## Lecture 17: 19 March, 2024

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Data Mining and Machine Learning January-April 2024

## Linear separators and Perceptrons

■ Perceptrons define linear separators $w \cdot x+b$

- $w \cdot x+b>0$, classify Yes $(+1)$
- $w \cdot x+b<0$, classify No ( -1 )



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■ $f_{3}=\sum_{i=1}^{4}\left(w_{3_{1}} w_{1_{i}}+w_{3_{2}} w_{2_{i}}\right) \cdot x_{i}$ $+\left(w_{3_{1}} b_{1}+w_{3_{2}} b_{2}+b_{3}\right)$


## Limits of linearity

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■ Observed by Minsky and Papert, 1969, first "Al Winter"



## Non-linear activation

- Transform linear output $z$ through a non-linear activation function
- Sigmoid function $\frac{1}{1+e^{-z}}$



## Structure of a neural network

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## Structure of a neural network

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■ Input layer, hidden layers, output layer

- Assumptions
- Hidden neurons are arranged in layers
- Each layer is fully connected to the next
- Set weight to zero to remove an edge



## Non-linear activation

- Transform linear output $z$ through a non-linear activation function
- Sigmoid function $\frac{1}{1+e^{-z}}$
- Step is at $z=0$
- $z=w x+b$, so step is at $x=-b / w$




## Universality

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- Create a step at $x=-b / w$
- Cascade steps
- Subtract steps to create a box
- Create many boxes
- Approximate any function
- Need only one hidden layer!



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- With non-linear activation, network of neurons can approximate any function
- Can build "rectangular" blocks
- Combine blocks to capture any classification boundary



Example: Recognizing handwritten digits

- MNIST data set



## Example: Recognizing handwritten digits

- MNIST data set
- 1000 samples of 10 handwritten digits
- Assume input has been segmented

|  |  |  |  |  |  |  | 3 |  |  | $7$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 3 | 6 |  | 7 |  | 2 | 8 | 6 |  |  |
| 0 | 9 | 1 | 1 | 2 |  |  | 3 | 2 |  |  |
| 8 | 6 | 9 | 0 | 5 |  | 6 | 0 | 7 |  |  |
| 8 | 7 |  | 3 |  |  | 8 | 5 | 9 |  |  |
| 0 | 7 | 4 | 9 |  |  | 0 | 9 | 4 |  |  |
| 4 | 6 | 0 | 4 |  |  | 6 | 1. | O |  |  |
| 7 |  | 6 | 3 |  |  | 2 | 7 | I |  |  |
| 0 | 2 | 6 | 7 | 8 |  | 3 | 9 | 0 |  |  |
|  |  |  | 8 |  |  |  |  |  |  |  |

## Example: Recognizing handwritten digits

- MNIST data set
- 1000 samples of 10 handwritten digits
- Assume input has been segmented
- Each digit is $28 \times 28$ pixels
- Grayscale value, 0 to 1
- 784 pixels


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- MNIST data set
- 1000 samples of 10 handwritten digits

■ Assume input has been segmented

- Each digit is $28 \times 28$ pixels
- Grayscale value, 0 to 1
- 784 pixels

■ Input $x=\left(x_{1}, x_{2}, \ldots, x_{784}\right)$

## Example: Network structure

■ Input layer $\left(x_{1}, x_{2}, \ldots, x_{784}\right)$

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- Output layer, 10 nodes
- Decision $a_{j}$ for each digit $j \in\{0,1, \ldots, 9\}$
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- Final output is best $a_{j}$
input layer (784 neurons)
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■ Input layer $\left(x_{1}, x_{2}, \ldots, x_{784}\right)$

- Single hidden layer, 15 nodes
- Output layer, 10 nodes
- Decision $a_{j}$ for each digit $j \in\{0,1, \ldots, 9\}$
- Final output is best $a_{j}$
- Naïvely, arg max $a_{j}$
- Softmax, arg $\max _{j} \frac{e^{a_{j}}}{\sum_{j} e^{a_{j}}}$
- "Smooth" version of arg max


## Example: Extracting features

■ Hidden layers extract features

- For instance, patterns in different quadrants



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- Counter argument: implicitly extracted features are impossible to interpret
- Explainability


