# Programming Language Concepts: Lecture 19 

S P Suresh

March 24, 2021

## The extent of recursive functions

- For every recursive function $f: \mathbb{N}^{k} \rightarrow \mathbb{N}$ there is a $\lambda$-calculus expression $[f]$ such that

$$
[f]\left[n_{1}\right] \cdots\left[n_{k}\right] \xrightarrow{*}_{\beta}\left[f\left(n_{1}, \ldots, n_{k}\right)\right] \text { for all } n_{1}, \ldots, n_{k} \in \mathbb{N}
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- A consequence of the Church-Rosser theorem
- Thus all recursive functions can be expressed in the $\lambda$-calculus
- What functions are recursive? ...
- Exactly the Turing computable functions!


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- We write programs for every recursive function
- Initial functions: Trivial programs
- Composition: If $f: \mathbb{N}^{k} \rightarrow \mathbb{N}$ is defined by $f=g \circ\left(h_{1}, \ldots, h_{l}\right)$

$$
\begin{aligned}
& \text { function } f(x 1, x 2, \ldots, x k)\{ \\
& \quad y 1=h 1(x 1, x 2, \ldots, x k) ; \\
& y 2=h 2(x 1, x 2, \ldots, x k) ; \\
& \ldots \\
& \quad y l=h l(x l, x 2, \ldots, x k) ; \\
& \text { return } g(y l, y 2, \ldots, y l) ;
\end{aligned}
$$

## Recursive functions are computable

- Primitive recursion Suppose $f: \mathbb{N}^{k+1} \rightarrow \mathbb{N}$ is defined from $g: \mathbb{N}^{k} \rightarrow \mathbb{N}$ and $h: \mathbb{N}^{k+2} \rightarrow \mathbb{N}$ by

$$
\begin{array}{ll}
f(0, \vec{n}) & =g(\vec{n}) \\
f(i+1, \vec{n}) & =h(i, f(i, \vec{n}), \vec{n})
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$$

- Equivalent to computing a for loop:

```
result = g(nl, ..., nk); // f(0, nl, ..., nk)
for (i = 0; i < n; i++) { // computing f(i+l, nl, ..., nk)
    result = h(i, result, nl, ..., nk);
}
return result;
```


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- $\mu$-recursion Suppose $f: \mathbb{N}^{k} \rightarrow \mathbb{N}$ is defined from $g: \mathbb{N}^{k+1} \rightarrow \mathbb{N}$ by

$$
f(\vec{n})= \begin{cases}j & \text { if } g(j, \vec{n})=0 \text { and } \forall i<j: g(i, \vec{n})>0 \\ \text { undefined } & \text { otherwise }\end{cases}
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- Equivalent to computing a while loop:

$$
\begin{aligned}
& i=0 ; \\
& \text { while }(g(i, n l, \ldots, n k)>0)\{i=i+l ;\} \\
& \text { return } i ;
\end{aligned}
$$

# Some primitive recursive functions 

- Predecessor

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\begin{gathered}
\operatorname{pred}(0)=Z(0)=0 \\
\operatorname{pred}(n+1)=\Pi_{1}^{2}(n, \operatorname{pred}(n))=n
\end{gathered}
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- Factorial

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0!=1
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- Bounded sums $g(z, \vec{x})=\sum_{y \leq z} f(y, \vec{x})$

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\begin{aligned}
g(0, \vec{x}) & =f(0, \vec{x}) \\
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- Bounded products $g(z, \vec{x})=\prod_{y \leq z} f(y, \vec{x})$

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- $x=y, x<y, P \vee Q, P \rightarrow Q,(\exists y \leq z) R(y, \vec{x})$ etc. obtained easily


## More primitive recursion ...

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\mu y_{\leq z} R(y, \vec{x})= \begin{cases}\mu y \cdot R(y, \vec{x}) & \text { if }(\exists y \leq z) R(y, \vec{x}) \\ z+1 & \text { otherwise }\end{cases}
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- If $R$ is primitive recursive, so are $Q^{\prime}$ and $Q$
- $\mu y_{\leq z} R(y, \vec{x})=\sum_{y \leq z} y \cdot c_{Q}(y, \vec{x})+(z+1) \cdot c_{Q^{\prime}}(y, \vec{x})$


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- $x$ is a prime

$$
\operatorname{prime}(x) \text { iff } x \geq 2 \wedge(\forall y \leq x)(y \mid x \rightarrow y=1 \vee y=x)
$$

## More primitive recursion ...

- the $n$-th prime

$$
\begin{aligned}
\operatorname{Pr}(0) & =2 \\
\operatorname{Pr}(n+1) & =\text { the smallest prime greater than } \operatorname{Pr}(n) \\
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- The (very loose) bound is guaranteed by Euclid's proof
- the exponent of (the prime) $k$ in the decomposition of $y$

$$
\exp (y, k)=\mu x_{\leq y}\left[k^{x} \mid y \wedge \neg\left(k^{x+1} \mid y\right)\right]
$$

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- $f_{s t}(z)=\mu x_{\leq z}[(\exists y \leq z)(z=\operatorname{pair}(x, y))]$
- $\operatorname{snd}(z)=\mu y_{\leq z}[(\exists x \leq z)(z=\operatorname{pair}(x, y))]$


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- $x$ is a sequence number, i.e. codes a sequence

$$
\operatorname{Seq}(x) \text { iff }\left(\forall n \leq x_{1}\right)\left[\left\{\left[\text { dan: Pecotare, }(x)_{n} \neq 0\right) \rightarrow n \leq \ln \left(x_{1}\right)\right]\right. \text { ]ch 24, 2021 }
$$

## Turing machines

A (two-way infinite, non-deterministic) turing machine $M$ is given by

- a finite set of states $Q=\left\{q_{0}, q_{1}, \ldots, q_{l}\right\}$


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- a finite set of transitions of the form

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- Meaning: The machine, in state $q_{i}$ and reading symbol $a$ on the tape, switches to state $q_{j}$, overwriting the tape cell with the symbol $b$, and moves in direction specified by $d$ (either left or right)


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- $\operatorname{step}_{t}\left(c, c^{\prime}\right) \Leftrightarrow \operatorname{config}(c) \wedge \operatorname{config}\left(c^{\prime}\right) \wedge \operatorname{state}(c)=4 \wedge \operatorname{state}\left(c^{\prime}\right)=8 \wedge$ $\operatorname{even}(\operatorname{left}(c)) \wedge 2 \cdot \operatorname{left}\left(c^{\prime}\right)=\operatorname{left}(c) \wedge$ $\operatorname{right}\left(c^{\prime}\right)=2 \cdot \operatorname{right}(c)+1$


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- $\operatorname{step}_{t^{\prime}}\left(c, c^{\prime}\right) \Leftrightarrow \operatorname{config}(c) \wedge \operatorname{config}\left(c^{\prime}\right) \wedge \operatorname{state}(c)=7 \wedge \operatorname{state}\left(c^{\prime}\right)=2 \wedge$

$$
\begin{aligned}
& \operatorname{odd}(\operatorname{left}(c)) \wedge \operatorname{left}\left(c^{\prime}\right)=2(\operatorname{left}(c)-1)+c_{o d d}(\operatorname{right}(c)) \wedge \\
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## Coding transitions and runs

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- If $n=\operatorname{pair}(r, k), \operatorname{result}(n)=\operatorname{output}(f s t(n), \operatorname{snd}(n))$


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Every recursive function $f: \mathbb{N}^{k} \rightarrow \mathbb{N}$ can be expressed as

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Proof.
Translate $f$ to a Turing machine (via programs involving for and while loops), and then translate back using the above coding of runs

