

Programming in Haskell: Lecture 25

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Priority queues

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Priority queue – implementations

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- The next maximum ...
- We look at **max-heaps** in this lecture, **min-heaps** are analogous

Heaps

- A **heap** is a binary tree satisfying the **heap property**

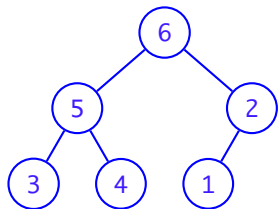
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- A **heap** is a binary tree satisfying the **heap property**
- **Heap property** – The value at every node is larger than the value at its two children

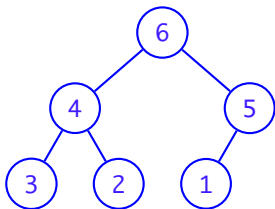
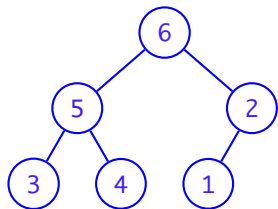
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- In a heap, the largest element is always at the root

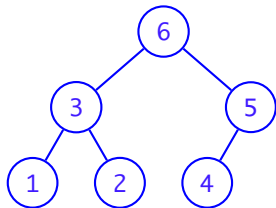
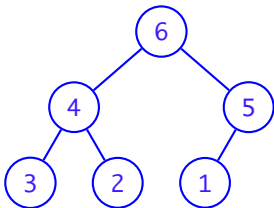
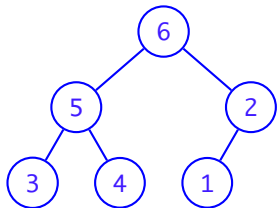
Example heaps



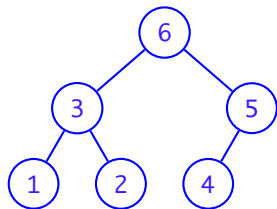
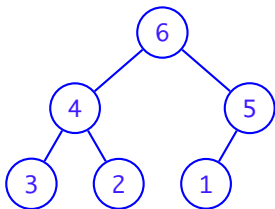
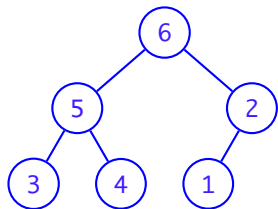
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- These three heaps are also **leftist heaps**

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- $\text{Irs}(h) = 1 + \text{Irs}(h_2)$
- **Claim:** If $\text{size}(h) = n$, $\text{Irs}(h) \leq \log n + 1$

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- **Proof:** If $n = 1$, $\text{lrs}(h) = 1 \leq \log 1 + 1$
- If $n > 1$ and h_2 is the right subheap of h ,

$$\begin{aligned}\text{lrs}(h) &= 1 + \text{lrs}(h_2) \\ &\leq 1 + (\log n/2 + 1) \\ &\leq 1 + (\log n - 1 + 1) \\ &= \log n + 1\end{aligned}$$

A heap module

- Just as we stored the height at every node of an AVL tree ...

A heap module

- Just as we stored the height at every node of an AVL tree ...
- we store the size of the tree at each node of a leftist heap

```
module Heap(Heap, emptyHeap, isEmpty,
            union, insert, findMax, deleteMax,
            createHeap, toList) where
data Heap a = Nil | Node Int a (Heap a) (Heap a)
emptyHeap :: Heap a
emptyHeap = Nil
isEmpty :: Heap a -> Bool
isEmpty Nil = True
isEmpty _   = False
```

A heap module

```
size Nil          = 0
```

```
size (Node s _ _ _) = s
```

```
root (Node _ x _ _) = x
```

```
isHeap :: Ord a => Heap a -> Bool
```

```
isHeap Nil          = True
```

```
isHeap (Node s x hl hr) = s == 1 + sl + sr && sl >= sr &&  
                          (isEmpty hl || x >= root hl) &&  
                          (isEmpty hr || x >= root hr) &&  
                          isHeap hl && isHeap hr
```

```
where (sl, sr)          = (size hl, size hr)
```

