

Last time, we saw Distance Automata (word weights are distances).

- Word Evaluation

linear in $|w|$

cubic in number of states

- Support Language

Always regular

- Threshold Problem

- $A \times B$

} undecidable

- Boundedness Problem

Are the weights produced by this automaton bounded by some value?

+ Equivalence modulo boundedness

For any two bounded subsets of Σ^* , is the distance of each word bounded to the distance

+ Cost Functions

+ B-automata

} the mathematically oriented reader should look these up

Probabilistic Automata

Weighted Automata over $(\mathbb{R}, +, \times)$ with syntactic restrictions:

As before, or weighted automaton A with $\langle \lambda, \mu, \gamma \rangle$ with restrictions

- all entries in λ or μ or γ come from $[0, 1]$

$$- \sum_i \lambda_i = 1$$

$$- \sum_j \mu_{ij}^a = 1 \quad \forall i \quad \forall a \in \Sigma \quad \text{--- (ii)}$$

$$- \gamma_i \in \{0, 1\} \quad \forall i$$

These are also called probabilistic reactive systems.

A variation where words are stochastically generated, instead of being fed by the environment is known as generative probabilistic automata. (We will not look at this model)

Condition (ii) above is often stated as $\mu(a)$ being a stochastic matrix, i.e., a matrix whose row sums are 1.

With the definition of $\mu(w)$ as before, we claim that $\mu(w)$ is always a stochastic vector for all $w \in \Sigma^*$.

To verify this, we first check that the product of two stochastic matrices is stochastic.

If (a_{ij}) and (b_{ij}) are stochastic matrices, and (c_{ij}) is their product, then

$$\begin{aligned} \sum_j c_{ij} &= \sum_j \left(\sum_k a_{ik} b_{kj} \right) = \sum_k \sum_j a_{ik} b_{kj} \\ &= \sum_k a_{ik} \left(\sum_j b_{kj} \right) = \sum_k a_{ik} = 1 \end{aligned}$$

as desired.

Similarly, we can show that the product of a stochastic vector with a stochastic matrix is also a stochastic vector.

Some Closure Properties

1. If A is a probabilistic automaton, then there exists another probabilistic automaton B s.t. $\llbracket B \rrbracket$ realizes the function $1 - \llbracket A \rrbracket$

Proof If $A = \langle \lambda, \mu, \gamma \rangle$, consider $B = \langle \lambda, \mu, \bar{\gamma} \rangle$ where $\bar{\gamma}_i = 1 - \gamma_i$. \square

2. If A_1 and A_2 are probabilistic automata, there is a probabilistic automata B s.t.

$$\llbracket B \rrbracket = \llbracket A_1 \rrbracket \llbracket A_2 \rrbracket, \text{ i.e., } \forall w \in \Sigma^*, \llbracket B \rrbracket(w) = \llbracket A_1 \rrbracket(w) \times \llbracket A_2 \rrbracket(w)$$

Proof Idea: Construct a Product Automaton.

$$\text{Let } Q(B) = Q(A_1) \times Q(A_2)$$

$$\text{Then, let } \lambda_{(p,q)}^B = \lambda_p^{A_1} \cdot \lambda_q^{A_2}$$

$$\mu_{(p,q)}^B(a) = \mu_p^{A_1}(a) \cdot \mu_q^{A_2}(a)$$

$$\mu_{(p,q) \rightarrow (r,s)}^B(a) = \mu_{p \rightarrow r}^{A_1}(a) \cdot \mu_{q \rightarrow s}^{A_2}(a)$$

$$\gamma_{(p,q)}^B = \gamma_p^{A_1} \cdot \gamma_q^{A_2} \quad (\text{This is intuitively like the } \wedge \text{ of the two values})$$

