

# *Programming in Haskell*

S P Suresh

<http://www.cmi.ac.in/~spsuresh>

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*Lecture 10*

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# Combining elements

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- `sumlist :: [Int] -> Int`  
`sumlist [] = 0`  
`sumlist (x:xs) = x + (sumlist xs)`
- `multlist :: [Int] -> Int`  
`multlist [] = 1`  
`multlist (x:xs) = x * (multlist xs)`
- What is the common pattern?

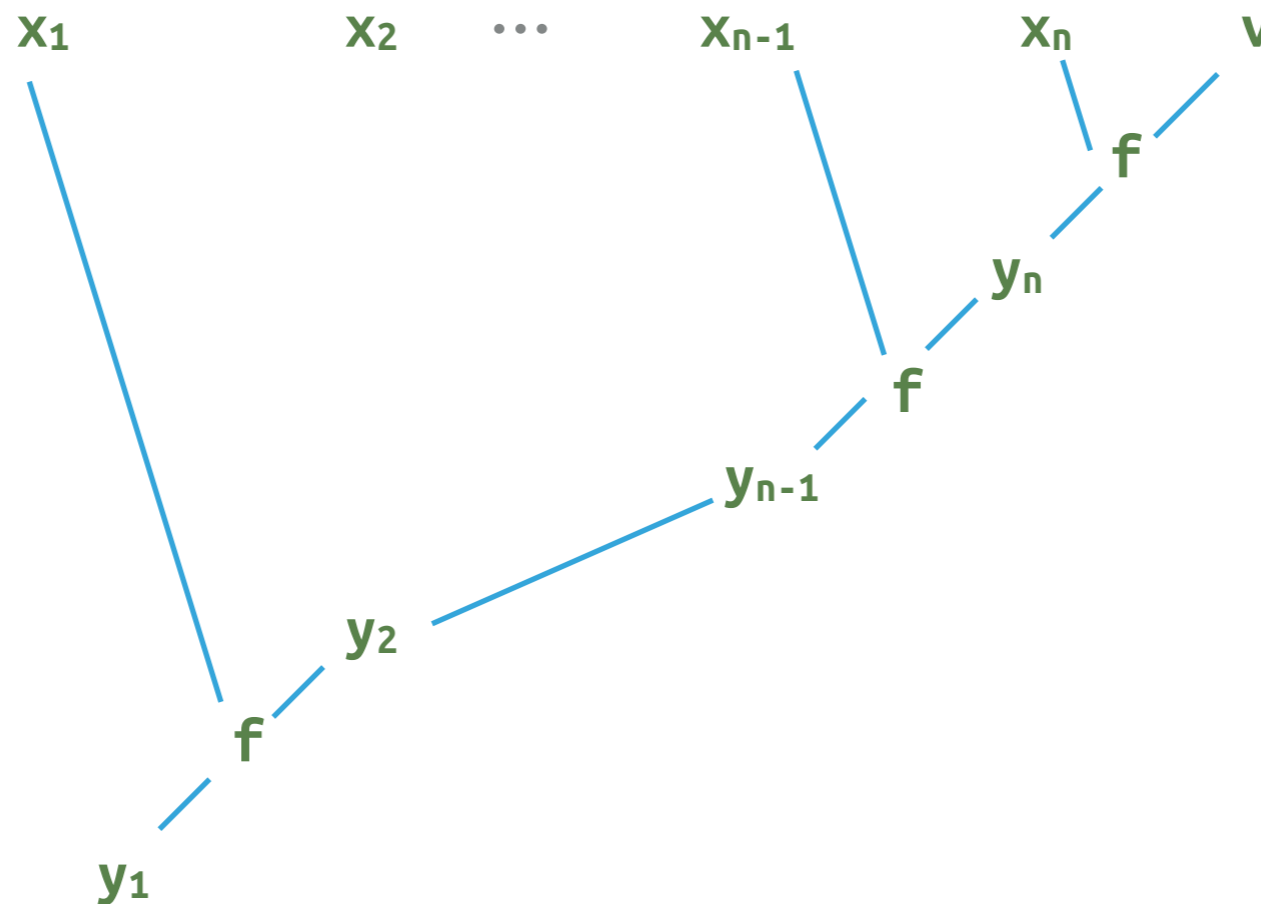
# Combining elements ...

