

Lecture 9, 05 September 2022

Set comprehension

- Defining new sets from old
- $\{x^2 \mid x \in \mathbb{Z}, x \geq 0 \wedge (x \bmod 2) = 0\}$
 - $x \in \mathbb{Z}$, generating set
 - $x \geq 0 \wedge (x \bmod 2) = 0$, filtering condition
 - x^2 , output transformation
- More generally $\{f(x) \mid x \in S, p(x)\}$
 - generating set S
 - filtering predicate $p()$
 - transformer function $f()$

Can do this manually for lists

- List of squares of even numbers from 0 to 19
- Initialize output list as []
- Run through a loop and append elements to output list

```
In [1]: evensqlist = []
for i in range(20):
    if i % 2 == 0:
        evensqlist.append(i*i)
print(evensqlist)
```

```
[0, 4, 16, 36, 64, 100, 144, 196, 256, 324]
```

Operating on each element of a list

- `map(f,l)` applies a function `f` to each element of a list `l`
- `filter(p,l)` extracts elements `x` from `l` for which `p(x)` is `True`

```
In [2]: def even(x):
        return(x%2 == 0)

        def odd(x):
            return(not(even(x)))

        def square(x):
            return(x*x)

        N = 20
        l1 = list(range(N))
        l2 = list(filter(odd,l1)) # Note that we can pass a function name as an argument
        l3 = list(map(square,l1))

        # Combine map and filter
        l4 = list(map(square,filter(even,l1)))
```

```
In [3]: l1
```

```
Out[3]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
```

```
In [4]: l2
```

```
Out[4]: [1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
```

```
In [5]: l3
```

```
Out[5]: [0,
         1,
         4,
         9,
         16,
         25,
         36,
         49,
         64,
         81,
         100,
         121,
         144,
         169,
         196,
         225,
         256,
         289,
         324,
         361]
```

```
In [6]: l4
```

```
Out[6]: [0, 4, 16, 36, 64, 100, 144, 196, 256, 324]
```

List comprehension

- [f(x) for x in ... if p(x)]

```
In [7]: [ square(x) for x in range(20) if even(x) ]
```

```
Out[7]: [0, 4, 16, 36, 64, 100, 144, 196, 256, 324]
```

```
In [8]: # A zero vector of length N
        [ 0 for i in range(20)] # The map function can be a constant function
```

```
Out[8]: [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
```

- List comprehension can be nested
- A 2 dimensional list : A list of M lists of N zeros

```
In [9]: M,N = 3,5
        onedim = [ 0 for i in range(N)] # A list of N zeros
        twodim = [ [0 for i in range(N)] for j in range(M)]
```

```
In [10]: onedim, twodim
```

```
Out[10]: ([0, 0, 0, 0, 0], [[0, 0, 0, 0, 0], [0, 0, 0, 0, 0], [0, 0, 0, 0, 0]])
```

All Pythagorean triples with value less than n

- (x, y, z) such that $x^2 + y^2 = z^2$, $x, y, z \leq n$

Using nested loops

- Run through all possible (x, y, z)
- To avoid duplicates like (3,4,5) and (4,3,5) enumerate y starting from x
- z must be at least y, enumerate z starting from y

```
In [11]: N = 20
        triples = []
        for x in range(1,N+1):
            for y in range(x,N+1):
                for z in range(y,N+1):
                    if x*x + y*y == z*z:
                        triples.append((x,y,z))
```

```
In [12]: triples
```

```
Out[12]: [(3, 4, 5), (5, 12, 13), (6, 8, 10), (8, 15, 17), (9, 12, 15), (12, 16, 20)]
```

Pythagorean triples via list comprehension

- Multiple generators for x , y and z
- As before start generator for y at x and generator for z at y

```
In [13]: N = 20  
[ (x,y,z) for x in range(1,N+1) for y in range(x,N+1) for z in range(y,N+1) if x*x + y*y == z*z]
```

```
Out[13]: [(3, 4, 5), (5, 12, 13), (6, 8, 10), (8, 15, 17), (9, 12, 15), (12, 16, 20)]
```

Uses of list comprehension

List comprehension notation is compact and useful in a number of contexts

- Pull out all dictionary values where the keys satisfy some property: e.g. all marks below 50
 - `[d[k] for k in d.keys() if p(k)]`
- Symmetrically, keys whose values satisfy some property: e.g. all roll numbers where marks are below 50
 - `[k for k in d.keys() if p(d[k])]`
- Or, extract (key,value) pairs of interest
 - `[(k,d[k]) for k in d.keys() if p(d[k])]`

Inductive definitions

- Define $f(n)$ in terms of n and $f(m)$ for $m < n$
- Need to define a base case explicitly, typically $f(0)$ or $f(1)$

