

**VERIFICATION OF REQUIREMENT
SPECIFICATION USING COUNTER
AUTOMATA**

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Outline

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- ◆ Motivation

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 - ◆ This class is not subsumed by any already known such class.

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 - ◆ Filters in streaming applications
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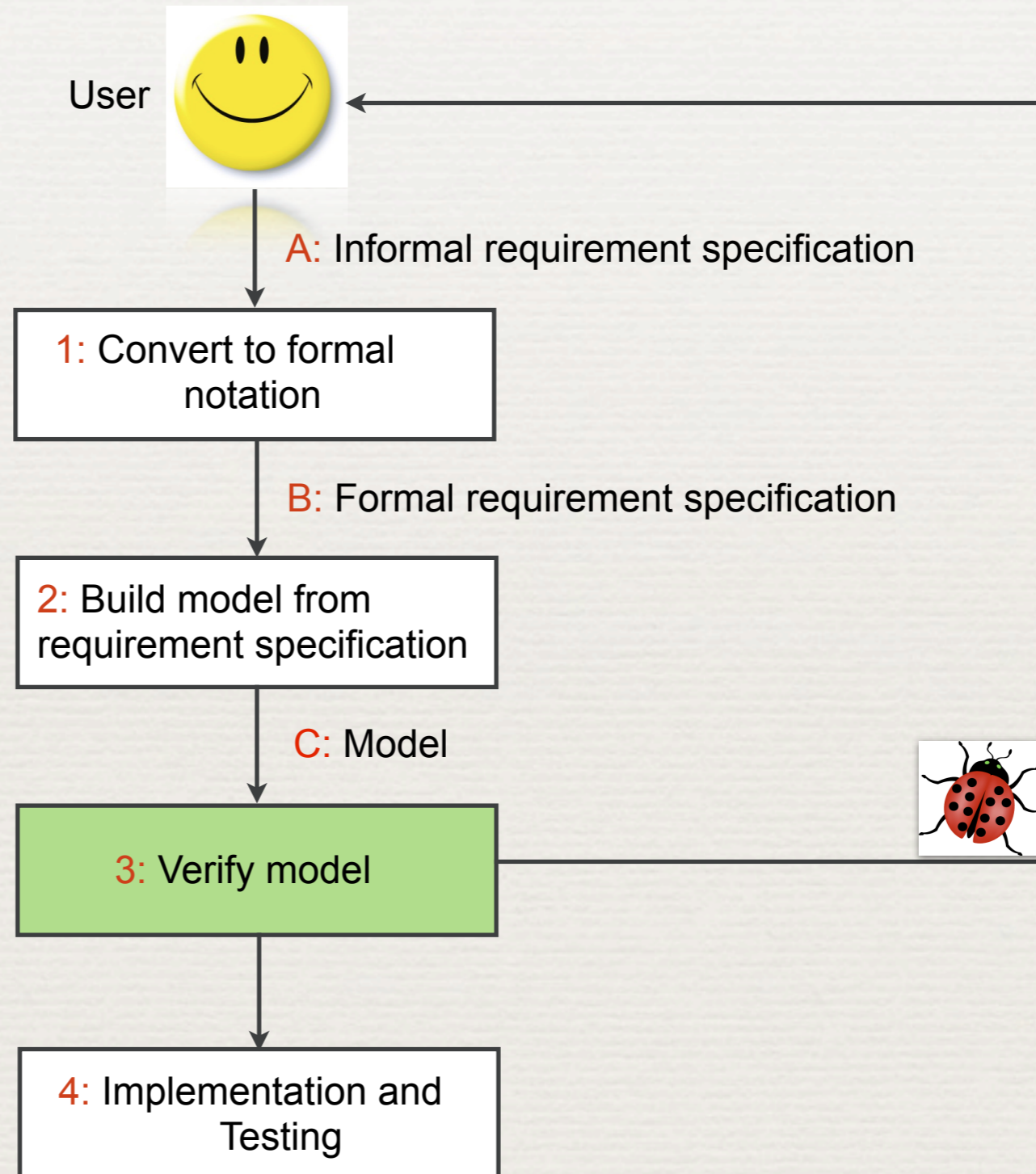
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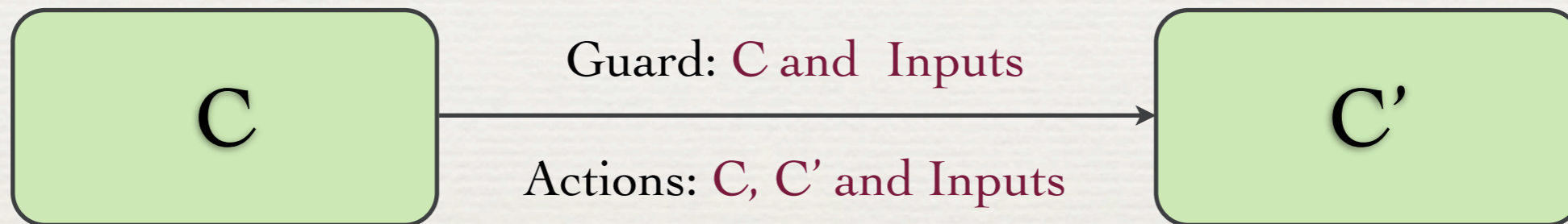
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- ◆ These programs are infinite-state systems and can be naturally modeled using our restricted *counter automata*.
- ◆ Goal: Verification of infinite state systems that can be modeled using counter automata.
- ◆ Challenge: In infinite-state systems in general even simple property like reachability is undecidable.

Model Based Software Development Cycle



Counter Automata



We assume Presburger arithmetic for *guards* and *actions*.

Banking Example: Requirement Specification



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Accept deposits of any
Amount



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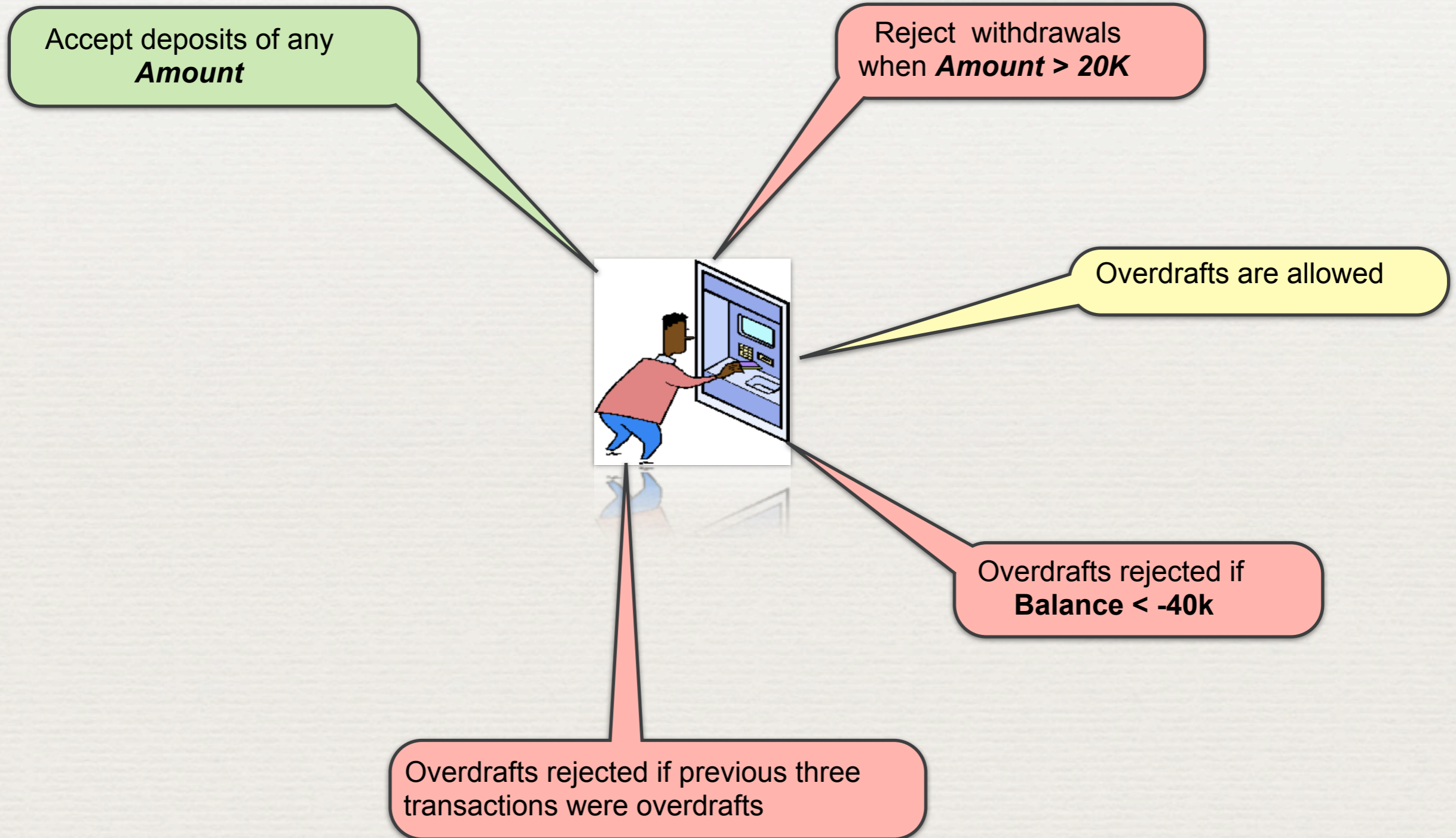
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Overdrafts rejected if **Balance < -40k**