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- `combine f v [] = v`  
`combine f v (x:xs) = x `f` (combine f v xs)`
- We can then write
- `sumlist l = combine (+) 0 l`
- `multlist l = combine (*) 1 l`

# foldr

- The built-in version of combine is called **foldr**
- **foldr**  $f$   $v$   $[] = v$   
**foldr**  $f$   $v$   $(x:xs) = x \text{ `f` } (\text{foldr } f \text{ } v \text{ } xs)$



# *foldr*

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- The built-in version of combine is called **foldr**
- $\text{foldr } f \ v \ [] = v$   
 $\text{foldr } f \ v \ (x:xs) = x \ `f` (\text{foldr } f \ v \ xs)$
- $\text{sumlist } [1,2,3] = 1 + (2 + (3 + 0))$
- $\text{foldr } f \ v \ [x_1, x_2, x_3] = x_1 \ `f` (x_2 \ `f` (x_3 \ `f` v))$
- $\text{foldr } f \ v \ x_1:(x_2:(x_3:[])) = x_1 \ `f` (x_2 \ `f` (x_3 \ `f` v))$ 
  - Replace  $[]$  by  $v$ , and replace  $:$  by  $\ `f`$

# Examples

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- `sumlist l = foldr (+) 0 l`
- `multlist l = foldr (*) 1 l`
- `mylength :: [Int] -> Int`  
`mylength l = foldr f 0 l`  
  where  
  `f x y = y+1`
- Note: can simply write `mylength = foldr f 0`
  - Outermost reduction: `mylength l  $\Rightarrow$  foldr f 0 l`
- `mylength = foldr (\_ y -> y+1) 0`

# *Aside: Anonymous functions*

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- Usual practice with functions
  - Define functions – giving it a name
  - Use them elsewhere
- Sometimes it breaks the flow to follow this pattern
- Unnamed functions

# Aside: Anonymous functions

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- Example:

```
foldr f 0 [1..]  
  where f x y = x
```

- Easier to say this:

```
foldr (\x y -> x) 0 [1..]
```

- We are specifying the function we want to use without naming it
- `\x y -> x` is a function that takes two inputs and returns the first input



# *More foldr examples ...*

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- Recall
- `appendright x l = l ++ [x]`
- `foldr appendright [] = ??`
- `foldr appendright [] = reverse`

# *More foldr examples ...*

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- What is **foldr (++) []** ?
- Dissolves one level of brackets
  - Flattens a list of lists into a single list
- The built-in function **concat**

# *foldr*

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- $\text{foldr } f \ v \ [] = v$   
 $\text{foldr } f \ v \ (x:xs) = f \ x \ (\text{foldr } f \ v \ xs)$
- What is the type of **foldr**?
  - $\text{foldr} :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b$

