Lecture 11: 15 February, 2024

Madhavan Mukund

https://www.cmi.ac.in/~madhavan

Data Mining and Machine Learning January–April 2024

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Recall

- Bias : Expressiveness of model limits classification
- Variance: Variation in model based on sample of training data

Recall

- Bias : Expressiveness of model limits classification
- Variance: Variation in model based on sample of training data

Overcoming limitations

- Bagging is an effective way to overcome high variance
 - Ensemble models
 - Sequence of models based on independent bootstrap samples
 - Use voting to get an overall classifier
- How can we cope with high bias?

Dealing with bias

- A biased model always makes mistakes
 - Build an ensemble of models to average out mistakes

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Dealing with bias

- A biased model always makes mistakes
 - Build an ensemble of models to average out mistakes
- Mistakes should be compensated across models in the ensemble
 - How to build a sequence of models, each biased a different way?
 - Again, we assume we have only one set of training data

- Build a sequence of weak classifiers M_1, M_2, \ldots, M_n on inputs D_1, D_2, \ldots, D_n
 - A weak classifier is any classifier that has error rate strictly below 50%

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- Each D_i is a weighted variant of original training data D
 - Initially all weights equal, D_1
 - Going from D_i to D_{i+1} : increase weights where M_i makes mistakes on D_i
 - M_{i+1} will compensate for errors of M_i

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- Also, each model M_i gets a weight α_i based on its accuracy on D_i
- Ensemble output
 - Individual classification outcomes are $\{-1, +1\}$
 - Unknown input x: ensemble outcome is weighted sum $\sum \alpha_i M_i(x)$
 - Check if weighted sum is negative/positive

 Initially, all data items have equal weight AdaBoost(D, Y, BaseLeaner, k) Initialize $D_1(w_i) \leftarrow 1/n$ for all *i*; 1. 2 for t = 1 to k do 3. $f_t \leftarrow \text{BaseLearner}(D_t)$; $e_t \leftarrow \sum D_t(w_i);$ 4. $i: f_i(D_i(\mathbf{x}_i)) \neq v_i$ 5. if $e_1 > \frac{1}{2}$ then 6. $k \leftarrow k-1$: 7. exit-loop 8 else $\beta_t \leftarrow e_t / (1 - e_t);$ $D_{t+1}(w_i) \leftarrow D_t(w_i) \times \begin{cases} \beta_t & \text{if } f_t(D_t(\mathbf{x}_i)) = y_i \\ 1 & \text{otherwise} \end{cases};$ 9. 10 $D_{t+1}(w_i) \leftarrow \frac{D_{t+1}(w_i)}{\sum_{i=1}^n D_{t+1}(w_i)}$ 11.

- Initially, all data items have equal weight
- Build a new model and compute its weighted error

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- Initially, all data items have equal weight
- Build a new model and compute its weighted error
- Discard if error rate is above 50%

$$e_{t} \leq \frac{1}{2}$$

 $|-e_{t} \geq \frac{1}{2}$ \Rightarrow $B_{t} \leq 1$
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AdaBoost(D, Y, BaseLeaner, k)
1. Initialize
$$D_1(w_i) \leftarrow 1/n$$
 for all i ;
2. for $t = 1$ to k do
3. $f_t \leftarrow BaseLearner(D_t)$;
4. $e_t \leftarrow \sum_{i:f_t(D_t(\mathbf{x}_i))\neq y_i} D_t(w_i)$;
5. **if** $e_t > \frac{1}{2}$ then
 $k \leftarrow k - 1$;
exit-loop
8. **else**
9. $\beta_t \leftarrow e_t / (1 - e_t)$;
10 $D_{t+1}(w_i) \leftarrow D_t(w_i) \times \begin{cases} \beta_t & \text{if } f_t(D_t(\mathbf{x}_i)) = y_i \\ 1 & \text{otherwise} \end{cases}$;
11. $D_{t+1}(w_i) \leftarrow \frac{D_{t+1}(w_i)}{\sum_{i=1}^n D_{t+1}(w_i)}$

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- Initially, all data items have equal weight
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- Discard if error rate is above 50%
- Damping factor reduce weight of correct inputs

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- Initially, all data items have equal weight
- Build a new model and compute its weighted error
- Discard if error rate is above 50%
- Damping factor reduce weight of correct inputs
- Reweight data items and normalize

