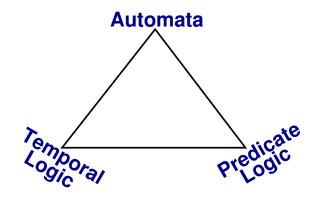
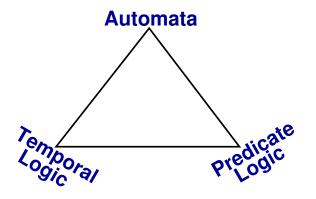
A Survey of Classical, Real-Time, and Time-Bounded Verification

Joël Quaknine

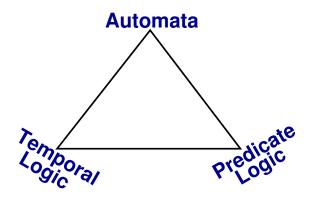
Department of Computer Science Oxford University

Quantitative Model Checking Winter School, February 2012

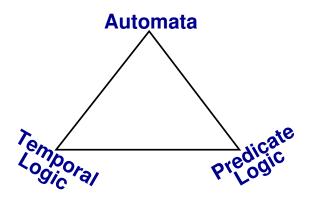




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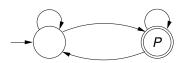


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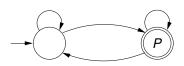


- Qualitative (order-theoretic), rather than quantitative (metric).
- ▶ Time is modelled as the naturals $\mathbb{N} = \{0, 1, 2, 3, \ldots\}$.
- Note: focus on linear time (as opposed to branching time).









Specification and Verification

► Linear Temporal Logic (LTL)

$$\theta ::= P \mid \theta_1 \wedge \theta_2 \mid \theta_1 \vee \theta_2 \mid \neg \theta \mid \bigcirc \theta \mid \Diamond \theta \mid \Box \theta \mid \theta_1 \mathcal{U} \theta_2$$
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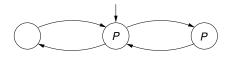
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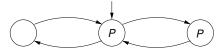
Verification is model checking: IMP \models SPEC?

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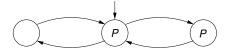


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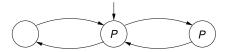
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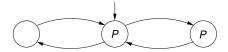
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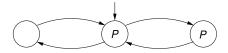


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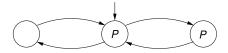


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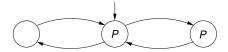


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- Finally, need to existentially quantify Q out:

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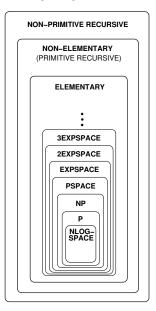
Corollary (Church 1960)

The model-checking problem for automata against MSO(<) specifications is decidable:

$$M \models \varphi \quad iff \quad L(M) \cap L(A_{\neg \varphi}) = \emptyset$$

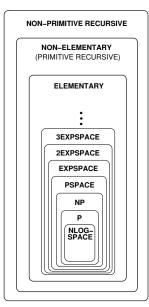
Complexity

UNDECIDABLE



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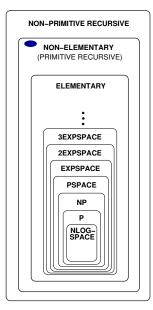


- ► NON-ELEMENTARY: 2²²..."
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Complexity

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- NON-ELEMENTARY: $2^{2^{2^{n}}}$
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Complexity and Equivalence

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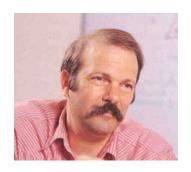
But amazingly:

Theorem (Sistla & Clarke 1982)

LTL satisfiability and model checking are PSPACE-complete.

Logics and Automata

"The paradigmatic idea of the automata-theoretic approach to verification is that we can compile high-level logical specifications into an equivalent low-level finite-state formalism."



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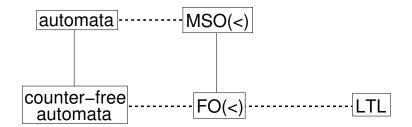
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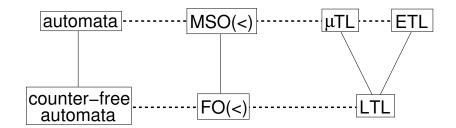
Theorem

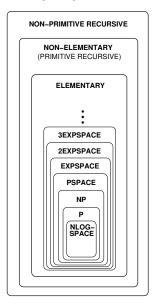
Automata are closed under all Boolean operations. Moreover, the language inclusion problem ($L(A) \subseteq L(B)$?) is PSPACE-complete.

