

# Files, formatted output, passing parameters

Madhavan Mukund

<https://www.cmi.ac.in/~madhavan>

Programming and Data Structures with Python

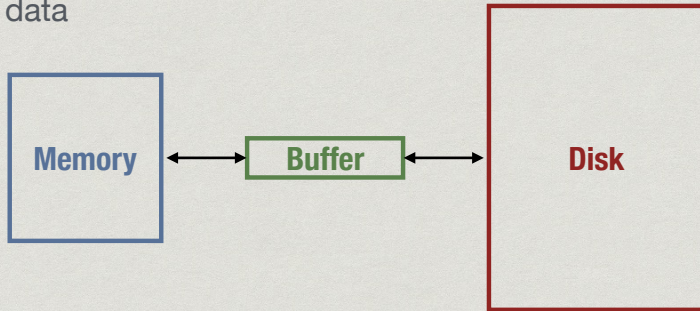
Lecture 25, 17 Nov 2022

# Dealing with files

- \* Standard input and output is not convenient for large volumes of data
- \* Instead, read and write files on the disk
- \* Disk read/write is much slower than memory

# Disk buffers

- \* Disk data is read/written in large blocks
- \* “Buffer” is a temporary parking place for disk data



# Reading/writing disk data

- \* Open a file — create **file handle** to file on disk
  - \* Like setting up a buffer for the file
- \* Read and write operations are to file handle
- \* Close a file
  - \* Write out buffer to disk (**flush**)
  - \* Disconnect file handle

# Opening a file

```
fh = open("gcd.py", "r")
```

- \* First argument to `open` is file name
  - \* Can give a full path
- \* Second argument is mode for opening file
  - \* Read, `"r"`: opens a file for reading only
  - \* Write, `"w"`: creates an empty file to write to
  - \* Append, `"a"`: append to an existing file

# Read through file handle

```
contents = fh.read()
```

- \* Reads entire file into name as a single string



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contents = fh.readline()
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- \* Reads one line into name—lines end with '`\n`'
  - \* String includes the '`\n`', unlike `input()`

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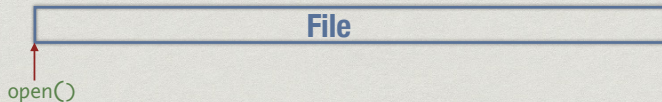
- \* Reads one line into name—lines end with '`\n`'
  - \* String includes the '`\n`', unlike `input()`

```
contents = fh.readlines()
```

- \* Reads entire file as list of strings
  - \* Each string is one line, ending with '`\n`'

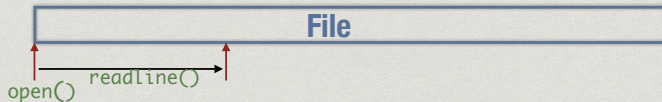


# Reading files



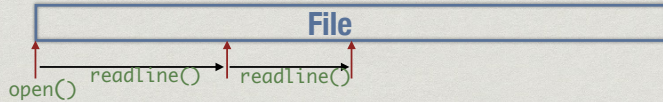
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  - \* When file is opened, point to position 0, the start

# Reading files



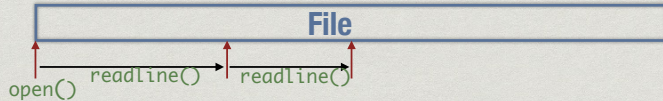
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  - \* When file is opened, point to position 0, the start
  - \* Each successive `readline()` moves forward

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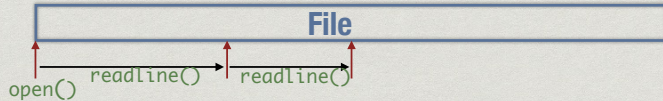
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  - \* Each successive `readline()` moves forward
- \* `fh.seek(n)` — moves pointer to position `n`

# Reading files



- \* Reading is a sequential operation
  - \* When file is opened, point to position 0, the start
  - \* Each successive `readline()` moves forward
- \* `fh.seek(n)` — moves pointer to position `n`
- \* `block = fh.read(12)` — read a fixed number of characters



# End of file

- \* When reading incrementally, important to know when file has ended
- \* The following both signal end of file
  - \* `fh.read()` returns empty string ""
  - \* `fh.readline()` returns empty string ""



# Writing to a file

```
fh.write(s)
```

- \* Write string `s` to file
  - \* Returns number of characters written
  - \* Include `'\n'` explicitly to go to a new line

# Writing to a file

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  - \* Returns number of characters written
  - \* Include `'\n'` explicitly to go to a new line

```
fh.writelines(l)
```

- \* Write a list of lines `l` to file
  - \* Must includes `'\n'` explicitly for each string

```
for l in f1.readlines():
```

```
    f2.write(l)
```

```
f2.writelines(  
    f1.readlines())
```

# Closing a file

`fh.close()`

- \* Flushes output buffer and decouples file handle
- \* All pending writes copied to disk

# Closing a file

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`fh.flush()`

- \* Manually forces write to disk

# Processing file line by line

```
contents = fh.readlines()
for l in contents:
    . . .
```

- \* Even better

```
for l in fh.readlines():
    . . .
```



# Copying a file

```
infile = open("input.txt", "r")  
outfile = open("output.txt", "w")  
for line in infile.readlines():  
    outfile.write(line)  
  
infile.close()  
outfile.close()
```