Banking Example: Requirement Specification



Banking Example: Requirement Specification

Accept deposits of any **Amount**

Reject withdrawals when **Amount > 20K**

Overdrafts are allowed

After six overdrafts, no more overdrafts allowed until 12 normal withdrawals



Overdrafts rejected if **Balance < -40k**

Overdrafts rejected if previous three transactions were overdrafts

Initial Model: Counter Automata

Initial States

```
balance = 0  
t_overd = 0  
c_overd = 0  
c_n_withd = 0
```

```
!(balance = 0  
t_overd = 0  
c_overd = 0  
c_n_withd = 0)
```


Initial Model: Counter Automata

Initial States

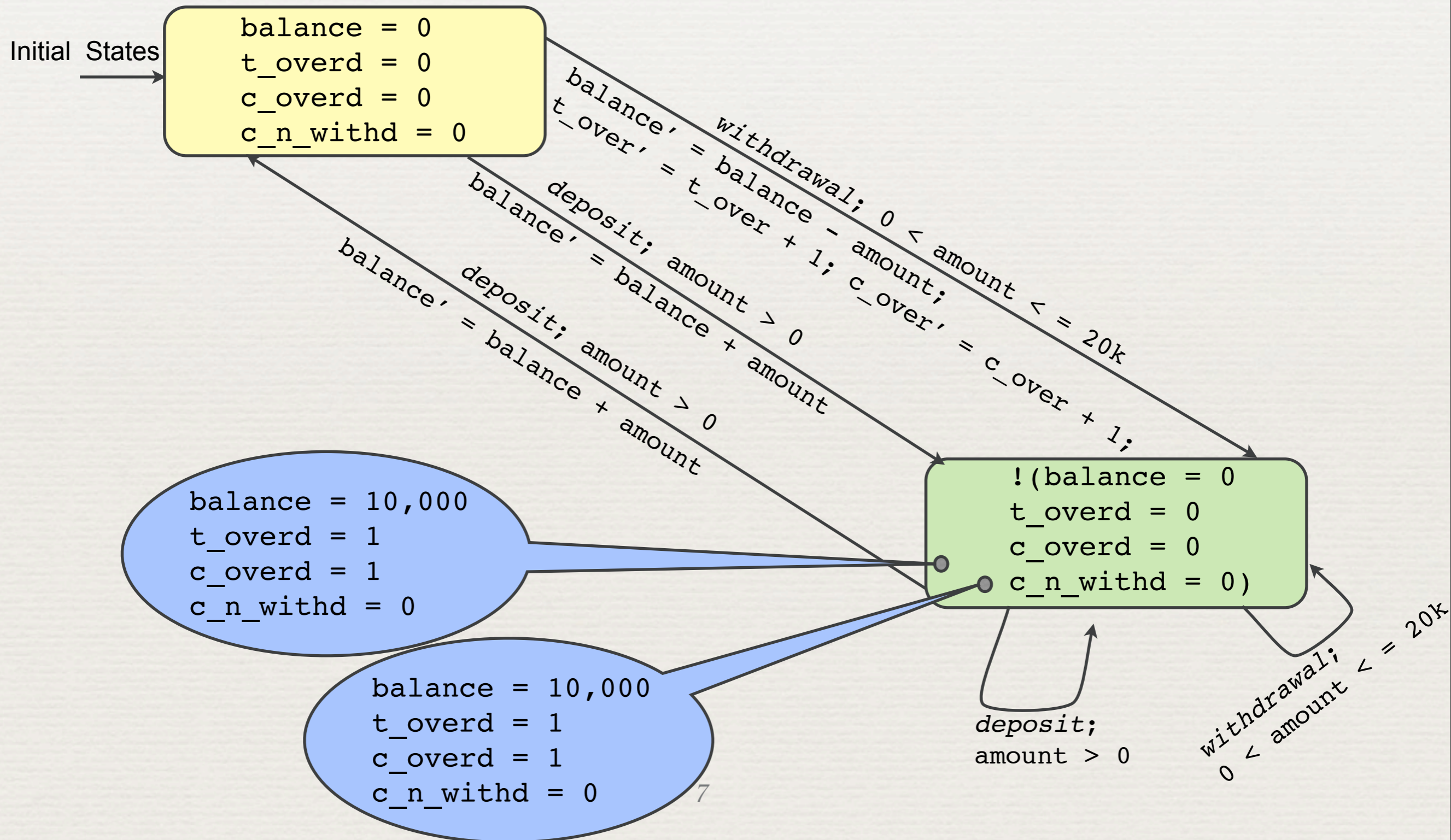
```
balance = 0  
t_overd = 0  
c_overd = 0  
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```