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- Initially, all data items have equal weight
- Build a new model and compute its weighted error
- Discard if error rate is above 50%
- Damping factor reduce weight of correct inputs
- Reweight data items and normalize
- Final classifier

$$f_{\text{final}}(x) = \arg \max_{\substack{y \in Y \\ y \neq \frac{x}{21}}} \sum_{t: f_t(x) = y} \log \frac{1}{\beta_t} \stackrel{\text{?0}}{<} 11.$$

AdaBoost(D, Y, BaseLeaner, k)

- 1. Initialize $D_1(w_i) \leftarrow 1/n$ for all *i*;
- 2. **for** t = 1 to k **do**
 - $f_t \leftarrow \text{BaseLearner}(D_t);$

$$e_t \leftarrow \sum_{i:f_t(D_t(\mathbf{x}_i))\neq y_i} D_t(w_i);$$

if
$$e_t > \frac{1}{2}$$
 then
 $k \leftarrow k - 1$;
exit-loop

else

$$\beta_t \leftarrow e_t / (1 - e_t);$$

$$D_{t+1}(w_i) \leftarrow D_t(w_i) \times \begin{cases} \beta_t & \text{if } f_t(D_t(\mathbf{x}_i)) = y_i \\ 1 & \text{otherwise} \end{cases};$$

$$D_{t+1}(w_i) \leftarrow \frac{D_{t+1}(w_i)}{\sum_{i=1}^n D_{t+1}(w_i)}$$

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• Each M_i could be a different type of model

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- Each M_i could be a different type of model
- Can we pick best *n* out of *N* weak classifiers?

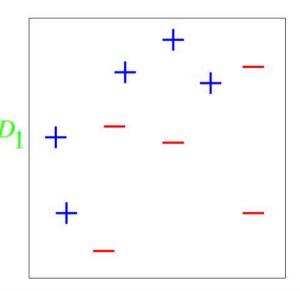
- Each M_i could be a different type of model
- Can we pick best *n* out of *N* weak classifiers?
- Initially all data items have equal weight, select M as model with lowest error rate among N candidates
 M₁ - M_N
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- Each M_i could be a different type of model
- Can we pick best *n* out of *N* weak classifiers?
- Initially all data items have equal weight, select M₁ as model with lowest error rate among N candidates
- Inductively, assume we have selected M_1, \ldots, M_j , with model weights $\alpha_1, \ldots, \alpha_j$, and dataset is updated with new weights as D_{j+1}

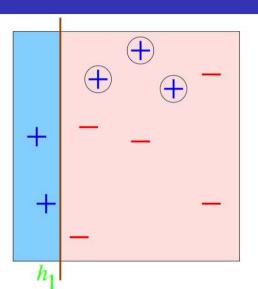
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 - Pick model with lowest error rate on D_{j+1} as M_{j+1}
 - Calculate α_{j+1} based on error rate of M_{j+1}
 - Reweight all training data based on error rate of M_{j+1}

- Each M_i could be a different type of model
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 - Pick model with lowest error rate on D_{j+1} as M_{j+1}
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 - Reweight all training data based on error rate of M_{j+1}
- Note that same model *M* may be picked in multiple iterations, assigned different weights *α*

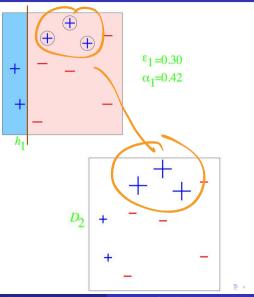
- Weak classifiers are horizontal and vertical lines
- Initial training data has equal weights



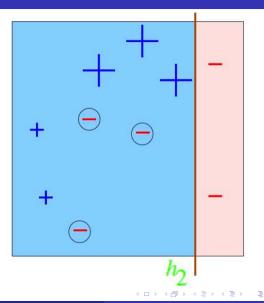
- Weak classifiers are horizontal and vertical lines
- Initial training data has equal weights
- First separator: vertical line



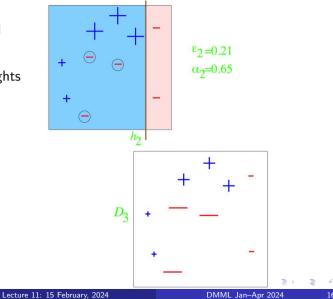
- Weak classifiers are horizontal and vertical lines
- Initial training data has equal weights
- First separator: vertical line
 - Increase weight of misclassified inputs



