Quicksort

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Shortcomings of merge sort

- Merge needs to create a new list to hold the merged elements
 - No obvious way to efficiently merge two lists in place
 - Extra storage can be costly
- Inherently recursive
 - Recursive calls and returns are expensive

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- Merging happens because elements in the left half need to move to the right half and vice versa
 - Consider an input of the form [0,2,4,6,1,3,5,9]

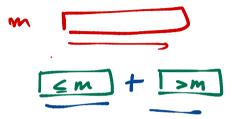
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- Inherently recursive
 - Recursive calls and returns are expensive
- Merging happens because elements in the left half need to move to the right half and vice versa
 - Consider an input of the form [0,2,4,6,1,3,5,9]
- Can we divide the list so that everything on the left is smaller than everything on the right?
 - No need to merge!

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How do we find the median?

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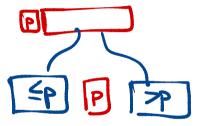
- How do we find the median?
 - Sort and pick up the middle element
 - But our aim is to sort the list!
- Instead pick some value in L pivot
 - Split L with respect to the pivot element

Quicksort [C.A.R. Hoare] 💊 [962?

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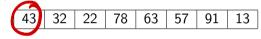


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High level view of quicksort

Input list



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High level view of quicksort

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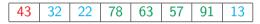
43	32	22	78	63	57	91	13
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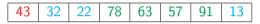


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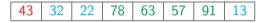
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Rearrange the elements as lower-pivot-upper 43

Recursively sort the lower and upper partitions

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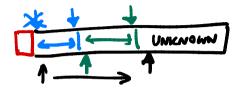
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Scan the list from left to right

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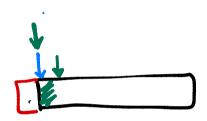
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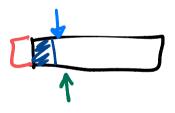
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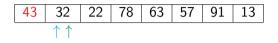
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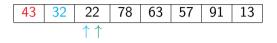
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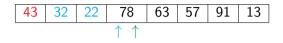
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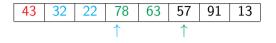
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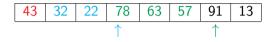
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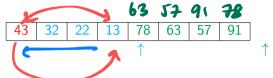
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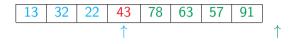
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Partitioning

- Scan the list from left to right
- Four segments: Pivot, Lower, Upper, Unclassified
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- Pivot is always the first element
- Maintain two indices to mark the end of the Lower and Upper segments
- After partitioning, exchange the pivot with the last element of the Lower segment

