

Lecture 07, 05 September 2023

Operating on dictionaries

- How do we run through all entries in a dictionary - the equivalent of `for x in l`?
- `d.keys()`, `d.values()` generate sequences corresponding to the keys and values of `d`, respectively
- Like `range()` these are not directly lists, use `list(d.keys())` if you want a list

```
In [1]: marks = {'Physics': 75, 'Maths': 88}
```

```
In [2]: for k in marks.keys():
        print(k, marks[k])
```

```
Physics 75
Maths 88
```

- Shortcut, can omit `.keys()` when iterating

```
In [3]: for k in marks:
        print(k)
```

```
Physics
Maths
```

- Likewise can iterate over the values using `d.values()`
- Iterate over the keys in the same order as `d.keys()` but use `d[k]` rather than `k`

```
In [4]: for k in marks.values():
        print(k)
```

```
75
88
```

- In what order does `d.keys()` list the keys?
- In theory, this order is arbitrary and you should not make any assumptions
- In practice, from some recent version of Python (3.6?) keys are listed in the order added
- If dictionary keys are of the same type, use `sorted(d.keys())` to get them in sorted

```
In [5]: sorted([3,1,8,2,9])
```

```
Out[5]: [1, 2, 3, 8, 9]
```

- `sorted(l)` leaves `l` unchanged
- elements of `l` should be of a uniform type to allow comparisons
- strings are sorted in lexicographic (dictionary) order

```
In [6]: l = [3,1,8,2,9]
```

```
In [7]: sorted(l)
```

```
Out[7]: [1, 2, 3, 8, 9]
```

```
In [8]: l
```

```
Out[8]: [3, 1, 8, 2, 9]
```

```
In [9]: sorted(["A",2])
```

```
-----
TypeError                                 Traceback (most recent call last)
Cell In [9], line 1
----> 1 sorted(["A",2])

TypeError: '<' not supported between instances of 'int' and 'str'
```

```
In [10]: sorted(["B","A"])
```

```
Out[10]: ['A', 'B']
```

```
In [11]: sorted(["1","2","3","10"])
```

```
Out[11]: ['1', '10', '2', '3']
```

```
In [12]: for k in sorted(marks.keys()):
        print(k,marks[k])
```

```
Maths 88
Physics 75
```

```
In [13]: for k in sorted(marks):
         print(k,marks[k])
```

Maths 88
Physics 75

Accumulating values

- We have a list of pairs (name,runs) of runs scored by players in a series
- We want to report the total runs of each student
- Create a dictionary totalruns whose keys are names and whose values are total runs for that name
- How would we do this?
 - Check if the current key already exists in totalruns
 - If sp, add the current runs to the existing entry
 - Otherwise, create a new entry with the current pair

```
In [14]: runlist = [("A",10),("C",20),("A",44),("B",33),("B",77)]
```

```
In [15]: totalruns = {}
         for p in runlist:
             name = p[0]
             runs = p[1]
             # totalruns[name] = runs # Replaces the value
             if name in totalruns: # Same as --- if name in totalruns.keys():
                 totalruns[name] = totalruns[name] + runs
             else:
                 totalruns[name] = runs
```

- We can accumulate other quantities for each key -- for instance, the list of runs scored

```
In [16]: totalrunlist = {}
         for p in runlist:
             name = p[0]
             runs = p[1]
             if name in totalrunlist:
                 totalrunlist[name] = totalrunlist[name] + [runs] # or totalrunlist[name].append(runs)
             else:
                 totalrunlist[name] = [runs]
```

```
In [17]: totalruns, totalrunlist
```

```
Out[17]: ({'A': 54, 'C': 20, 'B': 110}, {'A': [10, 44], 'C': [20], 'B': [33, 77]})
```

Basic input and output

- Take input from the keyboard
- Print output to the screen

```
In [19]: x = input()
```

3443

- input() always returns a string

```
In [20]: x, type(x)
```

```
Out[20]: ('3443', str)
```

