

The Reachability Problem for Petri Nets is Not Elementary

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Funded by ANR project BRAVAS

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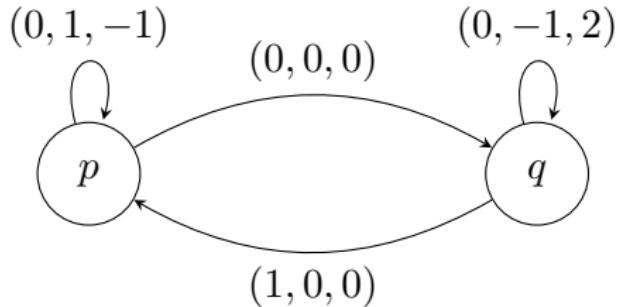
Introduction

VASS and Counter Programs

Vector addition systems with states (VASS)

(d, Q, T) , where $T \subseteq Q \times \mathbb{Z}^d \times Q$

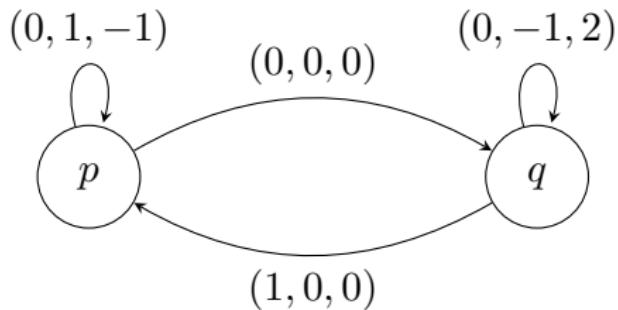
Example: $d = 3$, $Q = \{p, q\}$



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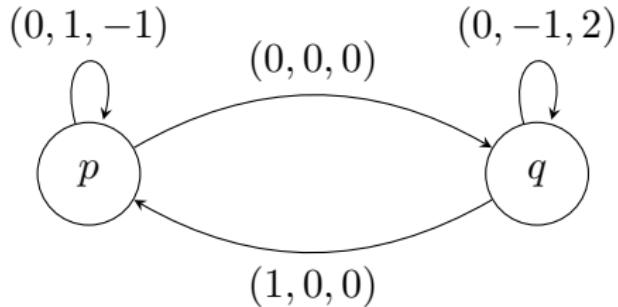


Configurations $q(\mathbf{v}) = (q, \mathbf{v}) \in Q \times \mathbb{N}^d$

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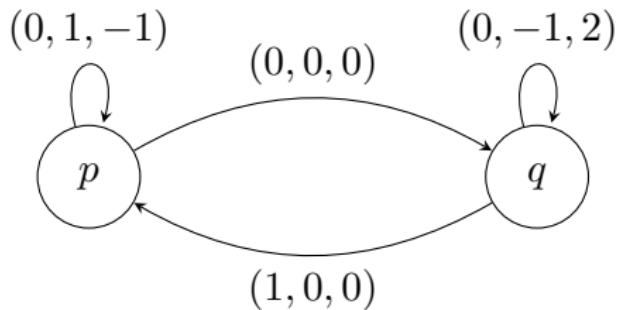
Example run:

$p(0, 0, 1) \rightarrow p(0, 1, 0) \rightarrow q(0, 1, 0) \rightarrow q(0, 0, 2) \rightarrow p(1, 0, 2)$

Vector addition systems with states (VASS)

(d, Q, T) , where $T \subseteq Q \times \mathbb{Z}^d \times Q$

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Example run:

$p(0, 0, 1) \rightarrow p(0, 1, 0) \rightarrow q(0, 1, 0) \rightarrow q(0, 0, 2) \rightarrow p(1, 0, 2)$

Notation: $p(0, 0, 1) \xrightarrow{*} p(1, 0, 2)$

Decision problems

Reachability problem:

GIVEN: VASS (d, Q, T) and configurations $p(\mathbf{u}), q(\mathbf{v})$

DECIDE: whether $p(\mathbf{u}) \xrightarrow{*} q(\mathbf{v})$?

Decision problems

Reachability problem:

GIVEN: VASS (d, Q, T) and configurations $p(\mathbf{u}), q(\mathbf{v})$

DECIDE: whether $p(\mathbf{u}) \xrightarrow{*} q(\mathbf{v})$?

State reachability problem:

GIVEN: VASS (d, Q, T) a configuration $p(\mathbf{u})$ and a control-state q

DECIDE: whether exists \mathbf{v} s.t. $p(\mathbf{u}) \xrightarrow{*} q(\mathbf{v})$?

Decision problems

Reachability problem:

GIVEN: VASS (d, Q, T) and configurations $p(\mathbf{u}), q(\mathbf{v})$

DECIDE: whether $p(\mathbf{u}) \xrightarrow{*} q(\mathbf{v})$?

State reachability problem:

GIVEN: VASS (d, Q, T) a configuration $p(\mathbf{u})$ and a control-state q

DECIDE: whether exists \mathbf{v} s.t. $p(\mathbf{u}) \xrightarrow{*} q(\mathbf{v})$?

