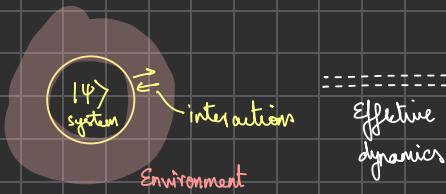


Lecture 2 : Challenges of QEC, Bits & Phase flip codes

References: Quantum Computation and Quantum Information by Nielsen & Chuang, Chapter 10.

Perimeter Institute Recorded Seminar Archive: PIRSA : <https://pirsa.org/c17045>

- Quantum systems constantly interact with their environment.

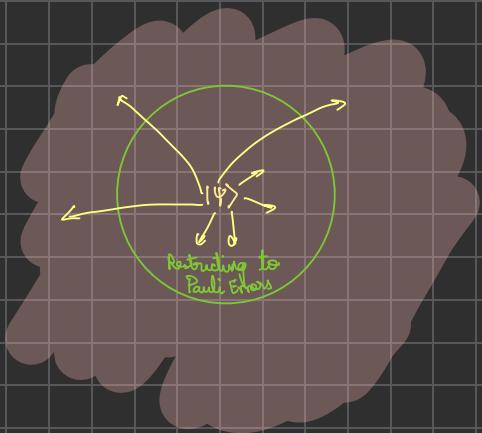
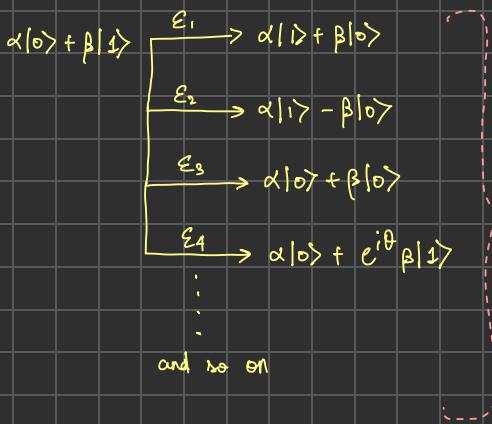


- In any application we want to encode information into a state $|ψ\rangle$ and do meaningful operations reliably.
- Simple case: can we encode quantum information in $|ψ\rangle$ and preserve it for some time?

- Case of $|ψ\rangle = \alpha|0\rangle + \beta|1\rangle$: a single qubit (2-level system)

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow[\text{time: } t]{E} |\phi\rangle \neq |ψ\rangle \quad \times \text{Hopeless situation}$$

Challenge #1: There are infinitely many possible errors



Out of all possible Errors we will restrict our attention to Pauli Matrices (Errors)

$$\mathcal{E}(P) = P_I P + P_X X P X + P_Y Y P Y + P_Z Z P Z \quad (\text{Pauli channel})$$

$$P_I + P_X + P_Y + P_Z = 1: \text{ Trace preserving.}$$

Recall that $X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$, $Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$ and $Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

$$\begin{aligned} \text{Prob: } P_Z &\dots |\psi\rangle \\ \text{Prob: } P_X &\dots X|\psi\rangle = \alpha|1\rangle + \beta|0\rangle \\ \text{Prob: } P_Y &\dots Y|\psi\rangle = \alpha|1\rangle + i\beta|0\rangle \\ \text{Prob: } P_Z &\dots Z|\psi\rangle = \alpha|0\rangle - \beta|1\rangle \end{aligned}$$

Later on, in lecture #3, we will see that this is not as restrictive as it seems to be.

Suppose we have a state $|\psi\rangle$ that encodes quantum information, and

$$|\psi\rangle \xrightarrow[\text{(after time T)}]{\mathcal{E}(|\psi\rangle \otimes |\psi\rangle)} \mathcal{E}(|\psi\rangle \otimes |\psi\rangle)$$

can we recover the stored quantum information from $\mathcal{E}(|\psi\rangle \otimes |\psi\rangle)$?