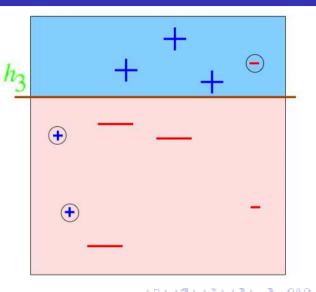
- Weak classifiers are horizontal and vertical lines
- Initial training data has equal weights
- First separator: vertical line
 - Increase weight of misclassified inputs
- Second separator: vertical line



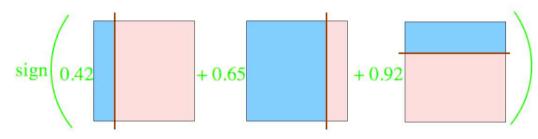
- Weak classifiers are horizontal and vertical lines
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 - Increase weight of misclassified inputs



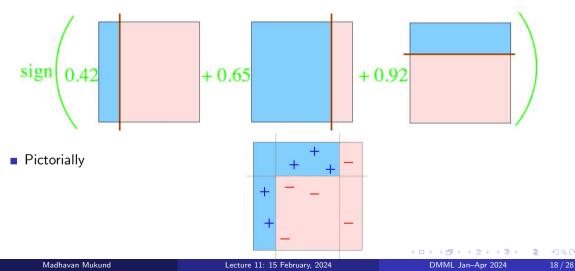
- Weak classifiers are horizontal and vertical lines
- Initial training data has equal weights
- First separator: vertical line
 - Increase weight of misclassified inputs
- Second separator: vertical line
 - Increase weight of misclassified inputs
- Third separator: horizontal line



Final classifier is weighted sum of three weak classifiers



Final classifier is weighted sum of three weak classifiers



Gradient Boosting

- AdaBoost uses weights to build new weak learners that compensate for earlier errors
- Gradient boosting follows a different approach
 - Shortcomings of the current model are defined in terms of gradients
 - Gradient boosting = Gradient descent
 - + boosting

- Training data (x₁, y₁), (x₂, y₂), ..., (x_n, y_n)
- Fit a model F(x) to minimize square loss

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- Training data (x1, y1), (x2, y2), ..., (xn, yn)
- Fit a model F(x) to minimize square loss
- The model F we build is good, but not perfect

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• y_1 = 0.9, F(x_1) = 0.8
• y_2 = 1.3, F(x_2) = 1.4
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- Training data (x1, y1), (x2, y2), ..., (xn, yn)
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- The model F we build is good, but not perfect
 - $y_1 = 0.9, F(x_1) = 0.8$ • $y_2 = 1.3, F(x_2) = 1.4$ • ...
- Add an additional model h, so that new prediction is F(x) + h(x)

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What should h look like?

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- What should h look like?
- For each x_i , want $F(x_i) + h(x_i) = y_i$

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Gradient Boosting for Regression

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- For each x_i , want $F(x_i) + h(x_i) = y_i$
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- Fit a new model *h* (typically a regression tree) to the residuals y_i − F(x_i)

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Gradient Boosting for Regression

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- If F + h is not satisfactory, build another model h' to fit residuals y_i - [F(x_i) + h(x_i)]

Gradient Boosting for Regression

- Training data (x₁, y₁), (x₂, y₂), ..., (x_n, y_n)
- Fit a model F(x) to minimize square loss
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- If F + h is not satisfactory, build another model h' to fit residuals y_i - [F(x_i) + h(x_i)]
- Why should this work?