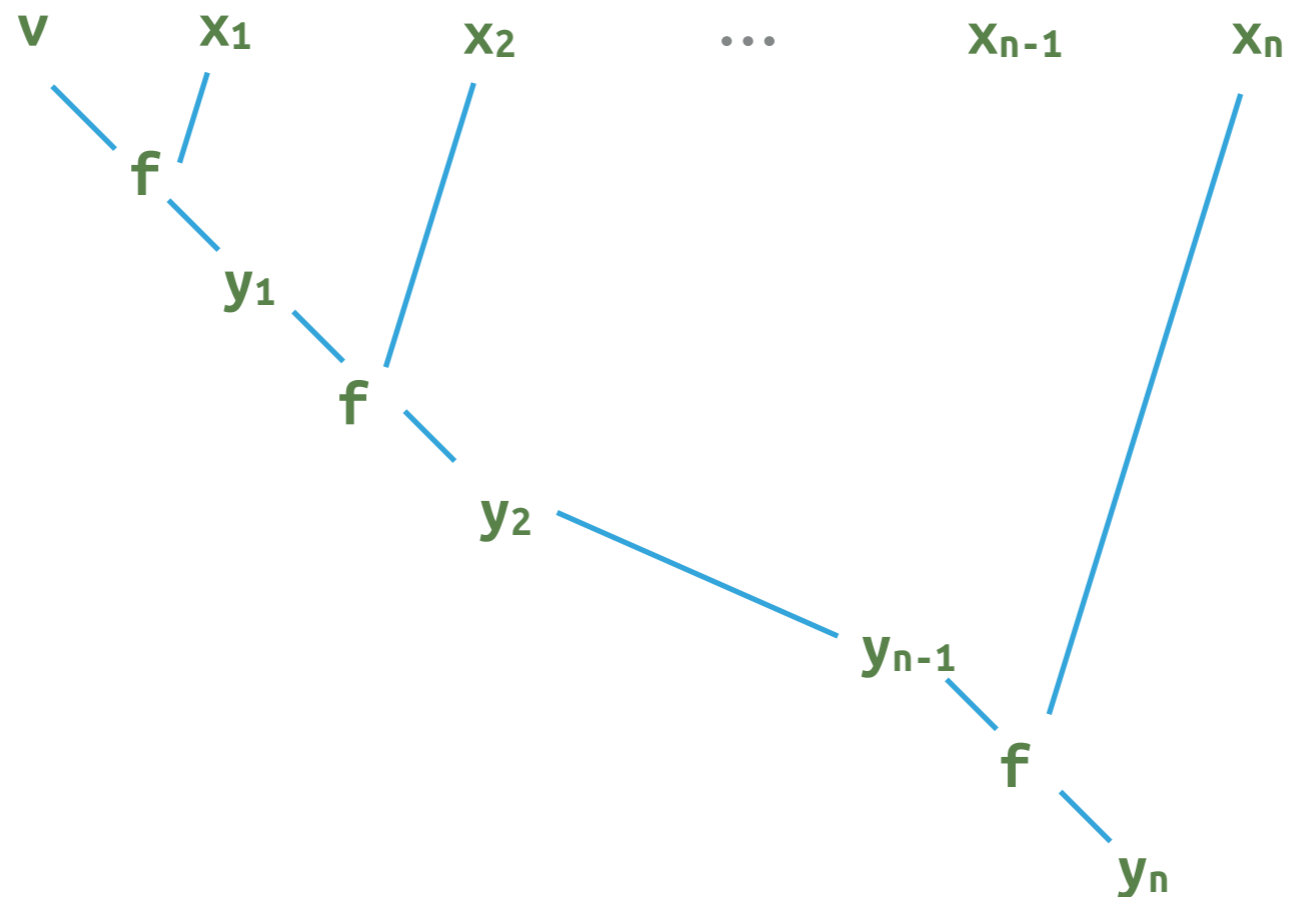
# *foldr1*

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- Sometimes there is no natural value to assign to the empty list
- Finding the maximum value in the list
  - Maximum is undefined for empty list
- `foldr1 f [x] = x`  
`foldr1 f (x:xs) = f x (foldr1 f xs)`
- `maxlist = foldr1 max`

# Folding from the left

- Sometimes useful to fold left to right
- $\text{foldl} :: (a \rightarrow b \rightarrow a) \rightarrow a \rightarrow [b] \rightarrow a$   
 $\text{foldl } f \ v \ [] = v$   
 $\text{foldl } f \ v \ (x:xs) = \text{foldl } f \ (f \ v \ x) \ xs$



# Example

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- Translate a string of digits to an integer
- `strtonum "234" = 234`
- Convert a character into the corresponding digit:
- `chartonum :: Char -> Int`  
`chartonum c`  
    `| ('0' <= c) && (c <= '9')`  
        `= (ord c) - (ord '0')`