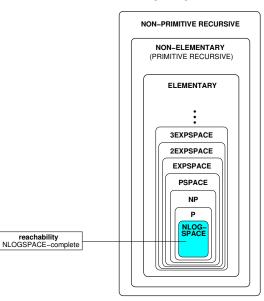
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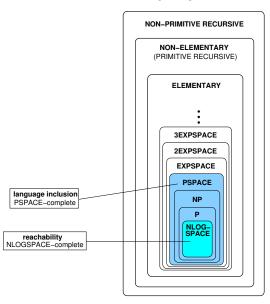
counter-free _____FO(<) _____LTL

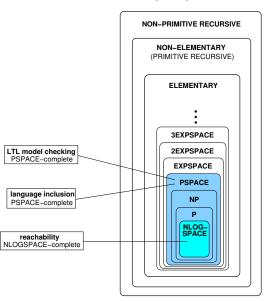


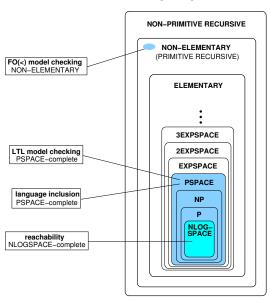


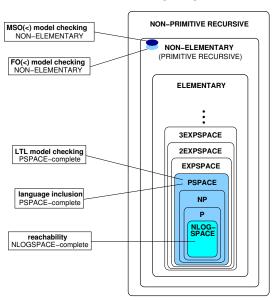












From Qualitative to Quantitative

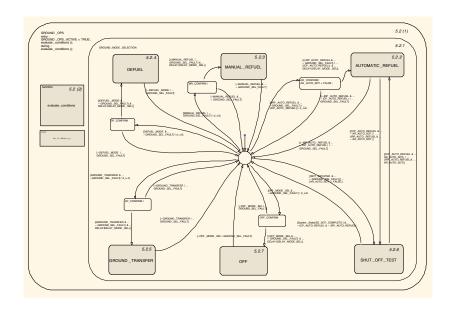
"Lift the classical theory to the real-time world." Boris Trakhtenbrot, LICS 1995



Airbus A350 XWB



A350 XWB Fuel Management Sub-System

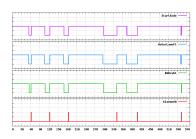


BMW Hydrogen 7



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Timed Systems

Timed systems are everywhere...

- Hardware circuits
- Communication protocols
- Cell phones
- Plant controllers
- Aircraft navigation systems
- Sensor networks
- **.** . . .

Timed automata were introduced by Rajeev Alur at Stanford during his PhD thesis under David Dill:

- ▶ Rajeev Alur, David L. Dill: Automata For Modeling Real-Time Systems. ICALP 1990: 322-335
- ► Rajeev Alur, David L. Dill: *A Theory of Timed Automata*. TCS 126(2): 183-235, 1994





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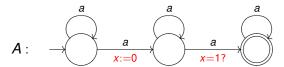
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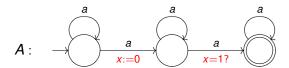
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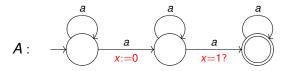
Unfortunately:

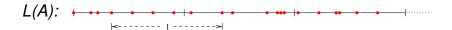
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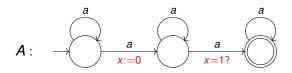
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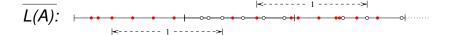


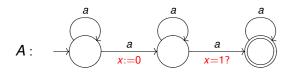












A cannot be complemented:

There is no timed automaton *B* with $L(B) = \overline{L(A)}$.

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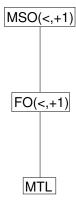
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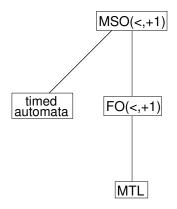


Corollary: FO(<,+1) and MSO(<,+1) satisfiability and model checking are undecidable over $\mathbb{R}_{>0}$.

