

Erasure-Resilience vs. Tolerance to Errors

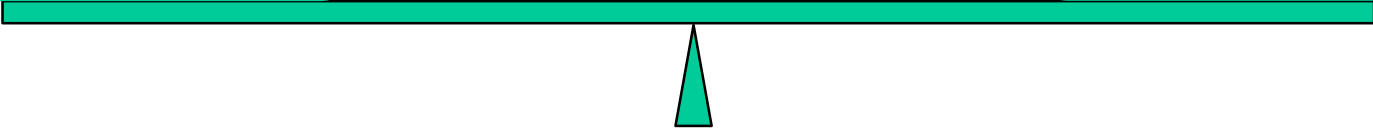
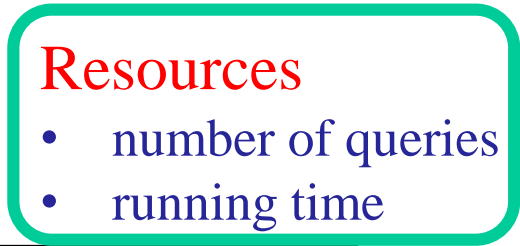
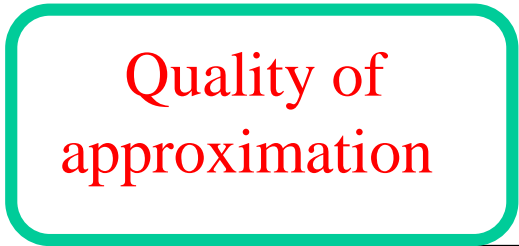
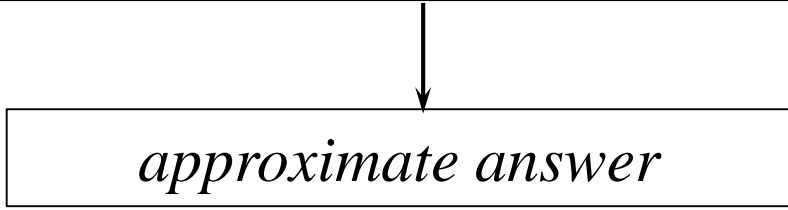
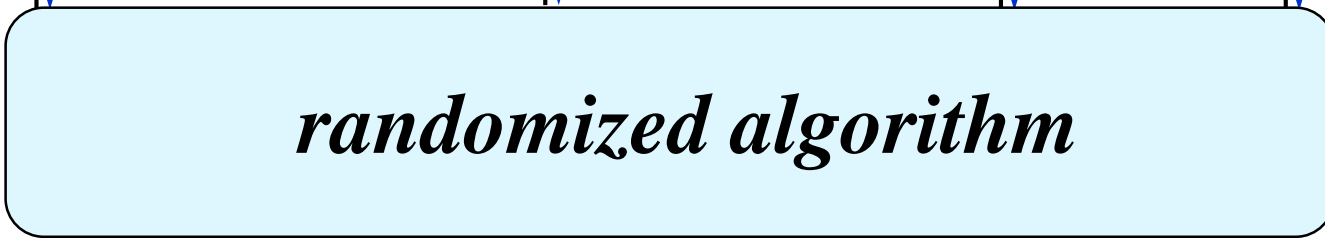
Sofya Raskhodnikova, **Nithin Varma**
Boston University

Goal: study of sublinear algorithms
resilient to adversarial corruptions
in the input

