

Elementary Net Systems

Net  $N = (P, T, F)$

$(B, E, F)$  <sup>event</sup>

Modelling

State space is bounded

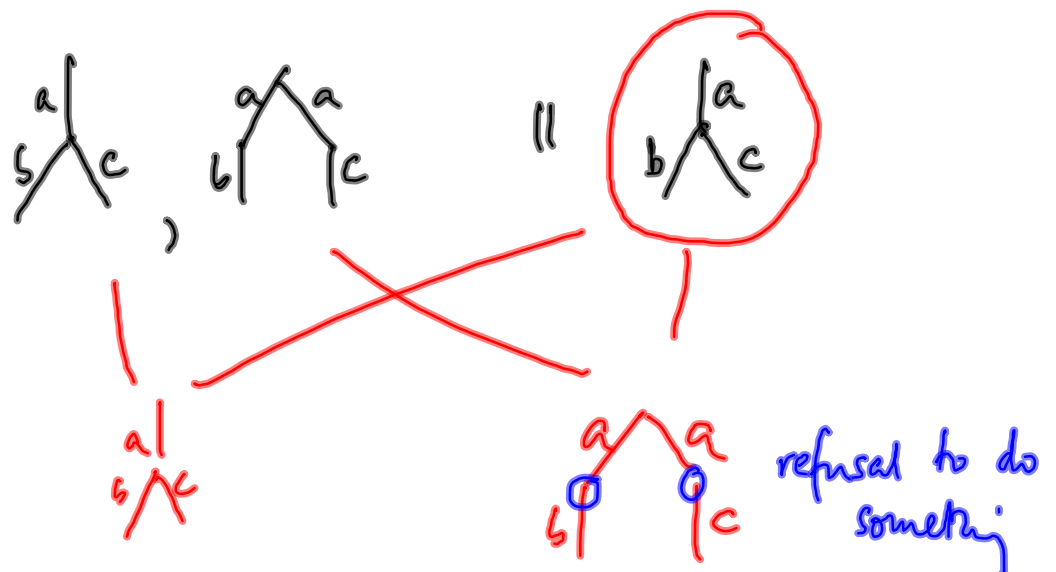
↳ for Petri nets, reachability is hard

Today: Behaviour of ENS

languages vs trees

FSA's = languages abstract the behaviour

With interaction:



$$TS = (S, \rightarrow, s_{in})$$

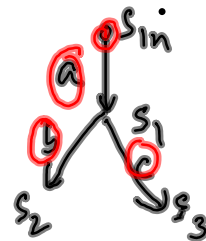
$$L(TS) = \{w \mid \exists \text{ run } s_{in} \xrightarrow{a_1} s_1 \xrightarrow{a_2} \dots \xrightarrow{a_n} s_n, \\ w = a_1 a_2 \dots a_n\}$$

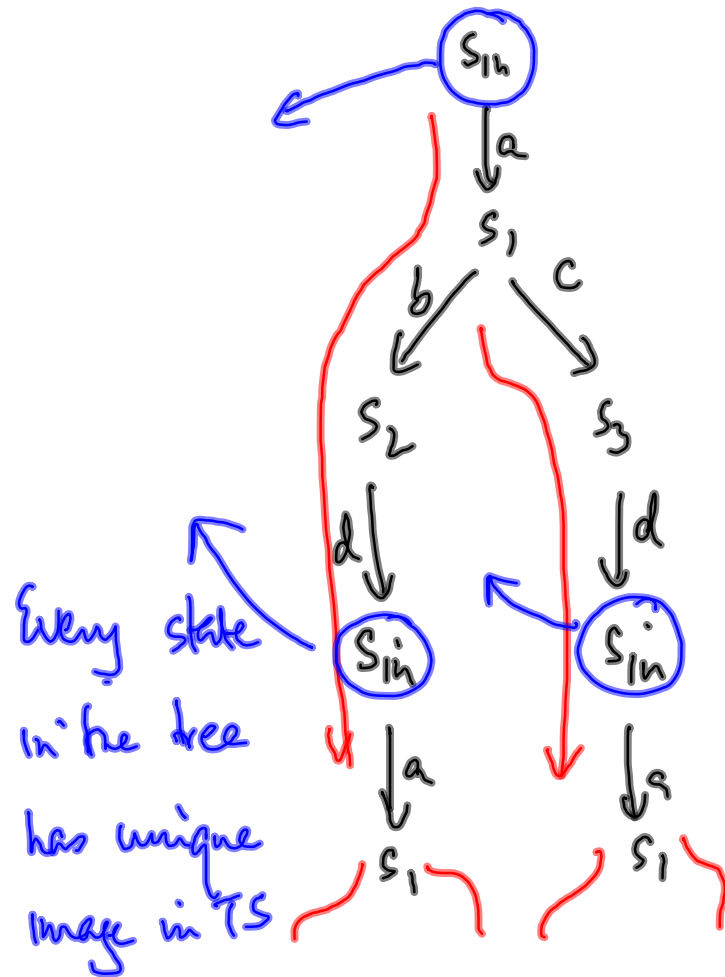
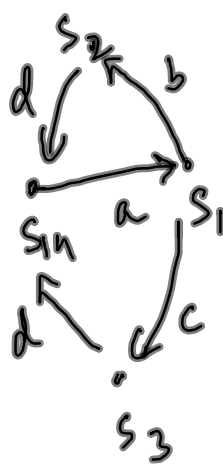
Prefix closed

