

Programming in Haskell: Lecture 7

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- `[1,2,3,1]` is a list of `Int`
- `[True,False,True]` is a list of `Bool`
- Elements of a list must be of a uniform type
- Cannot write `[1,2,True]` or `[3,'a']`

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- $[1,2,3,1] :: [\text{Int}]$

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- $[1,2,3,1] :: [Int]$
- $[True,False,True] :: [Bool]$
- $[]$ denotes the empty list, for all types
- Lists can be nested
- $[[3,2], [], [7,7,7]] :: [[Int]]$

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- `[1,2,3]` is actually `1:(2:(3:[]))`
- `:` is right associative, so `1:2:3:[]` is `1:(2:(3:[]))`
- `1:[2,3] == 1:2:3:[]`, `1:2:[3] == [1,2,3]`, ...all return **True**

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- `head (x:xs) ---> x`
- `tail (x:xs) ---> xs`
- Both undefined for `[]`
- **Note:** `head` returns a value, `tail` returns a list
- `null l` is `True` exactly when `l` is `[]`

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 - define $f\ l$ in terms of $\text{head}\ l$ and $f\ (\text{tail}\ l)$

Examples

- Increment every element in an integer list

```
addOne :: [Integer] -> [Integer]
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addOne l = if null l then [] else head l + 1 : addOne (tail l)
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- Compute the length of a list

```
myLength :: [Integer] -> Integer
```

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myLength l = if null l then 0 else 1 + myLength (tail l)
```

Pattern matching

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- Built-in function `length`

Examples

- `addAtEnd x l` adds `x` at the end of `l`

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addAtEnd :: Int -> [Int] -> [Int]
```

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addAtEnd x []      = [x]
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addAtEnd x []           = [x]
addAtEnd x (y:ys)      = y:addAtEnd x ys
```

- `attach l1 l2` attaches `l2` to the end of `l1`

```
attach :: [Int] -> [Int] -> [Int]
attach l1 []           = l1
attach l1 (y:ys)      = attach (addAtEnd l1 y) ys
```

Examples

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- Built-in function `++`
- `[3,2,4] ++ [5,7,6]` is `[3,2,4,5,7,6]`

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valueAtPosition n (x:xs) = valueAtPosition (n-1) xs
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- What happens if the list is empty?
- What if `n >= length l`?
- What if `n < 0`?

Example: valueAtPosition

- Handling the problem cases:

```
valueAtPosition n l
  | null l           = error "Empty list"
  | n < 0           = error "Negative index"
  | n >= length l   = error "Index too large"
  | otherwise       = f n l
  where f n (x:xs) = if n == 0 then x else f (n-1) xs
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- `f n l` will be called only when `l` is non-empty and $0 \leq n \leq \text{length } l - 1$
- No error in recursive calls of `f`
- `error` prints an error message and aborts (matches any type)

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- Need to “peel off” applications of the `:` operator
- Arrays, in other languages, allow constant-time access to any position

List notation

- $[m..n] \text{ ---> } [m, m+1, \dots, n]$

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 - $[3..3] \text{ ---> } [3]$

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 - $[2,5..19]$ ----> $[2,5,8,11,14,17]$

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 - $[2,5..19]$ ----> $[2,5,8,11,14,17]$
- Can have descending sequences
 - $[8,7..5]$ ----> $[8,7,6,5]$
 - $[12,8..(-9)]$ ----> $[12,8,4,0,-4,-8]$

Reversing a list

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myReverse :: [Int] -> [Int]
myReverse []      = []
myReverse (x:xs) = myReverse xs ++ [x]
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- Number of steps is proportional to n^2 , where n is the length
- Built-in function **reverse** is smarter

Built-in functions on lists

`head (x:xs)` = `x`

`tail (x:xs)` = `xs`

`length []` = `0`

`length (x:xs)` = `1 + length xs`

`sum []` = `0`

`sum (x:xs)` = `x + sum xs`

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- `init` returns all but the last element of a list
- `last` returns the last element of a list
- Undefined for the empty list
- Possible implementations:

```
init [x]           = []  
init (x:xs)       = x:init xs  
  
last [x]          = x  
last (x:xs)       = last xs
```

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- `take n l` returns the first `n` elements of `l`
- `drop n l` returns all but the first `n` elements of `l`
- `take n l ++ drop n l == l`

```
take _ [] = []
take n (x:xs) | n <= 0 = []
               | otherwise = x:take (n-1) xs

drop _ [] = []
drop n (x:xs) | n <= 0 = x:xs
               | otherwise = drop (n-1) xs
```

Built-in function: **reverse**

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- The built-in `reverse` takes time proportional to n , the length of the list
- **Strategy:** Repeatedly extract head and place it in front of an accumulator list
- The list is automatically reversed

```
reverse l           = revInto [] l
  where
    revInto a []    = a
    revInto a (x:xs) = revInto (x:a) xs
```