Design and Analysis of Algorithms Class Test 1

August 30, 2012

Time: 1 hr 30 min

Instructions:

- 1. Solve as many questions as you can.
- 2. Try to optimize your algorithm as much as possible.
- 3. Whenever you are asked to design an algorithm, write a correctness proof and analyze its time complexity.

Questions:

- 1. Compare each of the following pairs of functions and state whether they are related by O, o, Ω, ω , or Θ relation. 6
 - (a) $\sqrt{(n)}, (\log n)^2$
 - (b) $n^{\frac{3}{2}}, n^{\frac{1}{2}}$
 - (c) $2^{\sqrt{n}}, n^2$
 - (d) $2^n, 4^n$
 - (e) $2^n, n!$
 - (f) $2^n, n^{\log \log n}$

2. Solve the following recurrences by the method indicated:

- (a) $T(n) = 4T(\frac{n}{2}) + n$ by the master method **2**
- (b) $T(n) = T(\frac{n}{2}) + \Theta(1)$ by substitution method
- (c) $T(n) = 2T(\frac{n}{2}) + n \log n$ by recursion tree. Can the master method be applied here? If yes, also find the answer by the master method. If no, why? **3**
- 3. To cut a wooden board, a sawmill charges proportional to the length of the board. The cost of cutting a single board into many smaller boards will thus depend on the order of the cuts.

As an example, lets say cutting a 10m board into two pieces costs \$10. Then to cut a 10m long board at marked positions 3m and 5m costs 10+7=17 if it is first cut at position 3m and then at 5m. On the other hand, if it is cut at 5m position first, and then at 3m, it would cost 10+5=15.

As input, you are given a board of length n with k marks on it. You need to give an algorithm that, given an input length n and a set of k desired cut points along the board, will produce a cutting order with minimal cost in $O(k^c)$ time, for some constant c.

Does a greedy strategy work here? If yes, give a greedy algorithm and prove its optimality. Otherwise give a dynamic programming solution. 6

Marks: 30

 $\mathbf{2}$

4. Consider the following pseudocode for finding the *i*th smallest element from an array A of n elements: Initial call is made with Select(A, i, 1, n).

Select(A, i, x, y) //Finds *i*th smallest of A[x, ..., y]. Divide the elements of A into groups of 5 each. m = y - x + 1 //Number of elements in the portion of A being considered. B = array of medians of all the groups $r = \text{Select}(B, \lceil \frac{m}{10} \rceil, 1, \lfloor \frac{m}{5} \rfloor)$ Partition A around r. Let q be the correct position of r in A. **if** q = i **then** return r. **else if** q > i **then** return Select(A, i, x, x + q) **else** return Select(A, i - q, x + q + 1, y) **end if end if**

- (a) Show how to implement Select in-place i.e. without using the auxiliary array B.
- (b) What is the running time of Select if elements are divided into groups of 3 instead of groups of 5? **2**

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5. Given a weighted directed graph with no negative weight cycles (but possibly negative weight edges), let m_{uv} be the minimum number of edges which appear on a shortest path from u to v. Let $m = max_{u,v}m_{uv}$. Modify the Bellman-Ford algorithm to run in time O(mE) (assuming m is not known to you).