Gradient descent

 Move parameters against the gradient with respect to loss function

$$\theta_i \leftarrow \theta_i - \frac{\partial J}{\partial \theta_i}$$

Gradient descent

 Move parameters against the gradient with respect to loss function

$$\theta_i \leftarrow \theta_i - \frac{\partial J}{\partial \theta_i}$$

Individual loss: $L(y, F(x)) = (y - F(x))^2/2$

Gradient descent

 Move parameters against the gradient with respect to loss function

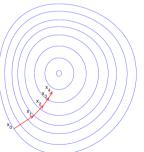
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- Individual loss: $L(y, F(x) = (y - F(x))^2/2$
- Minimize overall loss: $J = \sum_{i} L(y_i, F(x_i))$

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- Individual loss: $L(y, F(x) = (y - F(x))^2/2$
- Minimize overall loss: $J = \sum_{i} L(y_i, F(x_i))$ $\frac{\partial J}{\partial x_i} = F(x_i) - x_i$

•
$$\frac{\partial S}{\partial F(x_i)} = F(x_i) - y$$

Gradient descent

 Move parameters against the gradient with respect to loss function

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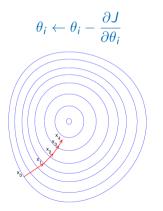
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$$\frac{\partial S}{\partial F(x_i)} = F(x_i) - y$$

• Residual $y_i - F(x_i)$ is negative gradient

Gradient descent

 Move parameters against the gradient with respect to loss function



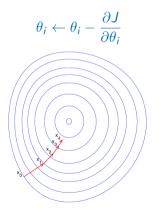
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$$\frac{\partial J}{\partial F(x_i)} = F(x_i) - y$$

- Residual $y_i F(x_i)$ is negative gradient
- Fitting h to residual is same as fitting h to negative gradient

Gradient descent

 Move parameters against the gradient with respect to loss function



- Individual loss: $L(y, F(x) = (y - F(x))^2/2$
- Minimize overall loss: $J = \sum_{i} L(y_i, F(x_i))$

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$$\frac{\partial J}{\partial F(x_i)} = F(x_i) - y$$

- Residual $y_i F(x_i)$ is negative gradient
- Fitting h to residual is same as fitting h to negative gradient
- Updating F using residual is same as updating F based on negative gradient

 Residuals are a special case — gradients for square loss

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- Residuals are a special case gradients for square loss
- Can use other loss functions, and fit h to corresponding gradient

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- Square loss gets skewed by outliers

- Residuals are a special case gradients for square loss
- Can use other loss functions, and fit h to corresponding gradient
- Square loss gets skewed by outliers
- More robust loss functions with outliers
 - Absolute loss |y f(x)|
 - Huber loss

$$L(y,F) = \begin{cases} \frac{1}{2}(y-F)^2, & |y-F| \le \delta\\ \delta(|y-F|-\delta/2), & |y-F| > \delta \end{cases}$$

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 More generally, boosting with respect to gradient rather than just residuals

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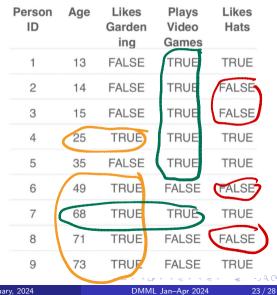
- More generally, boosting with respect to gradient rather than just residuals
- Given any differential loss function *L*,
 - Start with an initial model F
 - Calculate negative gradients

$$-g(x_i) = \frac{\partial L(y_i, F(x_i))}{\partial F(x_i)}$$

- Fit a regression tree *h* to negative gradients -g(x_i)
- Update F to $F + \rho h$
- ρ is the learning rate

Regression Trees

Predict age based on given attributes

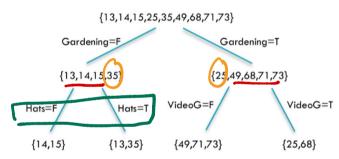


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Regression Trees

- Predict age based on given attributes
- Build a regression tree using CART algorithm

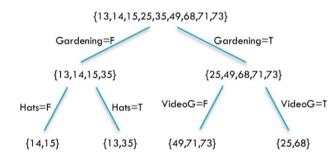
Person ID	Age	Likes Garden ing	Plays Video Games	Likes Hats
1	13	FALSE	TRUE	TRUE
2	14	FALSE	TRUE	FALSE
З	15	FALSE	TRUE	FALSE
4	25	TRUE	TRUE	TRUE
5	35	FALSE	TRUE	TRUE
6	49	TRUE	FALSE	FALSE
7	68	TRUE	TRUE	TRUE
8	71	TRUE	FALSE	FALSE
9	73	TRUE	FALSE	TRUE



LikesHats seems irrelevant, yet pops up

Person ID	Age	Likes Garden ing	Plays Video Games	Likes Hats
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9	73	TRUE	FALSE	TRUE

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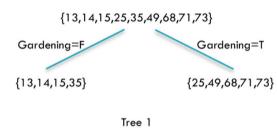


LikesHats seems irrelevant, yet pops up

Can we do better?

