Analyzing time constrained MSGs

K Narayan Kumar

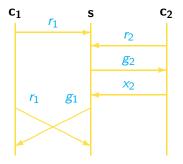
Chennai Mathematical Institute http://www.cmi.ac.in/~kumar

Joint work with P Gastin, Madhavan Mukund

Chennai, 30 January 2009

Message Sequence Charts

Two clients and a server



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Message Sequence Charts

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Message Sequence Charts

► Visual formalism for specifying scenarios.

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Part of the UML Standard

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Can we extend the analysis techniques to the timed setting?

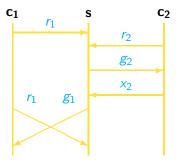
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Can we extend the analysis techniques to the timed setting? Unfortunately, most of the results are negative.

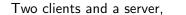
MSCs

Two clients and a server

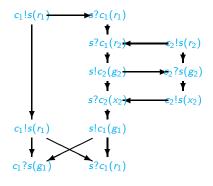


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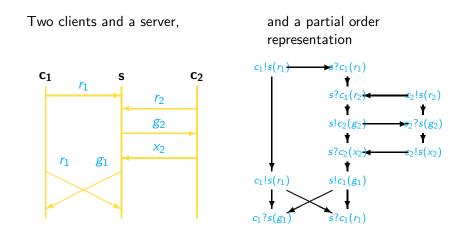
MSCs as Partial Orders



and a partial order representation



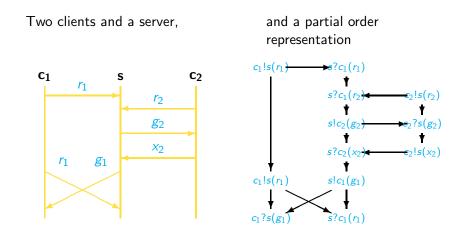
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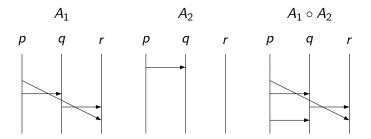
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MSCs as Partial Orders

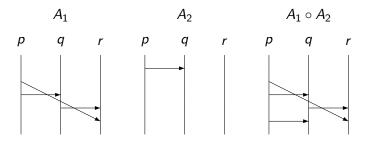


- All channels are assumed to be FIFO.
- An MSC can be regenerated from any one sequentialization.

Concatenation of MSCs



Concatenation of MSCs



p!r p!q q?p q!r r?q p!q q?p r?p

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is a sequentialization of of $A_1 \circ A_2$.

► A finite state automaton



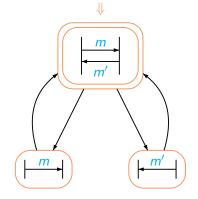
- A finite state automaton
- Each state is labelled by an MSC

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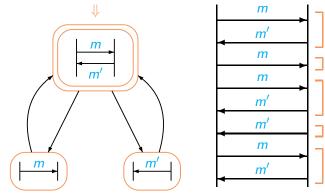
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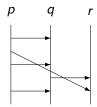


Boundedness

A sequentialization of an MSC is B-bounded if no channel has more than B messages at any point.

Boundedness

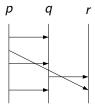
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The linearization

p!q q?p p!r p!q q?p q!r r?q p!q q?p r?p

is 1-bounded while the linearization

plq plr plq plq q?p q?p plr q?p r?q r?p

is 3-bounded.

An MSC is existentially *B*-bounded if one of its sequentializations is *B*-bounded.

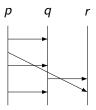
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An MSC is <u>universally</u> *B*-bounded if all of its sequentializations are *B*-bounded.



An existentially 1-bounded and universally 3-bounded MSC.

An MSG is existentially *B*-bounded if every MSC it generates is existentially *B*-bounded.

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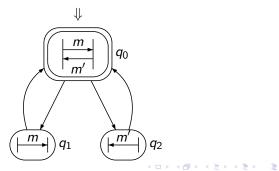
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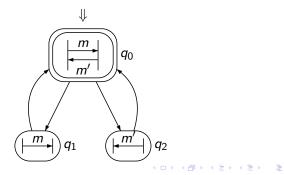


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An MSG is existentially bounded if there exists a B such that every MSC it generates is existentially B-bounded.



An MSG is universally bounded if there exists a B such that every MSC it generates is B-bounded.