Glue together runs on common prefixes

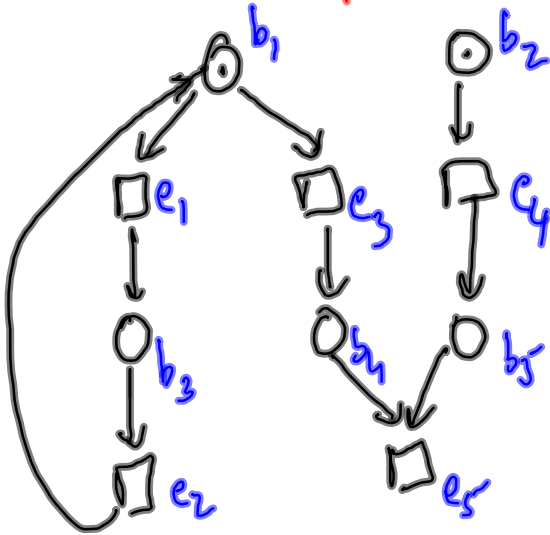
$$s_{in} \xrightarrow{a} s_1 \xrightarrow{b} s_2$$

$$s_{in} \xrightarrow{a} s_1 \xrightarrow{c} s_3$$





Assume "contact free":



$$N = (B, E, F)$$

$$\xi N S = (N, c_{in})$$

Traces:  $e_1 e_2$ ,  $e_3 e_4 e_5$ ,  $e_4 e_1 e_2 e_3 e_5$

language is not a set  
of words, but a set  
of (Maz) traces

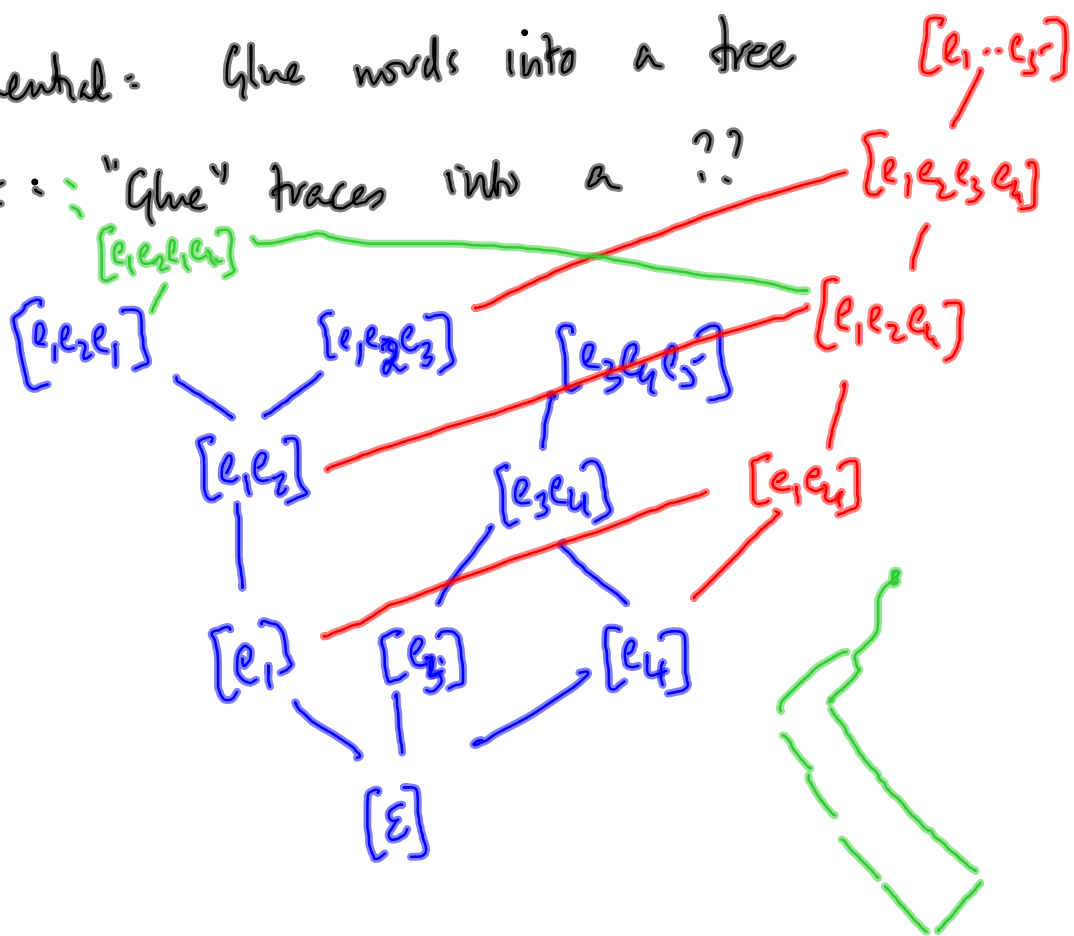
$L(\xi N S)$  is a prefix closed

trace lang over  $(\Sigma, I)$   $\Sigma = E$

$$I = \{(e_1, e_2) \mid \bullet e_1 \cap \bullet e_2 = \emptyset\}$$

Sequential: Glue words into a tree

Net: "Glue" traces into a ??



