## Section 5.5 (Buromial Sdentities)

## Theorem (The Binonwal Thronem):

$$(1+x)^n = \binom{n}{0} + \binom{n}{1}x + \binom{n}{2}x^2 + \dots + \binom{n}{k}x^k + \dots + \binom{n}{n}x^n$$

Proof: Consider the expansion of  $(a+x)^n$  $(1+x)^n = (1+x)(1+x) - \cdots (1+x) = b_0+b_1x+\cdots+b_1x^k+\cdots+b_1x^n$ 

Let k be an integer between 0 and n (0 = k = n). We wish to understand the coefficient by  $\eta \times^k$  in the expension. The  $x^k$  appears by the multiplication of k x's from the n-fentors above. There are (k) map of picking k fentors from the n above, and this means  $b = \binom{n}{k}$ .

There are other prosp using induction.

Setting x=1 in the formula we recover the

$$\binom{n}{0} + \binom{n}{1} + \dots + \binom{n}{n} = 2^n$$

Note that there is a symmetry and we have  $\binom{n}{k} = \binom{n}{n-k}$ 

as we observed earlier.

Example: Show  $\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$ 

Solution:

Partition your n objects a, az, ..., an into two sets; the set S= {a, ..., an ...} and the set {an}.

a, a<sub>2</sub> a<sub>n-1</sub> a<sub>n</sub>

There are two mutually exclusive ways of picking & objects from a,..., an. Either one can pick & objects from S (there are (n-1) ways of doing this) or pick k-1 objects from S and an to the k-1 objects to get a collection of k objects (there are (2-1) ways of doing this.

This gives the result. q.e.d.

Example: Show that  $\binom{n}{k}\binom{k}{m} = \binom{n}{m}\binom{n-m}{k-m}$ 

Solution:

The left side counts the number of ways to pick & objects (from n objects) to put in a box, and then from the objects in the box, picking m objects to be just in a corner of the box. Equally well, one could first pick m

objects (from n) to put in the corner of the box and then
pick the remaining k-m objects to put in the box from
the remaining n-m objects. This process is counted by the
right side. (The picture below may help.)

m dijecte chosen from n and put

in a corner of a big box, and
then another k-m objecte chosen
from the remaining n-m objecte

big tox, and k

and put in other pate of the box.

(n) (k)

(n) (

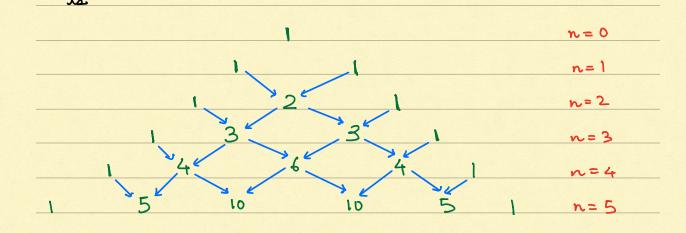
The above method can also be regarded as the committee of selection method. Suppose we had to choose a committee of the members from n people and once the committee is formed select a subcommittee of m members from the committee. There are (k)(m) ways of doing this. However, we could also do the same sort of selection in a different way. We could select the m members of the subcomplete from the the remaining k-m members of the committee from the remaining pool of n-m members. When we could the members of the promise from the remaining pool of n-m members. When we could the members of the committee from the remaining pool of n-m members. When we could the members of the property we can do this, we arrive at (m)(k-m).

There is yet another way of thinking about all this via due to Polya - the so called Block-walking method. To motivate

that we recall Pascal's triangle for binomial coefficients.

Pecall that the n-th row of the triangle lists the binomial coefficients ("") as be varies from 8 to n. The two ends of the nth row are ("0") and ("") and both these numbers are 1. The nth row has not entries,

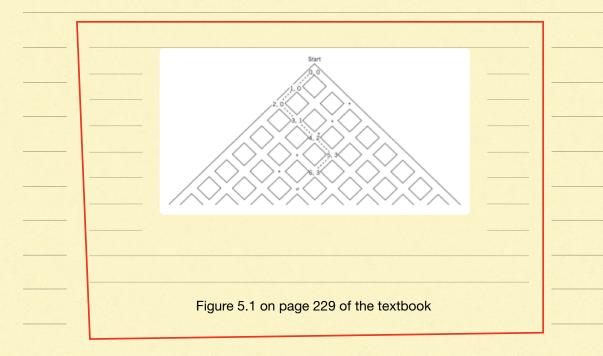
Since k various from 0 to n (not from 1 to n). The A



The blue arrows indicate the following. An entry which has two arrows pointing to it is the sum of the two entries which are at the tails of the two arrows. This gives an easy way to build binomial coefficients at least for small n.

The question is — why does it work? It is clearly based on the identity  $\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$  which we have proven earlier. We will prove the identity in a different way making Pascal's  $\Delta$  very transparent.

Block-walking model: Consider the following poetine (Figure 5.1 on p. 229 of the test book.)