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• Every MSG is existentially *B*-bounded for some *B*.

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- Checking whether an MSG is existentially *B*-bounded for a given *B* is decidable.

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Deciding Boundedness

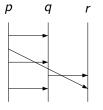
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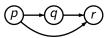
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Checking whether an MSG is bounded is decidable.

Communication graph of an MSC

Nodes are the processes. An edge from p to q if there is a message from p to q.

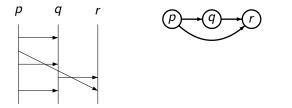




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An MSG is bounded if and only if every the MSC generated by every loop has a communication graph that is a disjoint union of SCCs.

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Adding time to scenarios

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Adding time to scenarios

- Time constrained MSCs
 - MSCs with timing constraints between events

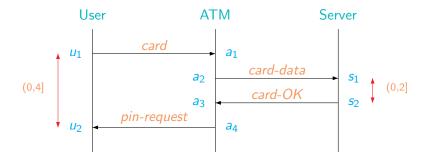
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Adding time to scenarios

- Time constrained MSCs
 - MSCs with timing constraints between events
- Time constrained Message Sequence Graphs
 - Generate infinite families of time constrained MSCs

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MSCs with time constraints



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Associate time interval constraints with pairs of events

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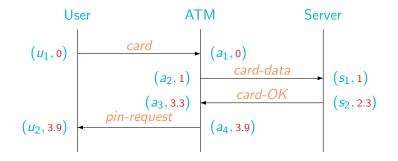
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- Intervals may be open, closed, half-open
- Simplifying assumptions
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 - ▶ Both *e* and *e'* lie on same process line
 - ... or across a single message

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 - ... or across a single message
 - e is p!q(m) and e' is corresponding receive q?p(m)

A timed behaviour



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• Add timestamps to events on MSC, $\tau : E \to \mathbb{R}_{\geq 0}$

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All timestamps refer to same global time

- Add timestamps to events on MSC, $\tau : E \to \mathbb{R}_{\geq 0}$
- All timestamps refer to same global time
- Order of timestamps respects partial order on events

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Linearizations of timed MSCs are timed words

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- Linearizations of timed MSCs are timed words
- Again, a single linearization suffices to reconstruct a timed MSC

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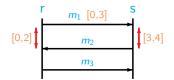
▶ TC-MSC $T \Rightarrow L(T)$, set of timed MSCs that cover T

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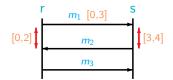
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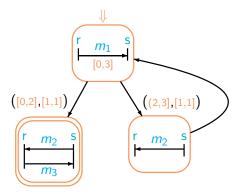
- The set of timed MSCs covering a TC-MSC may be empty.
- A TC-MSC is said to be realizable if it is covered by atleast one timed MSC.



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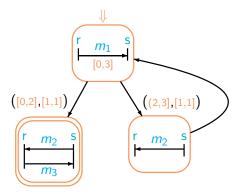
- States labelled by time constrained MSCs
- Local constraints for each process along edges
- Legal paths in the automaton generate time constrained MSCs

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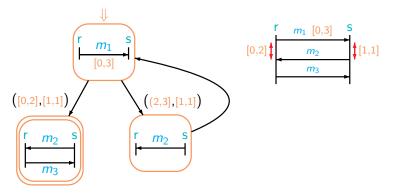


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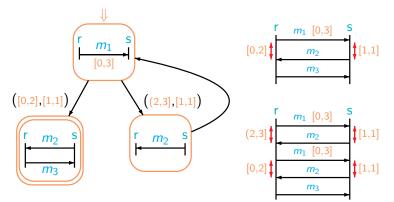
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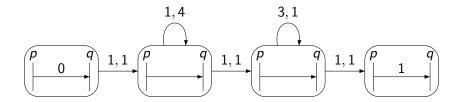
(The control state reachability problem for TC-MSGs.)

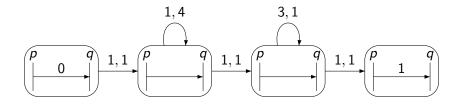
Given a TC-MSG G and a state q in G, does there exist a path $q_0q_1 \dots q_k = q$ from an initial state q_0 such that the TC-MSG generated by this path is realizable ?