- State reachability can be reduced to reachability

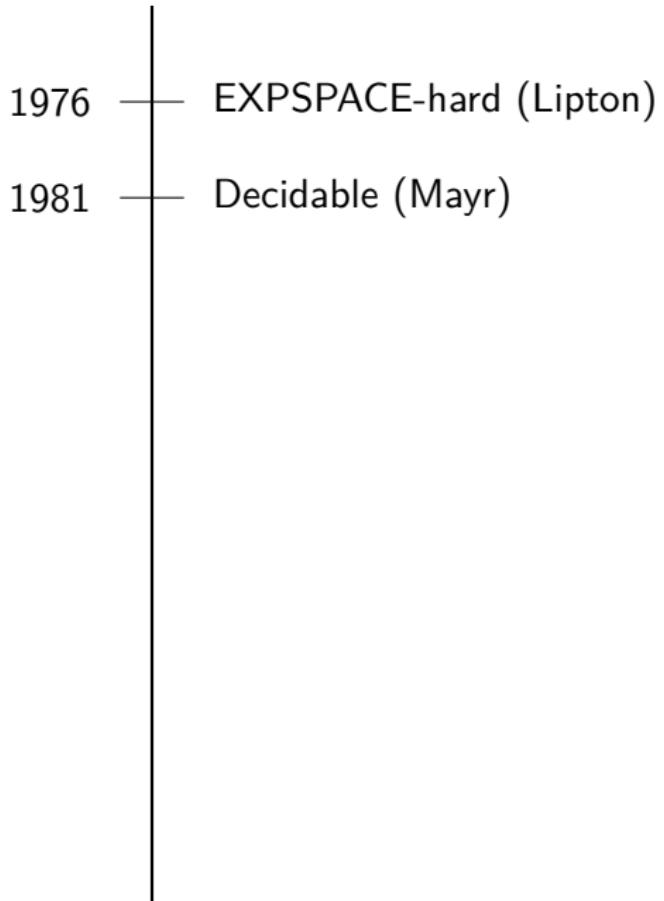
Reachability state of art

Reachability state of art

1976

EXPSPACE-hard (Lipton)

