

TIMED AUTOMATA

LECTURE 8

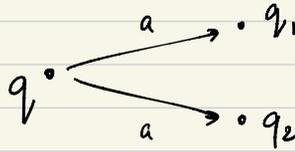
TODAY'S GOALS:

- 1. Problem with subset construction in T.A.
- 2. A restricted class where subset constr. works.

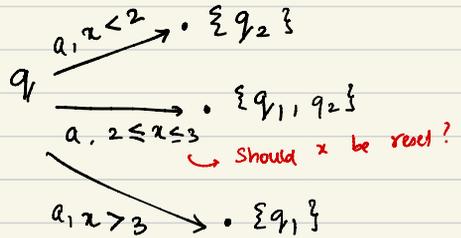
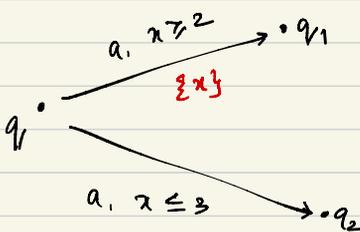
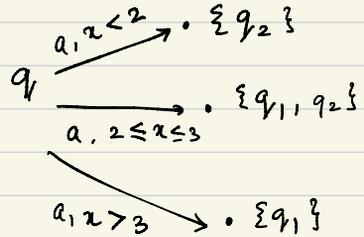
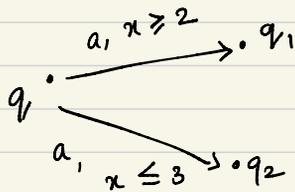
Event - clock automata

- Alur, Fix, Henzinger (1999)

Problem with subset construction:



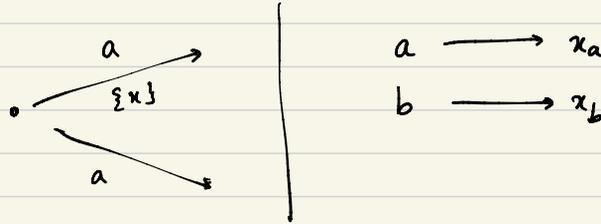
$$\{q_1\} \xrightarrow{a} (\{q_1, q_2\})$$



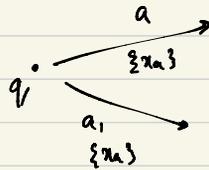
- Resets cause difficulty during subset construction.

Event-recording clocks:

- For every $a \in \Sigma$, there is an α_a
- Value of α_a is determined by input word, and not by automaton.

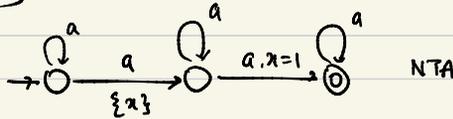


→ Whenever there is an 'a', α_a has to be reset
 Moreover, α_a cannot be reset anywhere else.



→ α_a tracks the time since the last occurrence of 'a'.

"Non"-example:



→ Not an event recording clock

Example:

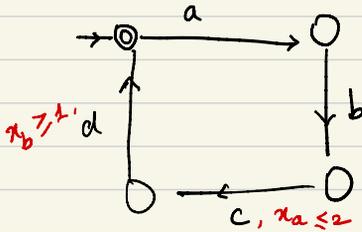
$$\{ (abcd)^k, \tau \mid \tau_c - \tau_a \leq 2 \wedge \tau_d - \tau_b \geq 1 \}$$

distance between $a \rightarrow c \leq 2$
 distance $b \rightarrow d \geq 1$

Example:

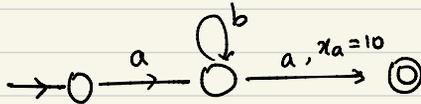
$$\{ (abcd)^k, \tau \mid \tau_c - \tau_a \leq 2 \wedge \tau_d - \tau_b \geq 1 \}$$

distance between $a \rightarrow c \leq 2$
distance $b \rightarrow d \geq 1$



Example:

$$\{ ab^*a \mid \text{time between the 2 a's is exactly } 10 \}$$



Example: $\{ bb^*a \mid \text{time between first and last letter is exactly } 10 \}$

- Cannot be accepted by an Event-Recording automaton.

Event - recording automata: (ERA)

- Σ : a finite alphabet.

$$X_{\Sigma} : \{ x_a \mid a \in \Sigma \}$$

	a	a	b	b	a
	2.5	3.2	4.0	5.1	6.0
x_a	⊥	0.7	0.8	1.9	2.8
x_b	⊥	⊥	⊥	1.1	0.9

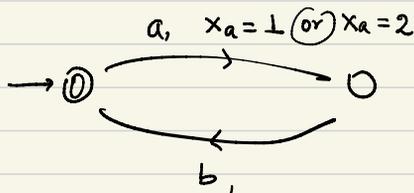
Values of x_a, x_b are determined by the input word, and not by the automaton.

Guards:

$$\varphi := x \leq c \mid x \geq c \mid \neg \varphi \mid \varphi \wedge \varphi \quad \left. \vphantom{\varphi} \right\} \Phi(\Sigma)$$

set of all guards.

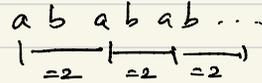
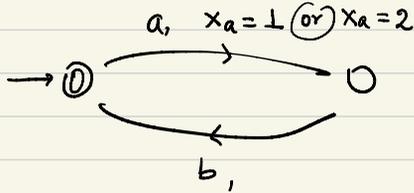
where $c \in \mathbb{N} \cup \{ \perp \}$



a b a b a b ...
 |-----|-----|-----|
 =2 =2 =2

$1 \leq 1$ is true.

