

# Programming in Haskell

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### **LECTURE 15**

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# Modules

- \* A module consists of functions that are related to each other
- \* The name of the file must match the name of the module
- \* The module can be used in any other file in the same directory

# Queue module

- \* The `Queue` module, defined in `Queue.hs`
- \* `module Queue(NuQu(..), empty, isEmpty, enqueue, dequeue, show) where`  
`data Queue a = NuQu [a] [a]`  
`empty = ...`  
`isEmpty = ...`  
`enqueue = ...`
- \* We can use the `Queue` module in another file in the same directory by adding the line `import Queue`

# Queue module ...

- \* Hiding mechanism: internal representation can be hidden from the outside world
- \* Only those functions listed inside `( )` in the module statement is visible on `import Queue`
- \* Auxiliary functions can be hidden from users of the module

# Queue module ...

- \* Our Queue is not abstract enough, since the internal representation (as two lists) is visible outside
- \* Fix this by hiding the constructor
- \* `module Queue(makeQueue, empty, isEmpty, enqueue, dequeue, show) where`

```
data Queue a = NuQu [a] [a]
```

```
makeQueue :: [a] -> Queue a
```

```
makeQueue l = Queue l []
```

# Queue module ...

- \* `empty :: Queue a`  
`empty = NuQu [] []`
- \* `isEmpty :: Queue a -> Bool`  
`isEmpty (NuQu [] []) = True`  
`isEmpty (NuQu _ _) = False`
- \* `enqueue x (NuQu ys zs) = NuQu ys (x:zs)`
- \* `dequeue (NuQu (x:xs) ys) = (x, NuQu xs ys)`  
`dequeue (NuQu [] ys) = (z, NuQu zs [])`  
    where `z:zs = reverse ys`

# Queue module ...

- \* One can add instance declarations inside a module
- \* 

```
instance (Show a) => Show (Queue a) where
  show (NuQu xs ys) =
    show "{[" ++ printElems (xs ++ reverse ys)
      ++ "]"}
```
- \* 

```
printElems :: (Show a) => [a] -> String
printElems [] = ""
printElems [x] = show x
printElems (x:xs) = show x ++ "->"
                    ++ printElems xs
```
- \* 

```
show "{[" ++
  intercalate "->" (map show (xs ++ reverse ys))
  ++ "]"}
```

# Using the Queue module

- \* One uses the `Queue` module by adding `import Queue` at the start of a file (before defining any functions)
- \* The constructor `NuQu` and the function `printElems` are not available outside of `Queue.hs`
- \* One creates new queues by invoking the `makeQueue` function

```
newq = makeQueue [1..100]
```



# A Stack module

\* module Stack(Stack(..), empty, push, pop, isempty, show) where

Stack a = Stack [a]

empty = Stack []

push x (Stack xs) = Stack (x:xs)

pop (Stack (x:xs)) = (x, Stack xs)

isempty (Stack []) = True

isempty (Stack \_) = False

# A Stack module

```
* instance (Show a) => Show (Stack a) where
    show (Stack l) =
        intercalate "->" (map show l)
```

# Postfix expressions

- \* A **postfix expression** is an arithmetic expression where the operator appears after the operands
- \* No parentheses required in a postfix expression
- \*  $3\ 5\ 8\ *\ + = (3\ (5\ 8\ *)\ +) = 43$
- \*  $2\ 3\ +\ 7\ 2\ +\ - = ((2\ 3\ +)\ (7\ 2\ +)\ -) = -4$

# Postfix expressions

- \* Every bracket-free expression can be converted uniquely to a bracketed one
- \* Scan from the left
  - \* If it is a number, it is a standalone expression
  - \* If it is an operator, bracket it with the previous two expressions
- \*  $3\ 5\ 8\ *\ + = (3\ (5\ 8\ *)\ +) = 43$
- \*  $2\ 3\ +\ 7\ 2\ +\ - = ((2\ 3\ +)\ (7\ 2\ +)\ -) = -4$