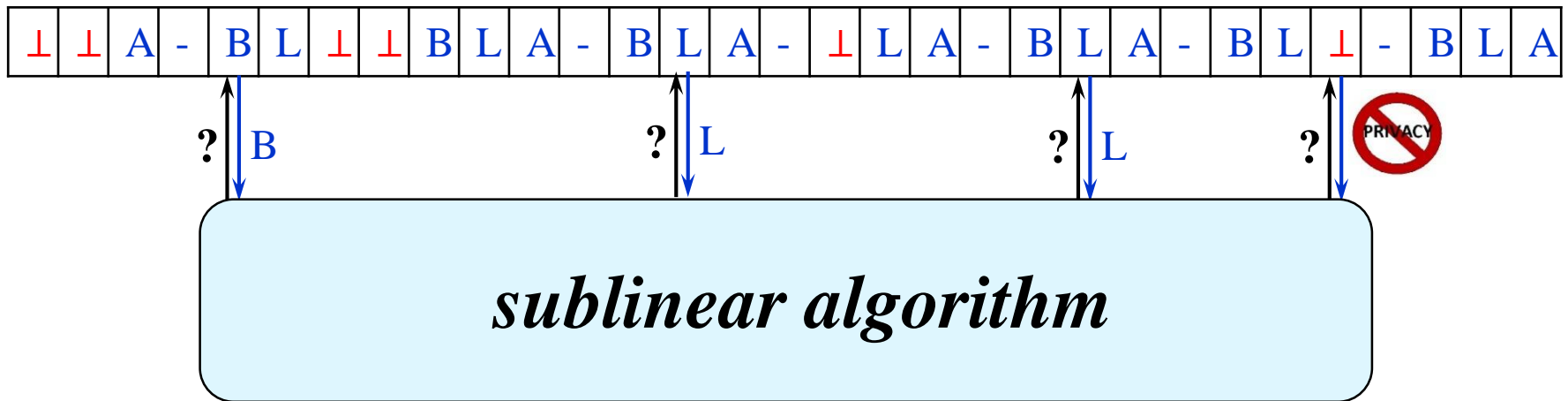
Focus: Property Testing Model

[Rubinfeld Sudan 96, Goldreich Goldwasser Ron 98]

A Sublinear-Time Algorithm



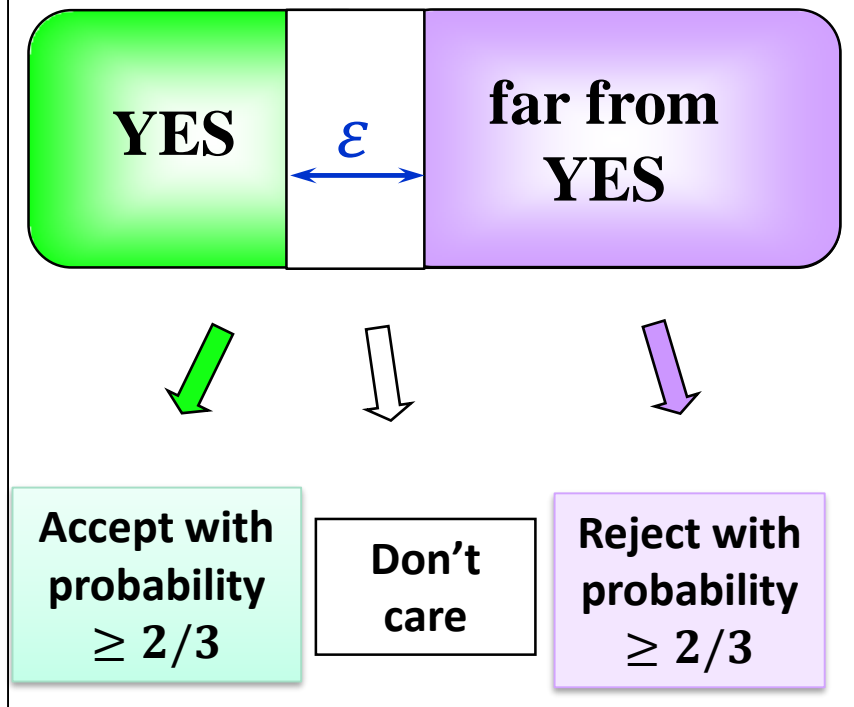
Algorithms Resilient to Erasures (or Errors)



- $\leq \alpha$ fraction of the input is erased (or modified) adversarially before algorithm runs
- Algorithm does not know in advance what's erased (or modified)