Person ID	Age	Likes Garden ing	Plays Video Games	Likes Hats
1	13	FALSE	TRUE	TRUE
2	14	FALSE	TRUE	FALSE
3	15	FALSE	TRUE	FALSE
4	25	TRUE	TRUE	TRUE
5	35	FALSE	TRUE	TRUE
6	49	TRUE	FALSE	FALSE
7	68	TRUE	TRUE	TRUE
8	71	TRUE	FALSE	FALSE
9	73	TRUE	FALSE	TRUE

{13,14,15	,25,35,49,6	98,71,73}	PersonID	Age	Tree1 Prediction	Tree1 Residual
Gardening=F		Gardening=T	1	13	19.25	-6.25
{13,14,15,35}		{25,49,68,71 <u>,7</u> 3}	2	14	19.25	-5.25
		57.2	3	15	19.25	-4.25
reduct	Image: Tree 1 Image: Strapping 3 15 19.25 -4.25 Decision Strapping 4 25 57.2 -32.2 5 35 19.25 15.75 6 49 57.2 -8.2	-32.2				
preduct mean		· · · · · · · · · · · · · · · · · · ·	5	35	19.25	15.75
19.25			6	49	57.2	-8.2
			7	68	57.2	10.8
			8	71	57.2	13.8
			9	73	57.2	15.8
Madhavan Mukund		Lecture 11: 15 February, 20	24	D	0MML Jan–Apr 2024	4 25 / 28



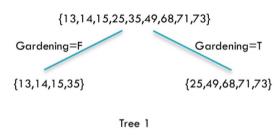
PersonID	Age	Tree1 Prediction	Tree1 Residual
1	13	- 19.25 -	-6.25
2	14	19.25	-5.25
з	15	19.25	-4.25
4	25	57.2	-32.2
5	35	19.25	15.75
6	49	57.2	-8.2
7	68	57.2	10.8
8	71	57.2	13.8
9	73	57.2	15.8

Madhavan Mukund

Lecture 11: 15 February, 2024

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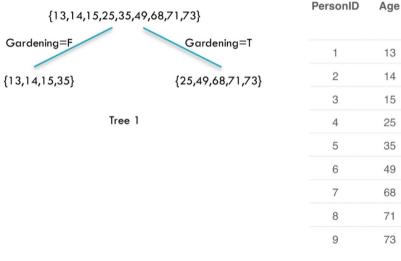


PersonID	Age	Tree1 Prediction	Tree1 Residual
1	13	19.25	-6.25
2	14	19.25	-5.25
3	15	19.25	-4.25
4	25	57.2	-32.2
5	35	19.25	15.75
6	49	57.2	-8.2
7	68	57.2	10.8
8	71	57.2	13.8
9	73	57.2	15.8

DMML Jan-Apr 2024

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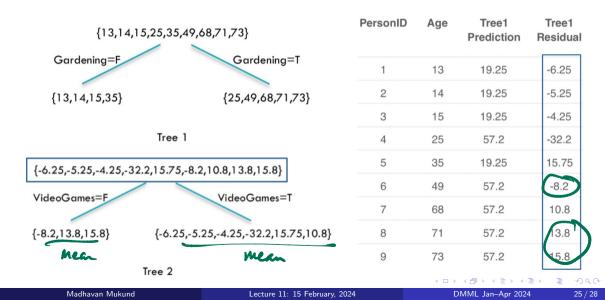
25 / 28



Tree1 Tree1 Prediction Residual 19.25 -6.25 19.25 -5.25 19.25 -4.25 57.2 -32.2 19.25 15.75 57.2 -8.2 57.2 10.8 57.2 13.8 57.2 15.8

