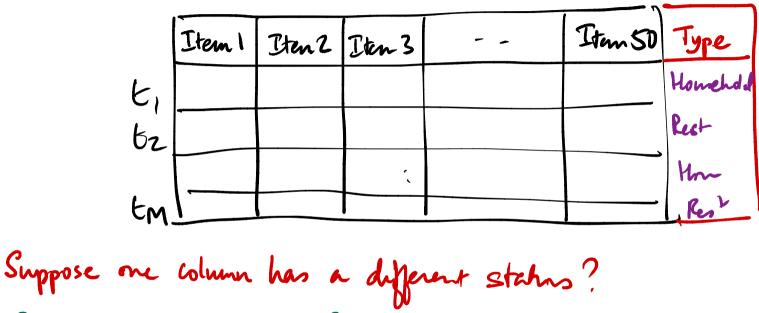
DMML, 14 Jan 2020 A-prin algorithm Frequent itemsets Items  $I = \{ \underline{t}_1, \dots, \underline{t}_N \}$ Transachons  $T = \{ \underline{t}_1, \dots, \underline{t}_N \}$ Association Rules X->Y 1. Variable thresholds Frequency of interest many depend on items 2. Sequented information By X now, later Long Y

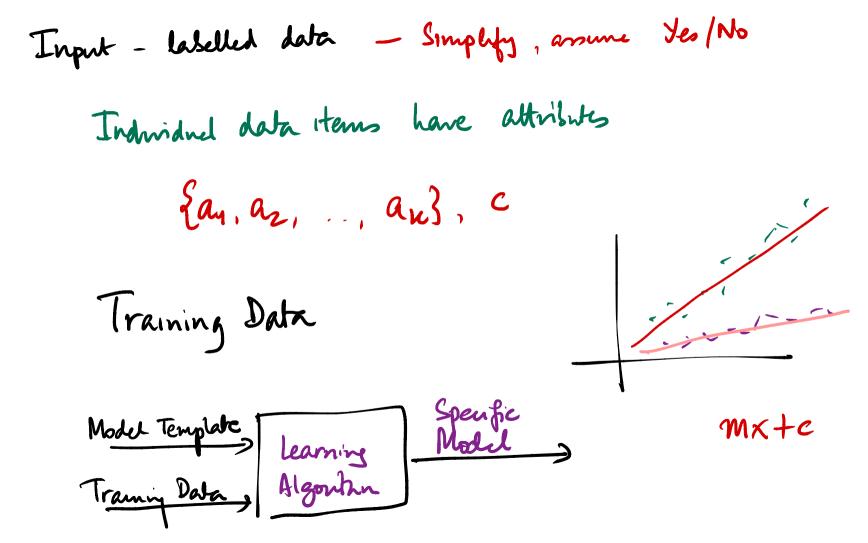
Thrule of transactions as a table



Sperialized mles : Set of Items -> Type Classification of transactions Class Association Rules

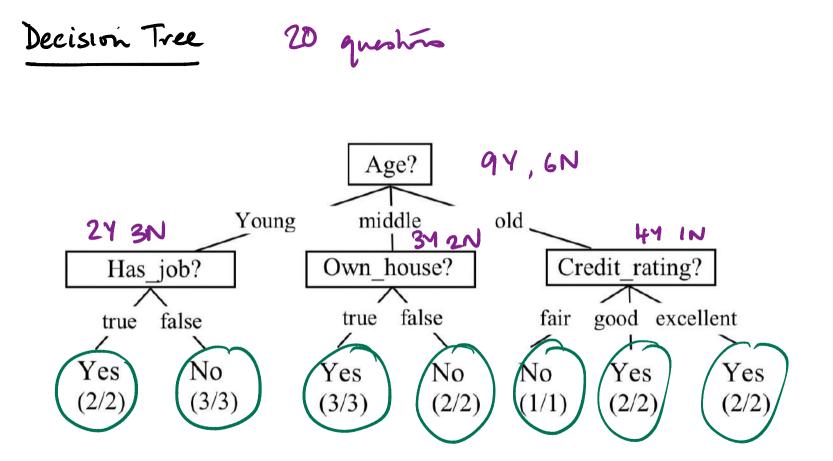
Anom wample - short news items Transactions are downert Type = topic Document - set of words -> Sport { ball, pitch, catch } {award, box April ] -> Entertainmet

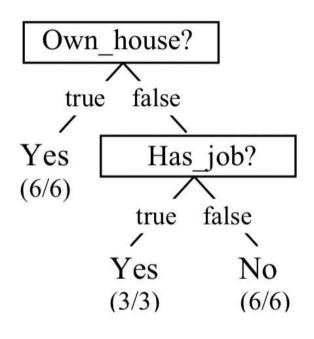
Supervised learning Classification – Markes in mode exams \_\_\_\_\_ Board exam markes Symptoms + Test result -> Disease? Historical labelled data -> Build a model to preduct labels



Implicit assumption Training data has same "distribution" as the unseen det

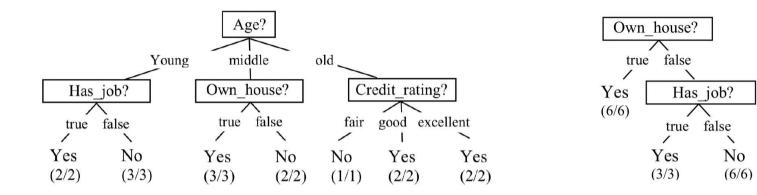
| ID | Age    | Has_job | Own_house | Credit_rating | Class |
|----|--------|---------|-----------|---------------|-------|
| 1  | young  | false   | false     | fair          | No    |
| 2  | young  | false   | false     | good          | No    |
| 3  | young  | true    | false     | good          | Yes   |
| 4  | young  | true    | true      | fair          | Yes   |
| 5  | young  | false   | false     | fair          | No    |
| 6  | middle | false   | false     | fair          | No    |
| 7  | middle | false   | false     | good          | No    |
| 8  | middle | true    | true      | good          | Yes   |
| 9  | middle | false   | true      | excellent     | Yes   |
| 10 | middle | false   | true      | excellent     | Yes   |
| 11 | old    | false   | true      | excellent     | Yes   |
| 12 | old    | false   | true      | good          | Yes   |
| 13 | old    | true    | false     | good          | Yes   |
| 14 | old    | true    | false     | excellent     | Yes   |
| 15 | old    | false   | false     | fair          | No    |





Anothe tree for he Same training data Starty greshin

determines the tree At cach level, what ho aok?



Which is better? Smaller is better Occam's Razor Computationally - no efficient William & Ocluban Way to find smelled tree NP-complete