Property Testing

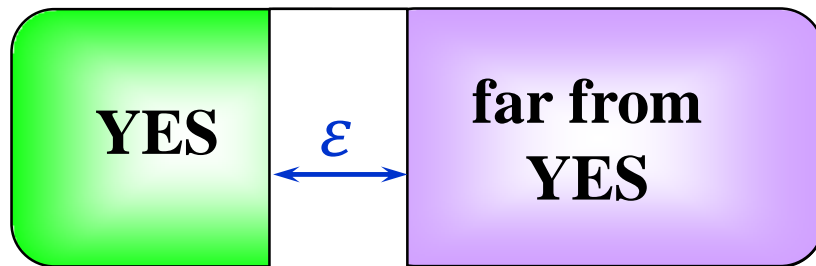
Property Tester [Rubinfeld Sudan 96,
Goldreich Goldwasser Ron 98]



Two objects are at distance ϵ = they differ in an ϵ fraction of places

Property Testing with Erasures

Property Tester [Rubinfeld Sudan 96,
Goldreich Goldwasser Ron 98]



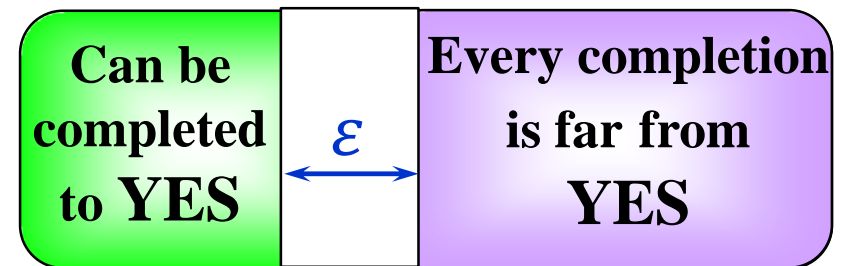
Accept with
probability
 $\geq 2/3$

Don't
care

Reject with
probability
 $\geq 2/3$

Erasure-Resilient Property Tester [Dixit
Raskhodnikova Thakurta Varma 16]

$\leq \alpha$ fraction of the input is erased
adversarially



Accept with
probability
 $\geq 2/3$

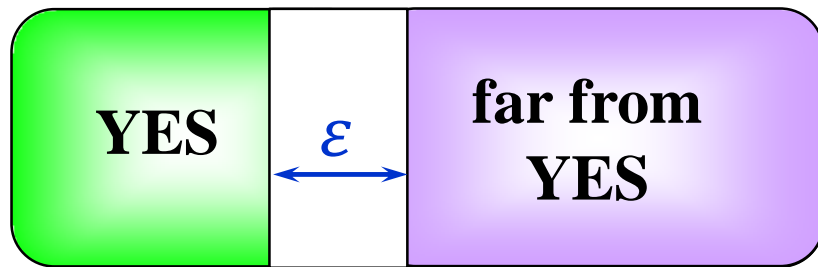
Don't
care

Reject with
probability
 $\geq 2/3$

Two objects are at distance ϵ = they differ in an ϵ fraction of places

Property Testing with Errors

Property Tester [Rubinfeld Sudan 96,
Goldreich Goldwasser Ron 98]

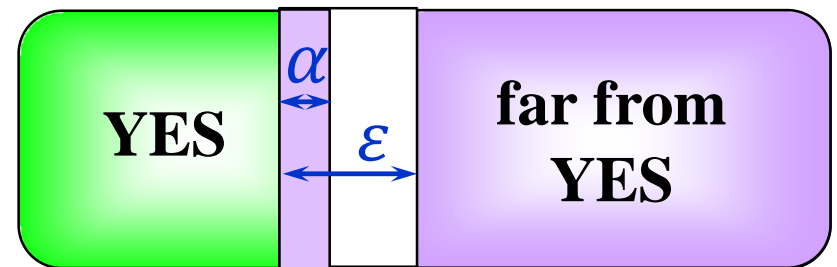


Accept with
probability
 $\geq 2/3$

Don't
care

Reject with
probability
 $\geq 2/3$

Tolerant Property Tester
[Parnas Ron Rubinfeld 06]
 $\leq \alpha$ fraction of the input is wrong