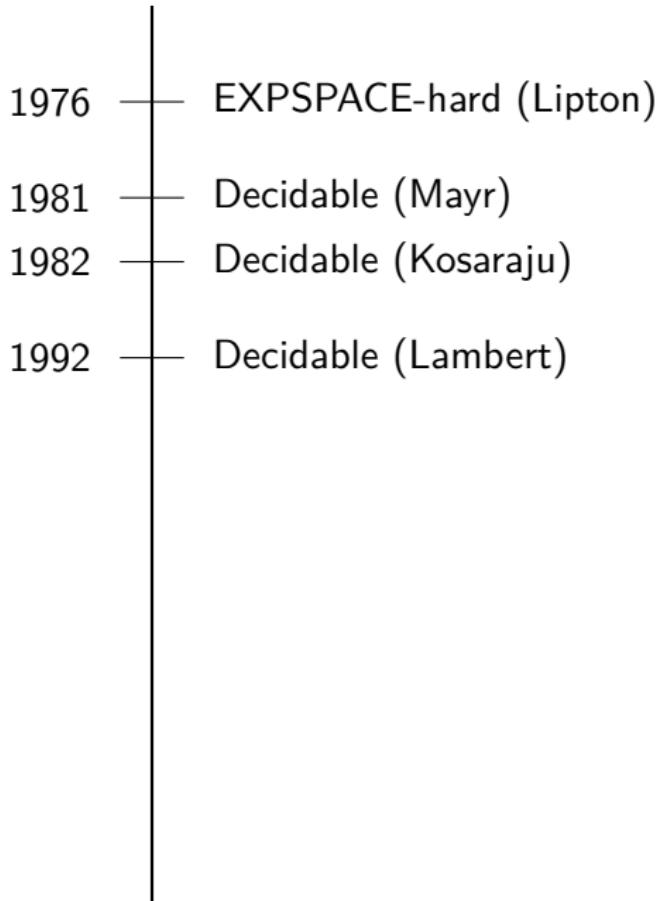
Reachability state of art



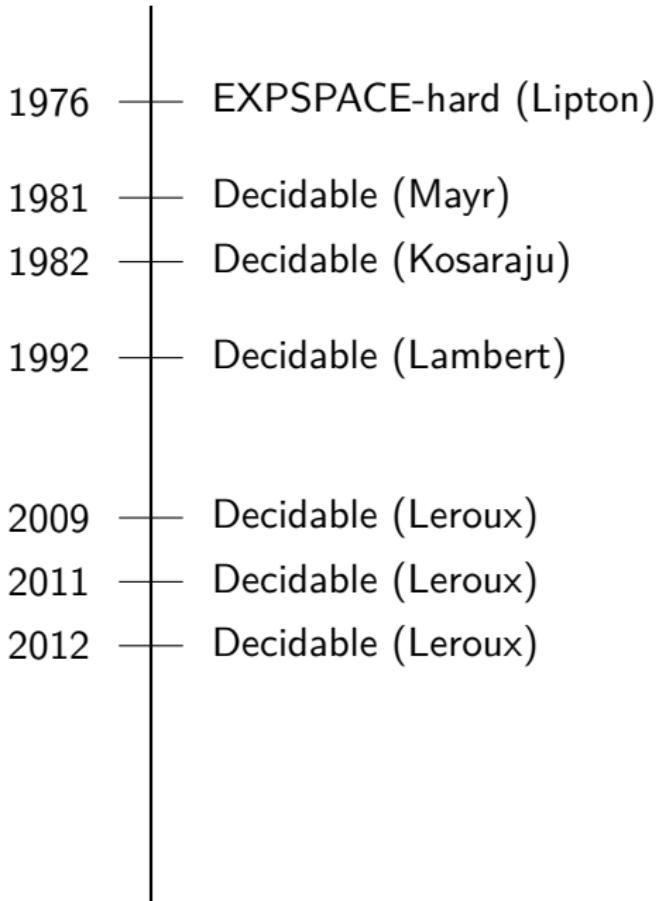
Reachability state of art

1976	EXPSPACE-hard (Lipton)
1981	Decidable (Mayr)
1982	Decidable (Kosaraju)

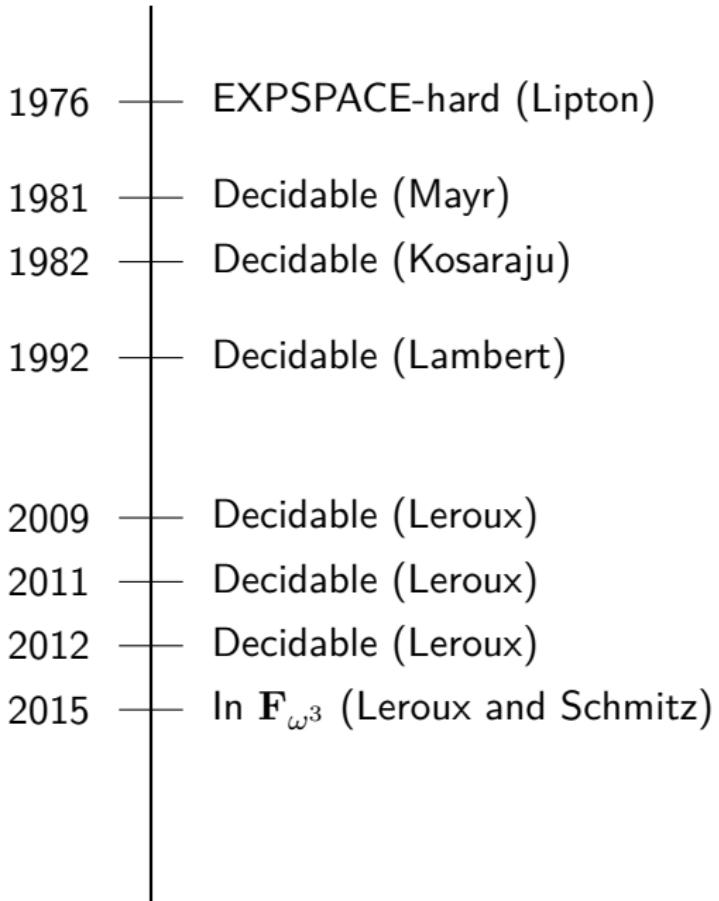