Type conversion

- we have seen list(range(n))
- int(s) converts a string s to an int, if it is possible

```
In [21]: list(range(10)), range(10)
```

```
Out[21]: ([0, 1, 2, 3, 4, 5, 6, 7, 8, 9], range(0, 10))
```

```
In [22]: int(x),x
```

```
Out[22]: (3443, '3443')
```

- Any type name can be used as a type converter

```
In [23]: str(7888)
```

```
Out[23]: '7888'
```

- Type conversion works only if argument is of a sensible type
- For instance, int(x) requires x to be a valid integer

```
In [24]: int("abcd")
```

```
-----  
ValueError                                Traceback (most recent call last)  
Cell In [24], line 1  
----> 1 int("abcd")  
  
ValueError: invalid literal for int() with base 10: 'abcd'
```

- Optional second argument indicates the base for `int` conversion
- For instance, in base 16, `a` to `f` are legal

```
In [25]: int("abcd",16)
```

```
Out[25]: 43981
```

```
In [26]: 13 + 12*16 + 11*16*16 + 10*16*16*16
```

```
Out[26]: 43981
```

```
In [27]: list(7)
```

```
-----  
TypeError                                Traceback (most recent call last)  
Cell In [27], line 1  
----> 1 list(7)  
  
TypeError: 'int' object is not iterable
```

```
In [28]: list((7,8))
```

```
Out[28]: [7, 8]
```

- Can provide a "prompt" to `input()` by passing it as a string

```
In [29]: x = input("Please type a number: ")
```

```
Please type a number: 343
```

```
In [30]: x = float(x)
```

```
In [31]: x
```

```
Out[31]: 343.0
```

Output

- `print(x1,x2,...,xn)`
- Implicitly each `xi` is converted to `str(xi)`
- Use `sep=` to modify default space separating values
- Use `end=` to modify default new line after each print

```
In [32]: for k in marks.keys():  
         print(k, marks[k])
```

```
Physics 75  
Maths 88
```

```
In [33]: for k in marks.keys():  
         print(k, marks[k], sep=":")
```

```
Physics:75  
Maths:88
```

```
In [34]: for k in marks.keys():  
         print(k, marks[k], sep=":",end="")  
         print()
```

```
Physics:75  
Maths:88
```

```
In [35]: for k in marks.keys():  
         print(k, marks[k], sep=":",end="," )
```

```
Physics:75,Maths:88,
```

- Can intersperse strings in `print()` to make output more readable

```
In [37]: for k in marks.keys():
        print("Name:", k, ", Marks:", marks[k])
```

```
Name: Physics , Marks: 75
Name: Maths , Marks: 88
```

Multiple assignment using tuples

Useful to initialize many things at the start of a function

```
In [38]: count = 0
        marksdict = {}
        namelist = []
```

```
In [39]: (count,marksdict,namelist) = (0,{},[])
```

Exchange the values of two variables

- Can we write a function `swap(a,b)` that exchanges the values of its (immutable) arguments?
- Can only do something like `a,b = swap(a,b)`

```
In [40]: def myswap(x,y):
        (y,x) = (x,y)
```

```
In [41]: m = 5
```

```
In [42]: n = 10
```

```
In [43]: myswap(m,n)
```

```
In [44]: m,n
```

```
Out[44]: (5, 10)
```

```
In [45]: def swap(x,y):
        return((y,x))
```

```
In [46]: swap(m,n)
```

```
Out[46]: (10, 5)
```

```
In [47]: (m,n) = swap(m,n)
```

```
In [48]: m,n
```

```
Out[48]: (10, 5)
```

- To swap `x` and `y`, normally we need an intermediate temporary value `tmp`

```
tmp = y
y = x
x = tmp
```

- In Python, tuple assignment works!

```
(x,y) = (y,x)
```

- Parentheses are optional!

```
In [49]: m,n = 5,10
        m,n = n,m
```

```
In [50]: m,n
```

```
Out[50]: (10, 5)
```