The Real-Time Theory: Expressiveness

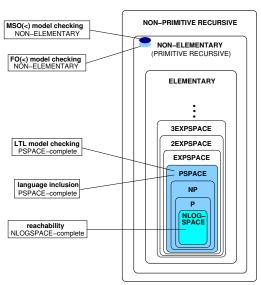


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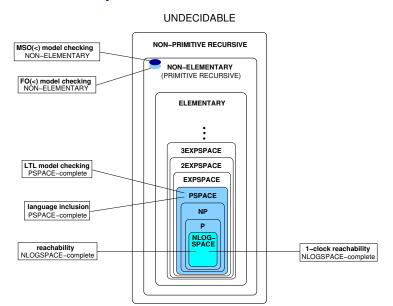
Classical Theory

Real-Time Theory



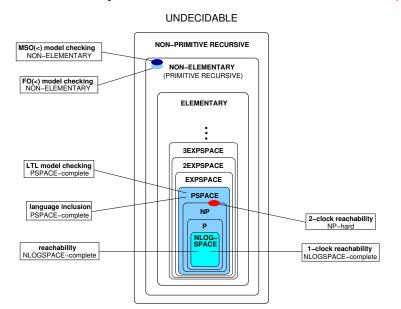
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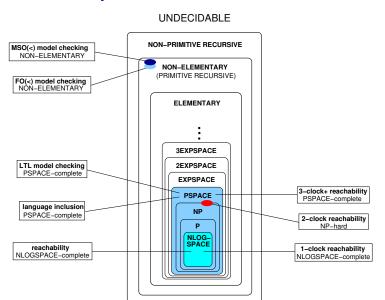
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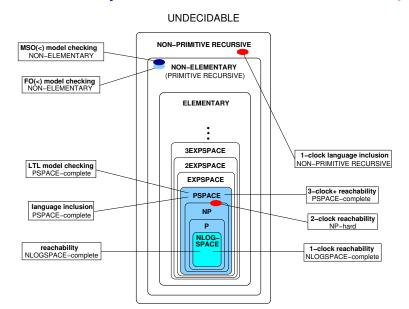


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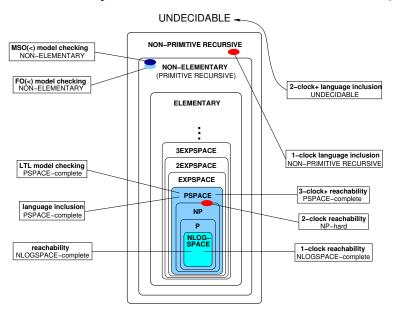
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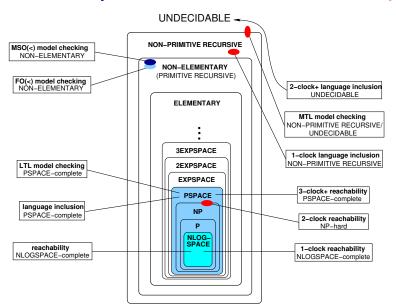
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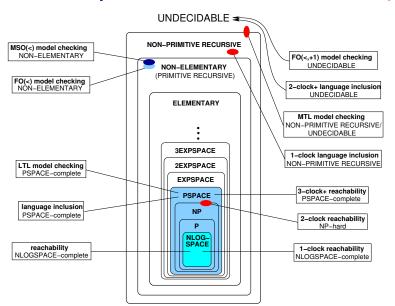
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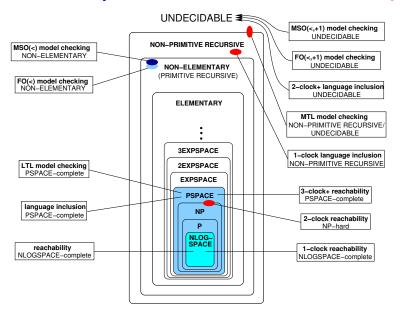
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Classical Theory



Key Stumbling Block

Theorem (Alur & Dill 1990)

Language inclusion is undecidable for timed automata.

