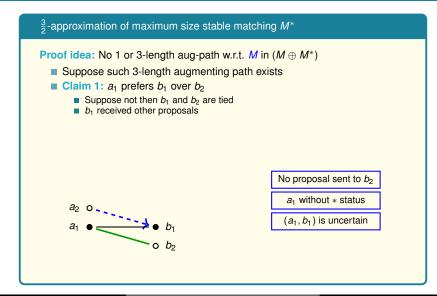


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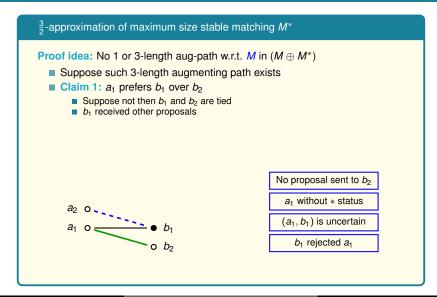
IIT Madras

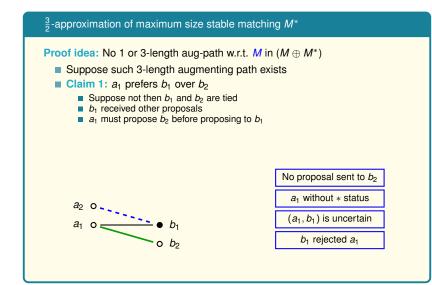
Relaxed Stability

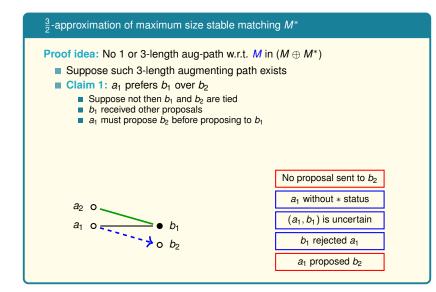


IIT Madras

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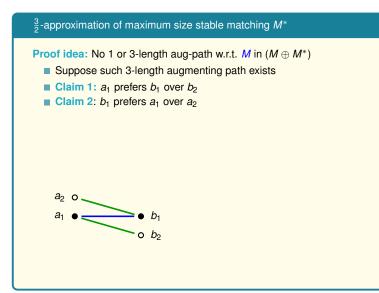


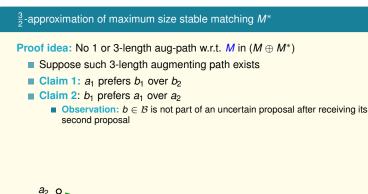


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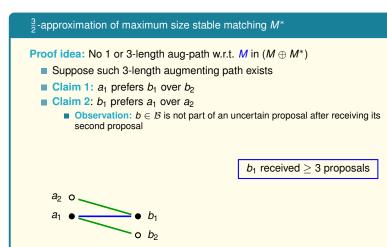
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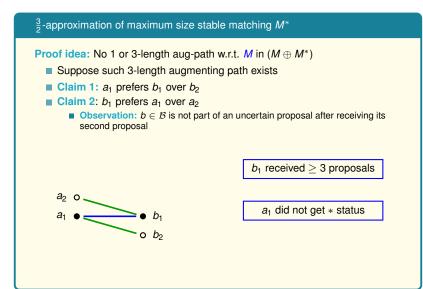






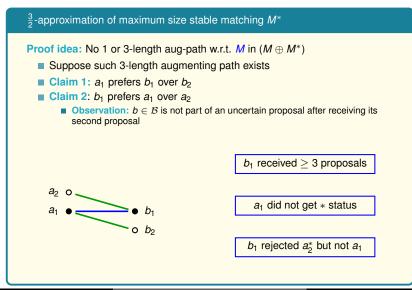


Király's algorithm



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Király's algorithm

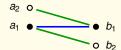


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$\frac{3}{2}$ -approximation of maximum size stable matching M^*

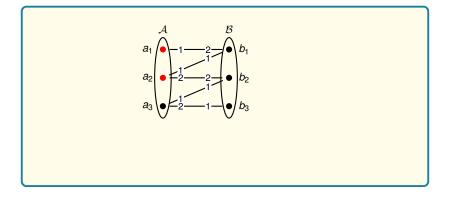
Proof idea: No 1 or 3-length aug-path w.r.t. *M* in $(M \oplus M^*)$

