

Lecture 13: 22 February, 2022

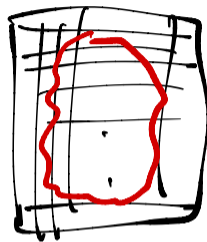
Madhavan Mukund

<https://www.cmi.ac.in/~madhavan>

Data Mining and Machine Learning
January–April 2024

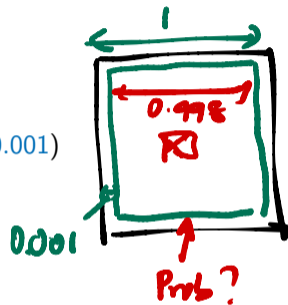
The curse of dimensionality

- ML data is often high dimensional — especially images
 - A 1000×1000 pixel image has 10^6 features



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$$(0.998)^2$$

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$$1 - (0.998)^n$$
$$n = 10^6 = 0.99 \sim ??$$

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 - $3D$ unit cube, mean distance between 2 random points is 0.66

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 - $3D$ unit cube, mean distance between 2 random points is 0.66
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The curse of dimensionality

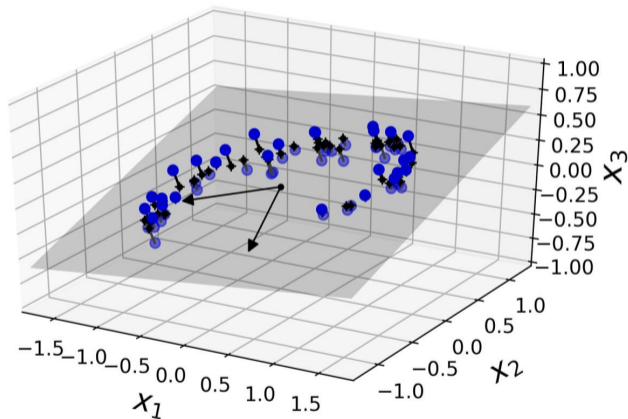
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 - $2D$ unit square, mean distance between 2 random points is 0.52
 - $3D$ unit cube, mean distance between 2 random points is 0.66
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 - There's a lot of “space” in higher dimensions!
 - Higher danger of overfitting

Dimensionality reduction

- Remove unimportant features by projecting to a smaller dimension

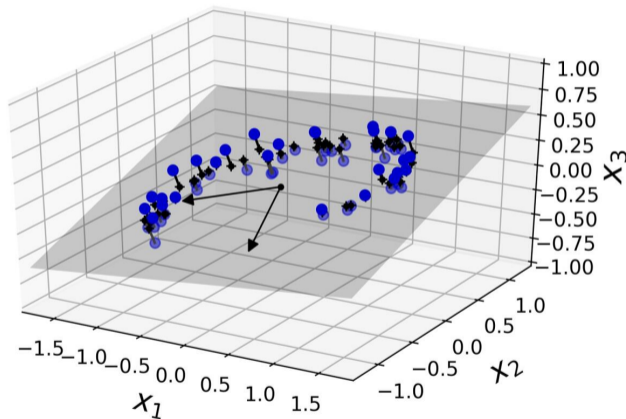
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- Example: project blue points in 3D to black points in 2D plane



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- **Principal Component Analysis** — transform d -dimensional input to k -dimensional input, preserving essential features



Singular Value Decomposition (SVD)

- Input matrix M , dimensions $n \times d$
 - Rows are items, columns are features

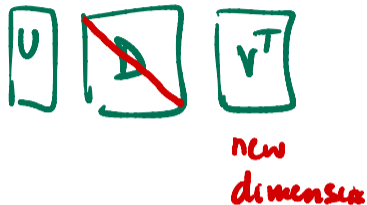
- data

row = 1 item
d features

$n \times k$

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 - Columns of U , V are **orthonormal** — unit vectors, mutually orthogonal



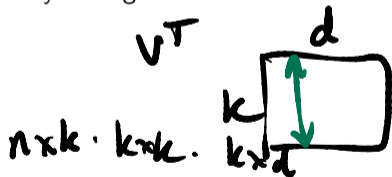
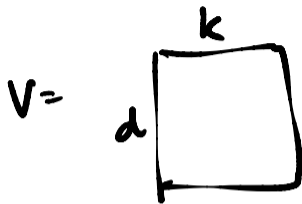
d dimensional vector x in some basis

