

# TIMED AUTOMATA

## LECTURE 2

## Recall:

- Timed word  $(a_1, t_1, a_2, t_2, \dots, a_n, t_n)$

$$\frac{a_1}{t_1}, \frac{a_2}{t_2}, \dots, \frac{a_n}{t_n}$$

$$t_i \leq t_{i+1} \quad t_i \in \mathbb{R}_{\geq 0}$$

- Timed language

- Timed automaton : *clocks*

guards                      *clocks*                      Reset

- Closure properties:
  - closed under union, intersection, **Untime**
  - non-closure under complementation

## Today:

Theorem: For a timed automaton  $\alpha$ , the language   
 Untime  $(\mathcal{L}(\alpha))$  is regular.

$$\begin{aligned}
 \text{Untime } (\mathcal{L}) &= \{ w \in \Sigma^* \mid \exists \tau. (w, \tau) \in L \} \\
 &\downarrow \\
 &\text{timed lang.}
 \end{aligned}$$

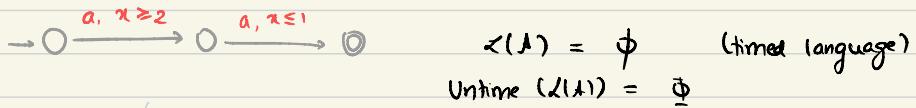
$$\{ (w_1, \tau_1), (w_2, \tau_2), \dots \}$$

Given a timed automaton  $A$ .

Naive approach:

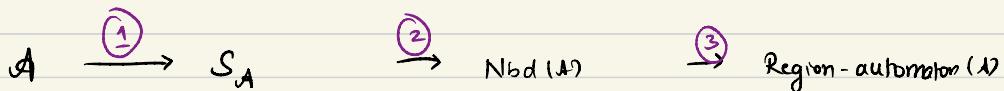
Remove all guards and reach from  $A$ .

↳ This does not work.



$$L(B) \neq \text{Untime}(L(A))$$

Modification: We will construct an NFA which maintains information about clock values in its states



infinite states  
infinite alphabet  
- some correspondence  
beh. timed language of  
it runs of  $S_A$

infinite states  
finite alphabet  
 $L(\text{Nbd}(A))$   
 $= \text{Untime}(L(A))$

finite states  
finite alphabet  
 $L(RA(A))$   
 $= \text{Untime}(L(A))$

$\downarrow^{(1.5)}$   
Untime -  $S_A$  -

Step 1:

States:  $(q, v)$   $v$  is a valuation over clocks

$X$ : clock.

$v: X \rightarrow \mathbb{R}_{\geq 0}$

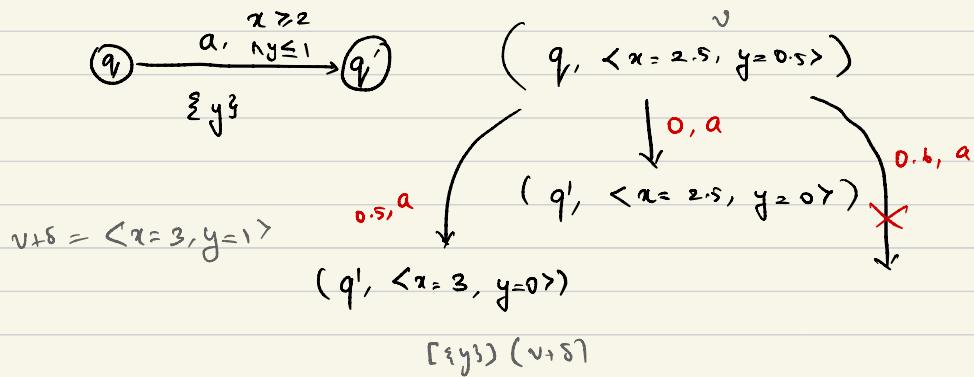
$$X = \{x, y\}$$

$$v_1: \langle x=1.7, y=10.5 \rangle$$



Transitions:

$$(q, v) \xrightarrow{\delta, a} (q', v')$$



There is a transition:

$$(q, v) \xrightarrow{\delta, a} (q', v')$$

if i) there exists some transition in the timed automaton in this form:

$$q \xrightarrow{a, g} q'$$

ii)  $v + \delta \models g$  ( $v + \delta$  satisfies guard  $g$ )

iii)  $v' = [R](v + \delta)$   $[R](v + \delta)(x) = \begin{cases} 0 & x \in R \\ v + \delta(x) & x \notin R \end{cases}$