- Suppose such 3-length augmenting path exists
- **Claim 1:** a_1 prefers b_1 over b_2
- Claim 2: b₁ prefers a₁ over a₂
- M* is not stable a contradiction



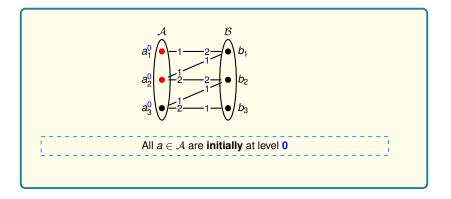
Critical Nodes

Assumptions: (i) Strict lists and (ii) $C \subseteq A$

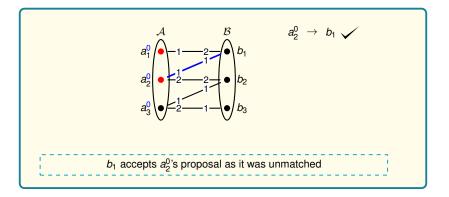


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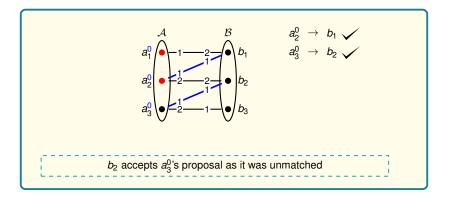
- **Assumptions:** (i) Strict lists and (ii) $C \subseteq A$
- All $a \in A$ are at level 0 to begin with



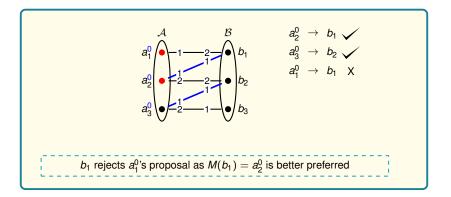
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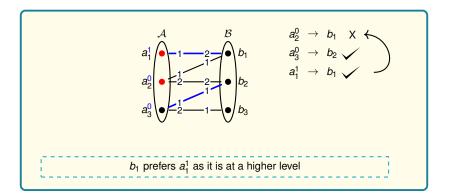
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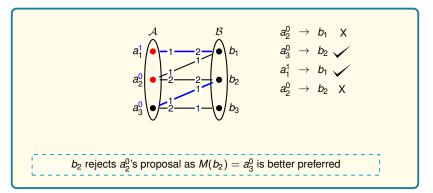
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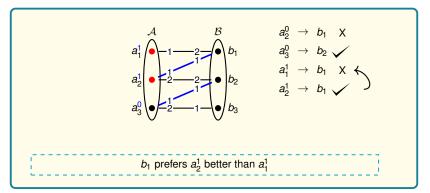
- **Assumptions:** (i) Strict lists and (ii) $C \subseteq A$
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- Execute Gale-Shapley algorithm
- Unmatched critical vertices raise their level and propose again



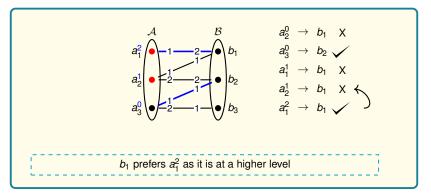
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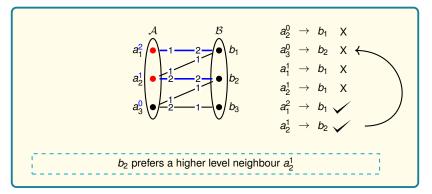


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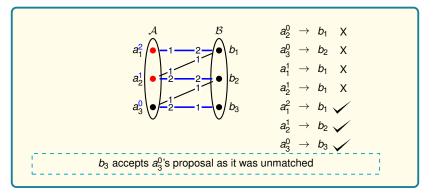


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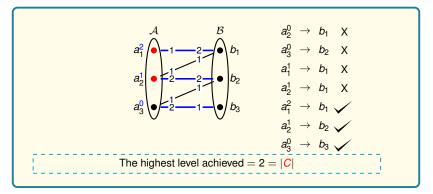
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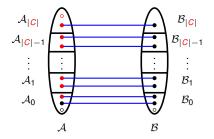