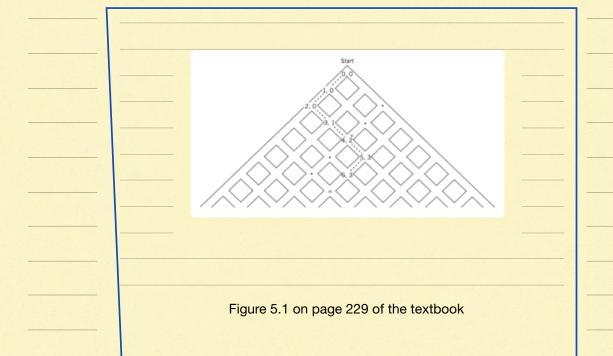


You are supposed to think of the above as a map of sheets.

Imagine a puson walking along the sheets. It each intersection the puson torus either right or left (for simplicity, "right" is YOUR right, not that of the walker, and similarly "left" is YOUR left).

Suppose the walker starts at the corner represented by the top of the toriongle, and after making a series of turns reaches a corner C. Suppose the malker traversed in blocks and make sight turns along the way. Chuk that any other route the walker takes requires traversing in blocks and making & right turns. We label the corner C as (n, k).

In the picture (0,0) (the starting point), (1,0), (2,0), (3,1), (4,2), (5,3), and (6,3) are illustrated.



The walkers route going from 10,00 to a corner C after walking through a blocker can be coded as a sequence of P's (for night home) and L's (for left terms) of length on. For example RLLRLER denotes a route from (0,0) stanting with a night term at that corner, a left term at the one after, followed by a night term, followed by a left term followed by two night terms. This took 7 "steps" and 4 night terms and the corner one ends up at is (7,4). The route is (0,0)  $\rightarrow$  (1,1)  $\rightarrow$  (2,1)  $\rightarrow$  (3,1)  $\rightarrow$  (4,2)  $\rightarrow$  (5,2)  $\rightarrow$  (6,3)  $\rightarrow$  (17,4) (check this to test your undertaineding).

How many warp are there of getting from (0,0) to (n, k)? Since each way is described by a sequence of L's and P's of length n with & P's, it follows that there are ("h") ways of getting from (0,0) to (n,k).

Now the last but one corner the walks passes before reaching (n,k) is either (n-1,k) or (n-1,k-1) (the walks makes a left turn in-the former case and a right turn in latter case). It follows that

$$\binom{n-1}{k-1}$$
 +  $\binom{n-1}{k}$  =  $\binom{n}{k}$ .

The nice thing about the block-walking model is that the steet nap is shaped exactly like Pascal's D, and the steet corners are precisely where entries are made in Pascal's D. Moreover, the way we have chosen to label corners, i.e., by (n, k) where n is the number of walks blocked and k the number of right turns, we see that from the vertex (0,0) to (right) there are ("k) paths. This allows no to prove many binomial identities.

Example: Show that (r)+(r+1)+...+(r-1)+(r)=(r+1)Solution: There are two ways of seeing this. The first is as follows. Let  $R=\{1,2,...,n,n+1\}$ . The number of embots S of Rwith exactly r+1 elements is the right hand side of the identity we have been asked to prove, i.e.,  $\binom{n+1}{r+1}$ . We can break this count into many cases. We could look for all subsets S with rel elements such that the langest element in S is k. Note that k cannot be less than rel since S has rel elements. So the cases are k=rel, k=re2, ..., k=n, k=ntl.

Note the number of subsets  $S \in \mathbb{R}$  with  $r \in \mathbb{R}$  elements which have k as the largest element, is clearly the same as the number of subsets of  $\{1,2,\ldots,k-1\}$  which has r elements. This is  $\binom{k-1}{r}$ . Thus the count is  $\binom{k-1}{k-r+1} \binom{k-1}{r} = \binom{r}{r} + \binom{r+1}{r} + \ldots + \binom{r}{r}$ . This posses the assertions.

The other way of down this is the block-walking method. I will give the briefest indication of how this is done and leave it to you to flesh out the details (or hook at Example 2 on p. 231 of the book). Clearly the RHS of our identity the number of paths from (0,0) to (not).

After the walker makes the (rt) st right two he/she is at the corner (E,rt). The corner the walker was at in the (E-1) st step is clearly (E-1, r). Once the walker reaches (E,rt) there is only paths to (not), rt) namely left turns all the rest of the way. The number of ways the walker reaches (E-1, r) is (E-1). The

## Example: Show $\sum_{k=0}^{m} {m \choose k} {n \choose r+k} = {m+n \choose m+r}$

Solution: Suppose we have m+n objects, say
£1,2, -.., m+n } and we have pick m+r elements from
it. Suppose that in the process we have picked m-k
elements from £1,..., m} and r+k objects from
£m+1,..., m+n}. There are (m-k)(r+k) warp A doing this,
and k ranges from 0 to m. Thus

None we know that (m-k) = (m). This going the result.