```
balance = 10,000  
t_overd = 1  
c_overd = 1  
c_n_withd = 0
```

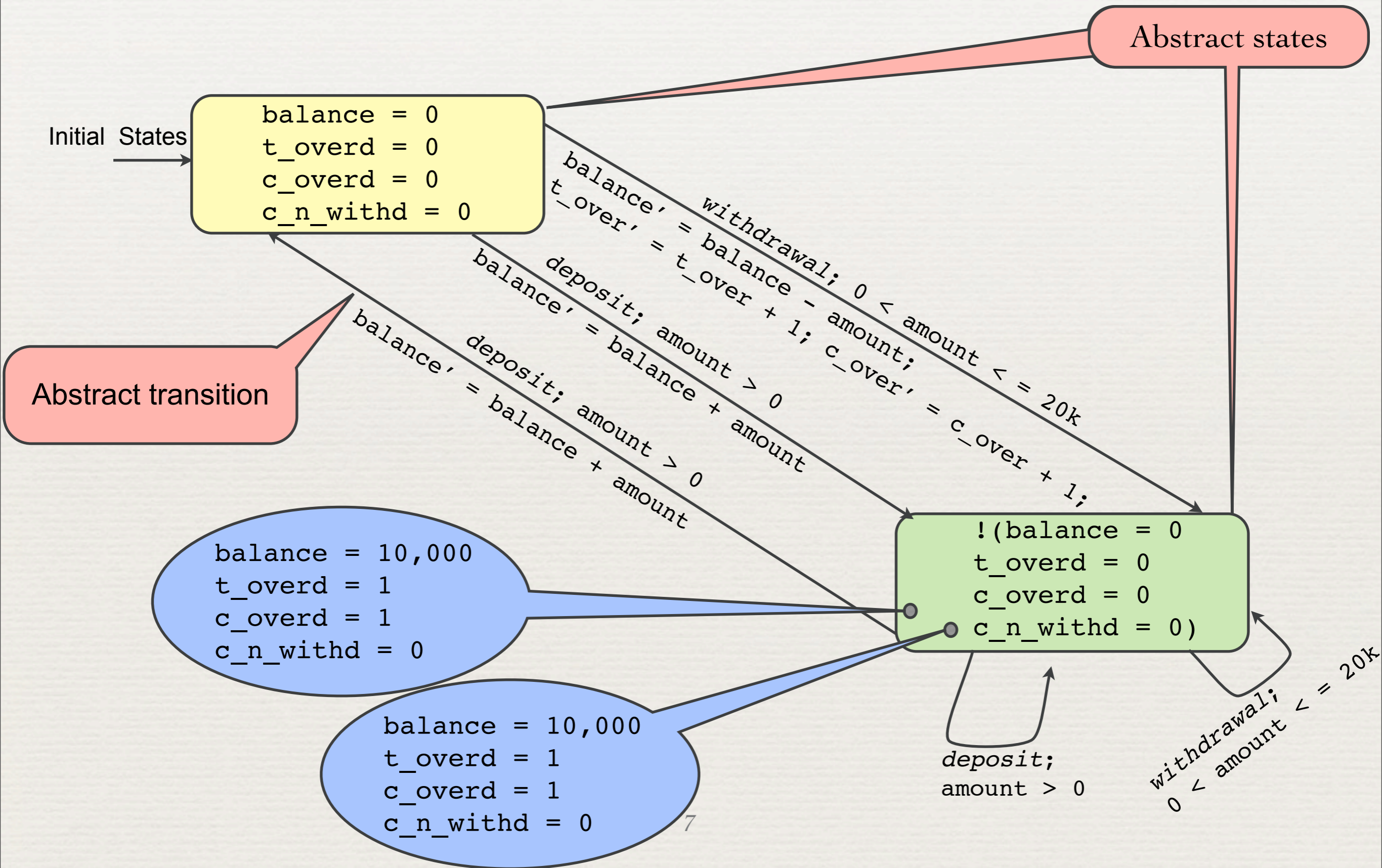
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Initial Model: Counter Automata



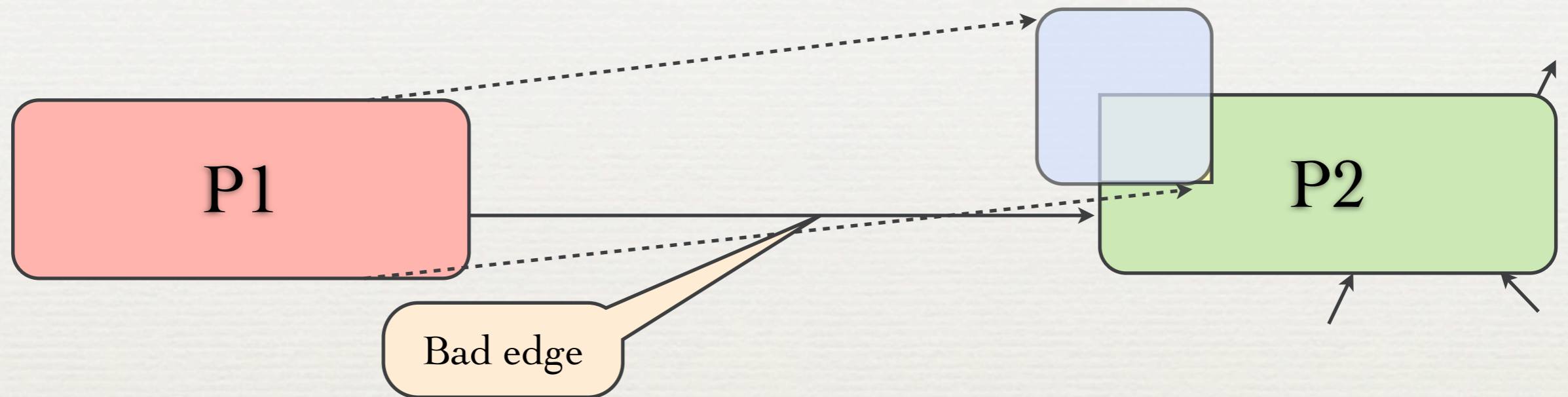
Initial Model: Counter Automata



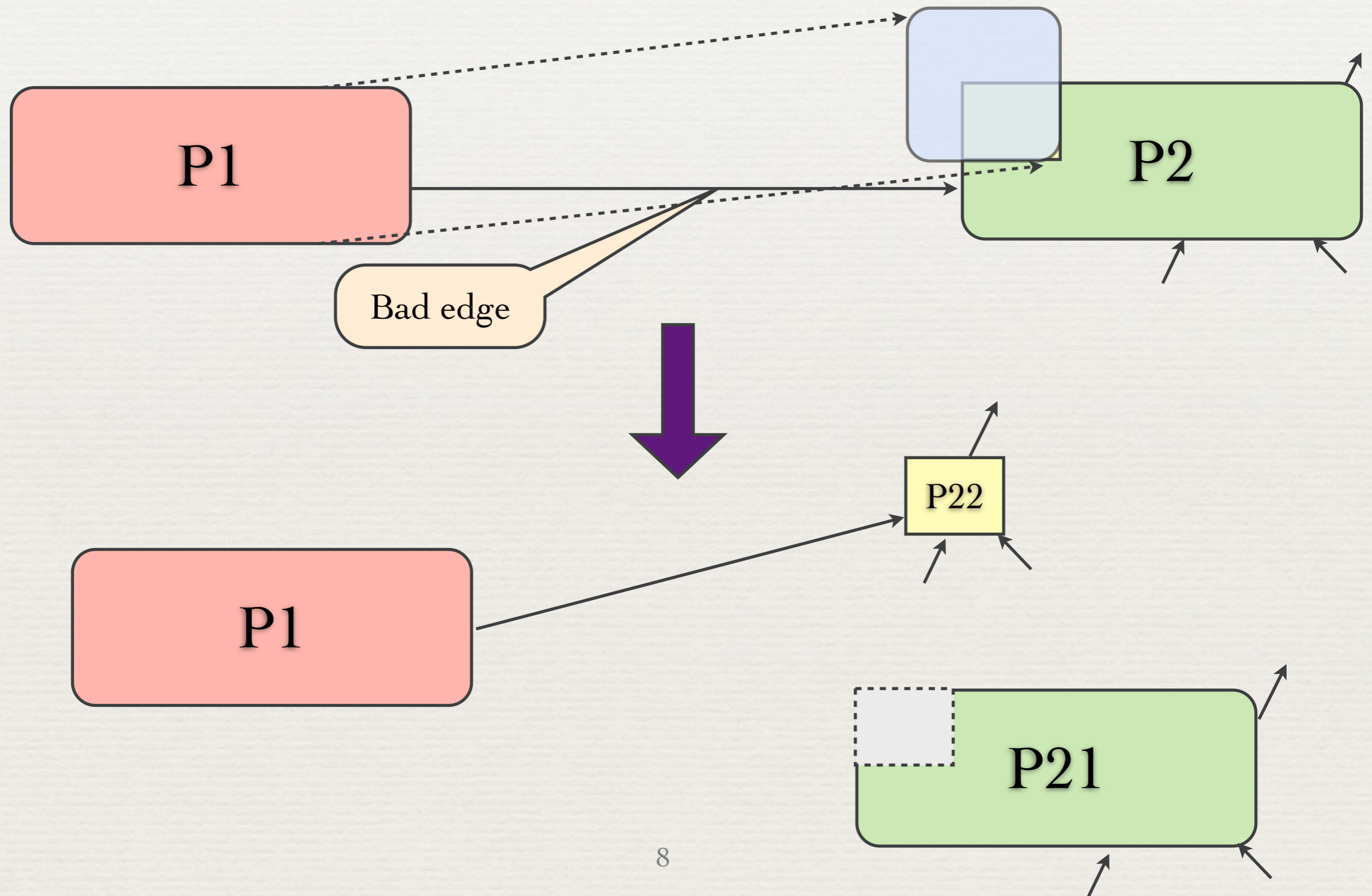
Our Approach: Partitioning Algorithm (Forward Analysis)



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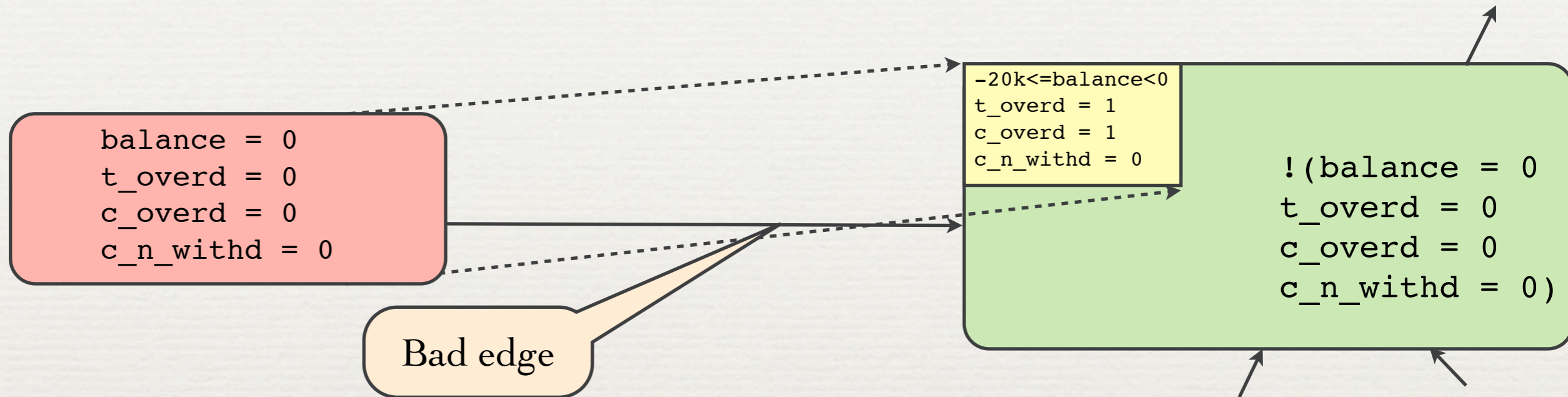
◆ Repeat until there are no more bad edges remaining. If algorithm terminates then we have a *finite final partitioning*.

If there is an edge between partitions P1 and P2, then every concrete state in P2 has a pre-image in P1.

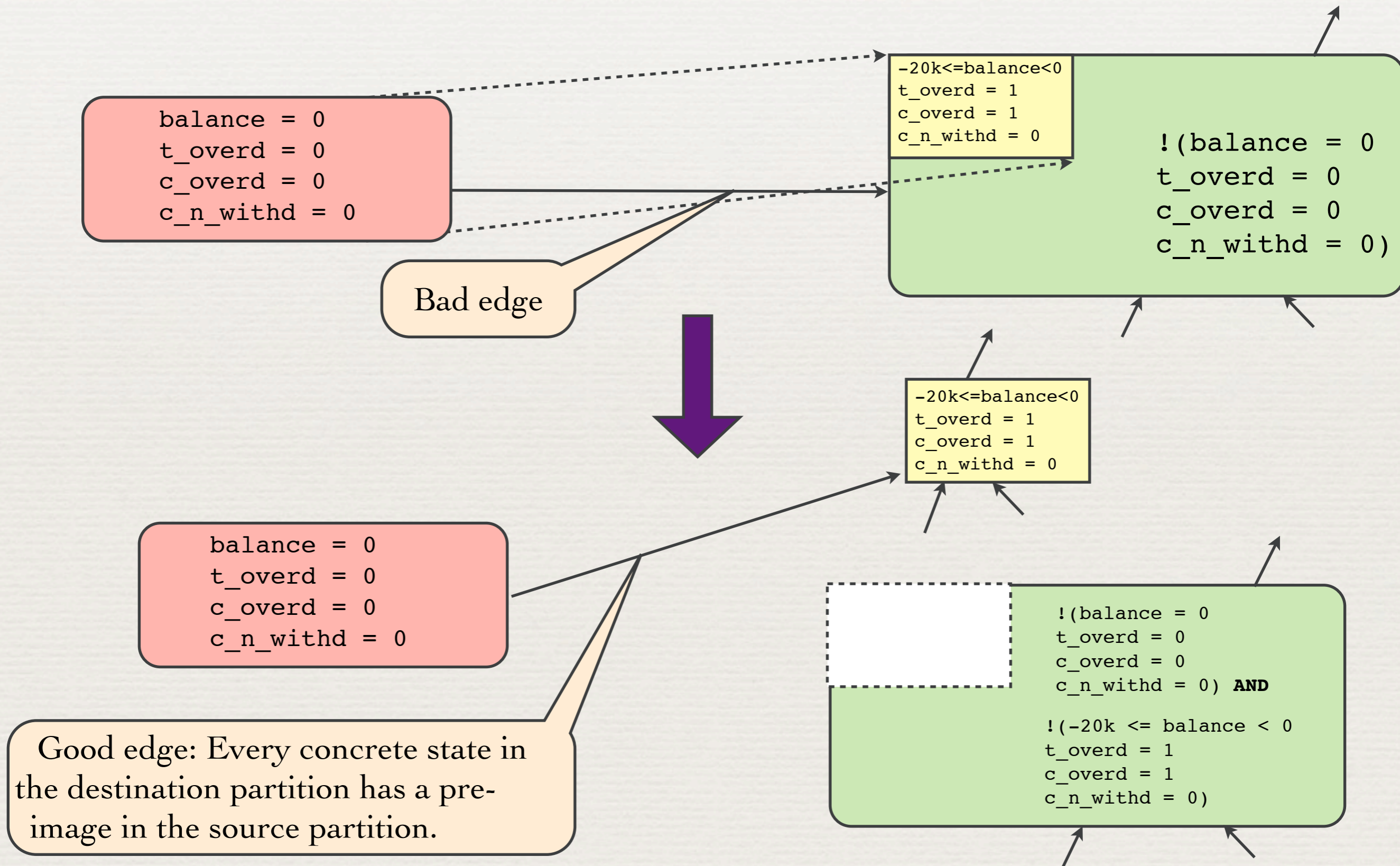
◆ Final partitioning is a refinement of partitioning created by symbolic model checking.

◆ Terminates on a subclass of systems on which symbolic model checking terminates.

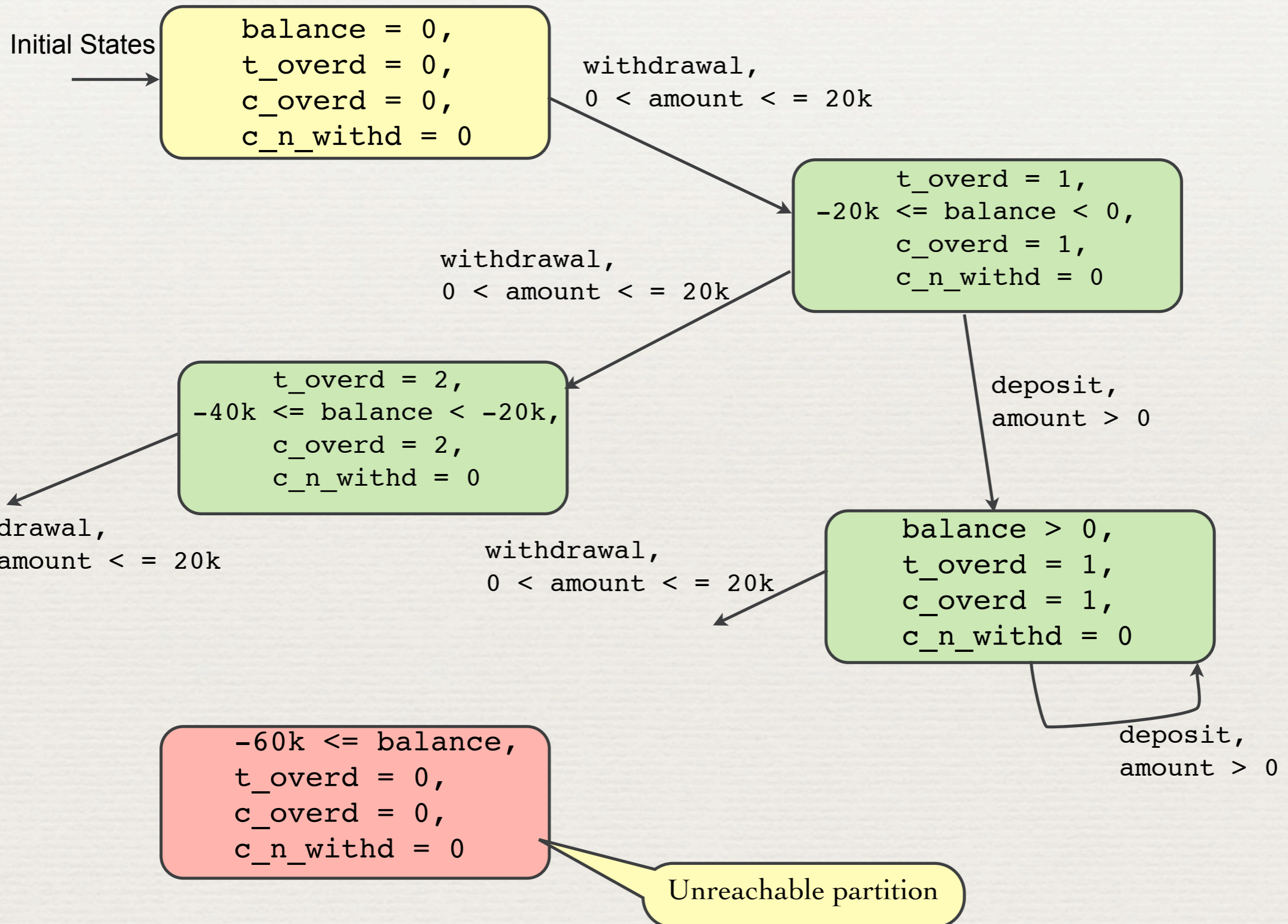
Applying our algorithm on Banking Example