# Evaluating postfix expressions

- \* Follow the bracketing algorithm and use a stack
- \* Scan from the left
  - \* If it is a number, **push** it onto the stack
  - \* If it is an operator
    - \* remove the top two elements of the stack
    - \* apply the operator on them
    - \* push the result onto the stack

# A calculator program

- \* A postfix expression is a list of integers and operators
- \* We represent it as a list of **tokens**
- \* `import Stack`

```
data Token = Val Int | Op Char  
type Expr = [Token]
```

# Evaluation: one step

\* `evalStep :: Stack Int -> Token -> Stack Int`

\* `evalStep st (Val i) = push i st`

`evalStep st (Op c)`

`| c == '+' = push (v2+v1) st2`

`| c == '-' = push (v2-v1) st2`

`| c == '*' = push (v2*v1) st2`

`where (v1, st1) = pop st`

`(v2, st2) = pop st1`

# Evaluating an expression

- \*  $\text{evalExp} :: \text{Expr} \rightarrow \text{Int}$   
 $\text{evalExp} = \text{fst} \cdot \text{pop} \cdot \text{evalExp}' \text{ empty}$
- \*  $\text{evalExp}' :: \text{Stack Int} \rightarrow \text{Expr} \rightarrow \text{Stack Int}$   
 $\text{evalExp}' \text{ st } [] = \text{st}$   
 $\text{evalExp}' \text{ st } (t:ts) =$   
     $\text{evalExp}' (\text{evalStep st } t) \text{ ts}$
- \* Alternatively  
 $\text{evalExp} = \text{fst} \cdot \text{pop} \cdot (\text{foldl}' \text{ evalStep empty})$



# Maybe

- \* Functions in modules ought to be as general as possible
- \* No assumptions about usage
- \* `max :: [Int] = Int`  
`max [x] = x`  
`max (x:xs)`
  - | `x > y` = `x`
  - | otherwise = `y`where `y = max xs`
- \* What is `max []` ?

# Maybe

- \* Option 1:

- \* `max :: [Int] = Int`

- `max [] = -1`

- `max [x] = x`

- `max (x:xs)`

- `| x > y = x`

- `| otherwise = y`

- `where y = max xs`

- \* `-1` is a default, works if the input list contains only nonnegative integers

# Maybe

- \* Option 2:

- \* `max :: [Int] = Int`  
`max [] = error "Empty list"`  
`max [x] = x`  
`max (x:xs)`
  - | `x > y` = `x`
  - | otherwise = `y`where `y = max xs`

- \* `error :: [Char] -> a` is a function that prints the error message supplied and causes an exception

- \* Aborts execution

# Maybe

- \* Neither option is robust when we define `max` inside a module
- \* No idea what the context the function would be used in
- \* Use the built in type constructor `Maybe`
- \* `Maybe a = Just a | Nothing`

# Maybe

- \* `max :: [Int] = Maybe Int` -- inside a module  
`max [] = Nothing`  
`max [x] = Just x`  
`max (x:xs)`
  - `| x > y = Just x`
  - `| otherwise = Just y``where Just y = max xs`
- \* `printmax :: [Int] -> String` -- outside the module  
`printmax l = case (max l) of`
  - `Nothing -> "Empty list"`
  - `Just x -> "Maximum = " ++ show x`

# Maybe

- \* Consider a table datatype that stores key-value pairs
- \* 

```
type Key = Int  
type Value = String  
type Table = [(Key, Value)]
```
- \* 

```
myLookup :: Key -> Table -> Maybe Value
```
- \* looks up the `value` corresponding to `key` in `table`, if `key` occurs in `table`

# Maybe

- \* `myLookup :: Key -> Table -> Maybe Value`

- `myLookup k [] = Nothing`

- `myLookup k ((k1,v1):kvs)`

- `| k == k1 = Just v1`

- `| otherwise = myLookup k kvs`

- \* Built-in function

- `Lookup :: Eq a => a -> [(a,b)] -> Maybe b`

- \* More robust than returning error or some default value on absence of key

# Summary

- \* Hiding implementation details using modules
- \* Examples - *Stack* and *Queue* modules
- \* Using *Stacks* to evaluate postfix expressions
- \* Use of *Maybe* for more robust implementations