

NPTEL MOOC, JAN-FEB 2015
Week 5, Module 1

DESIGN AND ANALYSIS OF ALGORITHMS

Union-Find data structure

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Kruskal's algorithm, minimum cost spanning tree

- * Process edges in ascending order of cost
- * If an edge (u,v) does not create a cycle, add it to the tree
 - * (u,v) can be added if u and v are in different components
 - * After adding (u,v) these components get merged
- * How can we keep track of components and merge them efficiently?

Union-Find data structure

- * A set of elements S **partitioned** into subsets, or **components**, $\{C_1, C_2, \dots, C_k\}$
 - * Each s in S belongs to exactly one C_j
- * Support the following operations
 - * **MakeUnionFind(S)** — set up initial components, each s in S is a separate singleton component $\{s\}$
 - * **Find(s)** — returns the component containing s
 - * **Union(C, C')** — merges the components C and C'

Naming the components

- * Assign a label to each s in S to name its component
 - * Two elements are in the same component if they have the same label
- * Choice of labels is not important
- * Easy option: use S itself as the set of labels
 - * Initially, each s in S is assigned label s
 - * After $\text{Merge}(u, u')$, change all labels u to u' or vice versa

Naive implementation

- * Assume $S = \{1, 2, \dots, n\}$
 - * Recall that this is our convention for nodes in a graph
- * Set up an array **Component**[1..n]
 - * **MakeUnionFind**(S): Set **Component**[i] = i, for all i
 - * **Find**(i): Return **Component**[i]
 - * **Union**(k, k'): For each i in 1..n, if **Component**[i] == k, update **Component**[i] = k'

Complexity ...

- * **MakeUnionFind(S)**: Set **Component[i] = i**, for all i
 - * $O(n)$
- * **Find(i)**: Return **Component[i]**
 - * $O(1)$
- * **Union(k,k')**: For each i in 1..n, if **Component[i] == k**, update **Component[i] = k'**
 - * $O(n)$
- * Sequence of m **Union()** operations: $O(m^2)$

Improved implementation

- * As before, array **Component[1..n]**
- * Also, for each component k , a list **Members[k]** of its members
- * Array **Size[k]** records size of list **Members[k]**

Improved implementation

- MakeUnionFind(S)**
- * Set **Component[i] = i**, for all i
 - * Initialize **Members[i] = [i]**, **Size[i] = 1**, for all i
- Find(i)**
- * Return **Component[i]**
- Union(k,k')**
- * For each i in **Members[k]**, set **Component[i] = k'**
 - * Merge **Members[k]** and **Members[k']**
 - * Update **Size[k'] = Size[k] + Size[k']**

Why does this help?

- * List **Members[k]** allows us to update a component in time proportional to its size
 - * $O(\text{Size}[k])$ rather than $O(n)$
- * How can we make use of **Size[k]** ?
 - * Always merge smaller set into larger set
 - * If **Size[k] < Size[k']**, relabel **k** as **k'** else relabel **k'** as **k**

Why does this help?

- * Always merge smaller set into larger set
 - * If $\text{Size}[k] < \text{Size}[k']$, relabel k as k' else relabel k' as k
- * Individual merge operation could still take time $O(n)$
 - * Both $\text{Size}[k]$, $\text{Size}[k']$ could be about $n/2$
 - * Need to do more careful “accounting”

Why does this help?

- * For each element s , size of $\text{Component}[s]$ at least doubles each time it is relabelled
- * After a sequence of m $\text{Union}()$ operations, at most $2m$ elements have been “touched”
 - * Size of $\text{Component}[s]$ is at most $2m$
- * Size of $\text{Component}[s]$ grows as $1, 2, 4, \dots$, so s is relabelled at most $O(\log m)$ times

Why does this help?

- * After m Union() operations, at most $O(m)$ elements have had their component updated, each at most $O(\log m)$ times
 - * Recall that the list Members[k] allows us to update component k in time $O(\text{Size}[k])$
- * Overall, m Union() operations take $O(m \log m)$ time
- * Works out to $O(\log m)$ steps per Union() operation
 - * **Amortized complexity** of Union() is $O(\log m)$

Back to Kruskal's algorithm

- * Sort edges $E = [e_1, e_2, \dots, e_m]$ in ascending order
- * **MakeUnionFind(V)**—each vertex j is labelled j
- * Add edge $e_k = (u, v)$, if e_k does not create a cycle
 - * Check that **Find(u) \neq Find(v)**
 - * If so, merge components: **Union(Find(u), Find(v))**

Back to Kruskal ...

- * Tree has $n-1$ edges, so $O(n)$ Union() operations
 - * $O(n \log n)$ amortized cost overall
- * Sorting the edges initially takes time $O(m \log m)$, but m is at most n^2 , so equivalently $O(m \log n)$
- * Overall this gives $O((m+n) \log n)$, which is same as Prim's algorithm using heaps (to be done soon)

Summary

- * Implement Union-Find using array **Component[1..n]**, lists **Member[1..n]** and array **Size[1..n]**
- * **MakeUnionFind(S)** is $O(n)$
- * **Find(s)** is $O(1)$
- * Amortized complexity of each **Union(k,k')** is $O(\log m)$ over a sequence of m operations