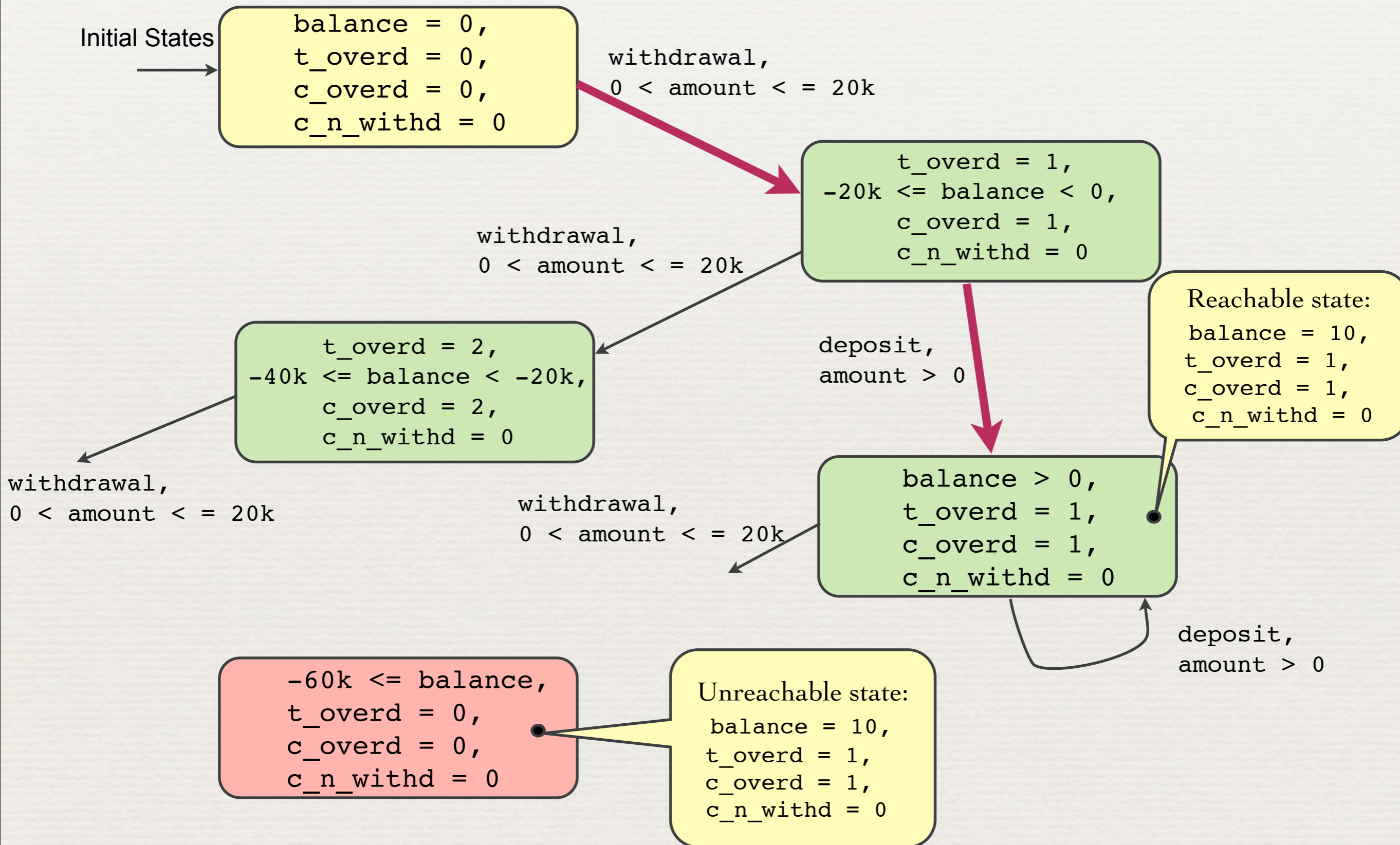
Applying our algorithm on Banking Example



Applying our algorithm on Banking Example: Part of final partitioning

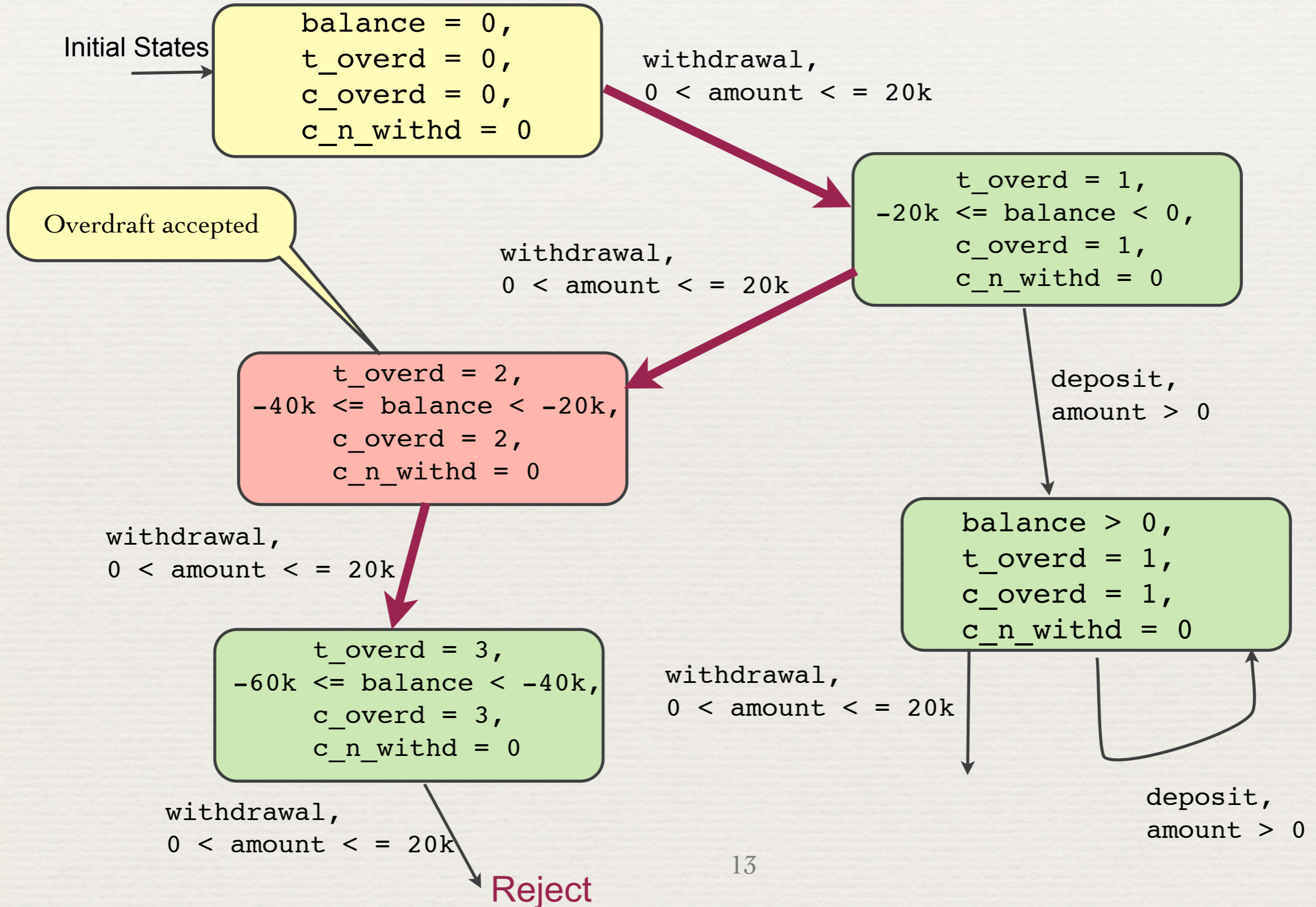


Answering Verification Properties: Reachability



Answering Verification Properties: Temporal Properties

Example: If an overdraft is rejected there is some overdraft that was accepted in the past.



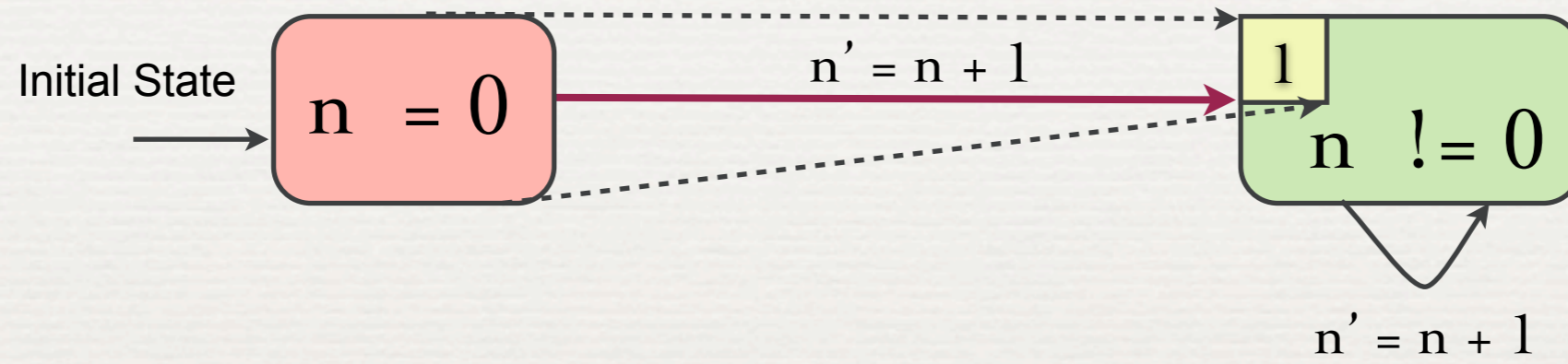
Our Algorithm: Summary

- ◆ Final partitioning satisfies following property:
 - ◆ If there is an edge between partitions P1 and P2, then every concrete state in P2 has a pre-image in P1.
- ◆ We can answer some temporal properties other than reachability.
 - ◆ **Future work:** To define the class of temporal properties that can be answered with final partitioning.
- ◆ The algorithm does not terminate on all counter automata.
 - ◆ **Future work:** To improve our algorithm to terminate on larger class of systems.

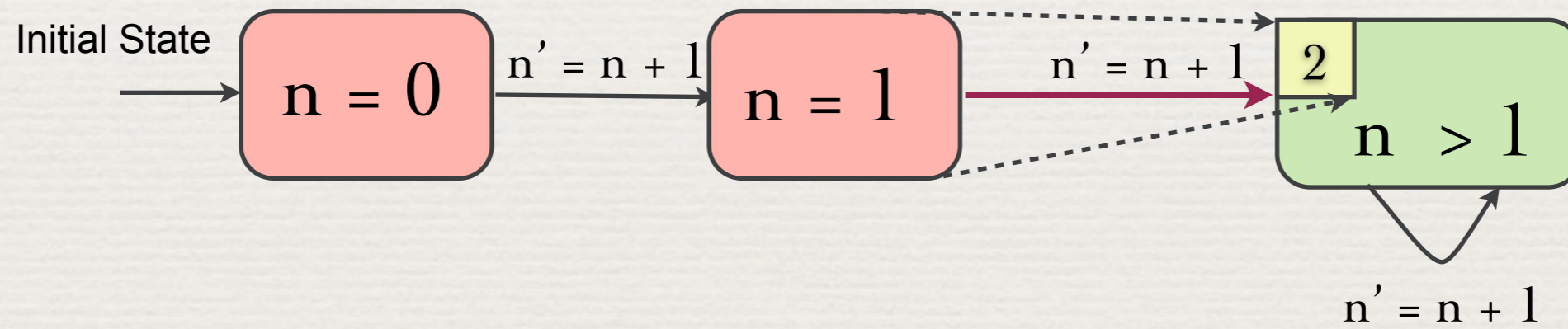
