

Penalize attributes with too many possible values
- Compute entropy (Curi index of attribute itself!
Addham — N values, each once in table

$$P_i = \frac{1}{N}$$
 for each value
 $-\sum_{i=1}^{N} P_i \log P_i = -\sum_{i=1}^{N} \frac{1}{N} \log \frac{1}{N}$
 $= -\log \frac{1}{N} = \log N$

mprovement in purily if we choose Ai Infomation-gain (Ai)

entropy (Ai)

mformation-gan (Ar) entropy (Ai) Information-gam-ratio (Ai) =

May know lower & upper bound for Ai
- Grannbarty
Typical question should by
How do we choose
$$v? \longrightarrow \begin{bmatrix} A_i \leq v? \\ A_i \geq v? \\ A_i \equiv v? \\ A_i = v? \end{bmatrix}$$

All we know about A_i is what we see in table
 $\leq N$ values across N rowe $v_i < v_2 < \cdots < v_N$



Legression - produe a number as an ensurer
Lypically, fit a function
$$f(x_1,..,x_n)$$
 to data
Training data has a numeric value as target
Age Education - Salary

Regression Tree like a classification tree Ai? Variance is a good enor metric AJz? A;? (- predict mean salary Leaf - m rows

Cross Validation