

PDSP 2026, Lecture 12, 17 September 2026

- Recursive definition of factorial
- Add diagnostic `print()` to trace recursive calls

```
In [1]: def fact(n):  
        print("evaluating factorial of",n)  
        if n == 0:  
            return(1)  
        else:  
            return(n*fact(n-1))
```

```
In [2]: fact(8)
```

```
evaluating factorial of 8  
evaluating factorial of 7  
evaluating factorial of 6  
evaluating factorial of 5  
evaluating factorial of 4  
evaluating factorial of 3  
evaluating factorial of 2  
evaluating factorial of 1  
evaluating factorial of 0
```

```
Out[2]: 40320
```

- A negative argument creates an unending sequence of recursive calls
- Python has a built in `recursion limit` to abort such cases
 - This limit may deny some legitimate computation -- for instance `factorial(1000)` will also abort
- We can fix the negative number case by making the base case check stronger

```
In [3]: def fact(n):  
        print("evaluating factorial of",n)  
        if n <= 0:  
            return(1)  
        else:  
            return(n*fact(n-1))
```

```
In [4]: fact(-1)
```

```
evaluating factorial of -1
```

```
Out[4]: 1
```

```
In [5]: fact(1.5)
```

```
evaluating factorial of 1.5  
evaluating factorial of 0.5  
evaluating factorial of -0.5
```

```
Out[5]: 0.75
```

- ```
In [6]: import sys
sys.setrecursionlimit(2**31-1)
```

- ```
In [7]: def fact(n):  
        # print("evaluating factorial of",n)  
        if n <= 0:  
            return(1)  
        else:  
            return(n*fact(n-1))
```

[illegible]

- Another well known function that is defined inductively is the Fibonacci sequence
 - $fib(0) = 0$
 - $fib(1) = 1$
 - For $n > 1$, $fib(n) = fib(n - 1) + fib(n - 2)$
- The recursive implementation follows the same structure as the inductive definition
- However `fib(n)` takes a very long time even for relatively small values of `n` --- we will explore this later

```
In [9]: def fib(n):  
        if n == 0:  
            return 0  
        if n == 1:  
            return 1  
        return fib(n-1) + fib(n-2)
```

```
In [10]: fib(8)
```

```
Out[10]: 21
```

```
In [11]: fib(20)
```

```
Out[11]: 6765
```

```
In [12]: fib(100)
```

```

-----
KeyboardInterrupt                                Traceback (most recent call last)
Cell In[12], line 1
----> 1 fib(100)

Cell In[9], line 6, in fib(n)
      2     if n == 0:
      3         return 0
      4     if n == 1:
      5         return 1
----> 6     return fib(n-1) + fib(n-2)

...

Cell In[9], line 6, in fib(n)
      2     if n == 0:
      3         return 0
      4     if n == 1:
      5         return 1
----> 6     return fib(n-1) + fib(n-2)

Cell In[9], line 6, in fib(n)
      2     if n == 0:
      3         return 0
      4     if n == 1:
      5         return 1
----> 6     return fib(n-1) + fib(n-2)

Cell In[9], line 1, in fib(n)
----> 1 def fib(n):
      2     if n == 0:
      3         return 0
      4     if n == 1:

KeyboardInterrupt:

```

- Our dictionary based implementation of lists from last time

```

In [13]: def createlist(): # Equivalent of l = [] is l = createlist()
         return({})

         def appendlist(l,x):
             if l == {}:
                 l["value"] = x
                 l["next"] = {}
                 return

             node = l
             while node["next"] != {}:
                 node = node["next"]

             node["next"]["value"] = x
             node["next"]["next"] = {}
             return

         def insertlist(l,x): # l.insert(0,x)
             if l == {}:

```

```

    l["value"] = x
    l["next"] = {}
    return

    newnode = {}
    newnode["value"] = l["value"]
    newnode["next"] = l["next"]
    l["value"] = x
    l["next"] = newnode
    return

def printlist(l):
    print("{",end="")

    if l == {}:
        print("}")
        return
    node = l

    print(node["value"],end="")
    while node["next"] != {}:
        node = node["next"]
        print(", ",node["value"],end="")
    print("}")
    return

```

- A recursive definition of append

```

In [14]: def emptylist(l):
        return l == {}

        def appendlistr(l,v): # Recursive definition of append
            if emptylist(l):
                l["value"] = v
                l["next"] = {}
            else:
                appendlistr(l["next"],v)

```

```

In [15]: newl = createlist()
        for i in range(10):
            appendlistr(newl,i)
        printlist(newl)

{0, 1, 2, 3, 4, 5, 6, 7, 8, 9}

```

- Other recursive functions on lists: length and sum

```

In [16]: def lengthlist(l):
        if emptylist(l):
            return 0
        else:
            return 1 + lengthlist(l["next"])

```

```

In [17]: lengthlist(newl)

```

```

Out[17]: 10

```

```
In [18]: def sumlist(l):  
        if emptylist(l):  
            return 0  
        else:  
            return l["value"] + sumlist(l["next"])
```

```
In [19]: sumlist(newl)
```

```
Out[19]: 45
```

- `deletelist(l,v)` deletes the first occurrence of `v` in `l`. If `v` is not present in `l`, the list is left undisturbed
- Here is a recursive implementation of `deletelist`

```
In [20]: def deletelist(l,v):  
        if emptylist(l):  
            return  
        if emptylist(l["next"]):  
            if l["value"] == v:  
                del(l["value"])  
                del(l["next"])  
            return  
        if l["value"] == v:  
            l["value"] = l["next"]["value"]  
            l["next"] = l["next"]["next"]  
        else:  
            deletelist(l["next"],v)
```

```
In [21]: printlist(newl)
```

```
{0, 1, 2, 3, 4, 5, 6, 7, 8, 9}
```

- Check that this works with some representative operation
- Delete from middle

```
In [22]: deletelist(newl,5)
```

```
In [23]: printlist(newl)
```

```
{0, 1, 2, 3, 4, 6, 7, 8, 9}
```

- Delete first element

```
In [24]: deletelist(newl,0)
```

```
In [25]: printlist(newl)
```

```
{1, 2, 3, 4, 6, 7, 8, 9}
```

- Delete last element

```
In [26]: deletelist(newl,9)
```

```
In [27]: printlist(newl)
```

```
{1, 2, 3, 4, 6, 7, 8}
```