Accept with
probability
 $\geq 2/3$

Don't
care

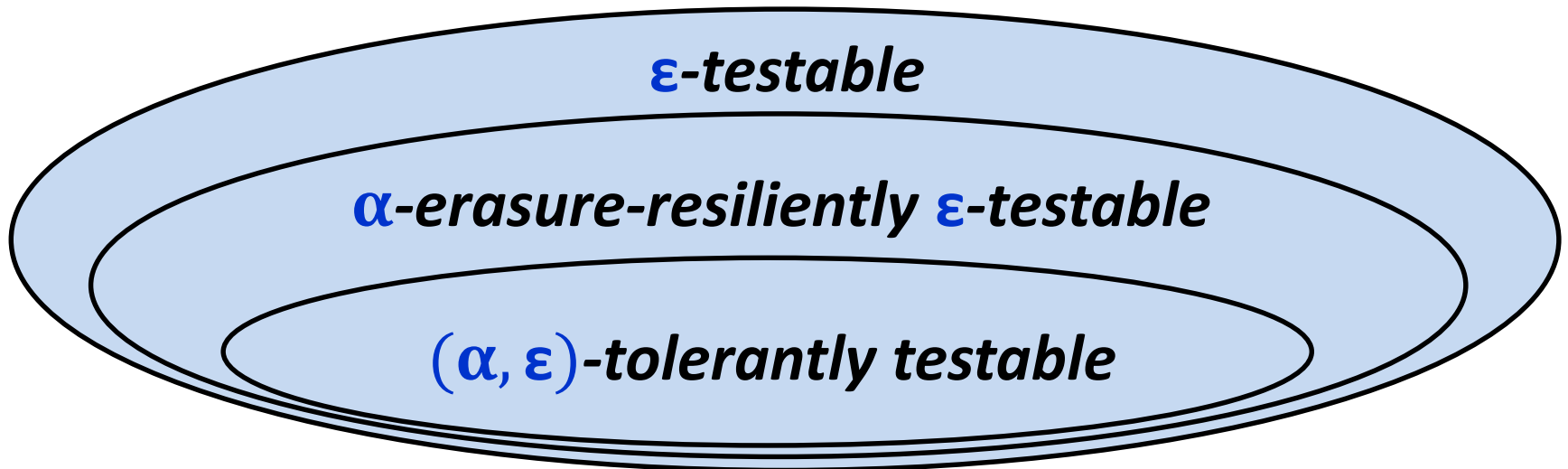
Reject with
probability
 $\geq 2/3$

Two objects are at distance ϵ = they differ in an ϵ fraction of places

Relationships Between Models

Containments are strict:

- [Fischer Fortnow 05]: standard vs. error-tolerant
- [Dixit Raskhodnikova Thakurta Varma 16]: standard vs. erasure-resilient
- **new**: erasure-resilient vs. error-tolerant