Union of leftist heaps

- Union of two leftist heaps of size m and n

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- The right spines are of length $O(\log m)$ and $O(\log n)$
- Union is implemented by walking down the right spines
 - Works in $O(\log m + \log n)$ time
- Violation of leftist property at root is handled as follows:

```
realign :: Heap a -> Heap a
realign Nil           = Nil
realign h@(Node s x hl hr)
  | size hl >= size hr = h
  | otherwise          = Node s x hr hl
```

Union of leftist heaps

```
union :: Ord a => Heap a -> Heap a -> Heap a
union h Nil      = h
union Nil h      = h
union h1@(Node s1 x h1l h1r) h2@(Node s2 y h2l h2r)
  | x >= y      = realign
                  (Node (s1+s2) x h1l (union h1r h2))
  | otherwise = realign
                  (Node (s1+s2) y h2l (union h1 h2r))
```

Heap operations

- Important heap operations implemented using **union**

Heap operations

- Important heap operations implemented using **union**
- **insert** and **deleteMax** take $O(\log n)$ time

```
insert :: Ord a => a -> Heap a -> Heap a
```

```
findMax :: Heap a -> Maybe a
```

```
deleteMax :: Ord a => Heap a -> (Maybe a, Heap a)
```

```
insert x h = union (Node 1 x Nil Nil) h
```

```
findMax h = if isEmpty h then Nothing  
            else Just (root h)
```

```
deleteMax Nil = (Nothing, Nil)
```

```
deleteMax (Node _ x hl hr) = (Just x, union hl hr)
```

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- **Strategy** – Create a size-balanced leftist **tree**
- Restore heap property
- Creating a leftist tree is just the linear time `createTree`
- Since `createTree` produces a size-balanced tree, height is $\log n$

Creating a leftist tree

```
leftistTree :: [a] -> Heap a  
leftistTree l = fst (go (length l) l)
```

```
go :: Int -> [a] -> (Heap a, [a])
```

```
go 0 xs = (Nil, xs)
```

```
go n xs = (Node s y hl hr, zs)
```

where

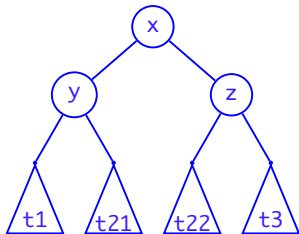
```
m = n `div` 2
```

```
(hl, y:ys) = go m xs
```

```
(hr, zs) = go (n-m-1) ys
```