- every other combination: $1 \leq 3, 5 \geq 1 \dots$ are false.



	a	b	a	b	a	b
	5	6	7	8	9	10
x_a	1	1	2	1	2	1

ERA:

Q : states.

Q_0 : initial state.

Σ : alph.

E : $q \xrightarrow{a, \Phi(\Sigma)} q'$

F : acc. states.

- Given a fixed word, how do we mark the values of clock.

a_0	a_1	a_2	\dots	a_n
t_0	t_1	t_2	\dots	t_n
γ_0	γ_1	γ_2	\dots	γ_n

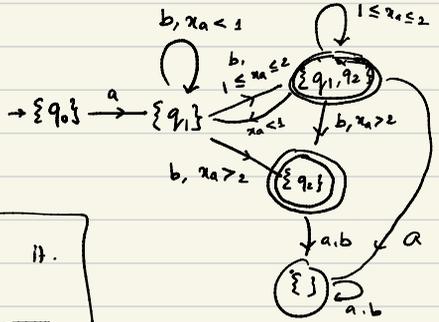
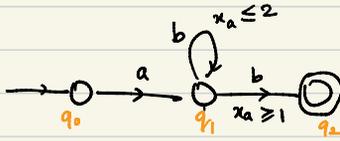
γ_i : clock valuation at i^{th} letter.

$$\gamma_i (x_a) = \begin{cases} t_i - t_j & \text{if } \exists j < i \text{ s.t. } a_j = a \\ & \text{and } \forall j < k < i \ a_k \neq a \\ \perp & \text{otherwise} \end{cases}$$

- A word $(a_0, t_0) (a_1, t_1) \dots (a_n, t_n)$ is accepted by an ERA.
if there exists a sequence of transitions:

$$q_0 \xrightarrow{a_0, g_0} q_1 \xrightarrow{a_1, g_1} q_2 \rightarrow \dots \xrightarrow{a_n, g_n} q_{n+1}$$

s.t. γ_i satisfies guard g_i .



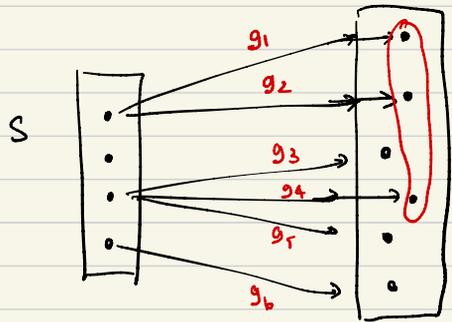
→ Given an ERA, how to determinize it.



- Subset construction taking care of guards alongside.

ERA A: Subset construction gives a DERA.

States: $S \subseteq Q$ (subset)



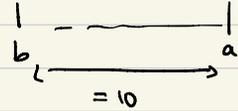
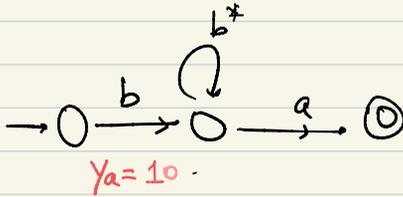
$$g_1 \wedge g_2 \wedge g_4 \wedge g_5 \wedge g_6$$

For $S'' \subseteq S'$:

$$S \xrightarrow{a, \Phi_{S''}} S''$$

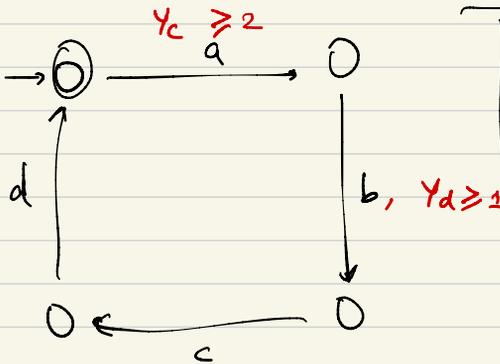
S' = set of all states that can be reached on an 'a' from S .

Event-predicting clocks and Event-predicting automata (EPA)



the "next" 'a' occurs at time 10 from now.

b b b a
 1 1.5 3.5 11
 $Y_a = 10$



	a	b	a	a	b	b
	2.5	3.3	4.5	7	10.2	11
Y_a	2	1.2	2.5	1	1	1
Y_b	0.8	6.9	5.7	3.2	0.8	1

Event predicting automaton:

- Analogous to the definition of ERA.

$$\begin{array}{ccccccc} a_0 & a_1 & a_2 & \dots & a_n \\ b_0 & t_1 & & \dots & t_n \\ r_0 & r_1 & & \dots & r_n \end{array}$$

$$r_i(y_a) = \begin{cases} t_j - t_i & \exists j > i \text{ s.t. } a_j = a \\ & \forall i < k < j \quad a_k \neq a \\ \underline{1} & \text{otherwise.} \end{cases}$$

- Rest same (syntax, km.).

Determinizing ERA:

→ Same ^{subset} construction as before with guards taken care of.

Non-deterministic ERA $\xrightarrow{\text{subset}}$ Det. E.P.A.

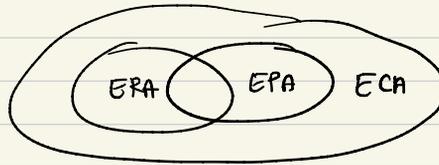
Event-clock automata (ECA)

bb^*a (EPA, but not ERA)
|-----|
= 10

$a b^* b$ (ERA, but not EPA)
|-----|
= 10

ECA: automata where we can have both event recording clocks and event predicting clocks.

→ can be determined by the subset construction.



Next: Relating ECA with timed automata.