Let's call this automaton  $S_4$ :

State:  $Q \times \mathbb{R}_{\geq 0}^{|\Sigma|}$   
 $\sim$   
valuation

Transitions: as above

Alphabet:  $\mathbb{R}_{\geq 0} \times \Sigma$

Initial state:  $(q_0, v_0)$

Where  $q_0 \in Q$

$v_0$ : every clock is set to 0.

Accepting states:  $F \times \mathbb{R}_{\geq 0}^{|\Sigma|}$

What can we say about  $S_A$ ?

- Suppose there is a run:

$$(q_0, v_0) \xrightarrow{\delta_1, a_1} (q_1, v_1) \xrightarrow{\delta_2, a_2} (q_2, v_2) \cdots \xrightarrow{\delta_n, a_n} (q_n, v_n)$$

s.t.  $q_n \in F$

then timed word  $(\frac{a_1}{\delta_1}, \frac{a_2}{\delta_1 + \delta_2}, \dots, \frac{a_n}{\delta_1 + \delta_2 + \dots + \delta_n}) \in L(A)$

- Conversely, suppose  $(\frac{a_1}{\tau_1}, \frac{a_2}{\tau_2}, \dots, \frac{a_n}{\tau_n}) \in L(A)$

then there is a run in  $S_A$  of the form:

$$(q_0, v_0) \xrightarrow{\tau_1, a_1} (q_1, v_1) \xrightarrow{\tau_2 - \tau_1, a_2} (q_2, v_2) \xrightarrow{\ddots} (q_n, v_n)$$

Modify  $S_A$  to get untimed ( $L(A)$ )

$$\begin{array}{ccc} (q_1, v) & & (q, v) \\ (\delta, a) \downarrow & \xrightarrow{\text{erase } \delta} & a \downarrow \\ (q', v') & & (q', v') \end{array}$$

Untiming  $S_A$  - Untime- $S_A$

- Erase the  $\delta$  part in the transitions

States:  $Q \times \mathbb{R}_{\geq 0}^{(x)}$ , Alphabet =  $\Sigma$

Acc states:  $F \times \mathbb{R}_{\geq 0}^{(x)}$

Initial state:  $Q_0 \times \mathbb{R}_{\geq 0}^{(x)}$

Transitions:  $(q, v) \xrightarrow{a} (q', v')$

if  $\exists \delta \geq 0$  s.t.

$(q, v) \xrightarrow{\delta, a} (q', v')$  is a transition in  $S_A$ .

Claim:  $\chi(\text{Untime-}S_A) = \text{Untime } (\chi(\delta))$

Proof:  $\chi(\text{Untime-}S_A) \subseteq \text{Untime } (\chi(\delta))$

Pick  $a_1 a_2 a_3 \dots a_n \in \chi(\text{Untime-}S_A)$ .

$\therefore$  there is a run:

$(q_0, v_0) \xrightarrow{a_1} (q_1, v_1) \xrightarrow{a_2} \dots \xrightarrow{a_n} (q_n, v_n) \quad q_n \in F$   
in Untime- $S_A$

$\therefore$  there exists a run:

$(q_0, v_0) \xrightarrow{\delta_1, a_1} (q_1, v_1) \xrightarrow{\delta_2, a_2} \dots \xrightarrow{\delta_n, a_n} (q_n, v_n)$  in  $S_A$