Factorial

- $0! = 1$
- $n! = n \times (n - 1)!$

Fibonacci numbers

- $fib(0) = 0$
- $fib(1) = 1$
- $fib(n) = fib(n - 1) + fib(n - 2)$

Recursive function calls

- A function can call itself
- Current execution is suspended until recursive call returns a value, like any other function call
- Recursive call will again call itself, so must ensure progress towards a base case for termination

```
In [14]: def factorial(n):  
        if n == 0:  
            return 1  
        else:  
            return(n*factorial(n-1)) # Recursive call
```

```
In [15]: def fib(n):  
        if n == 0:  
            return 0  
        elif n == 1:  
            return 1  
        else:  
            return(fib(n-1)+fib(n-2))
```

Can also do induction on "structures"

- A list consists of the first element and the rest
- Base case is usually the empty list `[]`
- May occasionally also have a base case for a singleton list

```
In [16]: def mylength(l):
         if l == []:
             return(0)
         else:
             return(1 + mylength(l[1:]))
```

```
In [17]: mylength(list(range(900)))
```

```
Out[17]: 900
```

```
In [18]: def mysum(l):
         if l == []:
             return(0)
         else:
             return(l[0] + mysum(l[1:]))
```

```
In [19]: mysum(list(range(10)))
```

```
Out[19]: 45
```

```
In [20]: mysum(['the', 'long', 'road'])
```

```
-----
TypeError                                 Traceback (most recent call last)
/tmp/ipykernel_216179/1486160608.py in <module>
----> 1 mysum(['the', 'long', 'road'])

/tmp/ipykernel_216179/1746613526.py in mysum(l)
      3     return(0)
      4     else:
----> 5         return(l[0] + mysum(l[1:]))

/tmp/ipykernel_216179/1746613526.py in mysum(l)
      3     return(0)
      4     else:
----> 5         return(l[0] + mysum(l[1:]))

/tmp/ipykernel_216179/1746613526.py in mysum(l)
      3     return(0)
      4     else:
----> 5         return(l[0] + mysum(l[1:]))

TypeError: can only concatenate str (not "int") to str
```

- Problem is 'the'+ 'long'+ ' road'+0
- Could try to fix this by querying types from within the code, but we won't bother

Querying types

```
In [21]: x = [3,3,4]
         y = 5
         type(x) == type([]) # Compare type() with a "known" type
```

```
Out[21]: True
```

Can also compare `type(v)` with name of type without quotes

```
In [22]: type(x) == list, type(y) == int
```

```
Out[22]: (True, True)
```

Ascending and descending

- Check if a list is in ascending order, $l[0] < l[1] < \dots$
- Similarly, descending, $l[0] > l[1] > \dots$
- Ascending
 - Base case, `len(l)` is 0 or 1, nothing to check
 - Otherwise, check first pair $l[0] < l[1]$
 - Inductively check that that remaining list $l[1:]$ is also ascending

```
In [23]: def ascending(l):
         if len(l) <= 1:
             return(True)

         else:
             return(l[0] < l[1] and ascending(l[1:]))
             # l[0] < l[1] and l[1] < l[2] and l[2] < l[3] and ...

         def descending(l):
             if len(l) <= 1:
                 return(True)
             else:
                 return(l[0] > l[1] and descending(l[1:]))
```

Zigzag

- Alternate between ascending and descending
- Two possibilities
 - up-down-up-down..., [1,3,2,7,1,5]
 - down-up-down-up..., [8,2,18,-5,7,2,8]

Up-down

- If len(l) is 0 or 1, nothing to do
- Up-down unit repeats after two elements
- 2 element list, check up
- 3 element list, check up-down and recursively check that l[2:] is also up-down

Down-up is symmetric

Combine to get zigzag

```
In [24]: def updown(l):
         if len(l) <= 1:
             return(True)
         elif len(l) == 2:
             return(l[0] < l[1])
         else:
             return(l[0] < l[1] and l[1] > l[2] and updown(l[2:]))

         def downup(l):
             if len(l) <= 1:
                 return(True)
             elif len(l) == 2:
                 return(l[0] > l[1])
             else:
                 return(l[0] > l[1] and l[1] < l[2] and downup(l[2:]))

         def zigzag(l):
             return(updown(l) or downup(l))
```

```
In [25]: l1 = [1,2,1,3,1,4,1]
         updown(l1), downup(l1), zigzag(l1)
```

```
Out[25]: (True, False, True)
```

```
In [26]: l2 = [2,1,3,1,4,1]
         updown(l2), downup(l2), zigzag(l2)
```

```
Out[26]: (False, True, True)
```

Mutual recursion

- Can define updown and downup in terms of each other
- **Mutual recursion**

```
In [27]: def zigzag(l):
          return(updown(l) or downup(l))

          def updown(l):
              if len(l) < 2:
                  return(True)
              else:
                  return(l[0] < l[1] and downup(l[1:]))

          def downup(l):
              if len(l) < 2:
                  return(True)
              else:
                  return(l[0] > l[1] and updown(l[1:]))
```

```
In [28]: zigzag([0,1,0,1,0])
```

Out[28]: True