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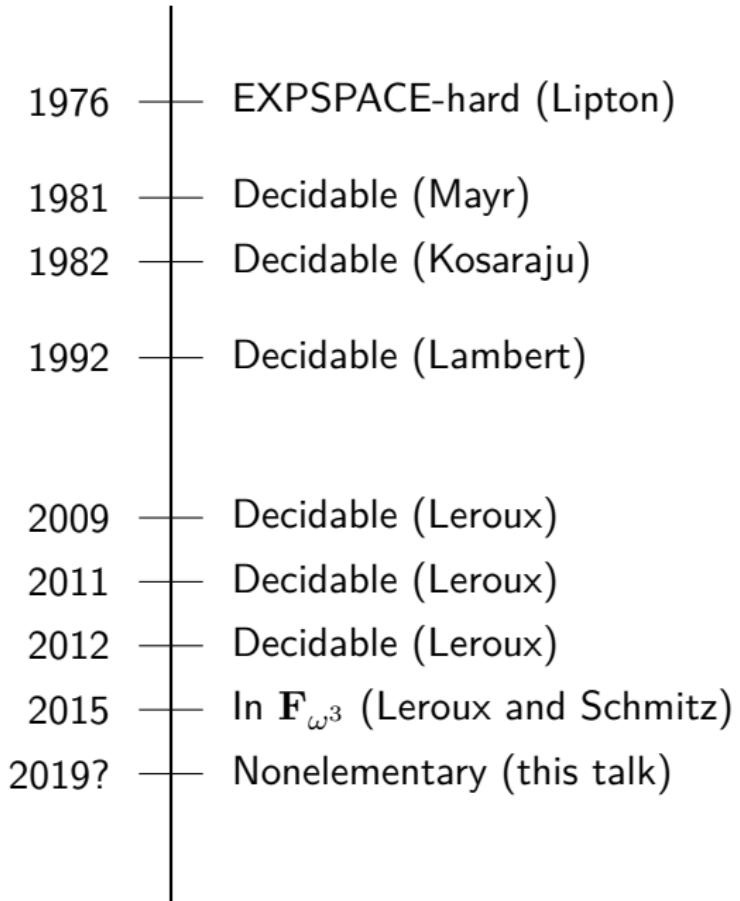
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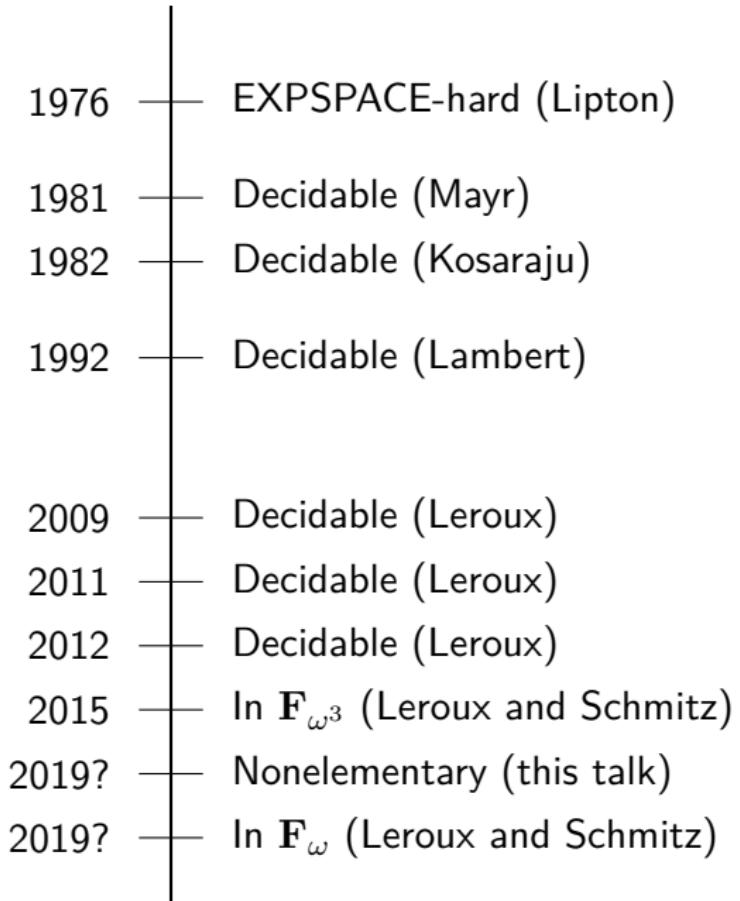
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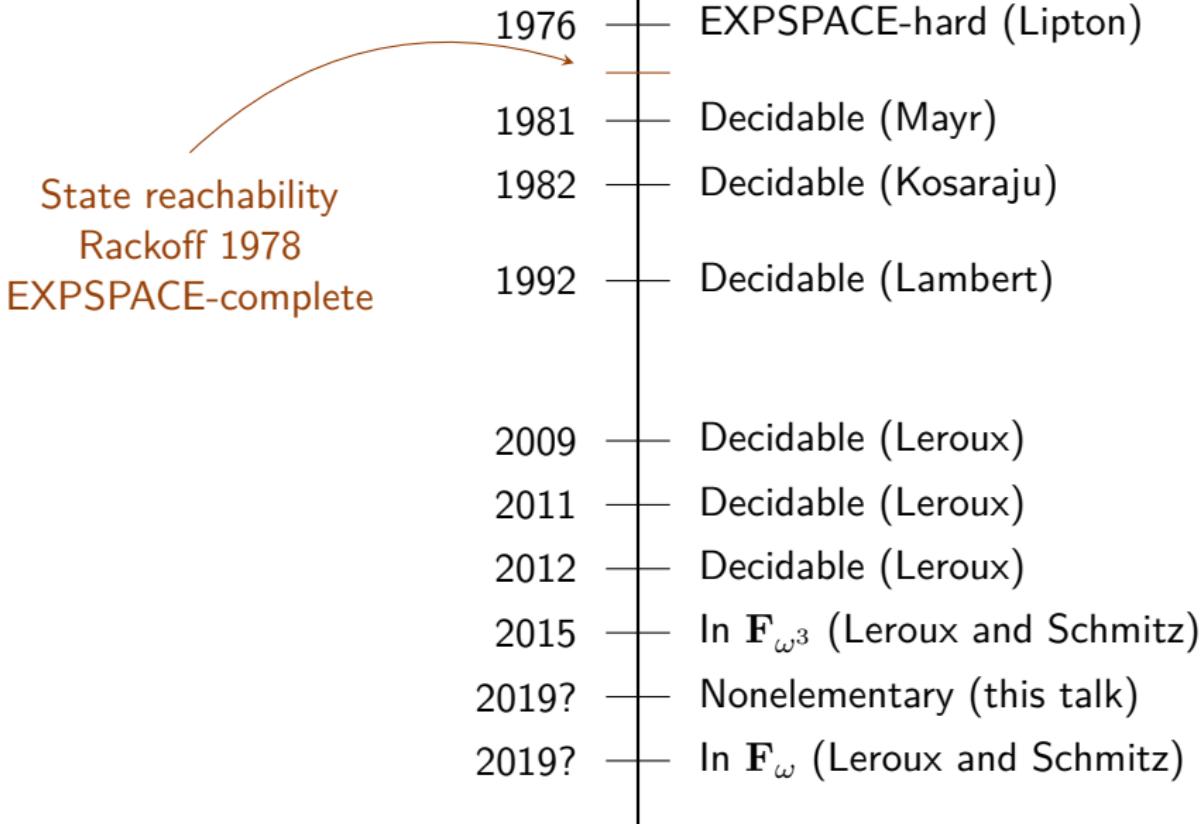
Reachability state of art