Define partial order on traces:

$s \sqsubseteq s'$  if  $s'$  is an extension of  $s$

$s \uparrow s'$  (compatibility)  $\exists s''$  st.  $s \sqsubseteq s'', s' \sqsubseteq s''$

$s \not\uparrow s' \equiv$  not compatible  $\nexists s'' \dots$

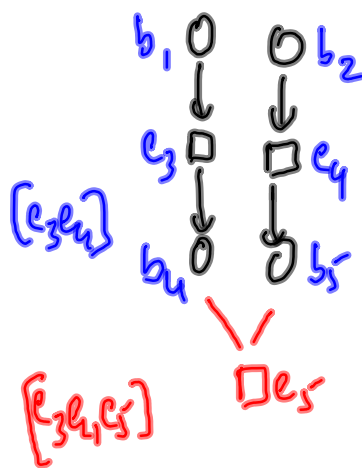
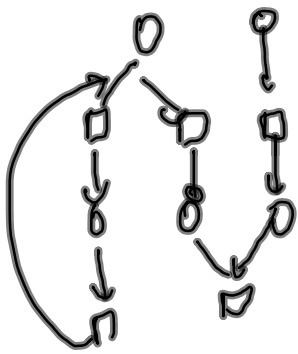
Claim  $s \not\uparrow s' \Leftrightarrow \exists s_1, e, e', s_1 e \sqsubseteq s, s_1 e' \sqsubseteq s'$

At  $c_2$  (i.e.  $c_1 \xrightarrow{e} c_2$ )  $e, e'$  are in conflict

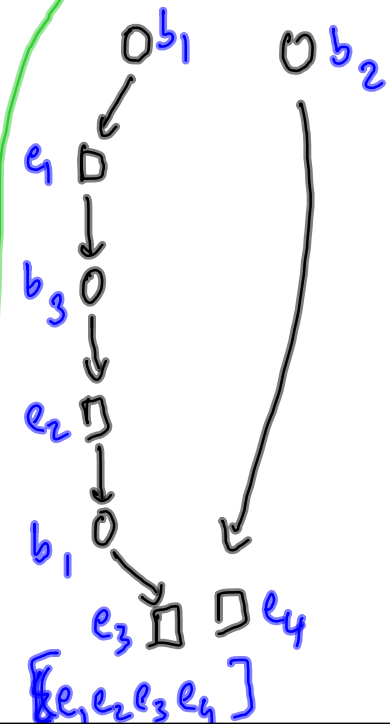
Traditionally: net theory described "non sequential" behaviour using nets!