We want to encode the quantum information stored in $|\psi\rangle$:

$$(\text{encode}) \quad U: |\psi\rangle \mapsto |\phi\rangle$$

such that there exists some operation R where:

$$|\phi\rangle \xrightarrow[R]{\mathcal{E}(|\phi\rangle \otimes |\phi\rangle)} |\phi\rangle \otimes |\phi\rangle \quad \text{with high probability.}$$

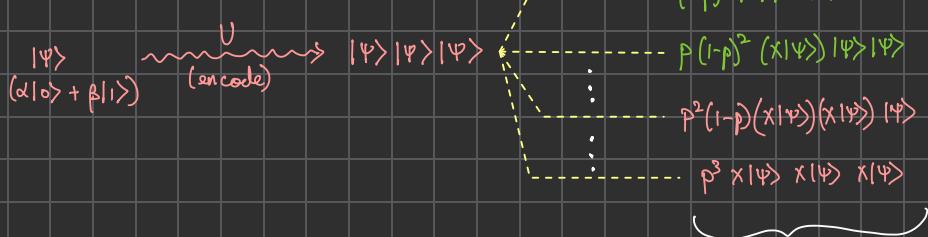
(quantum error correction)

Toy Example: say we only care about protecting quantum information against X -errors:

$$\begin{aligned} |\psi\rangle &= \alpha|0\rangle + \beta|1\rangle \quad \begin{array}{l} \text{Prob: } 1-P \dots \alpha|0\rangle + \beta|1\rangle \\ \text{Prob: } P \dots \alpha|1\rangle + \beta|0\rangle \end{array} \end{aligned}$$

$$\mathcal{E}(P) = (1-P)I + P X P X \quad : \text{ Bit flip channel}$$

Naive strategy: "playing the odds"



- Look at the three copies, take a majority vote.
- If only one copy is affected, we will succeed.

• Obviously does not work: challenge #2

• No cloning theorem:



• There exists no unitary operation U such that for any state $|\psi\rangle$:

$$U|\omega\rangle|\psi\rangle = |\psi\rangle|\psi\rangle$$

• Simple proof: Try cloning two states $|\psi\rangle$ and $|\phi\rangle$:

$$U(|\psi\rangle \otimes |\omega\rangle) = |\psi\rangle \otimes |\psi\rangle$$

$$\text{and } U(|\phi\rangle \otimes |\omega\rangle) = |\phi\rangle \otimes |\phi\rangle$$

Since U is a unitary operator, it should preserve the inner product:

$$\left. \begin{array}{l} U|x> = |x'> \\ U|y> = |y'> \end{array} \right\} \text{then: } \langle x|y \rangle = \langle x'|y' \rangle.$$

Let's see what this reveals about states in our case:

$$(\langle \psi | \otimes \langle \omega |) (|\phi\rangle \otimes |\omega\rangle) = (\langle \psi | \otimes \langle \psi |) (|\phi\rangle \otimes |\phi\rangle)$$

$$\langle \psi | \phi \rangle \langle \omega | \omega \rangle = |\langle \psi | \phi \rangle|^2$$

$$\text{So: } \langle \psi | \phi \rangle = |\langle \psi | \phi \rangle|^2$$

implying that $\langle \psi | \phi \rangle = \begin{cases} 1 & \text{meaning that } |\psi\rangle = |\phi\rangle \text{ and we can only clone a fixed state} \\ 0 & \text{meaning we can only clone orthogonal states.} \end{cases}$

- What do we do to make the "play the odds" strategy work?