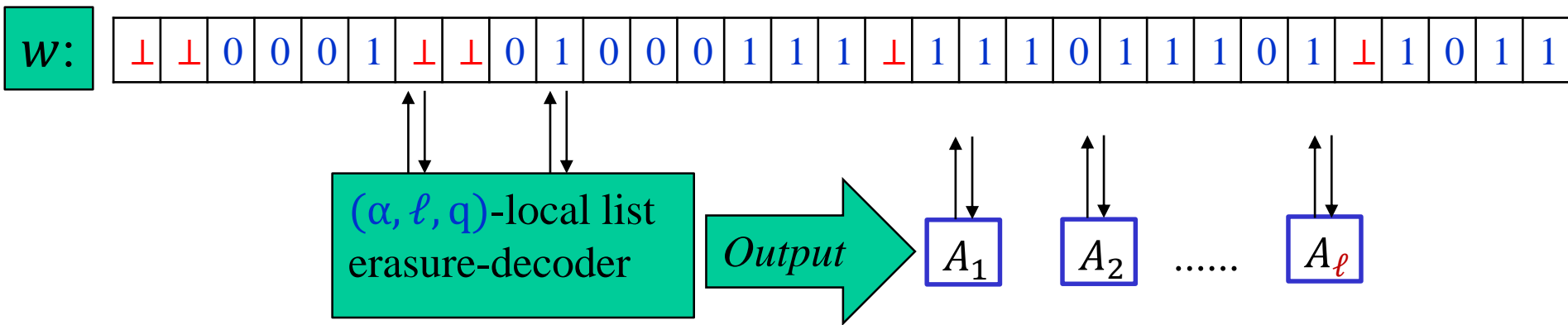


Main Tool: Locally List Erasure-Decodable Codes

- Locally list decodable codes have been extensively studied
[Goldreich Levin 89, Sudan Trevisan Vadhan 01, Gutfreund Rothblum 08, Gopalan Klivans Zuckerman 08, Ben-Aroya Efremenko Ta-Shma 10, Kopparty Saraf 13, Kopparty 15, Hemenway Ron-Zewi Wootters 17, Goi Kopparty Oliveira Ron-Zewi Saraf 17, Kopparty Ron-Zewi Saraf Wootters 18]
- Only errors, not erasures were previously considered
 - Not the case without the locality restriction
[Guruswami 03, Guruswami Indyk 05]
- Can locally list decodable codes perform better with erasures than with errors?

A Locally List Erasure-Decodable Code

- An error-correcting code $\mathcal{C}_n: \Sigma^n \rightarrow \Sigma^N$
- Parameters: α fraction of erasures, list size ℓ and q queries.



- w.p. $\geq 2/3$, for every $x \in \Sigma^n$ with encoding $\mathcal{C}_n(x)$ that agrees with w on all non-erased bits, one of the algorithms A_j , given oracle access to w , implicitly computes x (that is, $A_j(i) = x_i$);
- each algorithm A_j makes at most q queries to w .

Hadamard Code

Hadamard: $\{0,1\}^k \rightarrow \{0,1\}^{2^k}$; Hadamard(x) = $(\langle x, y \rangle)_{y \in \{0,1\}^k}$

| Type of Corruptions | Corruption Tolerance α | Number of Queries | List Size | Reference |
|---------------------|-------------------------------|--|--|----------------------|
| Errors | $0 \leq \alpha < 1/2$ | $o\left(\frac{1}{(1/2 - \alpha)^2}\right)$ | $o\left(\frac{1}{(1/2 - \alpha)^2}\right)$ | [Goldreich Levin 89] |
| Erasures* | $0 \leq \alpha < 1$ | $o\left(\frac{1}{1 - \alpha}\right)$ | $o\left(\frac{1}{1 - \alpha}\right)$ | [new] |

If fraction of errors is $\geq 1/2$, impossible to decode Hadamard codes.

*An improvement in dependence on α was suggested by Venkat Guruswami

*How does separating
erasures from errors
in local list decoding
help with
separating them in property testing?*

3CNF Properties: Hard to Test, Easy to Decide

- Formula ϕ_n : 3CNF formula on n variables, $\theta(n)$ clauses
- Property $P_{\phi_n} \subseteq \{0,1\}^n$: set of satisfying assignments to ϕ_n

Theorem [Ben-Sasson Harsha Raskhodnikova 05]

For sufficiently small ϵ ,
 ϵ -testing P_{ϕ_n} requires $\Omega(n)$ queries.

- P_{ϕ_n} decidable by a $\mathbf{O}(n)$ -size circuit.