# Example ...

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- Process the digits left to right
- Multiply current sum by 10 and add next digit
- `nextdigit :: Int -> Char -> Int`  
`nextdigit i c = 10*i + (chartonum c)`
- `strtonum = foldl nextdigit 0`

# Computations with foldr

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- `foldr f v [x1, x2, ..., xn]`
- $\Rightarrow$  `f x1 (foldr f v [x2, ..., xn])`
- $\Rightarrow$  `f x1 (f x2 (foldr f v [x3, ..., xn]))`
- $\Rightarrow$  `f x1 (f x2 (f x3 (foldr f v [x4, ..., xn])))`
- $\Rightarrow$  ...
- $\Rightarrow$  `f x1 (f x2 (f x3 (... (f xn (foldr f v []))...)))`
- $\Rightarrow$  `f x1 (f x2 (f x3 (... (f xn v)...)))`



# Computations with foldr

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- `foldr (+) 0 [1..100]`
- $\Rightarrow 1 + (\text{foldr } (+) 0 [2..100])$
- $\Rightarrow 1 + (2 + (\text{foldr } (+) 0 [3..100]))$
- $\Rightarrow \dots$
- $\Rightarrow 1 + (2 + (\dots ((+) 100 (\text{foldr } (+) 0 [])) \dots))$
- $\Rightarrow 1 + (2 + (\dots (100 + 0) \dots))$
- $\Rightarrow \dots$
- $\Rightarrow 5050$

# Computations with foldr

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- `foldr f v [x1, x2, ..., xn]`
- $\Rightarrow$  `f x1 (foldr f v [x2, ..., xn])`
- $\Rightarrow$  ...
- $\Rightarrow$  `f x1 (f x2 (f x3 (... (f xn v)...)))`
- If `f` needs both inputs, it will be applied only at the end
- Need space to carry around huge expressions

# Computations with foldl

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- `foldl f v [x1, x2, ..., xn]`
- $\Rightarrow$  `foldl f (f v x1) [x2, ..., xn]`
- $\Rightarrow$  `foldl f (f (f v x1) x2) [x3, ..., xn]`
- $\Rightarrow$  `foldl f (f (f (f v x1) x2) x3) [x4, ..., xn]`
- $\Rightarrow$  ...
- $\Rightarrow$  `foldl f (f ... (f (f (f v x1) x2) x3)) ... xn) []`
- $\Rightarrow$  `f ... (f (f (f v x1) x2) x3)) ... xn`

# Computations with foldl

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- `foldl (+) 0 [1..100]`
- $\Rightarrow$  `foldl (+) (0 + 1) [2..100]`
- $\Rightarrow$  `foldl (+) ((0 + 1) + 2) [3..100]`
- $\Rightarrow$  ...
- $\Rightarrow$  `foldl (+) ((...(0 + 1) + 2)... + 100) []`
- $\Rightarrow$  `((...(0 + 1) + 2)... + 100)`
- $\Rightarrow$  ...
- $\Rightarrow$  `5050`

# Computations with `foldl`

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- `foldl f v [x1, x2, ..., xn]`
- $\Rightarrow$  `foldl f (f v x1) [x2, ..., xn]`
- $\Rightarrow$  ...
- $\Rightarrow$  `f ... (f (f (f v x1) x2) x3)) ... xn`
- Same problem as with `foldr`
- Huge expression carried around till the end

# Computations with *foldl'*

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- `foldl' f a [x1, x2, ..., xn]`
- $\Rightarrow$  `foldl' f y1 [x2, ..., xn]`      –  $y1 = f\ a\ x1$
- $\Rightarrow$  `foldl' f y2 [x3, ..., xn]`      –  $y2 = f\ y1\ x2$
- $\Rightarrow$  `foldl' f y3 [x4, ..., xn]`      –  $y3 = f\ y2\ x3$
- $\Rightarrow$  ...
- $\Rightarrow$  `foldl' f yn []`      –  $yn = f\ y_{(n-1)}\ xn$
- $\Rightarrow$  `yn`
- **Eager evaluation**