Clone only orthogonal states:

$$(\text{encode}) \quad U: |0\rangle \mapsto |000\rangle \quad U: |1\rangle \mapsto |111\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow[\text{(encode)}]{U} \alpha|000\rangle + \beta|111\rangle$$

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \xrightarrow[\text{(encode)}]{U} \alpha|000\rangle + \beta|111\rangle$$

$$\begin{array}{lll} P_1 & \rightarrow \alpha|100\rangle + \beta|011\rangle & = X_1 |\psi\rangle \\ P_2 & \rightarrow \alpha|010\rangle + \beta|101\rangle & = X_2 |\psi\rangle \\ P_3 & \rightarrow \alpha|001\rangle + \beta|110\rangle & = X_3 |\psi\rangle \\ P_4 & \rightarrow \alpha|110\rangle + \beta|001\rangle & = X_1 X_2 |\psi\rangle \\ P_5 & \rightarrow \alpha|101\rangle + \beta|010\rangle & = X_1 X_3 |\psi\rangle \\ P_6 & \rightarrow \alpha|011\rangle + \beta|100\rangle & = X_2 X_3 |\psi\rangle \\ P_7 & \rightarrow \alpha|111\rangle + \beta|000\rangle & = X_1 X_2 X_3 |\psi\rangle \end{array}$$

Can we measure each qubit in \mathbb{Z} and then take a majority vote?

No: challenge #2: measurement collapses the quantum superposition.

$$\alpha|100\rangle + \beta|011\rangle \xrightarrow[\text{measure } z_1]{\text{ }} \left\{ \begin{array}{ll} |100\rangle & : \text{outcome -1} \\ |011\rangle & : \text{outcome 1} \end{array} \right.$$

- Instead we are only allowed to perform measurements that do not collapse the encoded state:

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow[\text{(encode)}]{U} \alpha|000\rangle + \beta|111\rangle \xrightarrow{\text{measure } z_1, z_2, z_3} \alpha|100\rangle + \beta|011\rangle$$

measure $\underbrace{z_1 z_2}_{M_1}$ and $\underbrace{z_2 z_3}_{M_2}$

$M_1 = -1$: parity of the first two bits is odd.

$M_2 = -1$: parity of the last two bits is odd.

$$\left. \begin{array}{l} M_1: \text{ outcome of measuring } z_1 z_2 \\ M_2: \text{ outcome of measuring } z_2 z_3 \end{array} \right\} \begin{array}{ll} M_1 = +1, M_2 = +1: & \text{Probability } (1-p)^2 \text{ of no error.} \\ M_1 = +1, M_2 = -1: & \text{Prob. } p \text{ of } X \text{ error on qubit 1.} \\ M_1 = -1, M_2 = +1: & \text{Prob. } p \text{ of } X \text{ error on qubit 3.} \\ M_1 = -1, M_2 = -1: & \text{Prob. } p \text{ of } X \text{ error on qubit 2.} \end{array}$$

In all cases Measuring $z_1 z_2, z_2 z_3$ does not collapse the state.