# Copying a file

```
infile = open("input.txt", "r")  
outfile = open("output.txt", "w")  
contents = infile.readlines()  
outfile.writelines(contents)  
infile.close()  
outfile.close()
```

# Strip whitespace

- \* `s.rstrip()` removes trailing whitespace

```
for line in contents:  
    s = line.rstrip()
```

- \* `s.lstrip()` removes leading whitespace
- \* `s.strip()` removes leading and trailing whitespace

# Splitting a string

- \* Export spreadsheet as “comma separated value” text file
- \* Want to extract columns from a line of text
- \* Split the line into chunks between commas

```
columns = s.split(",")
```

- \* Can split using any separator string
- \* Split into at most `n` chunks

```
columns = s.split(" : ", n)
```

# Joining strings

- \* Recombine a list of strings using a separator

```
columns = s.split(",")  
joinstring = ","  
csvline = joinstring.join(columns)
```

```
date = "16"  
month = "08"  
year = "2016"  
today = "-".join([date,month,year])
```

# Formatted printing

- \* Recall that we have limited control over how `print()` displays output
- \* Optional argument `end="..."` changes default new line at the end of print
- \* Optional argument `sep="..."` changes default separator between items



# String `format()` method

- \* By example

```
>>> "First: {0}, second: {1}".format(47,11)
'First: 47, second: 11'
```

```
>>> "Second: {1}, first: {0}".format(47,11)
'Second: 11, first: 47'
```

- \* Replace arguments by position in message string



# format() method ...

- \* Can also replace arguments by name

```
>>> "One: {f}, two: {s}".format(f=47,s=11)  
'One: 47, two: 11'
```

```
>>> "One: {f}, two: {s}".format(s=11,f=47)  
'One: 47, two: 11'
```

# Now, real formatting

```
>>> "Value: {0:3d}".format(4)
```

- \* `3d` describes how to display the value `4`
- \* `d` is a code specifies that `4` should be treated as an integer value
- \* `3` is the width of the area to show `4`

```
'Value:   4'
```

# Now, real formatting

```
>>> "Value: {0:6.2f}".format(47.523)
```

- \* `6.2f` describes how to display the value `47.523`
- \* `f` is a code specifies that `47.523` should be treated as a floating point value
- \* `6` — width of the area to show `47.523`
- \* `2` — number of digits to show after decimal point

```
"Value: 47.52"
```

# Real formatting

- \* Codes for other types of values
  - \* String, octal number, hexadecimal ...
- \* Other positioning information
  - \* Left justify
  - \* Add leading zeroes
- \* Derived from `printf()` of C, see Python documentation for details

# Passing values to functions

- Argument value is substituted for name

```
def power(x,n):  
    ans = 1  
    for i in range (0,n):  
        ans = ans*x  
    return(ans)
```

- Like an implicit assignment statement

$a=3$   
 $b=5$   
 $a \rightarrow b$   
power(3,5)



```
x = 3  
n = 5  
ans = 1  
for i in range ...
```

# Passing arguments by name

```
def power(x,n):  
    ans = 1  
    for i in range (0,n):  
        ans = ans*x  
    return(ans)
```

- Call `power(n=5,x=4)`




# Default arguments

- Recall `int(s)` converts string to integer
  - `int("76")` is 76
  - `int("A5")` generates an error
- Actually `int(s,b)` takes two arguments, string `s` and base `b`
  - `b` has default value 10
  - `int("A5",16)` is 165 ( $10 \times 16 + 5$ )

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```
def int(,b=10):  
    ...
```

- Default value is provided in function definition
- If parameter is omitted, default value is used
  - Default value must be available at definition time
  - `def Quicksort(A,l=0,r=len(A):` does not work

# Default arguments

```
def f(a,b,c=14,d=22):  
    ...
```

- `f(13,12)` is interpreted as `f(13,12,14,22)`
- `f(13,12,16)` is interpreted as `f(13,12,16,22)`
- Default values are identified by position, must come at the end
  - Order is important

# Function definitions

- `def` associates a function body with a name
- Flexible, like other value assignments to name
- Definition can be conditional

```
if condition:
    def f(a,b,c):
        ...
else:
    def f(a,b,c):
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- Can assign a function to a new name

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def f(a,b,c):
    ...

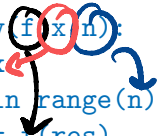
g = f
```

- Now `g` is another name for `f`

# Passing functions as parameters

- Apply  $f$  to  $x$   $n$  times

```
def apply(f, x, n):  
    res = x  
    for i in range(n):  
        res = f(res)  
    return(res)
```



$$f^n(x)$$

$$x = f^0(x)$$



# Passing functions as parameters

- Apply `f` to `x` `n` times

```
def apply(f,x,n):  
    res = x  
    for i in range(n):  
        res = f(res)  
    return(res)  
  
def square(x):  
    return(x*x)
```

```
apply(square,5,2)
```

```
square(square(5))
```

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- Useful for customizing functions such as `sort`

- Define `cmp(x,y)` that returns `-1` if `x < y`, `0` if `x == y` and `1` if `x > y`

- `cmp("aab","ab")` is `-1` in dictionary order

- `cmp("aab","ab")` is `1` if we compare by length

- `def mysort(l,cmp=defaultcmp):`

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def square(x):  
    return(x*x)
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