Quicksort code

- Scan the list from left to right
- Four segments: Pivot, Lower, Upper, Unclassified
- Classify the first unclassified element
 - If it is larger than the pivot, extend Upper to include this element
 - If it is less than or equal to the pivot, exchange with the first element in Upper. This extends Lower and shifts Upper by one position.

```
def quicksort(L,l,r): # Sort L[1:r]
 if (r - 1 \le 1);
   return(L) _ llw_green
  (pivot, lower, upper) = (L[1], 1+1, 1+1)
 for i in range(l+1,r):
    if L[i] > pivot: # Extend upper segment
      upper = upper+1
    else: # Exchange L[i] with start of upper segment
      (L[i], L[lower]) = (L[lower], L[i])
      # Shift both segments
      (lower,upper) = (lower+1,upper+1)
  # Move pivot between lower and upper
  (L[1], L[lower-1]) = (L[lower-1], L[1])
  lower = lower-1
  # Recursive calls
  quicksort(L,1,lower)
  quicksort(L,lower+1,upper)
 return(L)
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Quicksort uses divide and conquer, like merge sort

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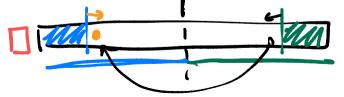
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 - Can build the lower and upper segments from opposite ends and meet in the middle



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- We can also provide an iterative implementation to avoid the cost of recursive calls
- The partitioning strategy we described is not the only one used in the literature
 - Can build the lower and upper segments from opposite ends and meet in the middle
- Need to analyse the complexity of quick sort

Partitioning with respect to the pivot takes time O(n)

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def guicksort(L,l,r): # Sort L[1:r]
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- If the pivot is the median
 - T(n) = 2T(n/2) + n
 - T(n) is $O(n \log n)$
- Worst case? Pivot is maximum or minimum
 - Partitions are of size 0, n-1
 - T(n) = T(n-1) + n
 - $T(n) = n + (n-1) + \cdots + 1$

• T(n) is $O(n^2)$

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 - T(n) = T(n-1) + n
 - $T(n) = n + (n-1) + \cdots + 1$
 - T(n) is $O(n^2)$
- Already sorted array: worst case!

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Analysis . . .

- However, average case is
 O(n log n)
- Sorting is a rare situation where we can compute this
 - Values don't matter, only relative order is important
 - Analyze behaviour over permutations of {1, 2, ..., n}
 - Each input permutation equally likely

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- Sorting is a rare situation where we can compute this
 - Values don't matter, only relative order is important
 - Analyze behaviour over permutations of {1, 2, ..., n}
 - Each input permutation equally likely
- Expected running time is O(n log n)

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Randomization

 Any fixed choice of pivot allows us to construct worst case input

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- Instead, choose pivot position randomly at each step

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 lower = lower - 1
 # Recursive calls
  quicksort(L,1,lower)
  quicksort(L,lower+1,upper)
 return(L)
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Randomization

- Any fixed choice of pivot allows us to construct worst case input
- Instead, choose pivot position randomly at each step
- Expected running time is again
 O(n log n)

```
def quicksort(L,l,r): # Sort L[1:r]
 if (r - 1 \le 1):
   return(L)
  (pivot, lower, upper) = (L[1], l+1, l+1)
 for i in range(l+1,r):
    if L[i] > pivot: # Extend upper segment
      upper = upper+1
    else: # Exchange L[i] with start of upper segment
      (L[i], L[lower]) = (L[lower], L[i])
      # Shift both segments
      (lower,upper) = (lower+1,upper+1)
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Iterative quicksort

- Recursive calls work on disjoint segments
 - No recombination of results is required

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Iterative quicksort

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 - No recombination of results is required
- Can explicitly keep track of left and right endpoints of each segment to be sorted

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Quicksort in practice

In practice, quicksort is very fast

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Quicksort in practice

In practice, quicksort is very fast

- Very often the default algorithm used for in-built sort functions
 - Sorting a column in a spreadsheet
 - Library sort function in a programming language

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def quicksort(L,l,r): # Sort L[1:r]
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- However, the average case is $O(n \log n)$

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- The worst case complexity of quicksort is $O(n^2)$
- However, the average case is $O(n \log n)$
- Randomly choosing the pivot is a good strategy to beat worst case inputs
- Quicksort works in-place and can be implemented iteratively
- Very fast in practice, and often used for built-in sorting functions
 - Good example of a situation when the worst case upper bound is pessimistic

Stable sorting

Often list values are tuples

- Rows from a table, with multiple columns / attributes
- A list of students, each student entry has a roll number, name, marks,

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- Stability of sorting is crucial in many applications
- Sorting on column *B* should not disturb sorting on column *A*

- The quicksort implementation we described is not stable
 - Swapping values while partitioning can disturb existing sorted order

Stable sorting

- The quicksort implementation we described is not stable
 - Swapping values while partitioning can disturb existing sorted order
- Merge sort is stable if we merge carefully
 - Do not allow elements from the right to overtake elements on the left
 - While merging, prefer the left list while breaking ties

Other criteria

Minimizing data movement

- Imagine each element is a heavy carton
- Reduce the effort of moving values around

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 - Retrieve in parts from the disk and write back

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- Other $O(n \log n)$ algorithms exist heapsort
- Sometimes hybrid strategies are used
 - Use divide and conquer for large n
 - Switch to insertion sort when *n* becomes small (e.g., n < 16)