"Processes"

$\forall b \quad |b| = |b'| \leq 1$   
all choices resolved



"Causal" net





Firing sequence  $\mathcal{S}$   $\rightarrow$  Process (causal net)  $N_{\mathcal{S}}$   
 $\text{in } \mathcal{S}e$   $\text{in } N_{\mathcal{S}}e$

$N_{\mathcal{S}} = (B_{\mathcal{S}}, E_{\mathcal{S}}, F_{\mathcal{S}}, \varphi_{\mathcal{S}})$   $\swarrow$  labelling of  $B_{\mathcal{S}} \cup E_{\mathcal{S}} = X_{\mathcal{S}}$   
 in terms of  $BUE = X$

$N_{\mathcal{S}} \subseteq N_{\mathcal{S}'}$  if  $B_{\mathcal{S}} \subseteq B_{\mathcal{S}'}, E_{\mathcal{S}} \subseteq E_{\mathcal{S}'}, F_{\mathcal{S}} \subseteq F_{\mathcal{S}'}, \varphi_{\mathcal{S}} = \varphi_{\mathcal{S}'} \upharpoonright X_{\mathcal{S}}$

$\mathcal{S} \approx \mathcal{S}' \Rightarrow N_{\mathcal{S}} = N_{\mathcal{S}'}$   
 $\text{lem } \mathcal{S} \sqsubseteq \mathcal{S}' \text{ iff } N_{\mathcal{S}} \subseteq N_{\mathcal{S}'}$

To construct  $N_g = (B_g, E_g, F_g)$  Aux:  $c_g$   
 $\{(b, \phi) \mid b \in B\}??$   
 $\varphi_g$

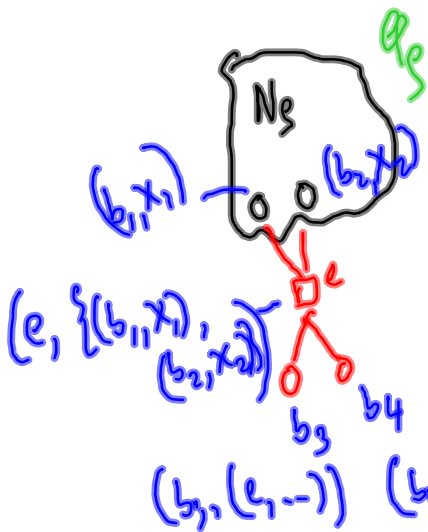
$$N_e = (\phi, \phi, \phi)$$

$$C_e = \{(b, \phi) \mid b \in C_{in}\} \quad \varphi_e = \phi$$

$$N_g = (B_g, E_g, F_g)$$

$e$  enabled at  $c_g$  in  $N_g$

Each element of  $N_g$  is of the form  
 $(b, X)$  or  $(e, Y)$  where  $b \in B$   
 $e \in E$



$$\varphi_g(b, X) = b$$

$$\varphi_g(e, Y) = e$$

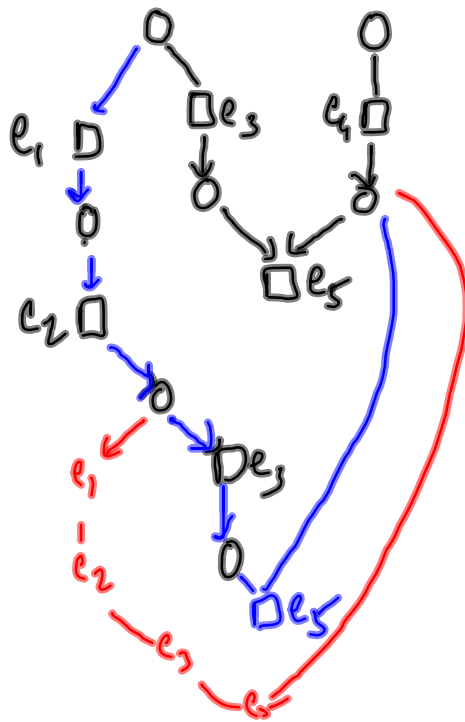
Update  $c_{ge}$   
 Appropriately

Glue individual processes together into single structure

Branching processes

Nielsen, Plotkin, Winskel 1981

Construct  $\bigcup N_g$ ,  $g$  an execution of  $N$



$$\forall b \mid \bullet b \mid \leq 1$$

... "Occurrence net"