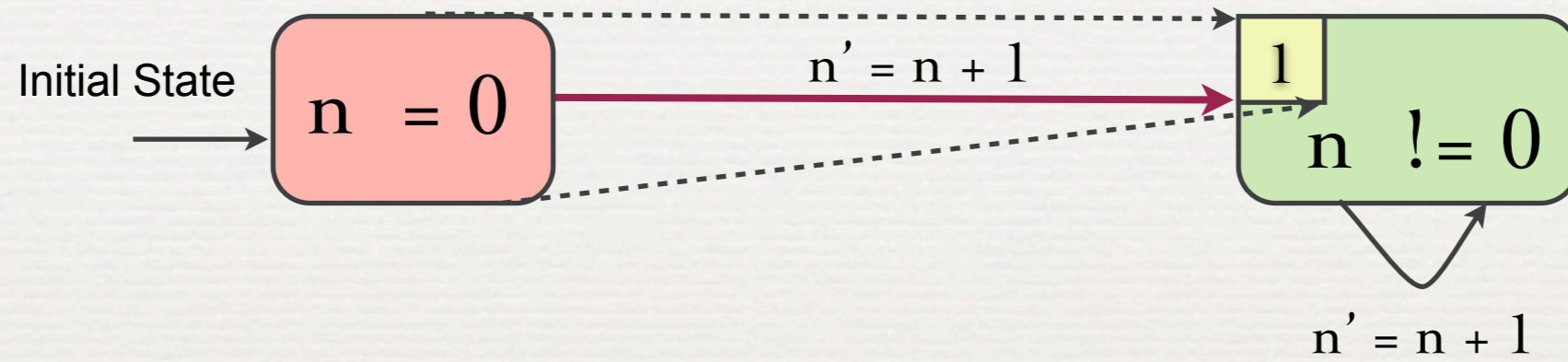
Our Algorithm: Proposed Improvements

- ♦ Algorithm can be tuned to terminate on larger class of counter automata using following changes:
 - ♦ To compute **Image*** instead of **Image** while refining on self loops on partitions.
 - ♦ To avoid partitioning of already reachable states.
 - ♦ To answer reachability for a given set of final states.
- ♦ These improvements will make our algorithm equivalent to symbolic model checking.

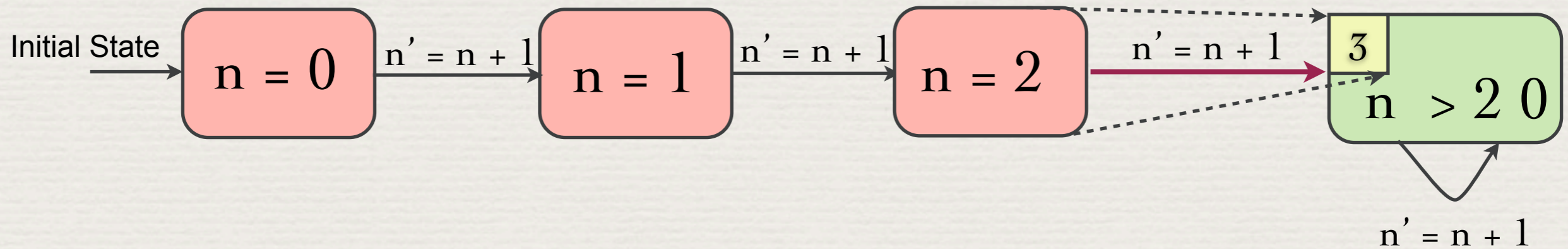
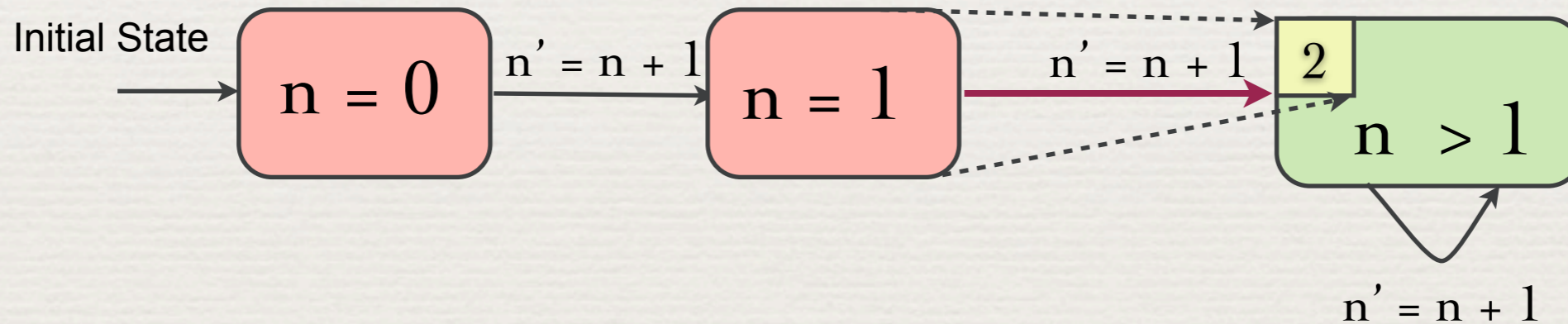
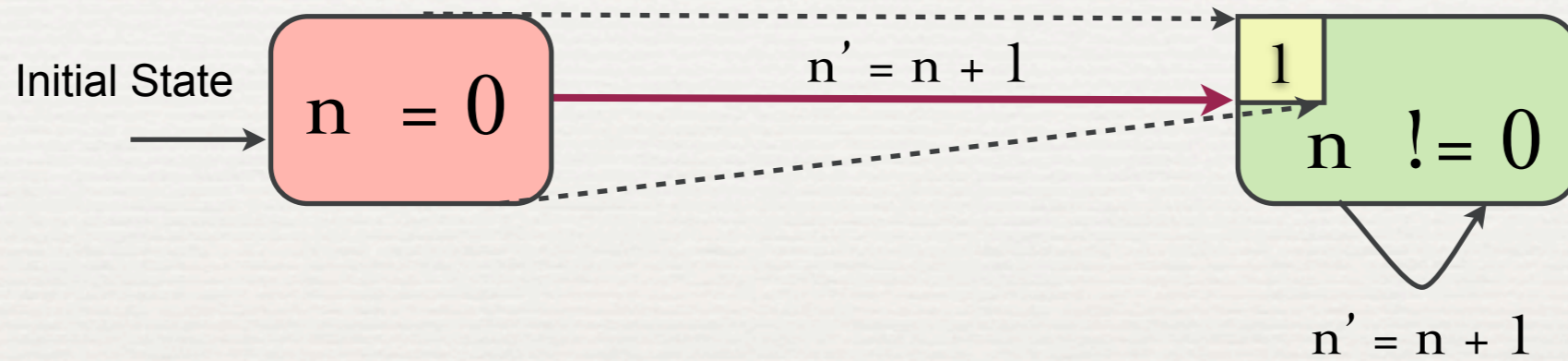
Example: Computing Image*

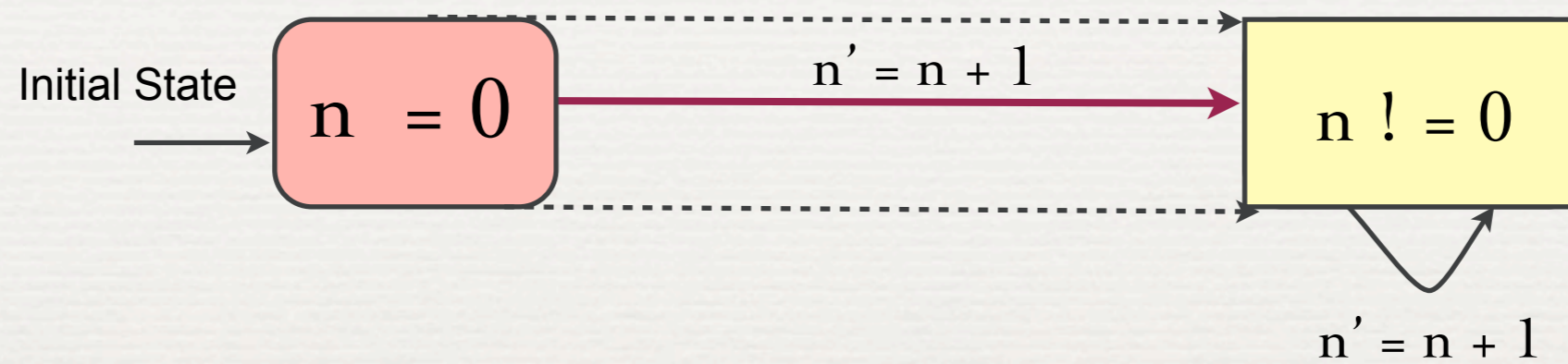


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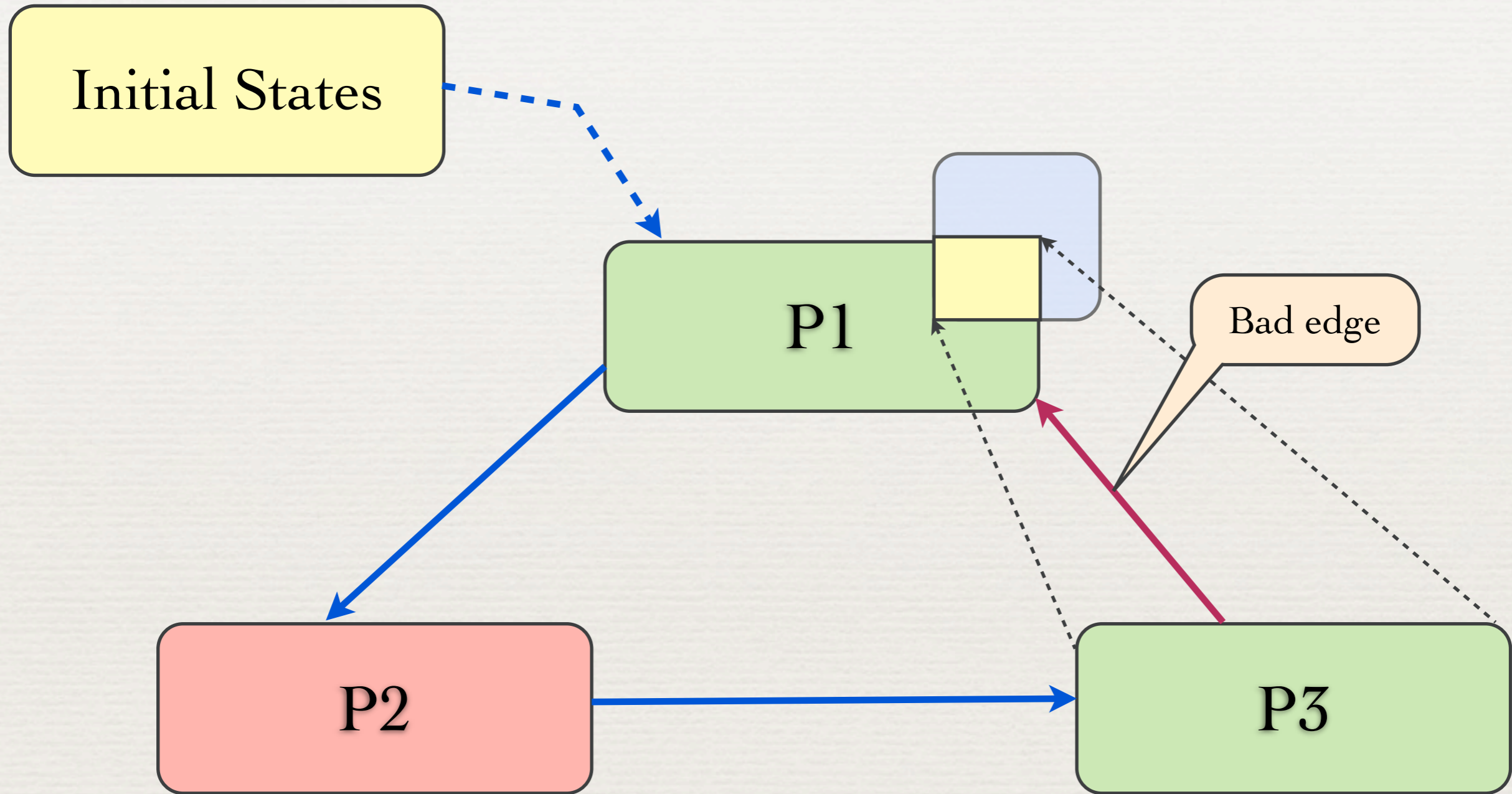
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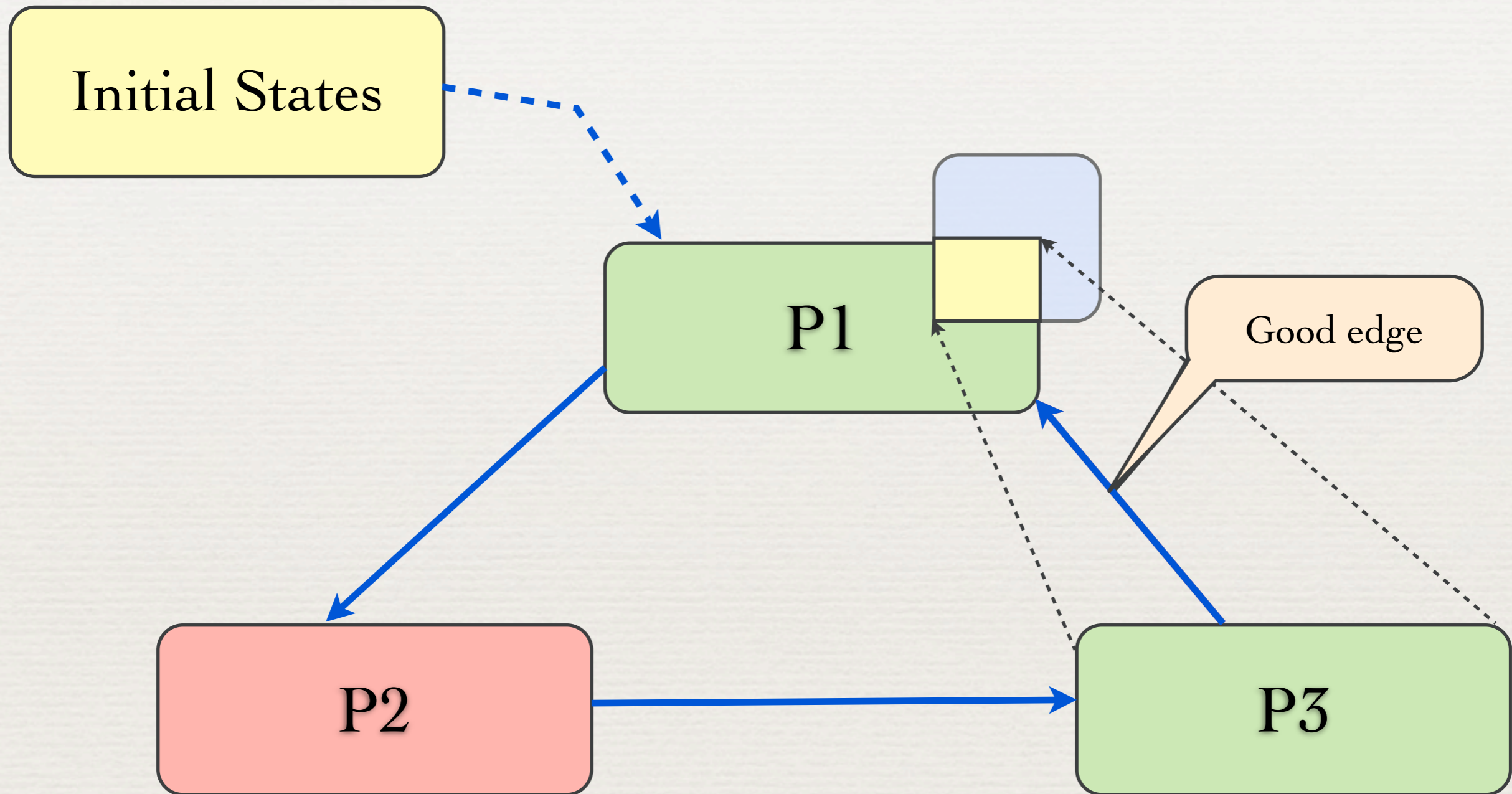


- ◆ We lose the information about the paths on which we could reach a particular state.

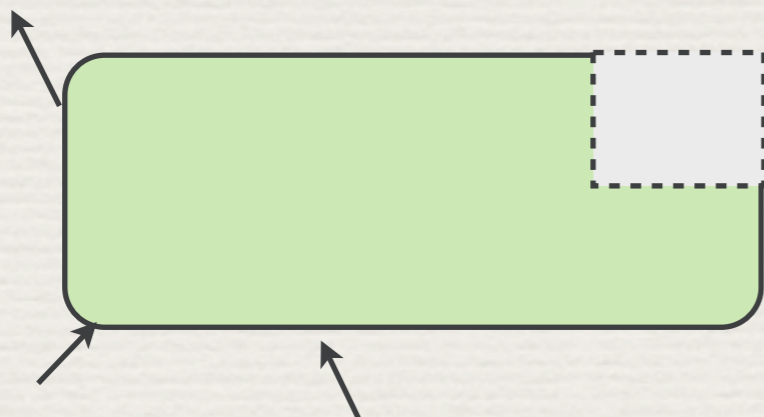
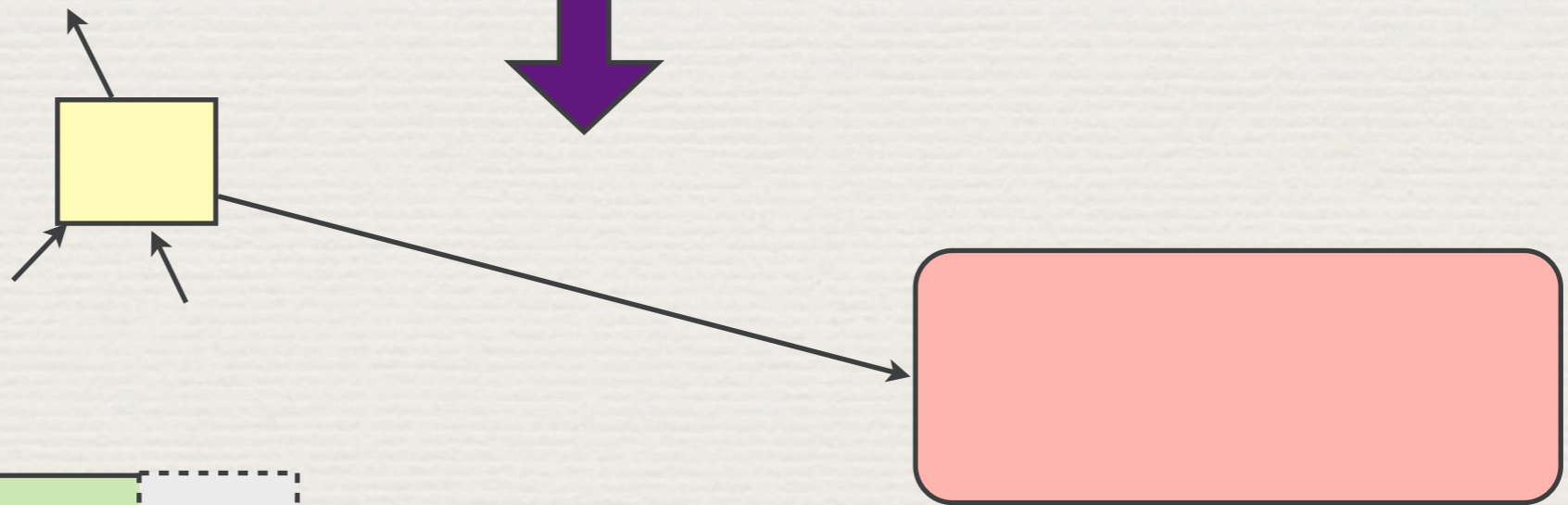