Timed Language Inclusion: Some Related Work

- ► Topological restrictions and digitization techniques: [Henzinger, Manna, Pnueli 1992], [Bošnački 1999], [Ouaknine & Worrell 2003]
- ► Fuzzy semantics / noise-based techniques: [Maass & Orponen 1996], [Gupta, Henzinger, Jagadeesan 1997], [Fränzle 1999], [Henzinger & Raskin 2000], [Puri 2000], [Asarin & Bouajjani 2001], [Ouaknine & Worrell 2003], [Alur, La Torre, Madhusudan 2005]
- ► Determinisable subclasses of timed automata: [Alur & Henzinger 1992], [Alur, Fix, Henzinger 1994], [Wilke 1996], [Raskin 1999]
- ► Timed simulation relations and homomorphisms: [Lynch *et al.* 1992], [Taşiran *et al.* 1996], [Kaynar, Lynch, Segala, Vaandrager 2003]
- Restrictions on the number of clocks:
 [Ouaknine & Worrell 2004], [Emmi & Majumdar 2006]

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Instance: Timed automata A, B, and time bound $T \in \mathbb{N}$

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- Inspired by Bounded Model Checking.
- Timed systems often have time bounds (e.g. timeouts), even if total number of actions is potentially unbounded.
- Universe's lifetime is believed to be bounded anyway...



Timed Automata and Metric Logics

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- Key to solution is to translate problem into logic: Behaviours of timed automata can be captured in MSO(<,+1)</p>
- This reverses Vardi's 'automata-theoretic approach to verification' paradigm!



Monadic Second-Order Logic

Theorem (Shelah 1975)

MSO(<) is undecidable over [0, 1).



Monadic Second-Order Logic

Theorem (Shelah 1975) *MSO*(<) is undecidable over [0, 1).



By contrast,

Theorem

- MSO(<) is decidable over N [Büchi 1960]</p>
- ► MSO(<) is decidable over Q, via [Rabin 1969]</p>

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$$f:[0,T)\rightarrow 2^{\mathbf{MP}}$$

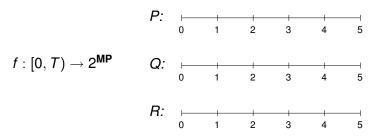
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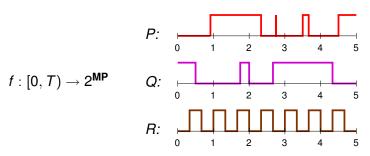
$$f: [0, T) \to 2^{MP}$$
 Q:

R:

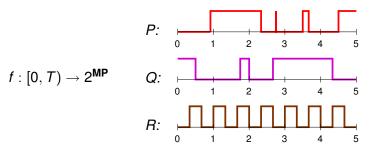
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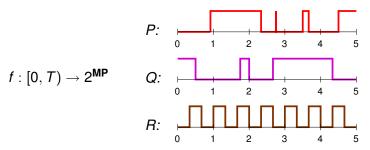


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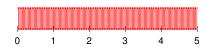
Predicates must have finite variability:

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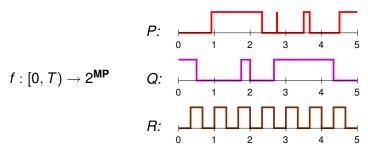


Predicates must have finite variability:

Disallow e.g. Q:



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Predicates must have finite variability:

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Then:

Theorem (Rabinovich 2002)

MSO(<) satisfiability over finitely-variable flows is decidable.

The Time-Bounded Theory of Verification

Theorem

For any bounded time domain [0, T), satisfiability and model checking are decidable as follows:

<i>MSO</i> (<,+1)	NON-ELEMENTARY
<i>FO</i> (<,+1)	NON-ELEMENTARY
MTL	EXPSPACE-complete

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Theorem

Given timed automata A, B, and time bound $T \in \mathbb{N}$, the time-bounded language inclusion problem $L_T(A) \subseteq L_T(B)$ is decidable and 2EXPSPACE-complete.

Key idea: eliminate the metric by 'vertical stacking'.

