Programming in Haskell Aug-Nov 2015

LECTURE 6

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S P SURESH CHENNAI MATHEMATICAL INSTITUTE

Computation as rewriting

- Use definitions to simplify expressions till no further simplification is possible
 - * An "answer" is an expression that cannot be further simplified
- Built-in simplifications

3+5 ⇒ 8

True || False ⇒ True

Computation as rewriting

Simplifications based on user defined functions

```
power :: Int -> Int -> Int
power x 0 = 1
power x n = x * (power x (n-1))
```

Computation as rewriting

* power 3 2

Order of evaluation

- * $(8+3)*(5-3) \Rightarrow 11*(5-3) \Rightarrow 11*2 \Rightarrow 22$ $(8+3)*(5-3) \Rightarrow (8+3)*2 \Rightarrow 11*2 \Rightarrow 22$
- * power (5+2) (4-4) ⇒ power 7 (4-4) ⇒ power 7 0 = 1

power (5+2) (4-4) \Rightarrow power (5+2) 0 \Rightarrow 1

* What would power (div 3 0) 0 return?

Lazy Evaluation

- * Any Haskell expression is of the form f e where
 - * f is the outermost function
 - * e is the expression to which it is applied.
- * In head (2:reverse [1..5])
 - * f is head
 - * e is (2: reverse [1..5])
- * When f is a simple function name and not an expression, Haskell reduces f e using the definition of f

Lazy evaluation ...

- The argument is not evaluated if the function definition does not force it to be evaluated.
 - * head (2:reverse [1..5]) ⇒ 2
- Argument is evaluated if needed
 - * last (2:reverse [1..5)) ⇒
 last (2:[5,4,3,2,1]) ⇒ 1

Lazy evaluation ...

* What would power (div 3 0) 0 return?

```
power :: Int -> Int -> Int
power x 0 = 1
power x n = x * (power x (n-1))
```

First definition ignores value of x

* power (div 3 0) 0 returns 1

Lazy evaluation ...

- If all simplifications are possible, order of evaluation does not matter, same answer
- * One order may terminate, another may not
- * Lazy evaluation expands arguments by "need"
 - Can terminate with an undefined sub-expression if that expression is not used

Infinite lists

- * infinite_list :: [Int]
 infinite_list = inflistaux 0
 where
 inflistaux :: Int -> [Int]
 inflistaux n = n:(inflistaux (n+1))
- * infinite_list # [0,1,2,3,4,5,6,7,8,9,10,12,...]

```
* take 2 (infinite_list) ⇒
    take 2 (0:inflistaux 1) ⇒
    0:(take 1 (inflistaux 1)) ⇒
    0:(take 1 (1:inflistaux 2)) ⇒ [0,1]
```

Infinite lists

- Range notation extends to infinite lists
 - * [m..] ⇒ [m,m+1,m+2,...]
 - * $[m, m+d..] \Rightarrow [m, m+d, m+2d, m+3d,...]$
- Sometimes infinite lists simplify function definition

Summary

- * In functional programming, computation is rewriting
- * Haskell uses lazy evaluation simplifies outermost expression first
- * Lazy evaluation allows us to work with infinite lists

Functions and types

mylength [] = 0
mylength (x:xs) = 1 + mylength xs

myreverse [] = []
myreverse (x:xs) = (myreverse xs) ++ [x]

myinit [x] = []
myinit (x:xs) = x:(myinit xs)

* None of these functions look into the elements of the list

* Will work over lists of any type!

Polymorphism

- Functions that work across multiple types
- * Use type variables to denote flexibility
 - * a, b, c are place holders for types
 - * [a] is a list of type a

Polymorphism ...

Types for our list functions

```
mylength :: [a] -> Int
```

```
myreverse :: [a] -> [a]
```

```
myinit :: [a] -> [a]
```

* All a's in a type definition must be instantiated in the same way

Functions and operators

- * +, -, /, ... are operators infix notation
 - * 3+5, 11-7, 8/9
- * div, mod ... are functions prefix notation
 - * div 7 5, mod 11 3
- * Use operators as functions: (+), (-) ...
 - * (+) 3 5, (-) 11 7, (/) 8 9
- * Use (binary) functions as operators: `div`, `mod`
- * 7 `div` 5,11 `mod` 3

Functions and operators ...

- * plus :: Int -> Int -> Int plus m n = m + n
 - * (plus m) :: Int -> Int adds m to its argument
- * Likewise, m + n is the same as (+) m n
- * Hence (+ m) and (m +), like (plus m) adds m to its argument

* (+17) 7 = 24 (17+) 7 = 24

Functions and operators ...

- * (5*) 3 = 15
 (*5) 3 = 15
- * (5/) 3 = 1.666..
 (/5) 3 = 0.6
- * (5-) 3 = 2 (-5) 3 = ??
- * subtract :: Int -> Int -> Int subtract m n = n - m
- * Use (subtract 5) 3 instead

Higher order functions

- Can pass functions as arguments
- * apply f x = f x
 - Applies first argument to second argument
- * What is the type of apply?
 - * A generic function f has type f :: a -> b
 - * Argument x and output must be compatible with f
- * apply :: (a -> b) -> a -> b

Higher order functions

- Sorting a list of objects
 - Need to compare pairs of objects
 - * What quantity is used for comparison?
 - * Ascending, descending?
- * Pass a comparison function along with the list to the sort function

Summary

- Haskell functions can be polymorphic
 - * Operate on values of more than one type
- Notation to use operators as functions and vice versa
- Higher order functions
 - * Arguments can themselves be functions

Applying a function to a list

sqrlist :: [Int] -> [Int]
sqrlist [] = []
sqrlist (x:xs) = sqr x : (sqrlist xs)

- * Apply a function f to each member in a list
- Built in function map

map f [x0,x1,...,xk] ⇒ [(f x0),(f x1),...,(f xk)]

Examples

- * map (+ 3) [2,6,8] = [5,9,11]
- * map (* 2) [2,6,8] = [4,12,16]
- * Given a list of lists, sum the lengths of inner lists

```
sumLength:: [[Int]] -> Int
sumLength [] = 0
sumLength (x:xs) = length x + (sumLength xs)
```

* Can be written using map as:

sumLength l = sum (map length l)

The function map

The function map

map f [] = []
map f (x:xs) = (f x):(map f xs)

* What is the type of map?

map :: (a -> b) -> [a] -> [b]

Selecting elements in a list

Select all even numbers from a list

Filtering a list

* filter selects all items from list l that satisfy property p

filter :: (a -> Bool) -> [a] -> [a]

even_only l = filter is_even l

Combining map and filter

- * Extract all the vowels in the input and capitalize them
- * filter extracts the vowels, map capitalizes them

cap_vow :: [Char] -> [Char]
cap_vow l = map touppercase (filter is_vowel l)

Combining map and filter

* Squares of even numbers in a list

sqr_even :: [Int] -> [Int]
sqr_even l = map sqr (filter is_even l)

Summary

- * map and filter are higher order functions on lists
- * map applies a function to each element
- * filter extracts elements that match a property
- * map and filter are often combined to transform lists