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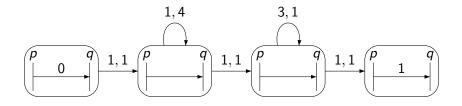
(The control state reachability problem for TC-MSGs.)

This problem is trivial for ordinary MSGs.

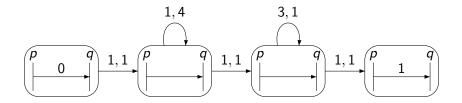




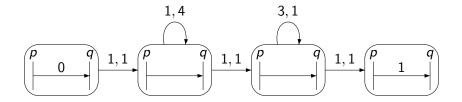




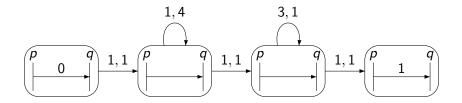




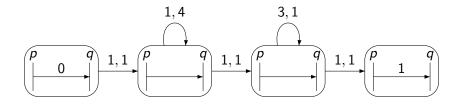




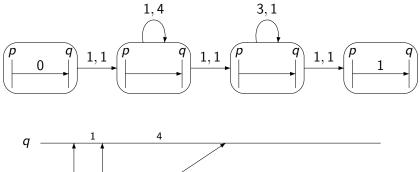






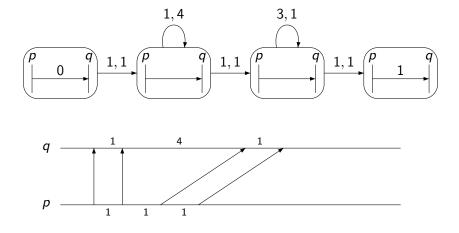




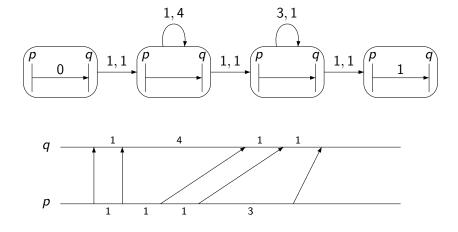


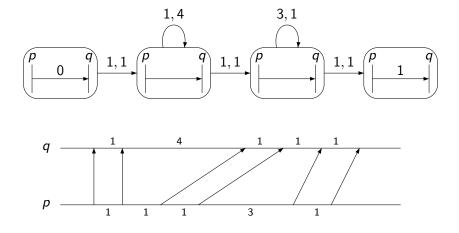


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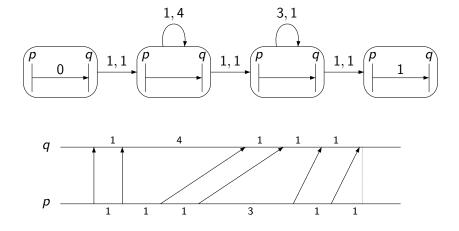


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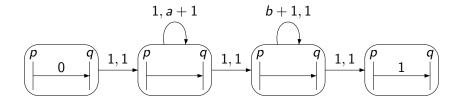


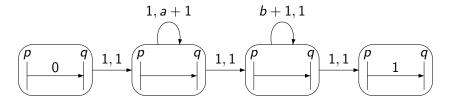


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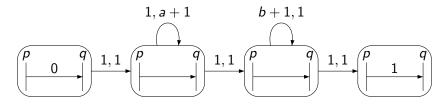
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► The first loop is to be executed k times and the second one l times such that a.k - b.l = 1.

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 Simple paths may not be realizable while those with loops may be.

► A timed MSC is universally *B* bounded if all its timed linearizations are *B* bounded.

- ► A timed MSC is universally *B* bounded if all its timed linearizations are *B* bounded.
- ► A timed MSC is existentially *B* bounded if it has at least one timed linearization that is *B* bounded.

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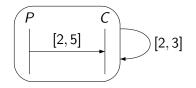
- ► A timed MSC is universally *B* bounded if all its timed linearizations are *B* bounded.
- ► A timed MSC is existentially *B* bounded if it has at least one timed linearization that is *B* bounded.
- A TC-MSC is (universally/existentially) *B* bounded if all its timed realizations are (universally/existentially) *B* bounded.

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- A TC-MSG is (universally/existentially) bounded if there is a B such that all the TC-MSCs realizing it are (universally/existentially) B bounded.

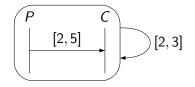
Time constraints may ensure boundedness.