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- Unmatched critical vertices raise their level up to |C| and propose again
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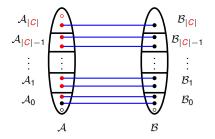
Correctness

Assuming *G* admits a feasible matching: **Claim 1:** Output matching *M* is feasible. **Claim 2:** Output matching *M* is relaxed stable. Each $a \in A$ is assigned a level at the end of the algorithm

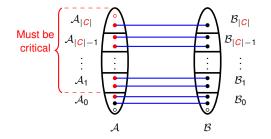
- Each $a \in A$ is assigned a level at the end of the algorithm
- Partition the vertices based on levels to give a level structure for G



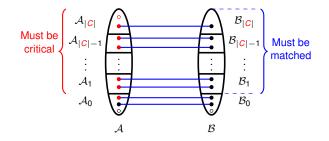
- Each $a \in A$ is assigned a level at the end of the algorithm
- Partition the vertices based on levels to give a level structure for G
- All the matched edges are horizontal



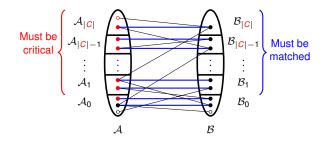
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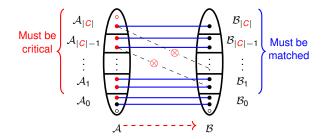
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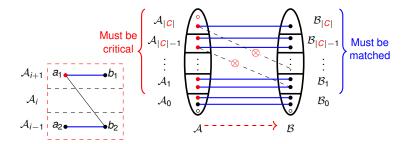
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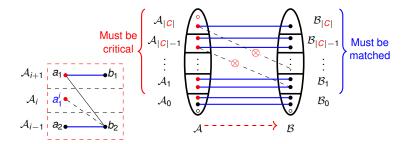
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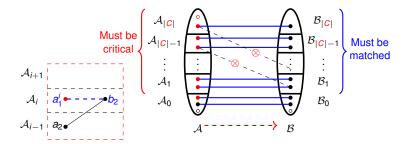
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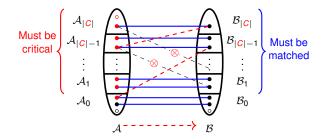
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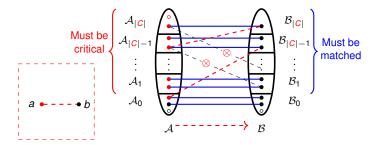
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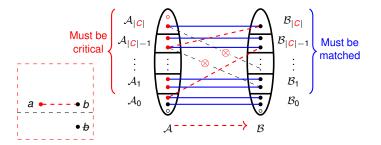
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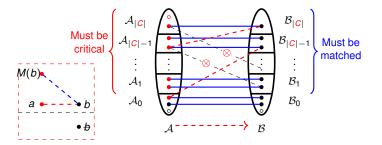
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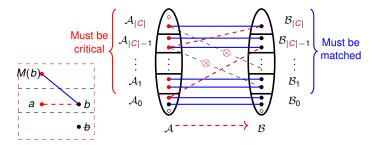
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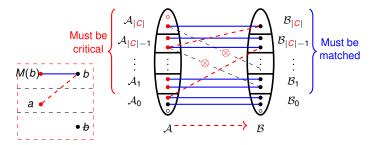
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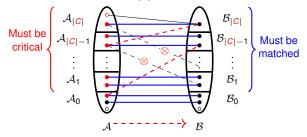
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- All neighbours of unmatched critical a are in B_{|C|}



Correctness

Output matching is feasible

Proof Sketch:

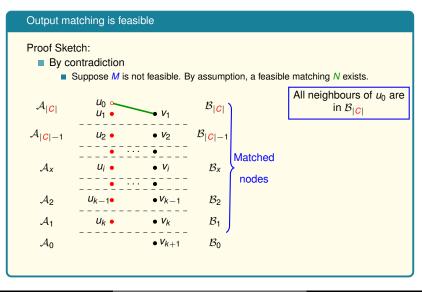
By contradiction

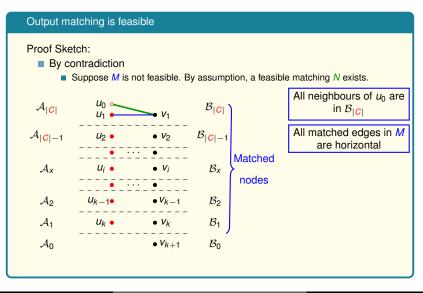
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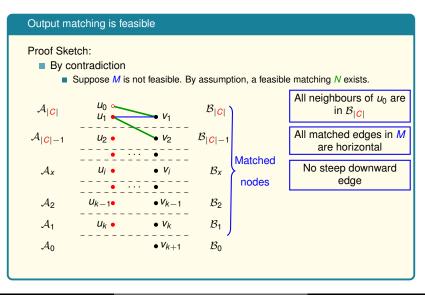
Output matching is feasible

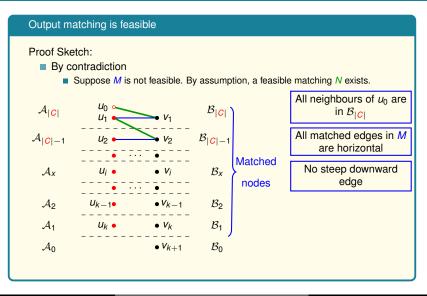
Proof Sketch:

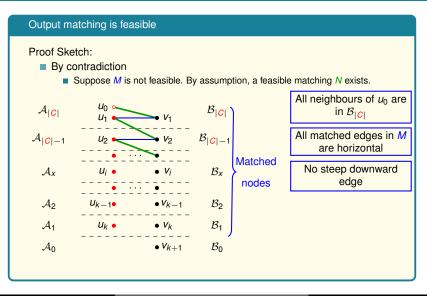
- By contradiction
 - Suppose *M* is not feasible. By assumption, a feasible matching *N* exists.