Reachability state of art



Reachability state of art



Counter programs

Counter programs

- ▶ Operations over a bounded counter \bar{x} ranges $\{0, \dots, B\}$:

$\bar{x} += 1$

$\bar{x} -= 1$

zero? \bar{x}

max? \bar{x}

- ▶ Operations over an unbounded counter x ranges $\{0, 1, \dots\}$:

$x += 1$

$x -= 1$

Counter programs

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$\bar{x} += 1$

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zero? \bar{x}

max? \bar{x}

- Operations over an unbounded counter x ranges $\{0, 1, \dots\}$:

$x += 1$

$x -= 1$

body

body := operation || : || loop body
 body

Counter programs

- Operations over a bounded counter \bar{x} ranges $\{0, \dots, B\}$:

$\bar{x} += 1$

$\bar{x} -= 1$

zero? \bar{x}

max? \bar{x}

- Operations over an unbounded counter x ranges $\{0, 1, \dots\}$:

$x += 1$

$x -= 1$

body := operation || : || loop body
 body

counter program := body
 halt if $x_1, \dots, x_n = 0$

Computed relations

Computed relations

A B -run is a run such that:

- ▶ bounded counters ranges in $\{0, \dots, B\}$,
- ▶ unbounded counters ranges in \mathbb{N} .

A run is **complete** if it starts with zero in every counter and it ends by executing the last **halt**.

The relation B -computed in some counters x_1, \dots, x_l is the set of tuples of values after a complete B -run in those counters.

An example

loop

$\bar{i} += 1$

// assert $\bar{a} = 0$

loop

$x += 1 \quad \bar{a} += 1$

max? \bar{a}

loop

$\bar{a} -= 1$

zero? \bar{a}

max? \bar{i}

halt

An example

loop

$\bar{i} += 1$

// assert $\bar{a} = 0$

loop

$x += 1 \quad \bar{a} += 1$

max? \bar{a}

loop

$\bar{a} -= 1$

zero? \bar{a}

max? \bar{i}

halt

$x+ = B$

An example

loop

$\bar{i} += 1$

// assert $\bar{a} = 0$

loop

$x += 1 \quad \bar{a} += 1$

max? \bar{a}

loop

$\bar{a} --= 1$

zero? \bar{a}

max? \bar{i}

halt

$x+ = B$

The relation B -computed in x is $x = B^2$.

Counter Programs = VASS

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Reachability problem (for counter programs):

GIVEN: A counter program and a bound B .

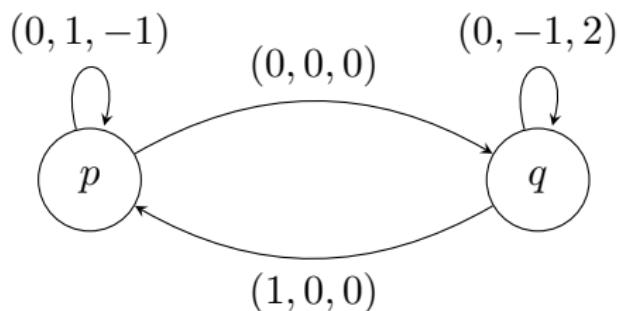
DECIDE: Does it have a complete B -run ?

Counter Programs = VASS

Reachability problem (for counter programs):

GIVEN: A counter program and a bound B .

DECIDE: Does it have a complete B -run ?

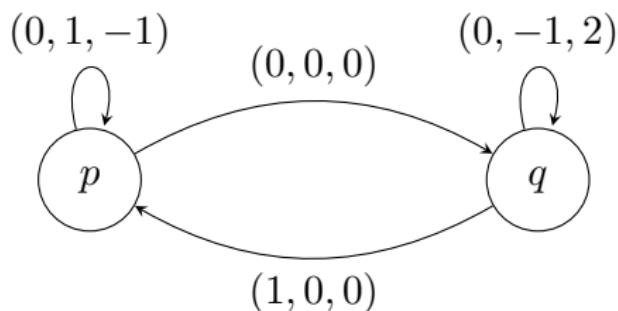


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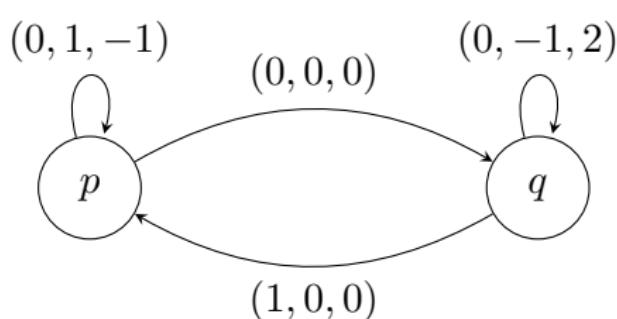
$$p(0, 0, 1) \xrightarrow{*} p(1, 0, 2)?$$

Counter Programs = VASS

Reachability problem (for counter programs):

GIVEN: A counter program and a bound B .

DECIDE: Does it have a complete B -run ?