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- ▶ Construct an MSO(<) formula $\overline{\varphi}$ such that:

 φ is satisfiable over $[0, T) \iff \overline{\varphi}$ is satisfiable over [0, 1)

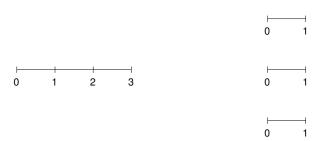
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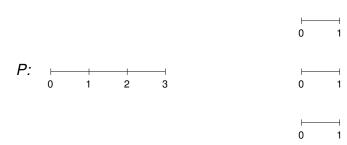
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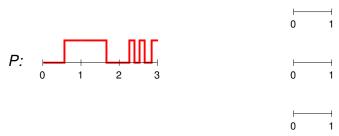
$$\varphi$$
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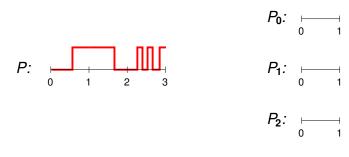
Conclude by invoking decidability of MSO(<).</p>

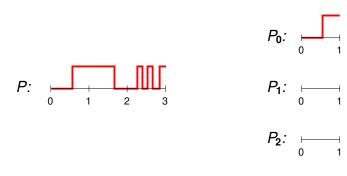


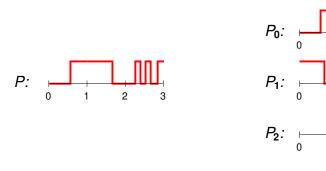


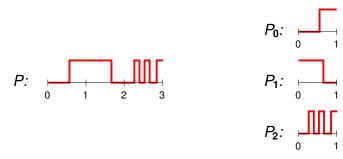


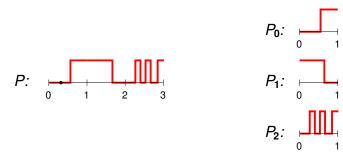


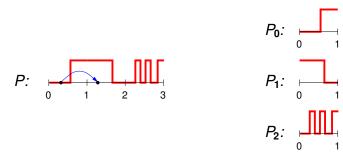


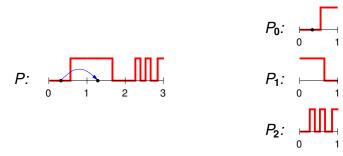


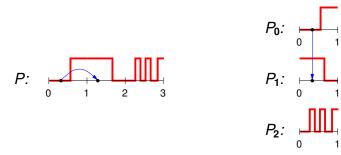


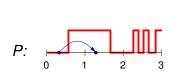


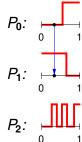


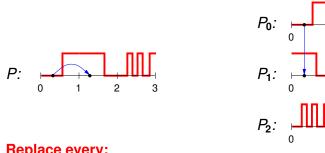






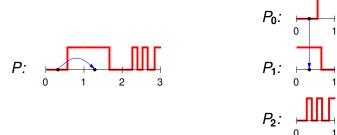






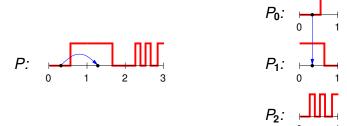
Replace every:

 $\blacktriangleright \forall x \psi(x)$ by $\forall x (\psi(x) \land \psi(x+1) \land \psi(x+2))$



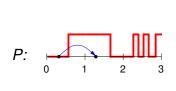
▶
$$\forall x \, \psi(x)$$
 by $\forall x \, (\psi(x) \wedge \psi(x+1) \wedge \psi(x+2))$

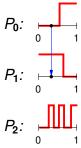
$$> x + k_1 < y + k_2$$



$$\forall x \, \psi(x) \quad \text{by} \quad \forall x \, (\psi(x) \land \psi(x+1) \land \psi(x+2))$$

▶
$$x + k_1 < y + k_2$$
 by
$$\begin{cases} x < y & \text{if } k_1 = k_2 \\ \text{true} & \text{if } k_1 < k_2 \\ \text{false} & \text{if } k_1 > k_2 \end{cases}$$

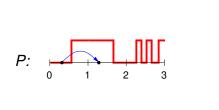




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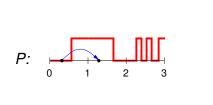
$$P(x+k)$$

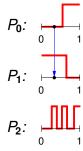


$$\forall x \, \psi(x) \quad \text{by} \quad \forall x \, (\psi(x) \land \psi(x+1) \land \psi(x+2))$$

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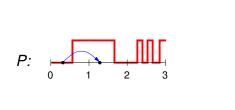