\square

3. Suppose A_1 and A_2 are probabilistic automata, and α, β are in $[0, 1]$ with $\alpha + \beta \leq 1$

Then, there exists B which realises the function $\alpha[A_1] + \beta[A_2]$

Proof

Let \perp be an extra state not in $A_1 \cup A_2$

Construct an automaton B by taking the disjoint union of scaled copies αA_1 and βA_2 as follows:

$$\lambda = \left[\underbrace{\hspace{10em}}_{\alpha \lambda_{A_1}} \quad \underbrace{\hspace{10em}}_{\beta \lambda_{A_2}} \quad \underbrace{\hspace{2em}}_{1-\alpha-\beta} \right]$$

$$\mu(a) = \begin{bmatrix} \alpha \mu_{A_1}(a) & & \\ & \beta \mu_{A_2}(a) & \\ & & 1 \end{bmatrix}$$

$$V = \left[\underbrace{\hspace{10em}}_{\gamma_{A_1}} \quad \underbrace{\hspace{10em}}_{\gamma_{A_2}} \quad 0 \right]$$

□

4. If A is a probabilistic automata, then we can construct B such that $[B](w) = \begin{cases} 0 & \text{if } w = \epsilon \\ [A](w) & \text{o/w} \end{cases}$

Proof Add an extra state T

$$\lambda = \left[\begin{matrix} T & Q \\ 1 & \dots 000000 \dots \end{matrix} \right]$$

$$\mu(a) = \begin{matrix} T \\ Q \end{matrix} \begin{bmatrix} 0 & \alpha \mu_{A_1}(a) \\ 0 & \beta \mu_{A_2}(a) \\ 0 & \mu_A(a) \\ \vdots & \\ 0 & \end{bmatrix}$$

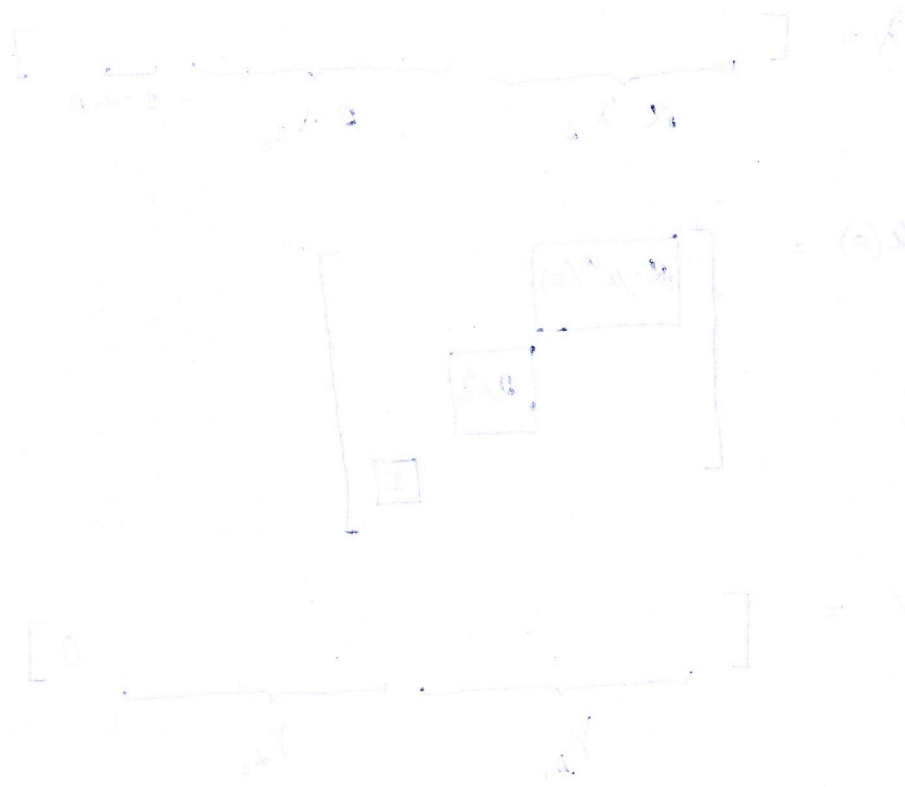
$$V = (0 \quad \gamma_A)$$

□

Probabilistic Language

$L \subseteq \Sigma^*$ is a probabilistic language iff there exists a probabilistic automata A and an $\alpha \in [0, 1]$ s.t. $L = \{w \mid [A](w) > \alpha\}$.

We shall see undecidability results about probabilistic languages next time.



$\{ [A](w) \mid w \in \Sigma^* \}$ is a real-valued function on Σ^* . For any $\alpha \in [0, 1]$, the set $L_\alpha = \{w \mid [A](w) > \alpha\}$ is a probabilistic language.

