## National Undergraduate Programme in Mathematical Sciences

Introduction to Programming

National Graduate Programme in Computer Science

**Programming Laboratory** 

Mid-Semester Examination, I Semester, 2008–2009

Date : 22 September, 2008 Duration : Three hours  $\begin{array}{ll} \text{Marks} & : 30 \\ \text{Weightage} & : 20\% \end{array}$ 

**Note:** Whenever a question asks for a Haskell function, write down the most general type of the function before the actual function definition, including any dependency on type classes.

- 1. Define the following functions in Haskell.
  - (a) applyEach, that takes a list of functions  $[f_1, f_2, \ldots, f_n]$  and applies each of them to a given value v, returning the list of values  $[f_1, v, f_2, v, \ldots, f_n, v]$ . For instance (assuming that factorial has already been defined):

applyEach [(+3), factorial]  $5 \implies [8,120]$ .

(b) applyAll, that takes a list of functions  $[f_1, f_2, \ldots, f_n]$  and a value v and returns the value  $f_1$  ( $f_2$  ( $\cdots$  ( $f_n$  v) $\cdots$ )). For instance:

applyAll [(+3), factorial]  $5 \Longrightarrow 123$ .

(4 marks)

2. Define a Haskell function findunique that reads as input two lists of the same type and returns all values that occur in one list or the other, but not both. For instance, findunique [4,3,5] [3,1,6,4] should return [5,1,6] because 3 and 4 occur in both lists. You may assume that no value repeats in either input list. The order in which the elements appear in the output is not important.

Your function should work in time  $O(n \log n)$  for a suitable class of inputs, where n is the sum of the lengths of the input lists. Be sure to specify the class of input types for which your function is defined. (3 marks)

3. Consider the following function that computes  $x^n$ .

```
power :: Float \rightarrow Int \rightarrow Float
power x 0 = 1.0
power x n = x * (power x (n-1))
```

For inputs x and n, this function calls itself O(n) times. To reduce the number of recursive calls, observe that  $x^{2k}$  can be rewritten as  $(x \cdot x)^k$  and  $x^{2k+1}$  can be rewritten as  $x \cdot (x \cdot x)^k$ .

- (a) Write an improved function fastpower to compute  $x^n$  using these observations.
- (b) How many times does fastpower call itself, in terms of x and n? (4 marks)
- 4. In set theory, one way of representing integers is as follows.
  - 0 is denoted by the emptyset,  $\emptyset$ .
  - n+1 is denoted by the set  $\{\bar{n}, \{\bar{n}\}\}$ , where  $\bar{n}$  inductively denotes the representation of n.

Thus,  $\overline{1}$ , the representation of 1, is  $\{\overline{0}, \{\overline{0}\}\}$ , or  $\{\emptyset, \{\emptyset\}\}$ , since  $\overline{0} = \emptyset$ . Likewise,  $\overline{2} = \{\overline{1}, \{\overline{1}\}\}$ =  $\{\{\emptyset, \{\emptyset\}\}\}, \{\{\emptyset, \{\emptyset\}\}\}\}$ , and so on.

We mimic this in Haskell as follows: denote 0 by the emptylist [], 1 by the list [0, [0]] = [[], [[]]], 2 by the list [1, [1]] = [[[], [[]]], [[]]], etc.

Is it possible to define a function **encode** in Haskell that takes as input an integer and returns its encoding using this notation? Explain your answer. (3 marks)

5. One way to generate a sequence of pseudorandom numbers is to start with an integer seed  $x_0$  and repeatedly compute  $x_{i+1} = (ax_i + b) \mod c$ , where a, b, c are fixed positive integers, with  $0 \le x_0 < c$ .

For instance, for a = 3, b = 2, c = 7, if we start with  $x_0 = 5$ , we get  $x_1 = (3 \cdot 5 + 2) \mod 7 = 3$ ,  $x_2 = (3 \cdot 3 + 2) \mod 7 = 4$ ,  $x_3 = (3 \cdot 4 + 2) \mod 7 = 0$ ,  $x_4 = (3 \cdot 0 + 2) \mod 7 = 2$ ,  $x_5 = (3 \cdot 2 + 2) \mod 7 = 1$ ,  $x_6 = (3 \cdot 1 + 2) \mod 7 = 5$ , after which the sequence repeats.

If, instead, we had taken a = 2, b = 3, c = 7, starting with  $x_0 = 5$  we would have generated  $x_1 = (2 \cdot 5 + 3) \mod 7 = 6$ ,  $x_2 = (2 \cdot 6 + 3) \mod 7 = 1$ ,  $x_3 = (2 \cdot 1 + 3) \mod 7 = 5$ , after which the sequence repeats.

Write a function **pseudorandom** that takes as inputs the values a, b, c and  $x_0$  and computes the sequence  $[x_0, x_1, \ldots, x_n]$  of pseudorandom numbers generated by these parameters such that  $x_n$  is the first number that repeats in the sequence—that is, each  $x_i \in [x_0, x_1, \ldots, x_{n-1}]$ is distinct and  $x_n = x_j$  for some  $0 \le j < n$ .

(4 marks)

6. Consider the Haskell definition

- (a) Describe the contents of table.
- (b) What would hugs/ghci print out if you asked it to display all the values in table?
- (c) Write a Haskell expression to extract the finite list [5,10,15,20] from table.

(5 marks)

- 7. Our aim is to define a list datatype that can hold values of two different types, in any order. For instance, this would allow lists such as [1,3,1,'a',2,'b'] and [False,1,1,True], which are not otherwise permitted by Haskell's built in lists.
  - Define a new Haskell datatype Duallist a b with this property.
  - Write a function **census** that counts the number of elements of each type in a given list of type **Duallist a b** and returns a pair of integers, where the first component of the output is the number of elements of type **a** and the second component is the number of elements of type **b**.
  - Describe how to make this new datatype a member of the type class Eq where two lists are deemed to be equal if the sublists of type a and type b are equal. For instance, [1,1,True,False] should be equal to [True,1,False,1] because in both lists, the sublist of Int is [1,1] and the sublist of Bool is [True,False]. On the other hand [1,1,True,False] should not be equal to [False,1,True,1] because the sublists [True,False] and [False,True] are not equal.

(7 marks)