Represent in new basis $\langle v_1, \dots, v_d \rangle$

$$x \mapsto \langle x \cdot v_1, x \cdot v_2, \dots, x \cdot v_d \rangle$$

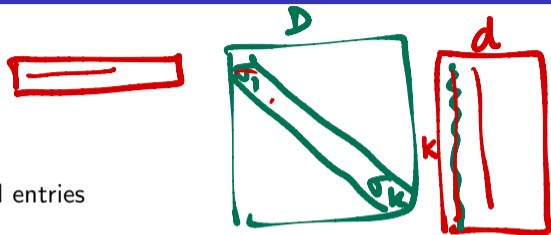
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 - For columns \mathbf{u}_j of U and \mathbf{v}_j of V , $\mathbf{u}_j \cdot \mathbf{v}_j^T$ is an $n \times d$ matrix, like M



$n \times 1$ $1 \times d$

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 - For columns \mathbf{u}_j of U and \mathbf{v}_j of V , $\mathbf{u}_j \cdot \mathbf{v}_j^T$ is an $n \times d$ matrix, like M
 - $\mathbf{u}_j \cdot \mathbf{v}_j^T$ describes components of rows of M along direction \mathbf{v}_j

Singular vectors

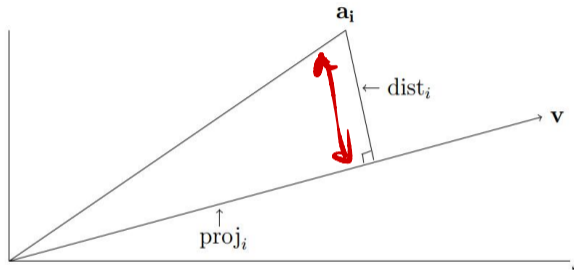
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Singular vectors

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- Want to find “best” k singular vectors to represent feature space

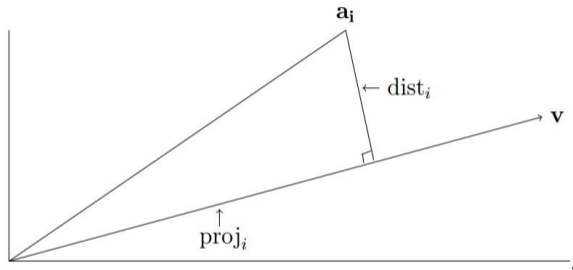
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Singular vectors

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- Want to find “best” k singular vectors to represent feature space
- Suppose we project $\mathbf{a}_i = (a_{i1}, a_{i2}, \dots, a_{id})$ onto \mathbf{v} through origin
- Minimizing distance of \mathbf{a}_i from \mathbf{v} is equivalent to maximizing the projection of \mathbf{a}_i onto \mathbf{v}
- Length of the projection is $\mathbf{a}_i \cdot \mathbf{v}$



Singular vectors ...

- Sum of squares of lengths of projections of all rows in M onto \mathbf{v} — $|M\mathbf{v}|^2$

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$$|M\mathbf{v}_1| \geq |M\mathbf{v}_2| \geq |M\mathbf{v}_3| \geq \dots$$

- Second singular vector — unit vector through origin, perpendicular to \mathbf{v}_1 , that maximizes the sum of projections of all rows in M

$$\mathbf{v}_2 = \arg \max_{\mathbf{v} \perp \mathbf{v}_1; |\mathbf{v}|=1} |M\mathbf{v}|$$

- Third singular vector — unit vector through origin, perpendicular to \mathbf{v}_1 , \mathbf{v}_2 , that maximizes the sum of projections of all rows in M

$$\mathbf{v}_3 = \arg \max_{\mathbf{v} \perp \mathbf{v}_1, \mathbf{v}_2; |\mathbf{v}|=1} |M\mathbf{v}|$$

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- Repeat r times till $\max_{\mathbf{v} \perp \mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r; |\mathbf{v}|=1} |M\mathbf{v}| = 0$
 - r turns out to be the rank of M
 - Vectors $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r\}$ are orthonormal **right singular vectors**