$p(0, 0, 1) \xrightarrow{*} p(1, 0, 2)?$

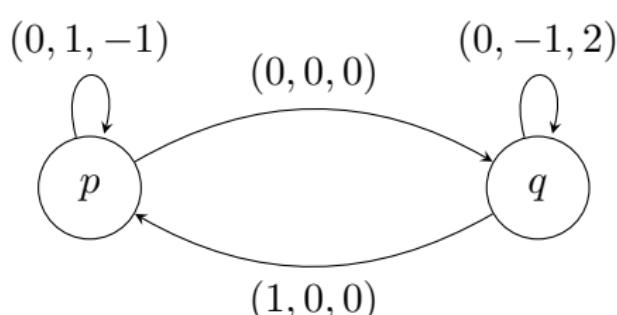
$z += 1$
loop
loop
 $y += 1 \quad z -= 1$
loop
 $y -= 1 \quad z += 2$
 $x += 1$
 $x -= 1 \quad z -= 2$
halt if $x, y, z = 0.$

Counter Programs = VASS

Reachability problem (for counter programs):

GIVEN: A counter program and a bound B .

DECIDE: Does it have a complete B -run ?



$p(0, 0, 1) \xrightarrow{*} p(1, 0, 2)?$

$z += 1$

loop

loop

$y += 1 \quad z -= 1$

loop

$y -= 1 \quad z += 2$

$x += 1$

$x -= 1 \quad z -= 2$

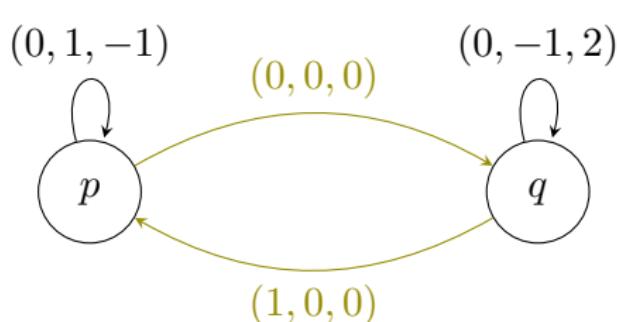
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Counter Programs = VASS

Reachability problem (for counter programs):

GIVEN: A counter program and a bound B .

DECIDE: Does it have a complete B -run ?



$p(0, 0, 1) \xrightarrow{*} p(1, 0, 2)?$

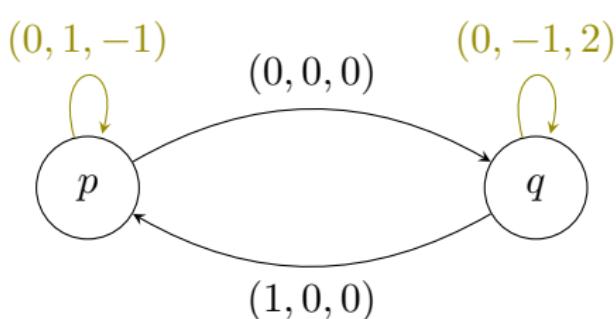
$\begin{array}{l} z += 1 \\ \text{loop} \\ \quad \text{loop} \\ \quad \quad y += 1 \quad z -= 1 \\ \quad \text{loop} \\ \quad \quad y -= 1 \quad z += 2 \\ \quad x += 1 \\ \quad x -= 1 \quad z -= 2 \\ \text{halt if } x, y, z = 0. \end{array}$

Counter Programs = VASS

Reachability problem (for counter programs):

GIVEN: A counter program and a bound B .

DECIDE: Does it have a complete B -run ?



$p(0, 0, 1) \xrightarrow{*} p(1, 0, 2)?$

$z += 1$
loop

loop

$y += 1 \quad z -= 1$

loop

$y -= 1 \quad z += 2$

$x += 1$

$x -= 1 \quad z -= 2$

halt if $x, y, z = 0$.

Outline

- High level idea of the proof
- The factorial amplifier
- Composition operator

A TOWER-complete problem

The following problem is TOWER-complete (see Schmitz 2016)

GIVEN: A counter program without unbounded counters and n .

DECIDE: Does it have a complete $3 \underbrace{! \dots !}_{n \text{ times}} -\text{run} ?$

(B, R) -amplifier

A (B, R) -amplifier is a counter program that B -computes in b, c, d the relation $b = R \wedge c > 0 \wedge d = c \cdot R$.

(B, R) -amplifier

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Example: Counter program \mathcal{A}_3

$b += 3 \quad c += 1 \quad d += 3$

loop

$c += 1 \quad d += 3$

halt

\mathcal{A}_3 is a $(B, 3)$ -amplifier for any $B \geq 0$.

Simulation with amplifiers

Simulation with amplifiers

We provide a composition operator $\mathcal{A} \triangleright \mathcal{P}$ such that if:

- ▶ \mathcal{A} is a (B, R) -amplifier.
- ▶ \mathcal{P} is a counter program.

Then:

$$\begin{aligned} & \text{Relations } R\text{-computed by } \mathcal{P} \\ & = \\ & \text{Relations } B\text{-computed by } \mathcal{A} \triangleright \mathcal{P} \end{aligned}$$

Factorial Amplifier

There exists a counter program \mathcal{F} that is a $(B, B!)$ -amplifier for every $B > 0$ called the **factorial amplifier**.

