# NPTEL MOOC PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON

Week 7, Lecture 1

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### Data structures

- \* Behaviour defined through interface
  - \* Allowed set of operations
- \* Stack: push() and pop()
- \* Queue: addq() and removeq()
- \* Heap: insert() and delete\_max()
  - Heap implemented as a list h, does not mean h.append(7) is legal

### Abstract datatype

- Define behaviour in terms of operations
  - \* (s.push(v)).pop() == v
  - \* If q.isempty() then
     ((q.addq(u)).addq(v)).removeq() == u
- No reference to implementation details
- Implementation can be optimized without affecting functionality

# Black box view

- Imagine the data
   structure as a black
   box
- Designated buttons to interact
- Slot for input
- \* Display for output
- No other manipulation allowed



## Built in datatypes

#### l = []

\* List operations l.append(), l.extend() permitted

- \* ... but not dictionary operations like l.keys()
- \* Likewise, after d = {}, d.values() is OK
  - \* ... but not d.append()
- \* Can we do this for stacks, queues, heaps, ...?

Object Oriented programming

- \* Data type definition with
  - \* Public interface
    - \* Operations allowed on the data
  - \* Private implementation
    - Match the specification of the interface

### Classes and objects

#### \* Class

- \* Template for a data type
  - \* How data is stored
  - \* How public functions manipulate data
- \* Object
  - Concrete instance of template

### Classes and objects

class Heap: def \_\_init\_\_(self,l): # Create heap # from list l

def insert(self,x):
 # insert x into heap

def delete\_max(self):
 # return max element

# Create object, # calls \_\_init\_\_() l = [14,32,15] h = Heap(l)

# Apply operation
h.insert(17)

h.insert(28)

v = h.delete\_max()

## Summary

- \* An abstract data type is a black box description
  - \* Public interface update/query the data type
  - Private implementation change does not affect functionality
- \* Classes and objects can be used for this
- More details in the next lecture