

▼ Lecture 9, 21 Oct 2021

Lists, arrays, dictionaries: implementation details

Arrays

- Contiguous block of memory, size is declared in advance, all values uniform
- **Random access** – accessing the value at $a[i]$ does not depend on i
- Inserting or deleting a value is expensive
- Need to shift elements right or left, respectively, depending on the location of the modification

Lists

- Each location is a *cell*, consisting of a value and a link to the next cell
- To reach cell $l[i]$, time proportional to i : traverse the links from $l[0]$ to $l[i]$
- On the other hand, if we are already at $l[i]$ modifying the list is easy
- Each insert/delete requires a fixed amount of local "plumbing", independent of where in the list it is performed

Dictionaries

- Values are stored in a fixed block of size m
- Keys are mapped by a hash function to $\{0, 1, \dots, m - 1\}$
- Lookup requires computing $h(k)$ which takes roughly the same time for any k
- Collisions are inevitable, different mechanisms to manage this, which we will not discuss now
- Effectively, a dictionary combines flexibility with random access
- **Why does Python insist that keys are immutable values?**

▼ Lists in Python

- Flexible size, allow inserting/deleting elements in between
- However, implementation is an array, rather than a list
- Initially allocate a block of storage to the list
- When storage runs out, double the allocation
- `l.append(x)` is efficient, moves the right end of the list one position forward within the array
- `l.insert(0, x)` inserts a value at the start, expensive because it requires shifting all the elements by 1
- We will run experiments to validate these claims

```
1 import time
2
3 class TimerError(Exception):
```

```

4     """A custom exception used to report errors in use of Timer clas:
5
6 class Timer:
7     def __init__(self):
8         self._start_time = None
9         self._elapsed_time = None
10
11    def start(self):
12        """Start a new timer"""
13        if self._start_time is not None:
14            raise TimerError("Timer is running. Use .stop()")
15        self._start_time = time.perf_counter()
16
17    def stop(self):
18        """Save the elapsed time and re-initialize timer"""
19        if self._start_time is None:
20            raise TimerError("Timer is not running. Use .start()")
21        self._elapsed_time = time.perf_counter() - self._start_time
22        self._start_time = None
23
24    def elapsed(self):
25        """Report elapsed time"""
26        if self._elapsed_time is None:
27            raise TimerError("Timer has not been run yet. Use .start()")
28        return(self._elapsed_time)
29
30    def __str__(self):
31        """print() prints elapsed time"""
32        return(str(self._elapsed_time))

```

```

1 t = Timer()
2 t.start()
3 l = []
4 for i in range(10000000):
5     l.append(i)
6 t.stop()
7 print(t)

```

1.7382565920006527

```

1 t = Timer()
2 t.start()
3 l = []
4 for i in range(300000):
5     l.insert(0,i)
6 t.stop()
7 print(t)

```

22.900079012999413

```
1 t = Timer()
2 t.start()
3 d = {}
4 for i in range(10000000,0,-1):
5     d[i] = i
6 t.stop()
7 print(t)
```

1.9490711960006593

```
1 def createlist(): # Equivalent of l = [] is l = createlist()
2     return({})
3
4 def listappend(l,x):
5     if l == {}:
6         l["value"] = x
7         l["next"] = {}
8         return
9
10    node = l
11    while node["next"] != {}:
12        node = node["next"]
13
14    node["next"]["value"] = x
15    node["next"]["next"] = {}
16    return
17
18 def listinsert(l,x):
19     if l == {}:
20         l["value"] = x
21         l["next"] = {}
22         return
23
24     newnode = {}
25     newnode["value"] = l["value"]
26     newnode["next"] = l["next"]
27     l["value"] = x
28     l["next"] = newnode
29     return
30
31
32 def printlist(l):
33     print("{",end="")
34
35     if l == {}:
36         print("}")
37         return
38     node = l
39
40     print(node["value"],end="")
```

```
41 while node["next"] != {}:
42     node = node["next"]
43     print(", ",node["value"],end="")
44 print("}")
45 return
46
```

```
1 t = Timer()
2 t.start()
3 l = createlist()
4 for i in range(10000):
5     listappend(l,i)
6 t.stop()
7 print(t)
```

6.1525952339998184

```
1 t = Timer()
2 t.start()
3 l = createlist()
4 for i in range(1000000):
5     listinsert(l,i)
6 t.stop()
7 print(t)
```

1.630923595999775