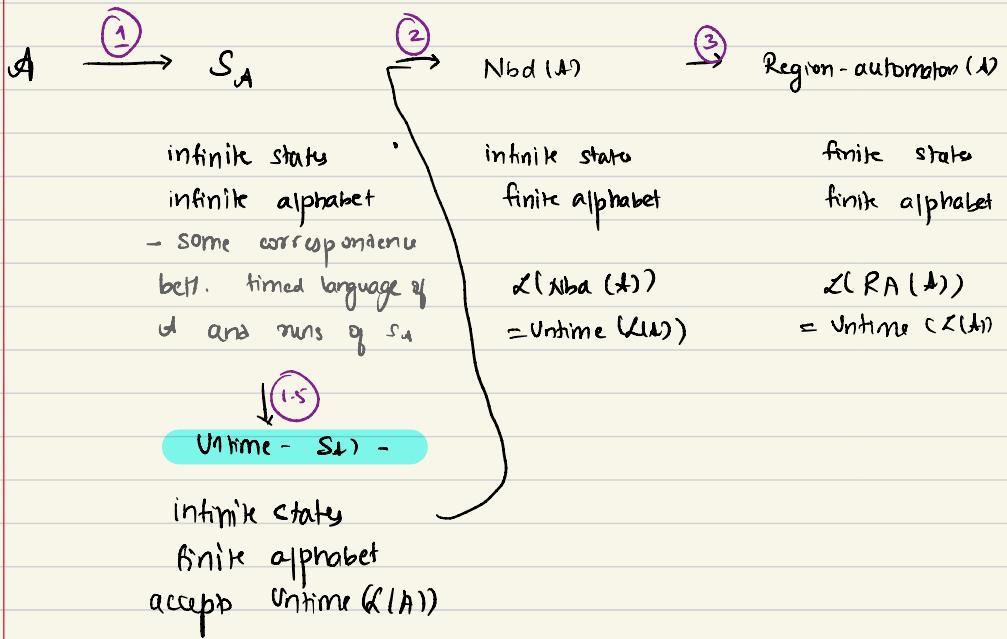
$\Rightarrow (a_1, a_2, \dots, a_n, \delta_1 + \delta_2 + \dots + \delta_n) \in \chi(\delta)$

$\Rightarrow a_1 a_2 \dots a_n \in \text{Untime } (\chi(\delta))$

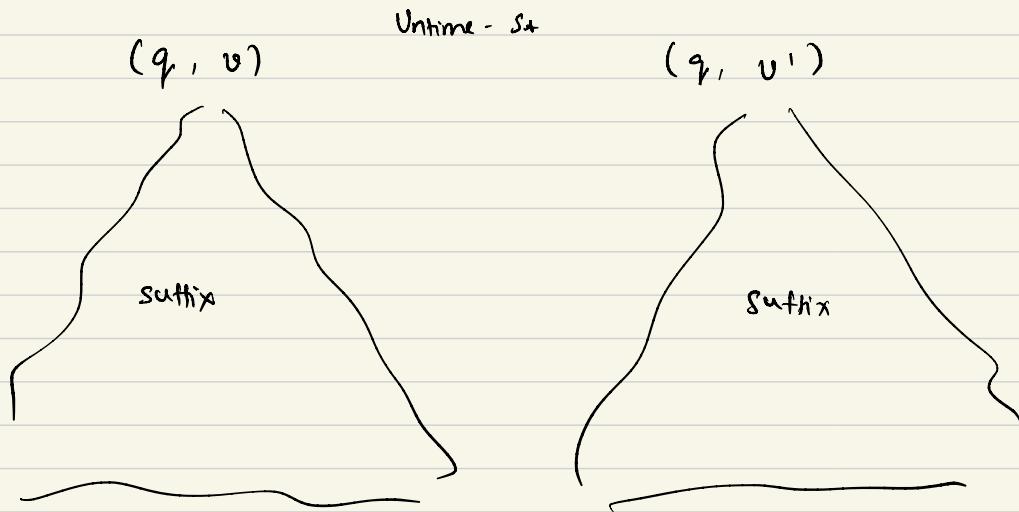
The other direction:  $\text{Untime } (\chi(\delta)) \subseteq \chi(\text{Untime-}S_A)$  Exercise.

## Automaton      Untime - SA :

- Infinitely many states
- finite alphabet
- accepts Untime  $\mathcal{L}(A)$



Step 2: Neighbourhood automaton.