Lecture 11: 15 February, 2024

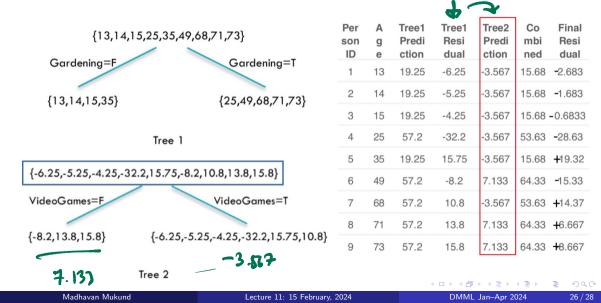
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	5,25,35,49,68,71,73}	Per son ID	A g e	Tree1 Predi ction	Tree1 Resi dual	Tree2 Predi ction	Co mbi ned	Final Resi dual
Gardening=F	Gardening=T	1	13	19.25	-6.25	-3.567	15.68	-2.683
{13,14,15,35}	{25,49,68,71,73}	2	14	19.25	-5.25	-3.567	15.68	- 1.683
{10,14,10,00}	{23,47,00,77,73}	З	15	19.25	-4.25	-3.567	15.68	-0.6833
	Tree 1	4	25	57.2	-32.2	-3.567	53.63	- 28.63
		5	35	19.25	15.75	-3.567	15.68	+ 19.32
{-6.25,-5.25,-4.25,-32	.2,15.75,-8.2,10.8,13.8,15.8}	6	49	57.2	-8.2	7.133	64.33	- 15.33
VideoGames=F	VideoGames=T	7	68	57.2	10.8	-3.567	53.63	+ 14.37
[9 2 1 2 9 1 5 9]	{-6.25,-5.25,-4.25,-32.2,15.75,10.8}	8	71	57.2	13.8	7.133	64.33	+ 6.667
{-8.2,13.8,15.8}	{-0.23,-3.23,-4.23,-32.2,13.73,10.8}	9	73	57.2	15.8	7.133	64.33	+ 8.667

Tree 2

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Madhavan Mukund	Lecture 11: 15 February, 2024	DMML Jan–Apr 2024	26 / 28



	5,25,35,49,68,71,73}	Per son ID	A g e	Tree1 Predi ction	Tree1 Resi dual	Tree2 Predi ction	Co mbi ned	Final Resi dual
Gardening=F	Gardening=T	1	13	19.25	-6.25	-3.567	15.68	- 2.683
{13,14,15,35}	{25,49,68,71,73}	2	14	19.25	-5.25	-3.567	15.68	-1.683
(, , , , , , , , , , , , , , , , , , ,		З	15	19.25	-4.25	-3.567	15.68	0.6833
	Tree 1	4	25	57.2	-32.2	-3.567	53.63	-28.63
		5	35	19.25	15.75	-3.567	15.68	+ 19.32
{-6.25,-5.25,-4.25,-32	.2,15.75,-8.2,10.8,13.8,15.8}	6	49	57.2	-8.2	7.133	64.33	- 15.33
VideoGames=F	VideoGames=T	7	68	57.2	10.8	-3.567	53.63	+ 14.37
(0 2 1 2 0 1 5 0)	[4 25 5 25 4 25 22 2 15 75 10 9]	8	71	57.2	13.8	7.133	64.33	H 6.667
{-8.2,13.8,15.8}	{-6.25,-5.25,-4.25,-32.2,15.75,10.8}	9	73	57.2	15.8	7.133	64.33	+8.667

Tree 2

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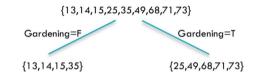
	5,25,35,49,68,71,73}	Per son ID	A g e	Tree1 Predi ction	Tree1 Resi dual	Tree2 Predi ction	Co mbi ned	Final Resi dual
Gardening=F	Gardening=T	1	13	19.25	-6.25	-3.567	15.68	-2.683
{13,14,15,35}	{25,49,68,71,73}	2	14	19.25	-5.25	-3.567	15.68	-1.683
(3	15	19.25	-4.25	-3.567	15.68 -	0.6833
	Tree 1	4	25	57.2	-32.2	-3.567	53.63	-28.63
		5	35	19.25	15.75	-3.567	15.68	+ 19.32
{-6.25,-5.25,-4.25,-32.	.2,15.75,-8.2,10.8,13.8,15.8}	6	49	57.2	-8.2	7.133	64.33	- 15.33
VideoGames=F	VideoGames=T	7	68	57.2	10.8	-3.567	53.63	+ 14.37
		8	71	57.2	13.8	7.133	64.33	+ 6.667
{-8.2,13.8,15.8}	{-6.25,-5.25,-4.25,-32.2,15.75,10.8}	9	73	57.2	15.8	7.133	64.33	+ 8.667

