

# CHENNAI MATHEMATICAL INSTITUTE

M.Sc. / Ph.D. Programme in Computer Science

Entrance Examination, 2021

This question paper consists of two parts. The total marks are 100.

- Part A has 10 questions of 3 marks each. Each question in Part A has four choices, of which exactly one is correct. Answers to Part A must be entered directly on the computer.
- Part B has 7 questions of 10 marks each. Answers to Part B must be written in the designated place in the answer booklet provided to you.
- There are separate sheets at the end of the answer booklet for rough work.

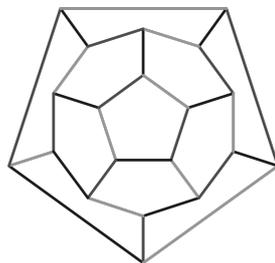
## Part A

1. If the milkman doesn't deliver milk or the geyser doesn't work, then Akash will be late for school and lunch will be cooked late. Suppose lunch was actually cooked on time. Which of the following is definitely true?  
(a) Akash was late for school  
(b) Akash reached school in time  
(c) Geyser worked  
(d) Milkman did not deliver milk
2. Let  $L$  be the language over  $\{a, b\}$  that contains the same number of occurrences of  $a$  and  $b$ . Which of the following languages is regular?  
(a)  $L \cap a^*b^*$   
(b)  $(L \cap a^*b^*) \cup a^*b^*$   
(c)  $L \cup a^*b^*$   
(d)  $(L \cap a^*b^*) \cup b^*a^*$
3. Which of the following regular expressions represents binary strings that are multiples of 3? Note that we consider the leftmost bit to be the most significant.  
(a)  $((11)0^*)^*$   
(b)  $(10^*)^*$   
(c)  $1(01^*)^*$   
(d)  $(11 + 101^*01 + 0)^*$
4. Consider the following statements about finite simple graphs  $G$ :
  - (i) If each vertex of a graph  $G$  has degree at least 2 then  $G$  contains a cycle as a subgraph.
  - (ii) If the number of edges of a graph  $G$  is *at least as large* as the number of its vertices, then  $G$  contains a cycle as a subgraph.

Which of the above two statements holds for all graphs?

- (a) (i) only
- (b) (ii) only
- (c) both (i) and (ii)
- (d) neither of them

5. One day, Dumbledore assigns Harry Potter the task of obtaining the Philosopher's Stone that lies in an inner chamber surrounded by many rooms. To guide him along, he is given the Marauder's Map which contains the following graph



Harry wishes to color every wall with colors such that walls that meet at a corner get different colors. Harry also wishes to color every room so that adjacent rooms get different colors. What is the minimum number of colors to accomplish this?

- (a) 4 colors for walls and 4 colors for the rooms  
 (b) 3 colors for walls and 4 colors for the rooms  
 (c) 2 colors for walls and 3 colors for the rooms  
 (d) 2 colors for walls and 5 colors for the rooms
6. In the chamber containing the Philosopher's stone, Harry sees a deck of 5 cards, each with a distinct number from 1 to 5. Harry removes two cards from the deck, one at a time. What is the probability that the two cards selected are such that the first card's number is exactly one more than the number on the second card?
- (a)  $1/5$  (b)  $4/25$   
 (c)  $1/4$  (d)  $2/5$
7. You are given a sequence of letters  $x_1x_2 \dots x_n$  where each  $x_i \in \{a, b, c, d, e, f, g, h\}$ . You can form a new sequence from the given sequence as follows. Start with  $x_1$ . Place  $x_{m+1}$  either to the left or to the right of the sequence already built from  $x_1x_2 \dots x_m$ . For instance, from  $dcbeb$  you can form  $ecdbb$  through the steps  $d \rightarrow cd \rightarrow cdb \rightarrow cdb \rightarrow ecdb \rightarrow ecdbb$  and  $bbcde$  through the steps  $d \rightarrow cd \rightarrow bcd \rightarrow bcde \rightarrow bbcde$ . What is the largest sequence in lexicographic (dictionary) order that you can form from the input sequence  $becgdfg$ ?
- (a)  $ggebcd$  (b)  $ggfedcb$  (c)  $ggebcd$  (d)  $ggfebcd$
8. There is a basket full of apples, oranges, mangoes, pears and pomegranates. You want to pick three fruits from the basket. Multiple pieces of the same fruit can be picked. However, if you pick mangoes, you cannot pick apples. In how many ways can you pick three fruits satisfying this condition?
- (a) 14 (b) 40 (c) 28 (d) 20

The next two questions refer to the following procedure.

The procedure operates on three arrays  $A[0..99]$ ,  $B[0..99]$  and  $C[0..99]$ , which are initialized with integer values.

```
procedure mystery() {
  for (i = 0; i < 100; i++) { C[i] = A[i]; }
  p = 99;
  for (i = 0; i < 100; i++) {
    B[p] = C[0];
    p = p-1;
    for (j = 1; j < 100; j++) {
      C[j-1] = C[j];
    }
  }
}
```

9. When the procedure terminates, which of the following statements can be asserted about the array  $B$ ?
  - (a) All elements of  $B$  are equal to  $A[0]$
  - (b)  $B$  contains the elements of  $A$  sorted in descending order
  - (c) All values of  $B$  are the same
  - (d)  $B$  contains the elements of  $A$  in reverse order
10. When the procedure terminates, which of the following statements can be asserted about the array  $C$ ?
  - (a) It contains the elements of  $A$  sorted in ascending order
  - (b) It contains the elements of  $A$  sorted in descending order
  - (c) All values are equal to  $A[99]$
  - (d) All values are equal to  $A[0]$

## Part B

1. Let  $A = (\sqrt{3} + \sqrt{2})^{1000}$ ,  $B = (\sqrt{3} - \sqrt{2})^{1000}$ . Prove the following statements.
  - (a)  $A + B$  is an integer.
  - (b) The digit immediately after the decimal point in  $B$  is 0.
  - (c) The digit immediately after the decimal point in  $A$  is 9.
  - (d) Both  $A, B$  are irrational.
  