Toy model: circumventing all the challenges of QEC: The Bit flip code

A bit flip code encodes $|0\rangle$ and $|1\rangle$ states using

$$U: |0\rangle \mapsto |000\rangle$$

$$U: |1\rangle \mapsto |111\rangle$$

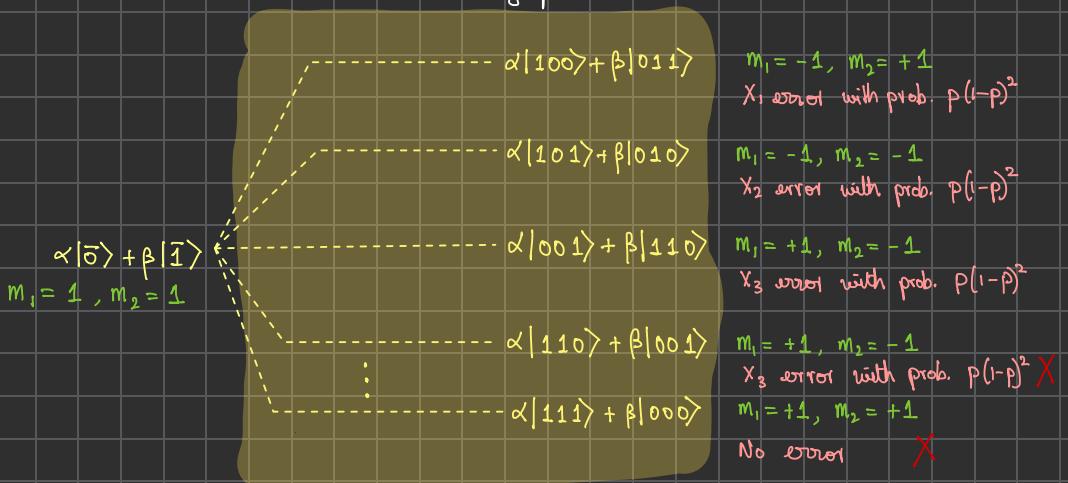
Terminologies

- ①. U : encoder / encoding map
- ②. $|0\rangle := |000\rangle$ and $|1\rangle := |111\rangle$ are called encoded states
- ③. Span $\{|0\rangle, |1\rangle\}$ is called the Quantum Error Correcting Code: In this case, the Bit flip code.
- ④. logical qubits K : $2^K =$ dimension of the code = # basis vectors

The bit flip code encodes 1 logical qubit into 3 physical qubits.

Note: measuring Z_1, Z_2 and Z_2, Z_3 yields: $Z_1 Z_2 |\bar{x}\rangle = m_x |\bar{x}\rangle$, $x \in \{0, 1\}$, $m_x = +1$.

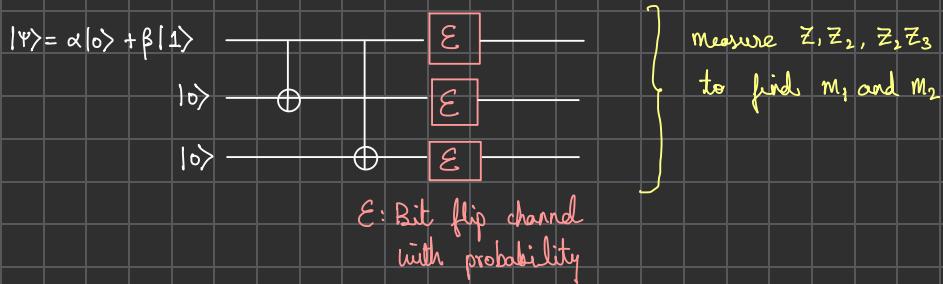
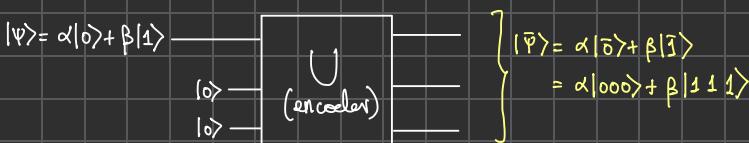
Environment: Bit flip channel



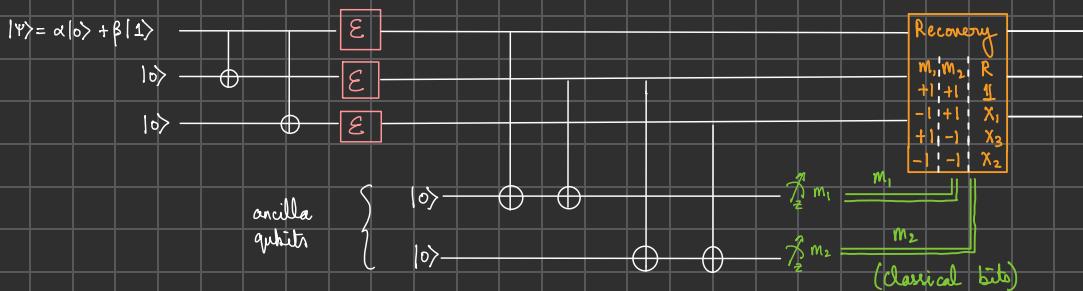
Takeaway:

- we will be able to correct for any single qubit X errors in the bit flip channel.
- Bit flip code fails to correct multiqubit X errors.