Tree 2

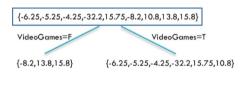
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3

General Strategy



Tree 1



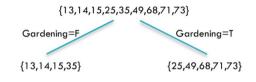
Tree 2

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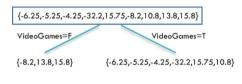
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General Strategy

Build tree 1, F_1





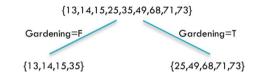


Tree 2

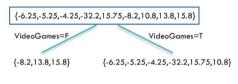
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General Strategy

- Build tree 1, F_1
- Fit a model to residuals, $h_1(x) = y F_1(x)$



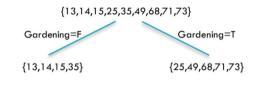
Tree 1



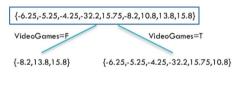
Tree 2

General Strategy

- Build tree 1, F_1
- Fit a model to residuals, $h_1(x) = y F_1(x)$
- Create a new model $F_2(x) = F_1(x) + h_1(x)$



Tree 1

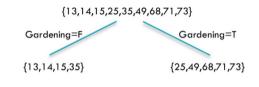


Tree 2

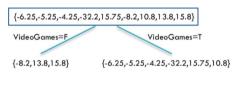
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General Strategy

- Build tree 1, F_1
- Fit a model to residuals, $h_1(x) = y F_1(x)$
- Create a new model $F_2(x) = F_1(x) + h_1(x)$
- Fit a model to residuals, $h_2(x) = y F_2(x)$



Tree 1



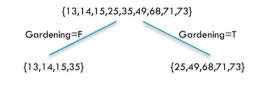
Tree 2

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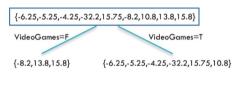
General Strategy

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- Build tree 1, F_1
- Fit a model to residuals, $h_1(x) = y F_1(x)$
- Create a new model $F_2(x) = F_1(x) + h_1(x)$
- Fit a model to residuals, $h_2(x) = y F_2(x)$
- Create a new model $F_3(x) = F_2(x) + h_2(x)$



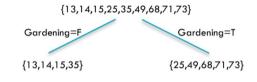
Tree 1



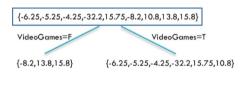
Tree 2

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Learning Rate



Tree 1

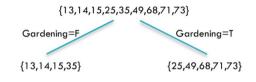


Tree 2

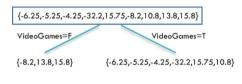
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Learning Rate

• h_i fits residuals of F_i







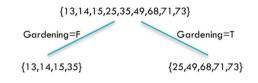
Tree 2

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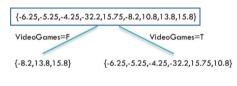
Hyper Parameters

Learning Rate

- \bullet *h_i* fits residuals of *F_i*
- $F_{i+1}(x) = F_J(x) + LR \cdot h_i(x)$
 - LR controls contribution of residual
 - LR = 1 in our previous example



Tree 1



Tree 2

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Hyper Parameters

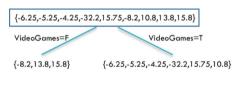
Learning Rate

- h_j fits residuals of F_j
- $F_{j+1}(x) = F_J(x) + LR \cdot h_j(x)$
 - LR controls contribution of residual
 - LR = 1 in our previous example
- Ideally, choose *LR* separately for each residual to minimize loss function
 - Can apply different *LR* to different leaves







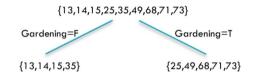


Tree 2

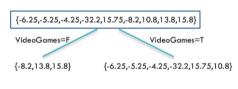
Hyper Parameters

Learning Rate

- h_j fits residuals of F_j
- $F_{j+1}(x) = F_J(x) + LR \cdot h_j(x)$
 - LR controls contribution of residual
 - LR = 1 in our previous example
- Ideally, choose *LR* separately for each residual to minimize loss function
 - Can apply different *LR* to different leaves



Tree 1



Tree 2