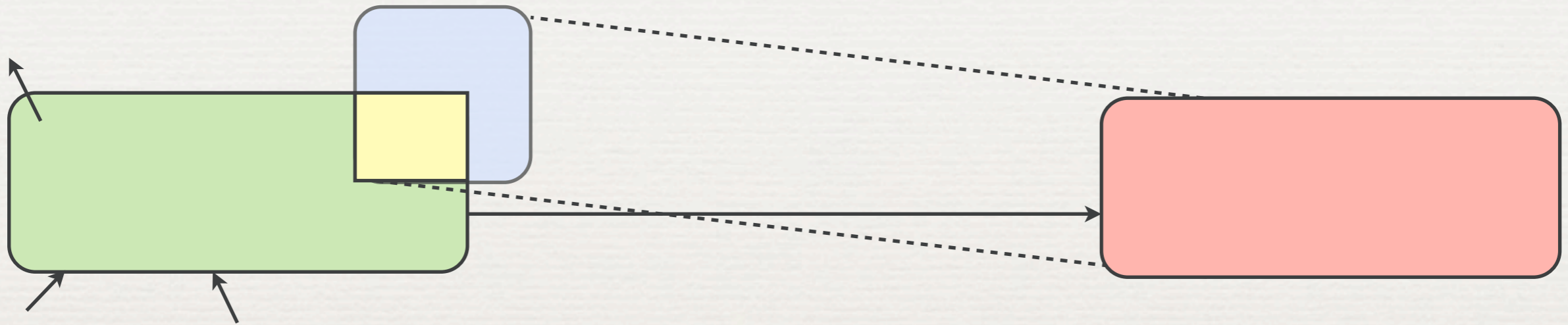
Avoid Partitioning of Already Reachable States



Avoid Partitioning of Already Reachable States



Backward Analysis



Answering properties using Backward Analysis

- ♦ **Control state reachability:** Given a transition system with a finite labeling for concrete states, we can only answer reachability of a label using our backward analysis algorithm.
- ♦ Backward algorithm terminates on some examples where forward algorithm fails to terminate, and vice versa.
- ♦ Forward algorithm:
 - ♦ *Must* analysis for reachability of a concrete state from initial state.
 - ♦ *May* analysis for reachability of a final state from given concrete state.
- ♦ Backward algorithm:
 - ♦ *May* analysis for reachability of a concrete state from initial state.
 - ♦ *Must* analysis for reachability of a final state from given concrete state.

In Comparison to Existing Algorithms

- ◆ Algorithms for hybrid automata proposed by Henzinger et. al.
 - ◆ Partitioning based