- Can also use tuples to implicitly decompose pairs, triples

```
In [51]: runlist = [("A",10),("C",20),("A",44),("B",33),("B",77)]
```

```
In [52]: totalrunlist = {}
        for (name,runs) in runlist: # Use tuple to implicitly decompose
            if name in totalrunlist:
                totalrunlist[name] = totalrunlist[name] + [runs] # or totalrunlist[name].append(runs)
            else:
                totalrunlist[name] = [runs]
```

```
In [53]: totalrunlist
```

Out[53]: {'A': [10, 44], 'C': [20], 'B': [33, 77]}

Mutable and immutable values

What is the value of `y` after the following code fragment?

```
In [54]: y = 17
        x = y
        x = 15
```

```
In [55]: y
```

Out[55]: 17

What are the values of `l1` and `l2` after the following code fragment?

```
In [56]: l1 = [1,2,3]
        l2 = l1
        l2[0] = 4
```

```
In [57]: l1,l2
```

Out[57]: ([4, 2, 3], [4, 2, 3])

- When we assign `y = x`, the value is copied - *immutable value*
- When we assign `l2 = l1`, both names point to the same value - *mutable value*
- Lists and dictionaries are mutable
- All other values are immutable

```
In [58]: marks
```

Out[58]: {'Physics': 75, 'Maths': 88}

```
In [59]: newmarks = marks
```

```
In [60]: newmarks['Maths'] = 100
```

```
In [61]: marks, newmarks
```

Out[61]: ({'Physics': 75, 'Maths': 100}, {'Physics': 75, 'Maths': 100})

- Tuples are immutable

```
In [62]: p1 = (5,2,3)
        p2 = p1
```

```
In [63]: p1, p2
```

Out[63]: ((5, 2, 3), (5, 2, 3))

```
In [64]: p2[1] = 7
```

```
-----
TypeError                                 Traceback (most recent call last)
Cell In [64], line 1
----> 1 p2[1] = 7

TypeError: 'tuple' object does not support item assignment
```

```
In [65]: p2 = (7,9,4)
```

```
In [66]: p1, p2
```

Out[66]: ((5, 2, 3), (7, 9, 4))

How can we "safely" copy a list?

- Make a copy of `l1` in `l2` that does not point to the same value

- Any slice `l[i:j]` creates a new list
- Assign a full slice `l[:]`

```
In [67]: l3 = l1[:]
```

```
In [68]: l1, l3
```

```
Out[68]: ([4, 2, 3], [4, 2, 3])
```

```
In [69]: l3[0] = 17
```

```
In [70]: l1, l3
```

```
Out[70]: ([4, 2, 3], [17, 2, 3])
```

Pitfalls with mutability

- Multiple references to same list value

```
In [71]: zeros = [0,0,0]
zeromat = [zeros,zeros,zeros]
```

```
In [72]: zeros, zeromat
```

```
Out[72]: ([0, 0, 0], [[0, 0, 0], [0, 0, 0], [0, 0, 0]])
```

```
In [73]: zeromat[1][1] = 1
```

```
In [74]: zeros, zeromat
```

```
Out[74]: ([0, 1, 0], [[0, 1, 0], [0, 1, 0], [0, 1, 0]])
```

- One solution is to use a full slice when reusing a list

```
In [75]: zeros = [0,0,0]
zeromat2 = [zeros[:],zeros[:],zeros[:]]
```

```
In [76]: zeros, zeromat2
```

```
Out[76]: ([0, 0, 0], [[0, 0, 0], [0, 0, 0], [0, 0, 0]])
```

```
In [77]: zeromat2[1][1] = 1
```

```
In [78]: zeros, zeromat2
```

```
Out[78]: ([0, 0, 0], [[0, 0, 0], [0, 1, 0], [0, 0, 0]])
```