Circuit model for the Bit-Flip code:



Doing measurements of z_1, z_2 and z_2, z_3 to find out information about the errors:



Summary: under bit flip channel, what is the net benefit of using the bit flip quantum error correction scheme?

Without QEC with the Bit-Flip code



With QEC using the Bit-Flip code



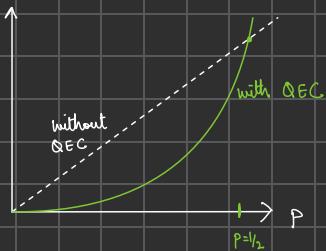
Probability of errors:

$$P \quad \text{vs.} \quad 3p^2(1-p) + (1-p)^3$$

$$P \quad \text{vs.} \quad O(p^2)$$

- As long as $p < 1/2$, we can suppress logical errors by employing QEC.

Prob. error



Tutorial topic:

What if we want a greater suppression on the logical error rate?

- Can we achieve a logical error rate of $O(p^3)$, $O(p^4)$, ...?
- Say we want a logical error rate of $O(p^3)$: we want to correct all 2-qubit errors.

$$\begin{aligned} |0\rangle \mapsto |\bar{0}\rangle &= \frac{|00000\rangle + |11111\rangle}{\sqrt{2}} \\ |1\rangle \mapsto |\bar{1}\rangle &= \frac{|00000\rangle - |11111\rangle}{\sqrt{2}} \end{aligned} \quad \left. \begin{array}{l} \text{we are encoding one logical qubit} \\ \text{in 5 physical qubits.} \end{array} \right\}$$

measure operations: $Z_1 Z_2$, $Z_2 Z_3$, $Z_3 Z_4$, $Z_4 Z_5$

m_1	m_2	m_3	m_4		
+1	+1	+1	+1	:	No error with prob. $(1-p)^5$
-1	+1	+1	+1	:	X ₁ error with prob. $p(1-p)^4$
:					
-1	-1	+1	-1	:	X ₂ X ₅ errors with prob. $p^2(1-p)^3$

Phase-Flip code:

- Recall that there are Z-errors too! What happens when a Z-error affects the state encoded in the bit flip code?

Phase flip channel:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \quad \xrightarrow{\text{Prob. } (1-p)} \quad \alpha|0\rangle + \beta|1\rangle$$

$$A_{0,1} \quad p$$

$$Z|\psi\rangle = \alpha|0\rangle - \beta|1\rangle$$

Bit flip code:

$$\begin{aligned} |\bar{\psi}\rangle &= \alpha|\bar{0}\rangle + \beta|\bar{1}\rangle \\ &= \alpha|000\rangle + \beta|111\rangle \end{aligned} \quad \begin{array}{l} \text{Z error} \\ \text{on any qubit} \end{array} \quad \alpha|000\rangle - \beta|111\rangle \quad m_1 = +1, m_2 = +1$$

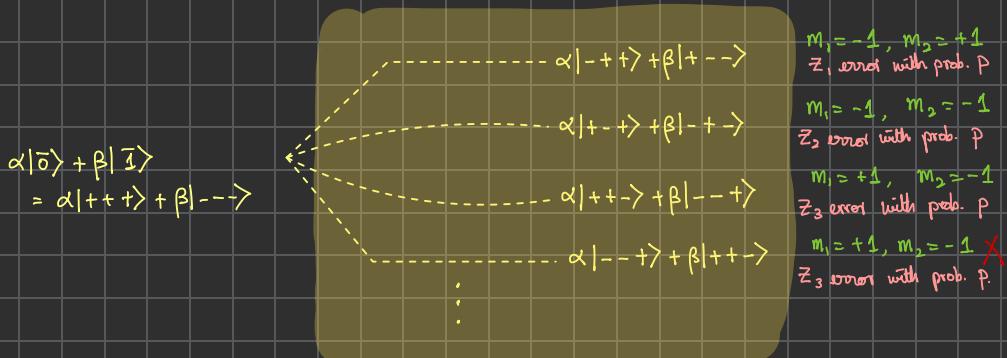
The measurements do not reveal anything useful: Bit flip code cannot correct errors in the phase flip channel.