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- Corresponding **left singular vectors** are given by $\mathbf{u}_i = \frac{1}{\sigma_i} M\mathbf{v}_i$
- Can show that $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_r\}$ are also orthonormal

Singular Value Decomposition

- M , dimension $n \times d$, of rank r uniquely decomposes as $M = UDV^T$
 - $V = [v_1 \ v_2 \ \cdots \ v_r]$ are the right singular vectors
 - D is a diagonal matrix with $D[i, i] = \sigma_i$, the singular values
 - $U = [u_1 \ u_2 \ \cdots \ u_r]$ are the left singular vectors

$$\begin{array}{|c|} \hline M \\ \hline n \times d \\ \hline \end{array} = \begin{array}{|c|} \hline U \\ \hline n \times r \\ \hline \end{array} \begin{array}{|c|} \hline D \\ \hline r \times r \\ \hline \end{array} \begin{array}{|c|} \hline V^T \\ \hline r \times d \\ \hline \end{array}$$

Rank- k approximation

- M has rank r , SVD gives rank r decomposition

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- We have
 - Matrix of first k right singular vectors $V_k = [\mathbf{v}_1 \ \mathbf{v}_2 \ \dots \ \mathbf{v}_k]$,
 - Corresponding singular values $\sigma_1, \sigma_2, \dots, \sigma_k$
 - Matrix of k left singular vectors $U_k = [\mathbf{u}_1 \ \mathbf{u}_2 \ \dots \ \mathbf{u}_k]$
- Let D_k be the $k \times k$ diagonal matrix with entries $\sigma_1, \sigma_2, \dots, \sigma_k$
- Then $U_k D_k V_k^T$ is the best fit rank- k approximation of M

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- Then $U_k D_k V_k^T$ is the best fit rank- k approximation of M
- In other words, by truncating the SVD, we can focus on k most significant features implicit in M

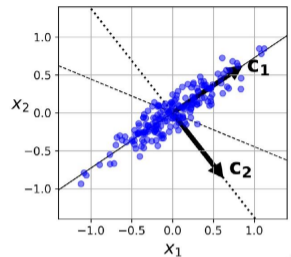
Principal
Component
Analysis

PCA and variance

- Interpret PCA in terms of preserving variance

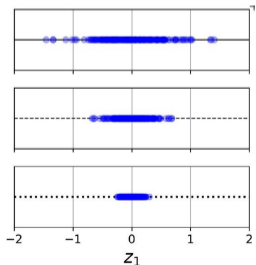
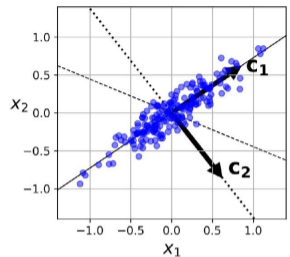
PCA and variance

- Interpret PCA in terms of preserving variance
- Different projections have different variance



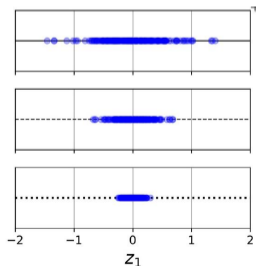
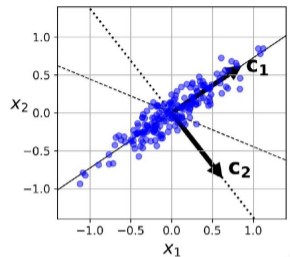
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- SVD orders projections in decreasing order of variance



PCA and variance

- Interpret PCA in terms of preserving variance
- Different projections have different variance
- SVD orders projections in decreasing order of variance
- Criterion for choosing when to stop
 - Choose k so that a desired fraction of the variance is “explained”