2. Imagine you are playing a computer game that consists of different types of coins. You have the power to cast two magic spells  $s_1$  and  $s_2$ . Each spell consumes some number of coins of each type and produces some number of coins of each type. Spell  $s_1$  consumes one coin of type  $t_1$  and produces two coins of type  $t_2$ , written in short as  $(-1 t_1, +2 t_2)$ . Spell  $s_2$  is  $(-1 t_2, +1 t_1)$ . You are allowed to cast the two spells any number of times, but a spell cannot be cast if there aren't enough coins present for consumption. For example,  $s_2$  cannot be cast if there are 0 coins of type  $t_2$ .
  - (a) Suppose you start with  $n$  coins of type  $t_1$  and 0 coins of type  $t_2$ . If you repeatedly cast spell  $s_1$  till it can no longer be cast, what is the total number of coins (of both types) at the end?
  - (b) Suppose you start with  $n$  coins of type  $t_1$  and 0 coins of type  $t_2$ . You are allowed to cast both the spells  $s_1$  and  $s_2$ . Give a sequence of spells that will lead you to  $4n$  total coins. Can you extend the sequence to produce more than  $4n$  coins?
  - (c) Suppose we provide you with a third type of coin  $t_3$ , and you start with  $n$  coins of type  $t_1$  and 0 coins of types  $t_2$  and  $t_3$ . Come up with a new spell  $s_3$  satisfying the following three properties:
    - Spell  $s_3$  can add or remove at most two coins of any type.
    - Using spells  $s_1$  and  $s_3$  repeatedly in some order, you can reach  $4n$  total coins.
    - There is no sequence of spells using only  $s_1$  and  $s_3$  that can produce more than  $4n$  total coins.
  
3. A *cut edge* of a connected graph  $G$  is any edge  $e = \{u, v\}$  of  $G$  such that the graph  $G - e$  obtained by deleting edge  $e$  (and *not* deleting  $u$  or  $v$ ) is disconnected. In fact,  $G - e$  will have exactly two connected components. Let  $G$  be an arbitrary finite simple connected graph in which every vertex has an **odd** degree, and let  $e$  be an arbitrary cut edge of  $G$ . Let  $H_1, H_2$  be the two connected components of  $G - e$ .

Prove or disprove the following statement: Each of  $H_1, H_2$  must necessarily have an **odd number** of vertices.

To disprove this statement it suffices to exhibit a graph which contradicts the statement. A proof must take the form of an argument.

4. For a language  $L$  over an alphabet  $\Sigma$ , define

$$\text{SW}(L) := \{ y \in \Sigma^* \mid \exists x \in \Sigma^* \text{ s.t. } xyx \in L \}$$

Prove that if  $L$  is regular,  $\text{SW}(L)$  is also regular.

5. Given a list  $A$  of  $N$  elements and a number  $K$ , your task is to output the  $N - K + 1$  values listing the minimum among  $A[i] \cdots A[i + K - 1]$  for every  $1 \leq i \leq N - K + 1$ . Provide an algorithm for this task, that runs in time atmost  $\mathcal{O}(N \log K)$ .
6. Let  $A = A[1]A[2] \cdots A[n]$  be an array of  $n$  numbers where  $n = 2^k - 1$  for some  $k > 0$ . Consider a binary tree  $T$  built from the array in the following manner. The root of  $T$  is the middle element of  $A$ . Let  $A_L$  and  $A_R$  denote the left and right subarrays resulting from the removal of the middle element from  $A$ . The left and right subtrees of the root node are binary trees defined similarly on  $A_L$  and  $A_R$ , respectively.  
Each element  $A[i]$  of the array is a node in this tree  $T$ . Let  $S_i$  denote the indices occurring in the unique path from the root node to the element  $A[i]$ . We say that index  $i$  is *good* if for every  $j_1, j_2$  in  $S_i$  with  $j_1 < j_2$ , we have  $A[j_1] \leq A[j_2]$ .  
Prove that the subarray  $A[i_1]A[i_2] \cdots A[i_m]$  consisting only of good indices is sorted.
7. Consider the functions `foo` and `bar` described in pseudocode below, where `//` denotes quotient (integer division) and `%` denotes remainder.

```
int foo(int n) {
    int i = 1;
    while (bar(i) < n) {
        i = 2*i;
    }
    return(i);
}
```

```
int bar(int n) {
    if (n == 0) {
        return(1);
    }
    int x = bar(n // 2);
    if (n % 2 == 0) {
        return(x*x);
    } else {
        return(2*x*x);
    }
}
```

- (a) What function does `bar(n)` compute? Justify your answer.
- (b) If `foo(n)` computes  $x$ , how do  $n$  and  $x$  relate to each other. Justify your answer.
- (c) How many recursive calls to `bar` are made in a computation of `foo(100)`?