Testing with Advice: PCPs of Proximity (PCPPs)

[Ben-Sasson Goldreich Harsha Sudan Vadhan 06, Dinur Reingold 06]



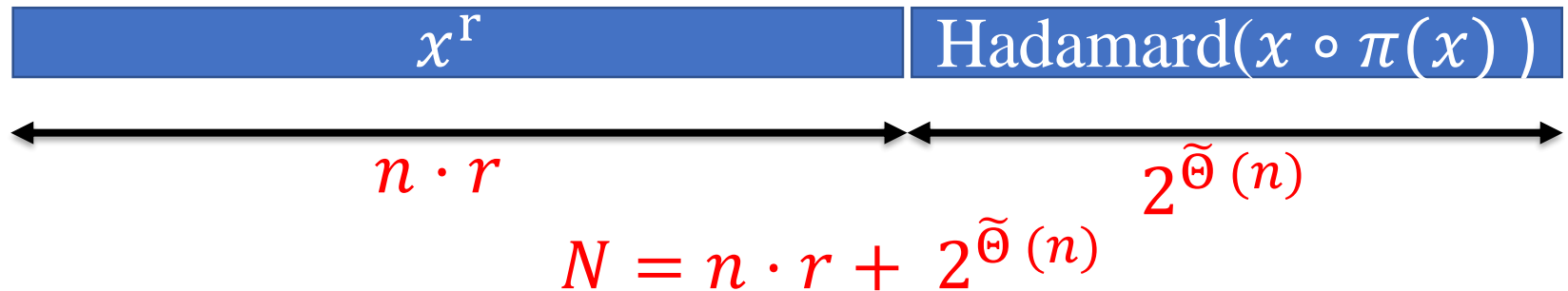
- If x has the property, then $\exists \pi(x)$ for which verifier accepts.
- If x is ε -far, then $\forall \pi(x)$ verifier rejects with probability $\geq 2/3$.

Theorem

Every property decidable with a circuit of size m has PCPP with proof length $\tilde{O}(m)$ and constant query complexity.

3CNF properties have efficient PCPPs

Separating Property



- x satisfies the hard 3CNF property
- r is the number of repetitions (to balance the lengths of 2 parts)
- $\pi(x)$ is the proof on which the PCPP verifier accepts x
- **Idea:** Even if a 3/4 fraction of the encoding is erased, we can still locally list erasure-decode and test with constant query complexity.

If 1/2 fraction of encoding has errors, cannot decode the proof.
Need $\Omega(|x|) = \tilde{\Omega}(\log N)$ queries to tolerantly test.

Bottom Line

The separating property is

- erasure-resiliently testable with a constant number of queries,
- but requires $\tilde{\Omega}(\log N)$ queries to tolerantly test.

Error-tolerant testing is harder than erasure-resilient testing in general.

Open Questions and Directions

- Constant-query, constant list size, local list erasure-decodable codes with better rate?
 - Will imply better separation.
- Erasure-resilient testers for specific properties: linearity, dictatorship, linear threshold functions...
- Erasure-resilience for other models of sublinear algorithms.

Thank you!

Separating Property: Erasure-Resilient Testing

x^r

Hadamard($x \circ \pi(x)$)

Idea: If a constant fraction (say, 1/4) of the encoding is preserved, we can locally list erasure-decode.

Erasure-Resilient Tester

1. Locally list erasure-decode Hadamard to get a list of algorithms.
2. For each algorithm, check if:
 - the plain part is x^r by comparing u.r. bits with the corresponding bits of the decoding of x
 - PCPP verifier accepts $x \circ \pi(x)$
3. Accept if, for some algorithm on the list, both checks pass.

Constant query complexity.

Separating Property: Hardness of Tolerant Testing

x^r

Hadamard($x \circ \pi(x)$)

Idea: Reduce standard testing of 3CNF property to tolerant testing of the separating property.

- Given a string x , we can simulate access to

x^r

00000 ... 00000

- All-zero string is Hadamard($x \circ \pi(x)$) with 1/2 of the encoding bits are erroneous!
- Testing 3CNF property requires $\Omega(n)$ queries, where $n = |x|$.
The input length for separating property is $N \approx 2^{cn}$.

$\Omega(n) \approx \Omega(\log N)$ queries are needed.