NPW: Throw away the places in the branching process  
(unfolding) of a net

to get event structure (labelled)

$$ES = (E, \leq, \#, \varphi)$$

- $E$  set of events
- $\leq$  p.o. on  $E$
- $\#$  irreflexive, symmetric conflict relation
- $\varphi: E \rightarrow \Sigma$  inherited via  $\leq$   $e_1 \# e_2, e_2 \leq e_3 \Rightarrow e_1 \# e_3$

Event structure explicitly records causality, conflict

Concurrency is a derived relation

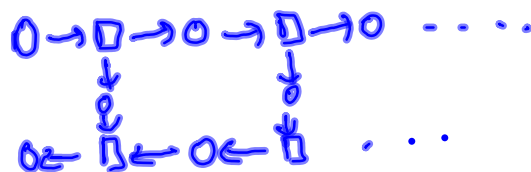
$$e \text{ co } e' \text{ if not } (e \leq e' \text{ or } e' \leq e \text{ or } e \# e')$$

$\forall e \in E, \downarrow e$  is finite

Don't want

$$\dots e_1 \rightarrow e_2 \rightarrow e_3$$

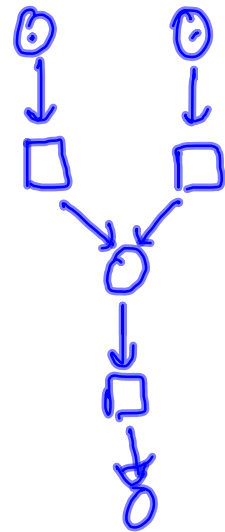
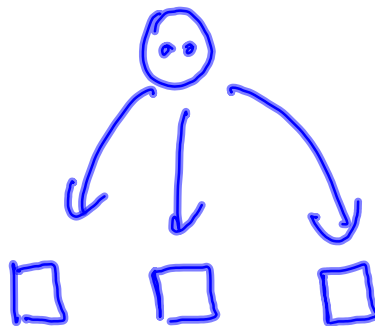
Also



Minimal conflict

$e \#_p e'$  if  $e \# e'$  and no  $e_1 < e, e_1 \# e'$   
no  $e_2 < e', e \# e_2$

2 out of 3!



Configuration = set of events seen so far

$$C \subseteq E \text{ s.t. } C = \downarrow C, C \times C \cap \# = \emptyset$$

$$(C_{Es}, \subseteq)$$

$$(\text{Traces}(N), E) \text{ isomorphic to } (C_{Es}, \subseteq)$$

Representation result

$(E, \subseteq, \#)$  can be recovered from  $(C_{Es}, \subseteq)$

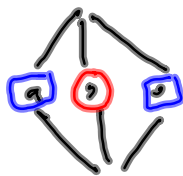
Prime event structures

$(\mathcal{E}_S, \leq)$  : prime algebraic, coherent p.o.

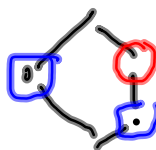
$(X, \leq)$  be a p.o.

$x \in X$  is a prime if  $\forall Y \subseteq X$ , s.t.  $\bigcup Y$  exists,

$x \leq \bigcup Y \Rightarrow x \leq y$  for some  $y \in Y$



$\uparrow v_i$



non primes



Prime algebraic: Every  $x \in X = \bigcup \{p \leq x, p \text{ prime}\}$

$(C_E, \subseteq)$  some configurations are "prime"

Prime configuration

Minimal way of  
adding an event

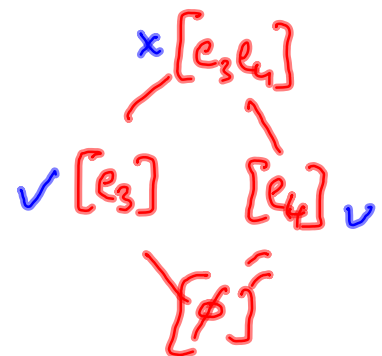
Recover  $(E, \subseteq, \#)$  from  $(C_E, \subseteq)$

$E$  = prime configuration

$\leq$  =  $\subseteq$

$\gamma$  =  $\#$

$C'$   
 $\uparrow$   
 $C$



$(E, \leq, \#) \xrightarrow{\quad} (C_E, \subseteq)$