 - ◆ Backward analysis of the system
 - ◆ Answer control state reachability
- ◆ Synergy proposed by Bhargav S. Gulavani et. al.
 - ◆ Partitioning based
 - ◆ Backward analysis
 - ◆ Answers reachability of a given set of final states.
- ◆ Symbolic model checking of infinite state systems
 - ◆ Forward analysis
 - ◆ Set saturation based

Comparison to Ibarra et. al. (2000)

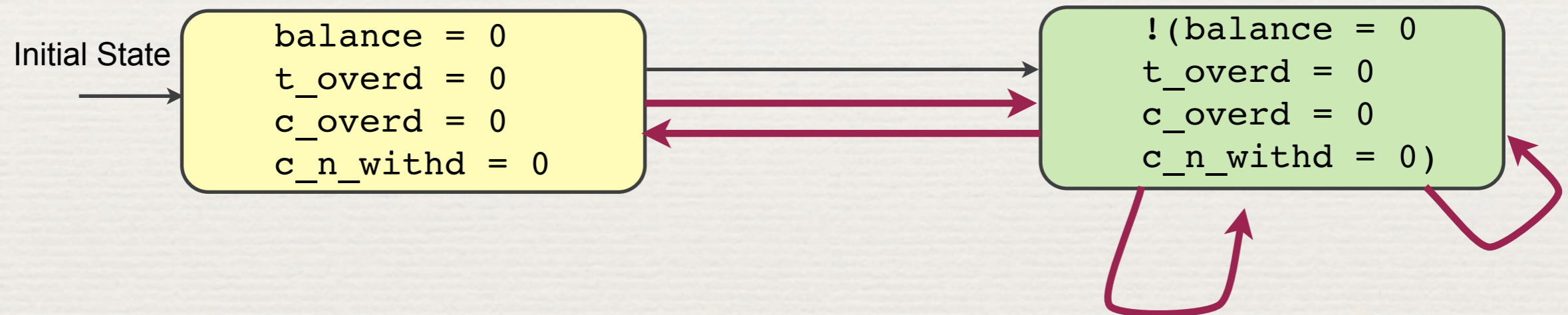
- ♦ **Result:** Emptiness, infiniteness, disjointness, containment and equivalence is decidable for reversal bounded counter machines.
- ♦ The banking example is not reversal bounded:
 - ♦ **balance** and **cn_withd** are not reversal bounded.
- ♦ Our algorithm doesn't terminate on all reversal bounded counter automata.
- ♦ **Future work:** To improve our algorithm so that it terminates on all reversal bounded counter automata.

Comparison to Comon et. al. (1998)

- ♦ **Result:** Reachability is decidable in flat counter automata.
- ♦ Counter automata for the banking example is not a flat.