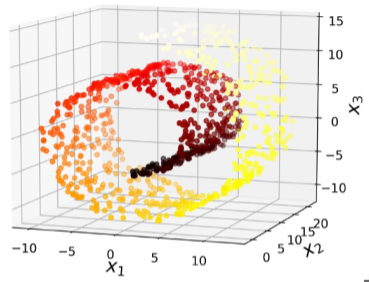


Manifold learning

- Projection may not always help

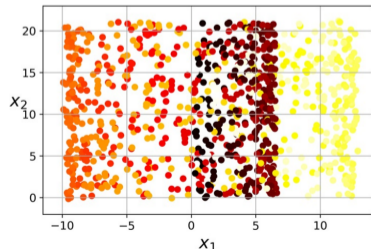
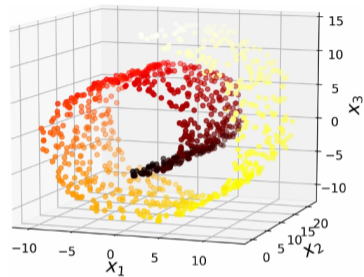
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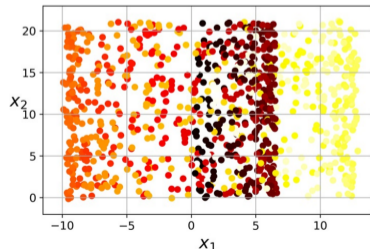
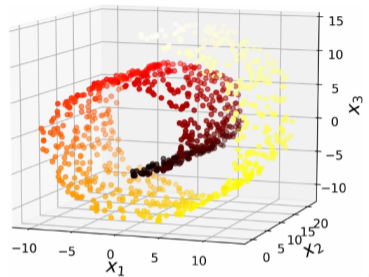
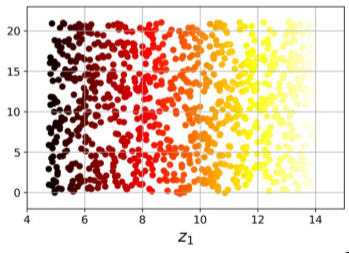
Manifold learning

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- Projection onto 2 dimesions is not useful



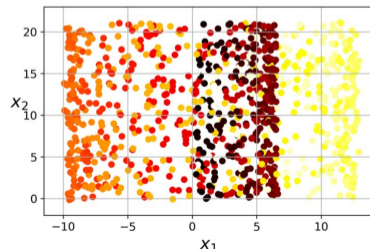
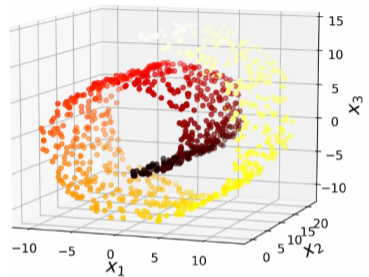
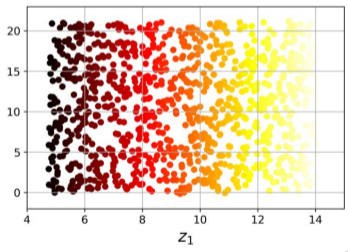
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- Discover the **manifold** along which the data lies

Locally linear embeddings (LLE)

- Describe each point x_i as a linear combination of k nearest neighbours, assume weight 0 for other neighbours

Represent x_i by ~~x_i~~ $\sum_{j=1}^m w_{ij} x_j$

Locally linear embeddings (LLE)

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$$x_i = \sum_{j=1}^m w_{ij} x_j$$

k out of m
so all but k
 w_{ij} are 0

- Choose weights to minimize the sum square distance

$$\hat{W} = \arg \min_W \sum_{i=1}^m \left(x_i - \sum_{j=1}^m w_{ij} x_j \right)^2$$

discrepancy
for x_i

$$W^2 \begin{bmatrix} \\ \\ \\ \\ \\ \\ \\ \\ \\ \end{bmatrix}$$

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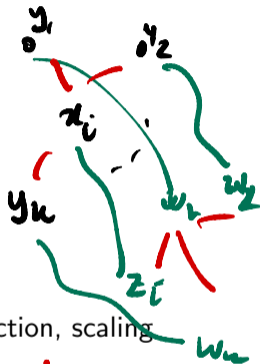
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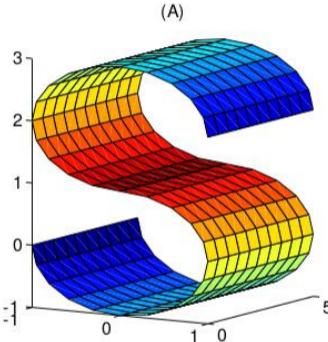
- Normalize weights — captures “local” geometry upto rotation, reflection, scaling
- Re-express each point in J dimensions

$$\hat{Z} = \arg \min_Z \sum_{i=1}^m \left(z_i - \sum_{j=1}^m w_{ij} z_j \right)^2$$

