

## ▼ Searching and Sorting

### ▼ Setup

- Set up `Timer` class to time executions

```
1 import time
2
3 class TimerError(Exception):
4     """A custom exception used to report errors in use of Timer class"""
5
6 class Timer:
7     def __init__(self):
8         self._start_time = None
9         self._elapsed_time = None
10
11     def start(self):
12         """Start a new timer"""
13         if self._start_time is not None:
14             raise TimerError("Timer is running. Use .stop()")
15         self._start_time = time.perf_counter()
16
17     def stop(self):
18         """Save the elapsed time and re-initialize timer"""
19         if self._start_time is None:
20             raise TimerError("Timer is not running. Use .start()")
21         self._elapsed_time = time.perf_counter() - self._start_time
22         self._start_time = None
23
24     def elapsed(self):
25         """Report elapsed time"""
26         if self._elapsed_time is None:
27             raise TimerError("Timer has not been run yet. Use .start()")
28         return(self._elapsed_time)
29
30     def __str__(self):
31         """print() prints elapsed time"""
32         return(str(self._elapsed_time))
```

### ▼ Naive search by scanning the list

```
1 def naivesearch(v,l):
2     for x in l:
3         if v == x:
4             return(True)
5     return(False)
```

### ▼ Binary search

```
1 def binarysearch(v,l):
2     if l == []:
3         return(False)
4
5     m = len(l)//2
6
7     if v == l[m]:
8         return(True)
9
10    if v < l[m]:
11        return(binarysearch(v,l[:m]))
12    else:
13        return(binarysearch(v,l[m+1:]))
```

### ▼ Checking correctness on input `[0,2,...,50]`

```
1 l = list(range(0,51,2))
2
3 for i in range(51):
4     print((i.naivesearch(i.l)).end=".")
```

```

5 print()
6
7 for i in range(51):
8     print((i,binarysearch(i,l)),end=" ")
9 print()

(0, True),(1, False),(2, True),(3, False),(4, True),(5, False),(6, True),(7, False),(8, True),(9, False),(10, True),(11, False),(12, T
(0, True),(1, False),(2, True),(3, False),(4, True),(5, False),(6, True),(7, False),(8, True),(9, False),(10, True),(11, False),(12, T

```

#### ▼ Performance comparison across $10^4$ worst case searches in a list of size $10^5$

- Looking for odd numbers in a list of even numbers

```

1 l = list(range(0,100000,2))
2 t = Timer()
3 t.start()
4 for i in range(3001,13000,2):
5     v = naivesearch(i,l)
6 t.stop()
7 print()
8 print("Naive search", t)
9 t.start()
10 for i in range(3001,13000,2):
11     v = binarysearch(i,l)
12 t.stop()
13 print()
14 print("Binary search", t)

```

Naive search 9.183804485999985

Binary search 1.3049918499999933

#### ▼ Selection sort

```

1 def SelectionSort(L):
2     n = len(L)
3     if n < 1:
4         return(L)
5     for i in range(n):
6         # Assume L[:i] is sorted
7         mpos = i
8         # mpos is position of minimum in L[i:]
9         for j in range(i+1,n):
10            if L[j] < L[mpos]:
11                mpos = j
12            # L[mpos] is the smallest value in L[i:]
13            (L[i],L[mpos]) = (L[mpos],L[i])
14            # Now L[:i+1] is sorted
15     return(L)

```

#### ▼ Selection sort performance is more or less the same for all inputs

```

1 import random
2 random.seed(2021)
3 inputlists = {}
4 inputlists["random"] = [random.randrange(100000) for i in range(5000)]
5 inputlists["ascending"] = [i for i in range(5000)]
6 inputlists["descending"] = [i for i in range(4999,-1,-1)]
7 t = Timer()
8 for k in inputlists.keys():
9     tmplist = inputlists[k][:]
10    t.start()
11    SelectionSort(tmplist)
12    t.stop()
13    print(k,t)

```

random 1.0969957959999874  
ascending 1.1075799240000492  
descending 1.174061538999979

#### ▼ Insertion sort, iterative

```

1 def InsertionSort(L):
2     n = len(L)
3     if n < 1:
4         return(L)
5     for i in range(n):
6         # Assume L[:i] is sorted
7         # Move L[i] to correct position in L[:i]
8         j = i
9         while(j > 0 and L[j] < L[j-1]):
10            (L[j],L[j-1]) = (L[j-1],L[j])
11            j = j-1
12        # Now L[:i+1] is sorted
13    return(L)

```

#### ▼ Insertion sort performance

- On already sorted input, performance is very good
- On reverse sorted input, performance is worse than selection sort

```

1 import random
2 random.seed(2021)
3 inputlists = {}
4 inputlists["random"] = [random.randrange(100000) for i in range(5000)]
5 inputlists["ascending"] = [i for i in range(5000)]
6 inputlists["descending"] = [i for i in range(4999,-1,-1)]
7 t = Timer()
8 for k in inputlists.keys():
9     tmplist = inputlists[k][:]
10    t.start()
11    InsertionSort(tmplist)
12    t.stop()
13    print(k,t)

```

random 2.206825952000031  
 ascending 0.0010471530000017992  
 descending 4.247259635999967

#### ▼ Insertion sort, recursive

```

1 def Insert(L,v):
2     n = len(L)
3     if n == 0:
4         return([v])
5     if v >= L[-1]:
6         return(L+[v])
7     else:
8         return(Insert(L[:-1],v)+L[-1:])
9
10 def ISort(L):
11     n = len(L)
12     if n < 1:
13         return(L)
14     L = Insert(ISort(L[:-1]),L[-1])
15     return(L)