Correcting Z-errors: the phase-flip code:

- Intuition: we knew that Z_1Z_2, Z_2Z_3 measurements are sensitive to the presence of X errors. So, the code was eigenstates of Z_1Z_2, Z_2Z_3 . Now we want to be sensitive to the presence of Z errors, so the code should be eigenstates of X_1X_2, X_2X_3 .

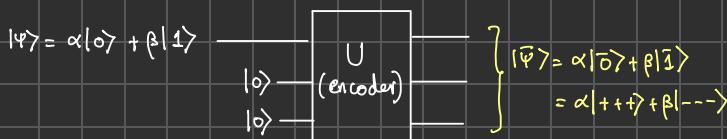
$$U: \begin{aligned} |0\rangle &\mapsto |\bar{0}\rangle := |+++\rangle \\ |1\rangle &\mapsto |\bar{1}\rangle := |---\rangle \end{aligned} \quad \left. \begin{array}{l} U: |\psi\rangle = \alpha|0\rangle + \beta|1\rangle \mapsto |\bar{\psi}\rangle = \alpha|\bar{0}\rangle + \beta|\bar{1}\rangle \\ = \alpha|000\rangle + \beta|111\rangle \end{array} \right\}$$

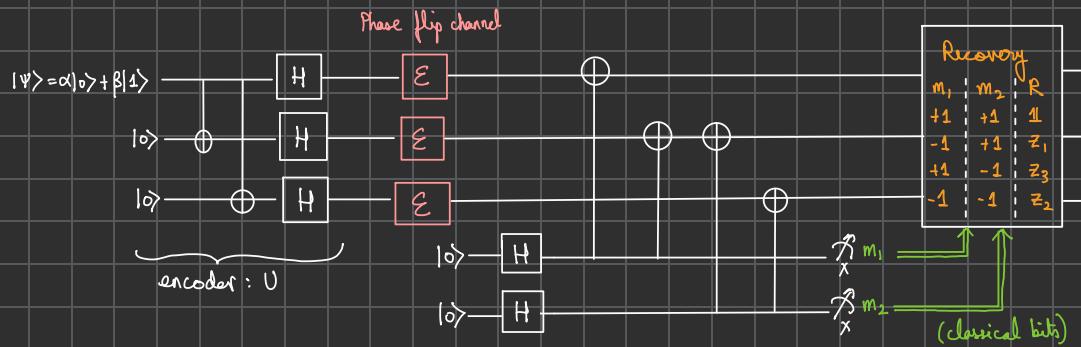
- span $\{|\bar{0}\rangle = |+++\rangle, |\bar{1}\rangle = |---\rangle\}$ is the phase-flip code and U is its encoder.
- measuring X_1X_2 and X_2X_3 on $|\bar{\psi}\rangle$: $X_1X_2|\bar{\psi}\rangle = m_1|\bar{\psi}\rangle, X_2X_3|\bar{\psi}\rangle = m_2|\bar{\psi}\rangle$ where $m_1 = m_2 = \pm 1$.



Phase flip code can correct any single qubit Z-error on the phase flip channel.

Circuit model for the phase flip code:





Hence the phase flip code protects against single qubit errors in the phase flip channel.

	Bit flip channel	Phase flip channel	Any single qubit error
Bit flip code	✓	✗	✗
Phase flip code	✗	✓	✗

- Can we find a code that corrects bit flip as well as phase flip channels?

- Current Research :
- Plenty of QEC codes at: errorcorrectionzoo.org (QEC Zoo)
 - Experimental demonstration of Phase-flip code with semiconductor qubits
npj Quantum Information, 8, Article No. 124, 2022.
 - QEC with Silicon Spin qubits
Nature 608, 682–686 (2022)