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$$\begin{aligned} & \text{Relations 3 } !\overbrace{\cdots!}^{n \text{ times}} \text{-computed by } \mathcal{P} \\ & = \\ & \text{Relations 0-computed by } \mathcal{A}_3 \triangleright \underbrace{\mathcal{F} \triangleright \cdots \triangleright \mathcal{F}}_{n \text{ times}} \triangleright \mathcal{P} \end{aligned}$$

The Factorial Amplifier

to B -compute the relation $b = B!$ \wedge $c > 0$ \wedge $d = c \cdot B!$

Main idea

Implement with a counter program:

$$n \cdot \prod_{1 \leq i < B} \frac{i+1}{i} = n \cdot B$$

A weak multiplier by $\frac{3}{2}$

```
// assert x = x  x' = x'  
loop  
  x -= 2  x' += 3  
loop  
  x' -= 1  x += 1  
// assert x + x' ≤  $\frac{3}{2}(x + x')$   
// assert x + x' =  $\frac{3}{2}(x + x')$  ⇒ x' = 0
```

A weak multiplier by $\frac{3}{2}$

// assert $x = x' \quad x' = x'$

loop

$x -= 2 \quad x' += 3$

loop

$x' -= 1 \quad x += 1$

// assert $x + x' \leq \frac{3}{2}(x + x')$

// assert $x + x' = \frac{3}{2}(x + x') \Rightarrow x' = 0$

x	x'	$x + x'$
15	0	15
13	3	16
11	6	17
9	9	18
7	12	19
5	15	20
3	18	21
1	21	$22 = \frac{3}{2}15 - \frac{1}{2}$
2	20	22
3	19	22
⋮	⋮	⋮
21	1	22
22	0	22

Implementing $n \cdot \prod_{1 \leq i < B} \frac{i+1}{i} = n \cdot B$

Implementing $n \cdot \prod_{1 \leq i < B} \frac{i+1}{i} = n \cdot B$

$\bar{i} += 1$ $x += 1$ $y += 1$

loop

$x += 1$ $y += 1$

loop

// assert $x + x' \leq y \cdot \bar{i}$

loop

$x -= \bar{i}$ $x' += \bar{i} + 1$

loop

$x' -= 1$ $x += 1$

// assert $x + x' \leq y \cdot (\bar{i} + 1)$

$\bar{i} += 1$

max? \bar{i}

loop

$x -= \bar{i}$ $y -= 1$

halt if $y = 0$

}

weak multiplier by $\frac{\bar{i}+1}{\bar{i}}$

How to simulate $x = \bar{1}$?

x is an unbounded counter

$\bar{1}$ is a bounded counter and

\bar{a} is an auxiliary bounded counter assumed to be zero.

How to simulate $x = \bar{i}$?

x is an unbounded counter

\bar{i} is a bounded counter and

\bar{a} is an auxiliary bounded counter assumed to be zero.

```
// assert x = x   $\bar{i} = i$    $\bar{a} = 0$ 
```

loop

```
   $x -= 1$    $\bar{i} -= 1$    $\bar{a} += 1$ 
```

zero? \bar{i}

```
// assert x = x - i   $\bar{i} = 0$    $\bar{a} = i$ 
```

loop

```
   $\bar{i} += 1$    $\bar{a} -= 1$ 
```

zero? \bar{a}

```
// assert x = x - i   $\bar{i} = i$    $\bar{a} = 0$ 
```

How to simulate $x += \bar{i} + 1$?

x is an unbounded counter

\bar{i} is a bounded counter and

\bar{a} is an auxiliary bounded counter assumed to be zero.

How to simulate $x += \bar{i} + 1$?

x is an unbounded counter

\bar{i} is a bounded counter and

\bar{a} is an auxiliary bounded counter assumed to be zero.

$x += 1$

loop

$x += 1 \quad \bar{i} -= 1 \quad \bar{a} += 1$

zero? \bar{i}

loop

$\bar{i} += 1 \quad \bar{a} -= 1$

zero? \bar{a}

The factorial amplifier

The factorial amplifier

$\bar{i} += 1 \quad b += 1 \quad c += 1 \quad d += 1 \quad x += 1 \quad y += 1$

loop

$c += 1 \quad d += 1 \quad x += 1 \quad y += 1$

loop

Multiply	x	d	c	b
by	$\frac{i+1}{i}$	$\frac{i+1}{i}$	$\frac{1}{i}$	$i + 1$

$\bar{i} += 1$

max? \bar{i}

loop

$x -= \bar{i} \quad y -= 1$

halt if $y = 0$

Multiply	x	d	c	b
by	$\frac{i+1}{1}$	$\frac{i+1}{1}$	$\frac{1}{1}$	$i + 1$

Multiply	x	d	c	b
by	$\frac{\bar{i}+1}{\bar{i}}$	$\frac{\bar{i}+1}{\bar{i}}$	$\frac{1}{\bar{i}}$	$\bar{i} + 1$