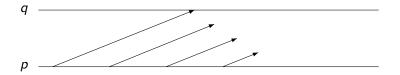
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Time constraints may ensure boundedness.



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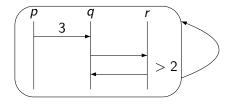


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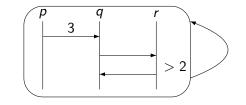
Time constraints may ensure boundedness.

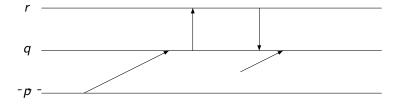
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Time constraints may ensure boundedness.

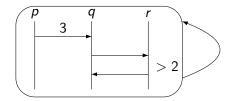


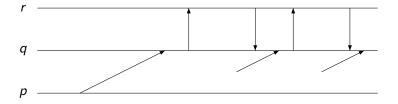
Time constraints may ensure boundedness.





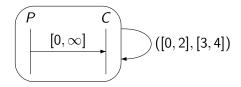
Time constraints may ensure boundedness.



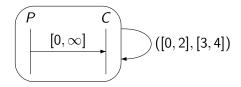


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Time contraints may rule out existential boundedness.

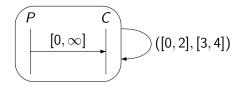


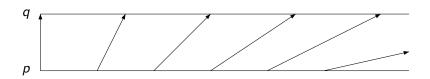
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We show that 2 counter machines can be simulated using TC-MSGs.

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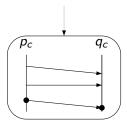
We show that 2 counter machines can be simulated using TC-MSGs.

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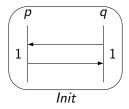
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The reduction

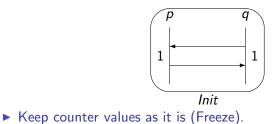
Initialization of the counter value to 0



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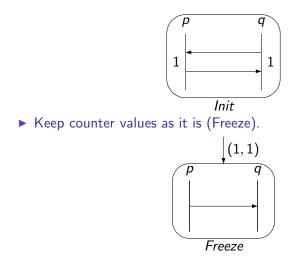
The reduction

Initialization of the counter value to 0

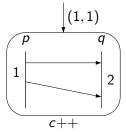


The reduction

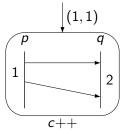
Initialization of the counter value to 0



▶ Increment the counter *c*.

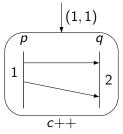


▶ Increment the counter *c*.

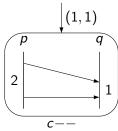


▶ Decrement the counter *c*.

▶ Increment the counter *c*.



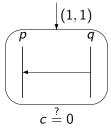
▶ Decrement the counter *c*.



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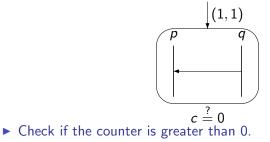
• Check if the counter is 0.

• Check if the counter is 0.

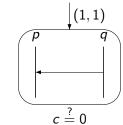


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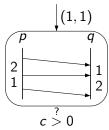
• Check if the counter is 0.



• Check if the counter is 0.



Check if the counter is greater than 0.



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▶ The counter machine is assumed to be deterministic.

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- It either has a finite run ending at the accept state or an infinite run.

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- The counter machine is assumed to be deterministic.
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- The control state corresponding to the final state is reachable if and only if the counter machine halts.

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The control state reachability problem for TC-MSGs is undecidable. The problem is undecidable even when there are no timing constraints on messages.

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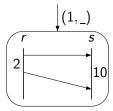
The control state reachability problem for TC-MSGs is undecidable. The problem is undecidable even when there are no timing constraints on messages.

The (language) emptiness problem for TC-MSGs is undecidable.

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▶ Add two new processes *r* and *s*.

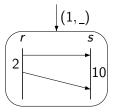
- Add two new processes r and s.
- Augment the TC-MSC labelling each node with the following two messages



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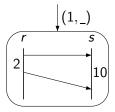


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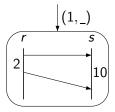
Label all the nonhalting states as accepting.

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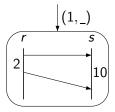
- Label all the nonhalting states as accepting.
- If the counter machine halts then the language is finite and hence bounded.