```

```

1 import random
2 random.seed(2021)
3 inputlists = {}
4 inputlists["random"] = [random.randrange(100000) for i in range(5000)]
5 inputlists["ascending"] = [i for i in range(5000)]
6 inputlists["descending"] = [i for i in range(4999,-1,-1)]
7 t = Timer()
8 for k in inputlists.keys():
9     tmplist = inputlists[k][:]
10    t.start()
11    ISort(tmplist)
12    t.stop()
13    print(k,t)

```

```

-----
RecursionError                                Traceback (most recent call last)
<ipython-input-11-01b9ac69e2fd> in <module>()
     9     tmp_list = inputlists[k][:]
    10     t.start()
--> 11     ISort(tmp_list)
    12     t.stop()
    13     print(k,t)

-----
      1 frames
-----
... last 1 frames repeated, from the frame below ...

<ipython-input-10-c3c8a390eb84> in ISort(L)
    12     if n < 1:
    13         return(L)
    14     L = ISort(ISort(L[:n//2]), L[n//2:])

```

#### ▼ Setup

- Set recursion limit to maxint,  $2^{31} - 1$ 
  - This is the highest value Python allows

```

1 import sys
2 sys.setrecursionlimit(2**31-1)

```

#### ▼ Recursive insertion sort is slower than iterative

- Input of 2000 (40%) takes more time than 5000 for iterative
  - Overhead of recursive calls
- Performance pattern between unsorted, sorted and random is similar

```

1 import random
2 random.seed(2021)
3
4 inputlists = {}
5 inputlists["random"] = [random.randrange(100000) for i in range(2000)]
6 inputlists["ascending"] = [i for i in range(2000)]
7 inputlists["descending"] = [i for i in range(1999,-1,-1)]
8 t = Timer()
9 for k in inputlists.keys():
10     tmp_list = inputlists[k][:]
11     t.start()
12     ISort(tmp_list)
13     t.stop()
14     print(k,t)

random 12.900060098999973
ascending 0.028535271000009743
descending 20.618901792999964

```

#### ▼ Merge sort

```

1 def merge(A,B):
2     (m,n) = (len(A),len(B))
3     (C,i,j,k) = ([],0,0,0)
4     while k < m+n:
5         if i == m:
6             C.extend(B[j:])
7             k = k + (n-j)
8         elif j == n:
9             C.extend(A[i:])
10            k = k + (n-i)
11            elif A[i] < B[j]:
12                C.append(A[i])
13                (i,k) = (i+1,k+1)
14            else:
15                C.append(B[j])
16                (j,k) = (j+1,k+1)
17            return(C)

1 def mergesort(A):
2     n = len(A)
3
4     if n <= 1:
5         return(A)
6
7     L = mergesort(A[:n//2])

```

```

8 R = mergesort(A[n//2:])
9
10 B = merge(L,R)
11
12 return(B)

```

▼ A simple input to check correctness

```

1 mergesort([i for i in range(0,1000,2)]+[j for j in range (1,1000,2)])
941,
942,
943,
944,
945,
946,
947,
948,
949,
950,
951,
952,
953,
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976,
977,
978,
979,
980,
981,
982,
983,
984,
985,
986,
987,
988,
989,
990,
991,
992,
993,
994,
995,
996,
997,
998,
999]

```

▼ Performance on large inputs,  $10^6$ , random and sorted

```

1 import random
2 random.seed(2021)
3 inputlists = {}
4 inputlists["random"] = [random.randrange(100000000) for i in range(1000000)]
5 inputlists["ascending"] = [i for i in range(1000000)]
6 inputlists["descending"] = [i for i in range (999999,-1,-1)]
7 t = Timer()
8 for k in inputlists.keys():
9     tmplist = inputlists[k][:]
10    t.start()
11    mergesort(tmplist)
12    t.stop()
13    print(k,t)

random 10.106079193000028
ascending 5.113605829999983
descending 5.000102768000033

```

```

1 def quicksort(L,l,r): # Sort L[l:r]
2   if (r - l <= 1):
3     return
4   (pivot,lower,upper) = (L[l],l+1,l+1)
5   for i in range(l+1,r):
6     if L[i] > pivot: # Extend upper segment
7       upper = upper+1
8     else: # Exchange L[i] with start of upper segment
9       (L[i], L[lower]) = (L[lower], L[i])
10      # Shift both segments
11      (lower,upper) = (lower+1,upper+1)
12  # Move pivot between lower and upper
13  (L[l],L[lower-1]) = (L[lower-1],L[l])
14  lower = lower-1
15  # Recursive calls
16  quicksort(L,l,lower)
17  quicksort(L,lower+1,upper)
18  return(L)

1 qlist = [1,3,5,0,2,4,17,2,-5,6,4,3]
2 qnew = quicksort(qlist,0,12)
3 print(qnew,qlist)

[-5, 0, 1, 2, 2, 3, 3, 4, 4, 5, 6, 17] [-5, 0, 1, 2, 2, 3, 3, 4, 4, 5, 6, 17]

```

```

1 import random
2 random.seed(2021)
3 inputlists = {}
4 inputlists["random"] = [random.randrange(100000000) for i in range(1000000)]
5 inputlists["ascending"] = [i for i in range(10000)]
6 inputlists["descending"] = [i for i in range(9999,-1,-1)]
7 t = Timer()
8 for k in inputlists.keys():
9   tmplist = inputlists[k][:]
10  t.start()
11  quicksort(tmplist,0,len(tmplist))
12  t.stop()
13  print(k,t)

random 5.946581722000019
ascending 6.361578592999999
descending 11.775665258999993

```