// assert $x = d \leq y \cdot \bar{i}$ \wedge $c \geq \frac{y}{(\bar{i}-1)!}$ \wedge $b \leq \bar{i}!$

loop

$c := \bar{i}$ $c' := 1$

loop at most b times

$d := \bar{i}$ $x := \bar{i}$ $d' := \bar{i} + 1$

} weak multiplier of x, d by $\frac{\bar{i}+1}{\bar{i}}$

loop

$b := 1$ $b' := \bar{i} + 1$

} weak multiplier of b by $\bar{i} + 1$

loop

$b' := 1$ $b := 1$

loop

$c' := 1$ $c := 1$

loop at most b times

$d' := 1$ $d := 1$ $x := 1$

Controlled loops

loop at most b times $\langle body \rangle$

b is an unbounded counter

b' is an auxiliary unbounded counter

Controlled loops

loop at most b times $\langle body \rangle$

b is an unbounded counter

b' is an auxiliary unbounded counter

loop

b -= 1 b' += 1

loop

b' -= 1 b += 1

$\langle body \rangle$

The composition operator

Composing with amplifiers

Composing with amplifiers

$$\begin{array}{c} \text{Relations } R\text{-computed by } \mathcal{P} \\ = \\ \text{Relations } B\text{-computed by } \underbrace{\mathcal{A}}_{(B, R)\text{-amplifier}} \triangleright \mathcal{P} \end{array}$$

Composing with amplifiers

Relations R -computed by \mathcal{P}
=

Relations B -computed by $\underbrace{\mathcal{A}}_{(B, R)\text{-amplifier}}$ $\triangleright \mathcal{P}$

$\boxed{\begin{array}{l} \text{body of } \mathcal{A} \\ \mathbf{halt \ if} \ y_1, \dots = 0 \end{array}} \triangleright \boxed{\begin{array}{l} \text{body of } \mathcal{P} \\ \mathbf{halt \ if} \ z_1, \dots = 0 \end{array}}$

=

$\boxed{\begin{array}{l} \text{body of } \mathcal{A} \\ \text{initialization body} \\ \text{modified body of } \mathcal{P} \\ \mathbf{halt \ if} \ d, y_1, \dots, z_1, \dots = 0 \end{array}}$

Initialization body

$$\frac{\text{Invariants}}{b = R \wedge d = c \cdot R}$$

Encoding: We replace every bounded counter \bar{x}_i of \mathcal{P} by two fresh unbounded counters x_i and x'_i

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To get $x_i + x'_i = R$, we start with:

Initialization body

$$\frac{\text{Invariants}}{b = R \wedge d = c \cdot R}$$

Encoding: We replace every bounded counter \bar{x}_i of \mathcal{P} by two fresh unbounded counters x_i and x'_i

To get $x_i + x'_i = R$, we start with:

loop

$x'_1 += 1$	\dots	$x'_l += 1$	$\left. \begin{array}{l} \text{c decreased by 1 and} \\ \text{d by at most } R \\ \text{So if not complete } d > c \cdot R \end{array} \right\}$
$b -= 1$	$d -= 1$		
$c -= 1$			

Invariants OK	Invariants NOK
$d = c \cdot R \wedge x_i + x'_i = R$	$d > c \cdot R \wedge x_i + x'_i \leq R$

Modified body of \mathcal{P}

Replace $\bar{x}_i += 1$ with $x_i += 1 \quad x'_i -= 1$

Replace $\bar{x}_i -= 1$ with $x_i -= 1 \quad x'_i += 1$

Invariants OK	Invariants NOK
$d = c \cdot R \wedge x_i + x'_i = R$	$d > c \cdot R \wedge x_i + x'_i \leq R$

Modified body of \mathcal{P}

Replace $\bar{x}_i += 1$ with $x_i += 1 \quad x'_i -= 1$

Replace $\bar{x}_i -= 1$ with $x_i -= 1 \quad x'_i += 1$

Replace **zero?** \bar{x}_i with

loop

$x_i += 1 \quad x'_i -= 1$
 $d -= 1$

$c -= 1$

loop

$x_i -= 1 \quad x'_i += 1$
 $d -= 1$

$c -= 1$

Invariants OK	Invariants NOK
$d = c \cdot R \wedge x_i + x'_i = R$	$d > c \cdot R \wedge x_i + x'_i \leq R$

Modified body of \mathcal{P}

Replace $\bar{x}_i += 1$ with $x_i += 1 \quad x'_i -= 1$

Replace $\bar{x}_i -= 1$ with $x_i -= 1 \quad x'_i += 1$

Replace **zero?** \bar{x}_i with

loop

$x_i += 1 \quad x'_i -= 1$

$d -= 1$

$c -= 1$

loop

$x_i -= 1 \quad x'_i += 1$

$d -= 1$

$c -= 1$

} c decreased by 2 and
d by at most $2R$

So if not complete $d > c \cdot R$

Invariants OK

$$d = c \cdot R \wedge x_i + x'_i = R$$

Invariants NOK

$$d > c \cdot R \wedge x_i + x'_i \leq R$$

To sum up

To sum up

We obtain that way a composition operator \triangleright such that:

$$\begin{aligned} \text{Relations 3 } !\overbrace{\cdots!}^{n \text{ times}} \text{-computed by } \mathcal{P} \\ = \\ \text{Relations 0-computed by } \mathcal{A}_3 \triangleright \underbrace{\mathcal{F} \triangleright \cdots \triangleright \mathcal{F}}_{n \text{ times}} \triangleright \mathcal{P} \end{aligned}$$

Conclusion

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- Several applications and corollaries
e.g. satisfiability of FO₂ on data words

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- Several applications and corollaries
e.g. satisfiability of FO₂ on data words
- We can do h -EXPSPACE-hardness in dimension $h + 13$ (so fixed)
Can we do Tower in fixed dimension?

Conclusion

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e.g. satisfiability of FO₂ on data words
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So maybe it's good to study restrictions of generalizations of etc...