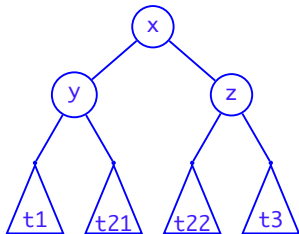
```
s = 1 + size hl + size hr
```

Repairing heaps

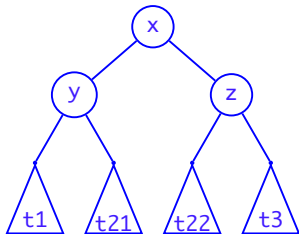


Repairing heaps

- Assume that subtrees rooted at y and z are heaps

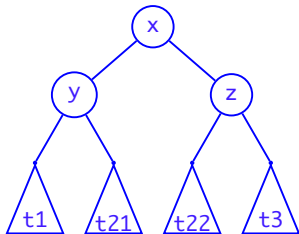


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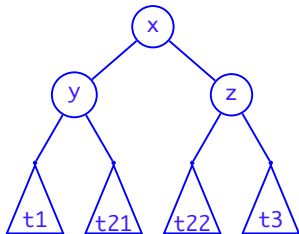
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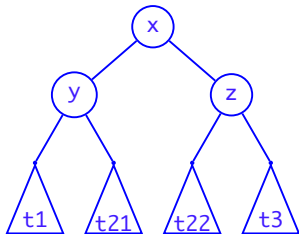
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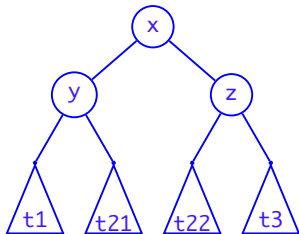
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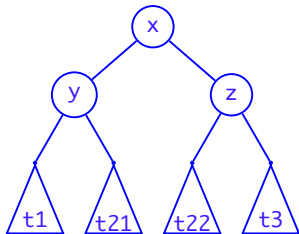
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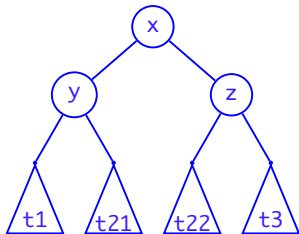
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- But the right subtree may no longer be a heap
- Recursively repair it – **sifting**

Violation of heap property

- `badness` tells us how the heap property is violated at the root:

```
data Badness = NoBad | LeftBad | RightBad
badness :: Ord a => Heap a -> Badness
badness (Node _ x h1 hr)
  | x >= m = NoBad
  | y >= m = LeftBad
  | z >= m = RightBad
where
  y    = if isEmpty h1 then x else root h1
  z    = if isEmpty hr then x else root hr
  m    = maximum [x,y,z]
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  where
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    m = maximum [x,y,z]
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- **Constant time** operation

Exchange operations

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- **Constant time** exchange operations:

```
xchgLeft :: Heap a -> Heap a
xchgLeft (Node s x (Node sl y hll hlr) hr)
          = Node s y (Node sl x hll hlr) hr
```

```
xchgRight :: Heap a -> Heap a
xchgRight (Node s x hl (Node sr y hrl hrr))
           = Node s y hl (Node sr x hrl hrr)
```

Repairing heaps – sift

- Recursively sift the root down the tree till there is no badness

```
sift :: Ord a => Heap a -> Heap a
sift Nil = Nil
sift h   = case badness h of
    NoBad    -> h
    LeftBad  -> let Node s1 x1 hl1 hr1 = xchngLeft h
                  in Node s1 x1 (sift hl1) hr1
    RightBad -> let Node s2 x2 hl2 hr2 = xchngRight h
                  in Node s2 x2 hl2 (sift hr2)
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- Running time is $O(\text{height of heap})$
- Applied on a size-balanced tree, it is $O(\log n)$

Repairing heaps – heapify

- `heapify` transforms a tree into a heap

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heapify Nil = Nil
heapify (Node s x hl hr)
    = sift (Node s x
            (heapify hl)
            (heapify hr))

createHeap :: Ord a => [a] -> Heap a
createHeap = heapify . leftistTree
```

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- Applied on a size-balanced tree, `heapify` takes $O(n)$ time

Time complexity of heapify

- **Proof:** On size-balanced trees, choose c such that

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$$\begin{aligned}T(2^k) &= ck + 2T(2^{k-1}) = ck + 2[c(k-1) + 2T(2^{k-2})] \\ &= ck + 2c(k-1) + 2^2[c(k-2) + 2T(2^{k-3})] \\ &= \dots \\ &= ck + 2c(k-1) + 2^2c(k-2) + \dots + 2^{k-1}[c(k-k+1) + 2T(2^{k-k})] \\ &= c[k + 2(k-1) + 2^2(k-2) + \dots + 2^{k-1}(k-k+1) + 2^k]\end{aligned}$$

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$$\begin{aligned}
 T(2^k) &= c[k + 2(k-1) + 2^2(k-2) + \dots + 2^{k-1}(k-k+1) + 2^k] \\
 2T(2^k) &= c[2(k-0) + 2^2(k-1) + \dots + 2^{k-1}(k-k+2) + 2^k \cdot 1 + 2^{k+1}] \\
 T(2^k) &= c[-k + 2 + 2^2 + \dots + 2^{k-1} + 2^k + 2^k] \\
 &= c[-k + 2^{k+1} - 2 + 2^k] \\
 &= c[-\log n + 2n - 2 + n] \\
 &= O(n)
 \end{aligned}$$