# Computations with `foldl'`

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- `foldl' (+) 0 [1..100]`
- $\Rightarrow$  `foldl' (+) 1 [2..100]`
- $\Rightarrow$  `foldl' (+) 3 [3..100]`
- $\Rightarrow$  ...
- $\Rightarrow$  `foldl' 5050 []`
- $\Rightarrow$  `5050`

# Computations with `foldl'`

---

- `foldl'` defined in `Data.List`
- `foldl' f a [] = a`  
`foldl' f a (x:xs) = y `seq` foldl' f y xs`  
    where `y = f a x`
- The `seq` function takes two arguments, evaluates the first, and returns the value of the second
- `seq :: a -> b -> b`
- Forces the values in `foldl'` to be computed as early as possible



# *foldr on infinite lists*

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- **foldr** works on infinite lists sometimes when **foldl** or **foldl'** does not
- **foldr**  $(\backslash x y \rightarrow x) 0 [1..]$   
⇒  $(\backslash x y \rightarrow x) 1 (\text{foldr } (\backslash x y \rightarrow x) 0 [2..])$   
⇒ **1**
- **foldl'**  $(\backslash x y \rightarrow x) 0 [1..]$   
⇒ **foldl'**  $(\backslash x y \rightarrow x) 0 [2..]$   
⇒ **foldl'**  $(\backslash x y \rightarrow x) 0 [3..]$   
⇒ **foldl'**  $(\backslash x y \rightarrow x) 0 [4..]$   
⇒ ...

# *foldl using foldr*

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- Let  $\text{step } x \ g = \lambda a \rightarrow g (f a \ x)$
- **Claim:** For all expressions  $e$ ,  
 $\text{foldr step id xs } e = \text{foldl f e xs}$
- **Proof:** By induction on length of  $xs$ 
  - $(\text{foldr step id []}) e = \text{id } e = e = \text{foldl f e []}$
  - $(\text{foldr step id (x:xs)}) e$ 
    - $\Rightarrow (\text{step } x (\text{foldr step id xs})) e$
    - $\Rightarrow (\lambda a \rightarrow (\text{foldr step id xs}) (f a \ x)) e$
    - $\Rightarrow (\lambda a \rightarrow \text{foldl f (f a } x) xs) e$  – By induction hypothesis
    - $\Rightarrow \text{foldl f (f e } x) xs = \text{foldl f e (x:xs)}$

# Useful functions

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- $\text{flip} :: (a \rightarrow b \rightarrow c) \rightarrow b \rightarrow a \rightarrow c$
- If we have a definition  $\text{foldr } f \ a \ \mathbb{1}$  and want to change it to  $\text{foldl}$ , we do  $\text{foldl } (\text{flip } f) \ a \ \mathbb{1}$
- $\text{const} :: a \rightarrow b \rightarrow a$
- $\text{const } x \ y = x$
- $\text{foldr } \text{const } 0 \ [1..] = 1$
- $(\$) :: (a \rightarrow b) \rightarrow a \rightarrow b$   
 $(\$) \ f \ x = f \ x$
- $(\$!) :: (a \rightarrow b) \rightarrow a \rightarrow b$  – This is not the official definition  
 $(\$!) \ f \ x = x \ \text{`seq`} \ f \ x$  – Only conveys the intended behaviour

# *takeWhile*

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- `take n l` returns `n` element prefix of list `l`
- Instead, use a property to determine the prefix
- `takeWhile :: (a -> Bool) -> [a] -> [a]`
- `takeWhile (> 7) [8,1,9,10] = [8]`
- `takeWhile (< 10) [8,1,9,10] = [8,1,9]`

# Example: position

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- `position c s` : first position in `s` where `c` occurs

```
position :: Char -> String -> Int
```

```
position c "" = 0
```

```
position c (d:ds)
```

```
  | c == d      = 0
```

```
  | otherwise = 1 + (position c ds)
```

- Using `takeWhile`
- `position c s = length (takeWhile (/= c) s)`
- Symmetric function `dropWhile`