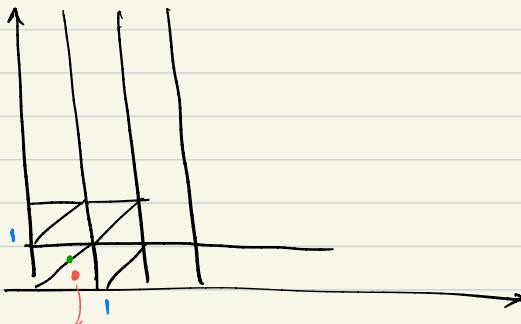


Merge states  $(q, v)$   $(q, v')$  if set of suffixes

that are accepted from these states is  
the same.

Idea: Find sufficient conditions on  $v$  and  $v'$  so that  
the set of suffixes is the same from  $(q, v)$  and  $(q, v')$   
for every  $q$ .

## Neighbourhoods in 2-D:



$$0 < x < 1$$

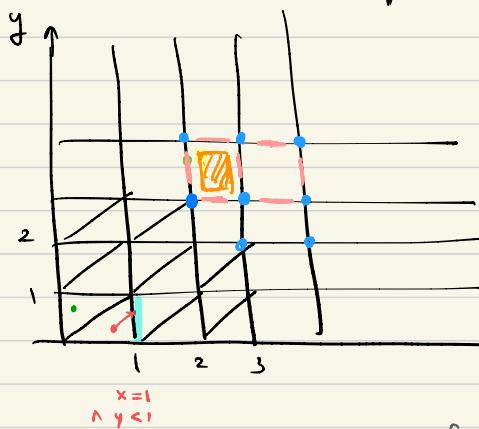
$$0 < y < 1$$

$$x > y$$

What we want:

$$(q_1, v) \xrightarrow{\delta_1 a_1} \xrightarrow{\delta_2 a_2} \dots$$

$$(q_1, v') \xrightarrow{\sim_{\text{nbd}}} \xrightarrow{\delta'_1 a_1} \xrightarrow{\delta'_2 a_2} \dots$$



fractional part of  $n(x)$

Neighbourhood equivalence in 2D:

$$v \sim_{\text{nbd}} v' \text{ if}$$

$$\{v(x)\} = \{v'(x)\}$$

$$\{v(y)\} = \{v'(y)\}$$

$$\text{(ii)} \quad \{v(x)\} = \{v'(x)\} \Leftrightarrow \{v(y)\} = \{v'(y)\}$$

$$\text{(iii)} \quad \{v(x)\} < \{v(y)\} \Leftrightarrow \{v(x)\} < \{v'(y)\}$$

$$\{v(x)\} = \{v(y)\} \Leftrightarrow \{v'(x)\} = \{v'(y)\}$$

$\approx_{\text{nbd}}$  equivalence with  $\{x, y\}$ .

- It is an equivalence relation:

$v \approx_{\text{nbd}} v'$  if

$$\text{i)} \lfloor v(x) \rfloor = \lfloor v'(x) \rfloor \\ \lfloor v(y) \rfloor = \lfloor v'(y) \rfloor$$

$$\text{ii)} \{v(x)\} = \{v'(x)\} = \emptyset \\ \{v(y)\} = \{v'(y)\} = \emptyset$$

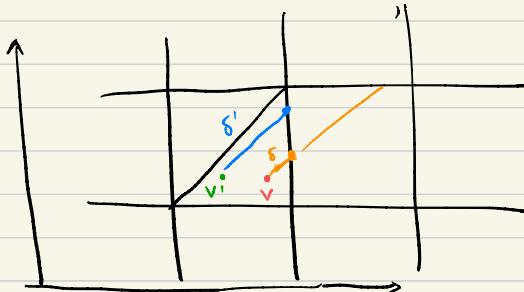
$$\text{iii)} \{v(x)\} < \{v(y)\} \Leftrightarrow \{v'(x)\} < \{v'(y)\}$$

$$\{v(x)\} = \{v(y)\} \Leftrightarrow \{v'(x)\} = \{v'(y)\}$$

Claim: Suppose  $v \approx_{\text{nbd}} v'$ .

For every  $\delta \geq 0$ .  $\exists \delta' \text{ s.t.}$

$$v + \delta \approx_{\text{nbd}} v' + \delta'$$



Next class. We will complete construction of neighbourhood automaton.