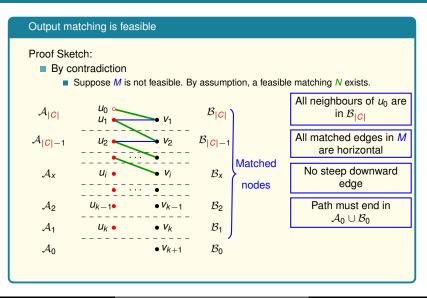


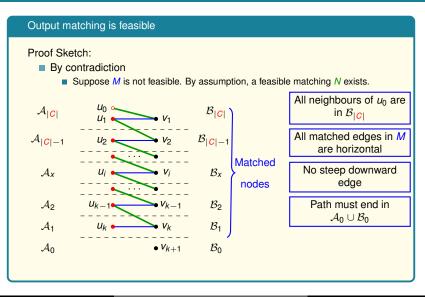


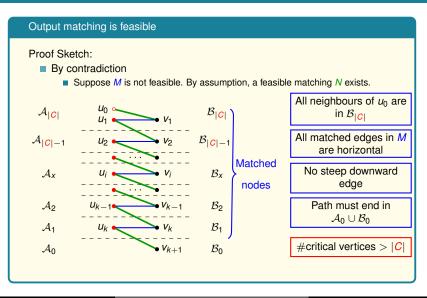




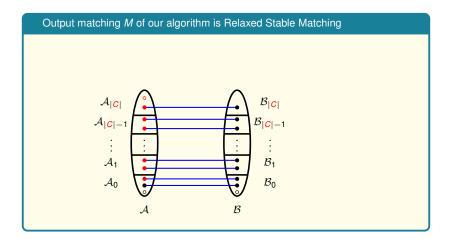


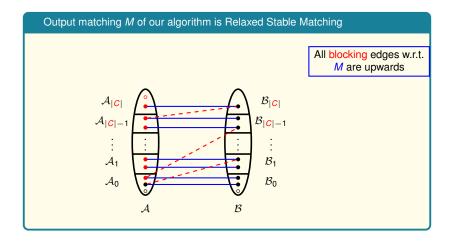




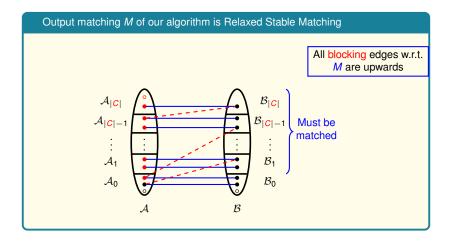


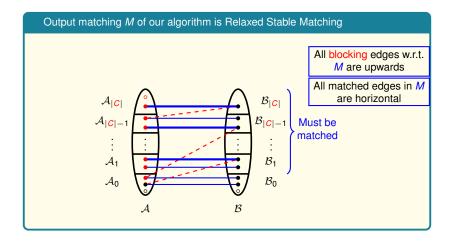
Output matching *M* of our algorithm is Relaxed Stable Matching

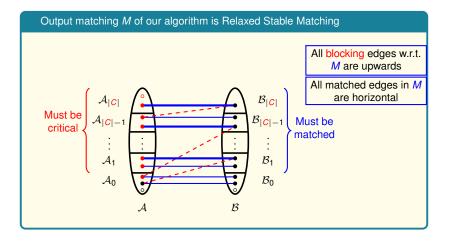


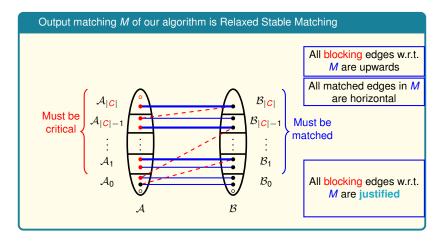


IIT Madras









Algorithm's Outline An Evolving Perspective Assumptions: (i) Strict lists and (ii) No critical nodes

Gale-Shapley Level

No critical nodes

All vertices in \mathcal{A} propose to all neighbours in \mathcal{B}

Assumptions: (i) Strict lists and (ii) $C \subseteq A$

Higher level (Level 1, 2, ..., |C|)

Critical nodes on A-side

Critical vertices in \mathcal{A} propose to all neighbours in \mathcal{B}

Gale-Shapley level (Level 0)

No critical nodes

All vertices in \mathcal{A} propose to all neighbours in \mathcal{B}

Assumptions: (i) Tied lists and (ii) $C \subseteq A$

Higher level (Level 1, 2, ..., |C|)

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Critical vertices in \mathcal{A} propose to all neighbours in \mathcal{B}

Király's algorithm (Level 0 and 0*)

All vertices in ${\mathcal A}$ propose to all neighbours in ${\mathcal B}$

Assumptions: (i) Tied lists, (ii) $C \subseteq A \cup B$ and (iii) $|A \cap C| = s$ and $|B \cap C| = t$

Higher level (Level $t, \ldots, s + t$)

Critical nodes on A-side

Critical vertices in A propose to all neighbours in B

Király's algorithm (Level t and t^*)

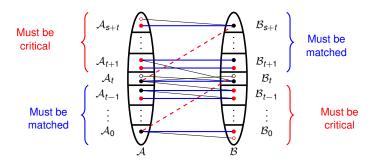
All vertices in \mathcal{A} propose to all neighbours in \mathcal{B}

Lower level (Level 0, 1, ..., t - 1)

Critical nodes on B-side

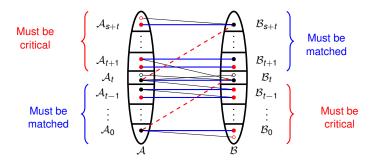
All vertices in A propose to critical neighbours in B

M is critical



M is critical

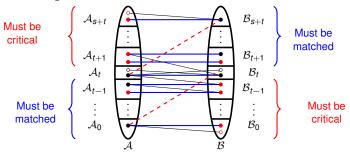
M is Relaxed Stable Matching (RSM)



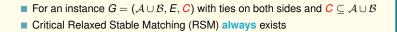
M is critical

M is Relaxed Stable Matching (RSM)

■ $|M| \ge \frac{3}{2} \cdot |M^*|$ for any Max-size Critical Relaxed Stable Matching M^*



For an instance $G = (A \cup B, E, C)$ with ties on both sides and $C \subseteq A \cup B$



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- Computing maximum size critical RSM is NP-Hard

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Thank You!

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