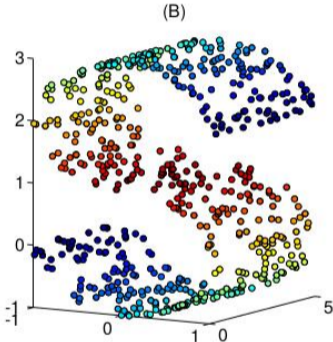
fixed above



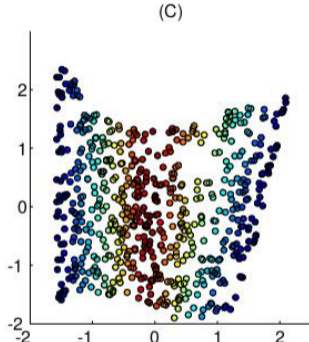
Locally linear embeddings (LLE)



Original image

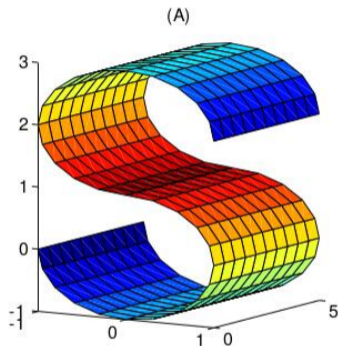


Sampled points

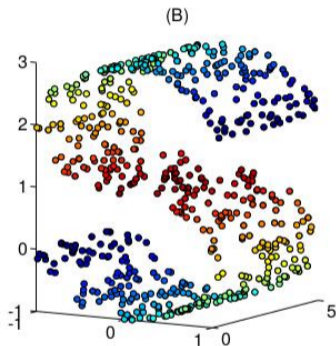


LLE reconstruction

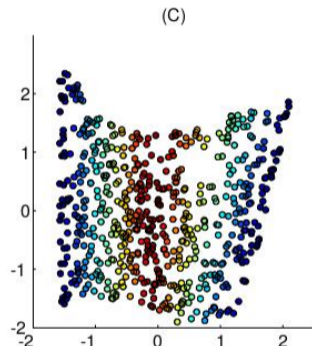
Locally linear embeddings (LLE)



Original image



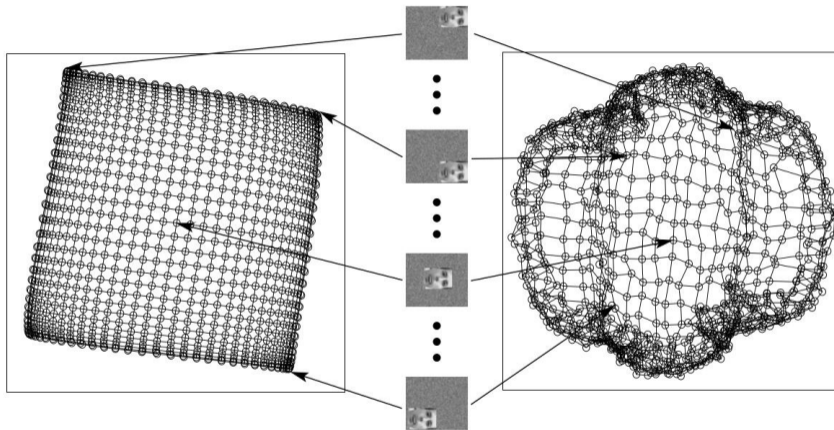
Sampled points



LLE reconstruction

- Need enough samples to discover the “curves”

Locally linear embeddings (LLE)



LLE reconstruction preserves
neighbourhood structure

PCA distorts geometry

Summary

- Singular Value Decomposition (SVD) finds best fit k -dimensional subspace for any matrix M
- Principal Component Analysis uses SVD for dimensionality reduction
- Unsupervised technique — often helps simplify the problem, but may not
- SVD/PCA can only compress features that have a linear relationship
- More general techniques based on neural networks — **autoencoders**

Want $I' = I$