- Add two new processes r and s.
- Augment the TC-MSC labelling each node with the following two messages



- Label all the nonhalting states as accepting.
- If the counter machine halts then the language is finite and hence bounded.
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- Add two new processes r and s.
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Checking boundedness for TC-MSGs is undecidable

Are point intervals necessary to obtain undecidability?

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Reachability and Boundedness are undecidable even when all interval constraints are restricted to be open intervals.

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• Use four processes p_l, q_l, p_u and q_u for each counter.

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- ► The value p_l q_l is used to ensure that the C-- operation is permissible only if the counter is nonzero.

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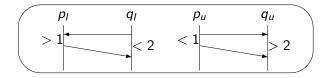
• The value of $p_u - q_u$ is used to check for 0.

Open Intervals ...

Initialize the counter to 0.

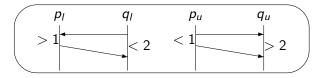
Open Intervals ...

Initialize the counter to 0.

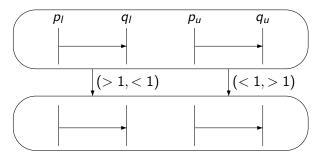


Open Intervals ...

Initialize the counter to 0.



Composition between Nodes



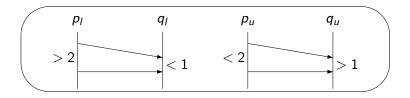
Open intervals ...

The decrement instruction



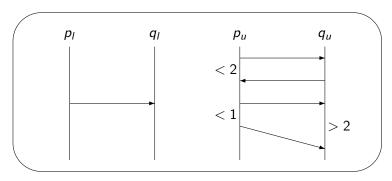
Open intervals ...

The decrement instruction



Open interval ...

Check for 0



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What about the reachability problem for channel bounded $\mathsf{TC}\text{-}\mathsf{MSGs}?$

What about the reachability problem for channel bounded TC-MSGs?

The reachability problem for channel bounded TC-MSGs is also undecidable.

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Single process as a time keeper

▶ Two processes are used to simulate a counter.

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Single process as a time keeper

- Two processes are used to simulate a counter.
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A controller or scheduler process that dictates timing across different phases of the protocol.

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Even with the restriction that constraints across nodes are permitted only on a fixed process, the reachability and boundedness problems for TC-MSGs remain undecidable.

Let p be the time-keeper. We use two processes q^- and q^+ .

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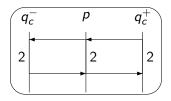
1. The time difference between the last events in p and q^- is a lower bound on the value of the clock.

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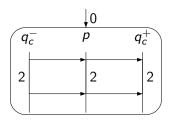
Let p be the time-keeper. We use two processes q^- and q^+ .

- 1. The time difference between the last events in p and q^- is a lower bound on the value of the clock.
- 2. The time difference between the last events in q^+ and p is an upper bound on the value of the clock.

Initialize

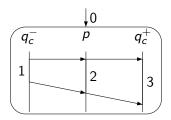


Freeze

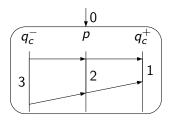


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Increment

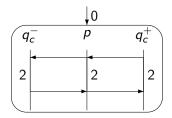


Decrement



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Check for Zero



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► Construct communication graph for an MSC One node per process, edge p → q iff p sends a message to q

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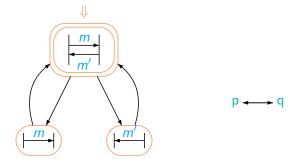
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 For each loop, communication graph is one strongly connected component plus isolated vertices

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 For locally synchronized TC-MSGs the boundedness problem is trivially decidable.

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Every locally synchronized MSG generates a universally bounded language.

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- The reachability problem for locally synchronized TC-MSGs is decidable.

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 - Works like an event-clock automaton (upto some extra labelling).

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Thank you.

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Edge Constraint free TC-MSGs

Consider TC-MSGs where there are no time constraints associated with transitions between nodes.

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Consider TC-MSGs where there are no time constraints associated with transitions between nodes.

The control state reachability problem is decidable. A path is realizable if and only if each node in the path is realizable.

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Edge Constraint free TC-MSGs

Consider TC-MSGs where there are no time constraints associated with transitions between nodes.

- The control state reachability problem is decidable. A path is realizable if and only if each node in the path is realizable.
- The boundedness problem is still open. Time constraints can enforce boundedness.