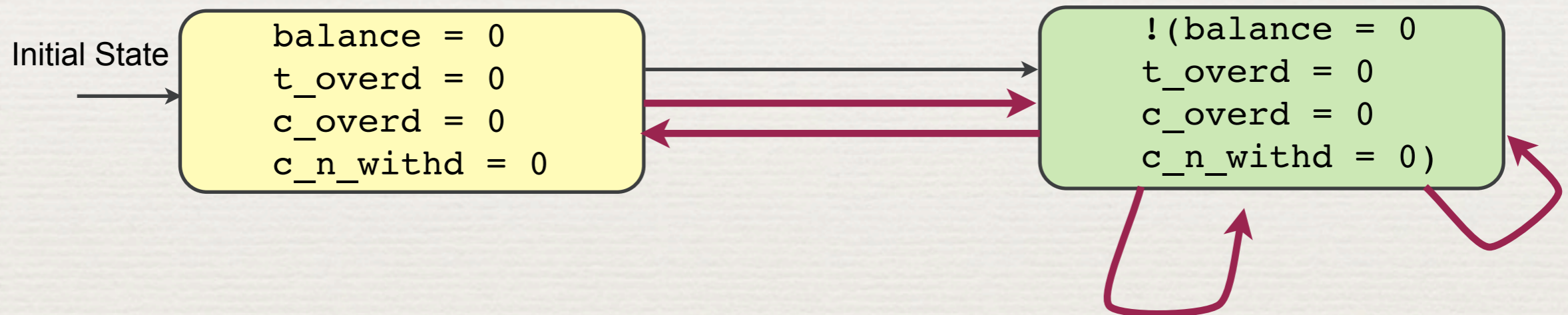
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- ♦ The guard on edges is specified as conjunctions formulas of the form: $x \leq y + d$, where x and y can be primed or unprimed counters and d is a constant.
- ♦ **Future Work:** Check if our algorithm terminates on all flat automata.

Comparison to Past Work: Summary

- ♦ The two papers define classes of counter automata for which reachability is decidable.
- ♦ **Future Work:**
 - ♦ Identify the sufficient conditions for termination of our algorithms.
 - ♦ To improve our algorithms to terminate on a class of counter automata that is superset of reversal bounded and flat automata.

Comparison to A. Finkel et. al. (1994)

- ◆ **Result:** Generalized results for answering control state reachability in well-structured infinite state transition systems
- ◆ **Future work:**
 - ◆ Check how well-structuredness of transitions systems is related to termination of our algorithms.

THANK YOU