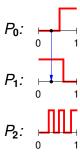
$$\forall x \, \psi(x) \quad \text{by} \quad \forall x \, (\psi(x) \land \psi(x+1) \land \psi(x+2))$$

$$(x < y \text{ if } k_1 = k_2)$$

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- $\triangleright \forall P \psi$



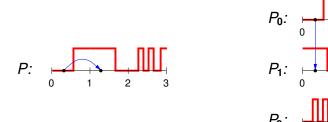


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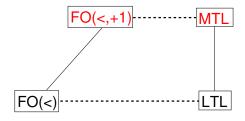
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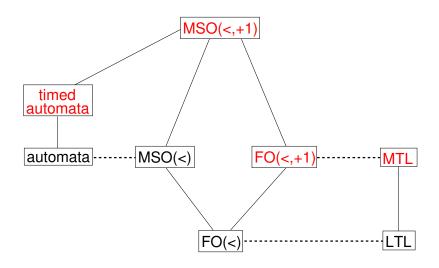
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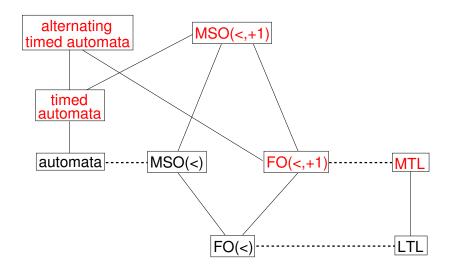
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O(<)-----LTL

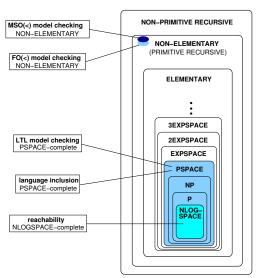






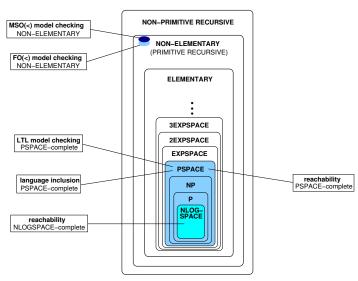
Classical Theory

Time-Bounded Theory



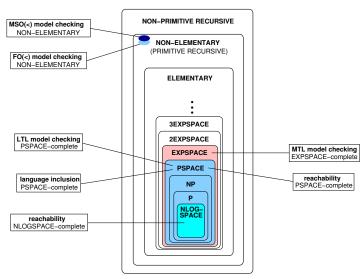
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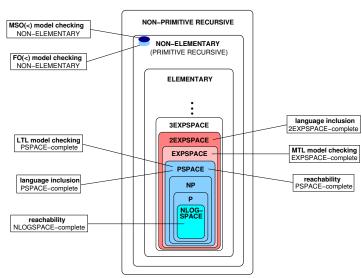
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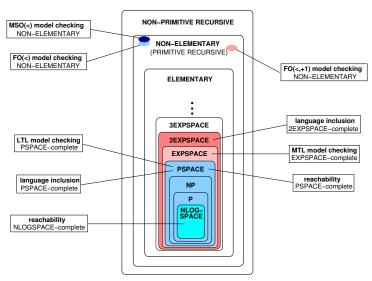
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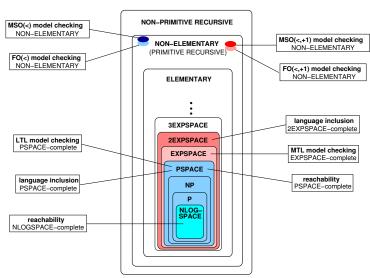
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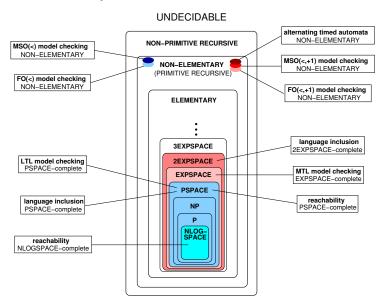
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Conclusion and Future Work

► For real-time systems, the time-bounded theory is much better behaved than the real-time theory.

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Future work:

- Extend the theory further!
 - Branching-time
 - Timed games and synthesis
 - Weighted and hybrid automata
 - **.** . . .
- Algorithmic and complexity issues
- Expressiveness issues
- Implementation and case studies