# A Survey of Classical, Real-Time, and Time-Bounded Verification 

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- Time is modelled as the naturals $\mathbb{N}=\{0,1,2,3, \ldots\}$.
- Note: focus on linear time (as opposed to branching time).


## A Simple Example

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$\square \diamond P$

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$$
\forall x \exists y(x<y \wedge P(y))
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## Specification and Verification

- Linear Temporal Logic (LTL)

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Verification is model checking: IMP $\models$ SPEC ?

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Theorem (Büchi 1960)
Any $M S O(<)$ formula $\varphi$ can be effectively translated into an equivalent automaton $A_{\varphi}$.

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Theorem (Büchi 1960)
Any $M S O(<)$ formula $\varphi$ can be effectively translated into an equivalent automaton $A_{\varphi}$.

Corollary (Church 1960)
The model-checking problem for automata against $M S O(<)$ specifications is decidable:

$$
M \models \varphi \quad \text { iff } \quad L(M) \cap L\left(A_{\neg \varphi}\right)=\emptyset
$$

## Complexity

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## NON-PRIMITIVE RECURSIVE

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```
ELEMENTARY
```

- NON-ELEMENTARY: $\underbrace{2^{2}}$

3EXPSPACE
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NLOG-
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Theorem (Stockmeyer 1974)
$F O(<)$ satisfiability has non-elementary complexity.
Theorem (Kamp 1968;
Gabbay, Pnueli, Shelah, Stavi 1980)
LTL and $F O(<)$ have precisely the same expressive power.
But amazingly:
Theorem (Sistla \& Clarke 1982)
LTL satisfiability and model checking are PSPACE-complete.

## Logics and Automata

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Theorem
Automata are closed under all Boolean operations. Moreover, the language inclusion problem $(L(A) \subseteq L(B)$ ?) is PSPACE-complete.

The Classical Theory: Expressiveness
$\mathrm{FO}(<) \cdot \cdots \cdots \cdots \cdots \cdots \cdots-\cdots$

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## From Qualitative to Quantitative

"Lift the classical theory to the real-time world."

Boris Trakhtenbrot, LICS 1995


## Airbus A350 XWB



## A350 XWB Fuel Management Sub-System



BMW Hydrogen 7


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## Timed Systems

Timed systems are everywhere...

- Hardware circuits
- Communication protocols
- Cell phones
- Plant controllers
- Aircraft navigation systems
- Sensor networks


## Timed Automata

Timed automata were introduced by Rajeev Alur at Stanford during his PhD thesis under David Dill:

- Rajeev Alur, David L. Dill: Automata For Modeling Real-Time Systems. ICALP 1990: 322-335
- Rajeev Alur, David L. Dill: A Theory of Timed Automata. TCS 126(2): 183-235, 1994



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Language inclusion is undecidable for timed automata.

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## An Uncomplementable Timed Automaton

A:

$L(A):$

$L(A)$ :


A cannot be complemented:
There is no timed automaton $B$ with $L(B)=\overline{L(A)}$.

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(Decidable but non-primitive recursive under certain semantic restrictions [Ouaknine \& Worrell 2005].)


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Theorem (Hirshfeld \& Rabinovich 2007)
$F O(<,+1)$ is strictly more expressive than MTL over $\mathbb{R}_{\geq 0}$.


Corollary: $\mathrm{FO}(<,+1)$ and $\mathrm{MSO}(<,+1)$ satisfiability and model checking are undecidable over $\mathbb{R}_{\geq 0}$.

The Real-Time Theory: Expressiveness


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## The Real-Time Theory: Complexity

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## Real-Time Theory

MSO(<,+1) model checking UNDECIDABLE

FO(<,+1) model checking
UNDECIDABLE

2-clock+ language inclusion UNDECIDABLE


## Key Stumbling Block

Theorem (Alur \& Dill 1990)
Language inclusion is undecidable for timed automata.

## Timed Language Inclusion: Some Related Work

- Topological restrictions and digitization techniques: [Henzinger, Manna, Pnueli 1992], [Bošnački 1999],
[Ouaknine \& Worrell 2003]
- Fuzzy semantics / noise-based techniques:
[Maass \& Orponen 1996],
[Gupta, Henzinger, Jagadeesan 1997],
[Fränzle 1999], [Henzinger \& Raskin 2000], [Puri 2000],
[Asarin \& Bouajjani 2001], [Ouaknine \& Worrell 2003],
[Alur, La Torre, Madhusudan 2005]
- Determinisable subclasses of timed automata:
[Alur \& Henzinger 1992], [Alur, Fix, Henzinger 1994], [Wilke 1996], [Raskin 1999]
- Timed simulation relations and homomorphisms:
[Lynch et al. 1992], [Taşiran et al. 1996],
[Kaynar, Lynch, Segala, Vaandrager 2003]
- Restrictions on the number of clocks:
[Ouaknine \& Worrell 2004], [Emmi \& Majumdar 2006]


## Time-Bounded Language Inclusion

Time-Bounded Language Inclusion Problem
Instance: Timed automata $A, B$, and time bound $T \in \mathbb{N}$
Question: Is $L_{T}(A) \subseteq L_{T}(B)$ ?

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- Inspired by Bounded Model Checking.
- Timed systems often have time bounds (e.g. timeouts), even if total number of actions is potentially unbounded.
- Universe's lifetime is believed to be bounded anyway...



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- Unfortunately, timed automata cannot be complemented even over bounded time...
- Key to solution is to translate problem into logic: Behaviours of timed automata can be captured in MSO(<,+1)
- This reverses Vardi's 'automata-theoretic approach to verification' paradigm!



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By contrast,
Theorem

- $M S O(<)$ is decidable over $\mathbb{N}$ [Büchi 1960]
- $M S O(<)$ is decidable over $\mathbb{Q}$, via [Rabin 1969]


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Predicates must have finite variability:

Disallow e.g. $\mathbb{Q}$ :
Then:


Theorem (Rabinovich 2002)
MSO(<) satisfiability over finitely-variable flows is decidable.

## The Time-Bounded Theory of Verification

Theorem
For any bounded time domain $[0, T)$, satisfiability and model checking are decidable as follows:

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Theorem
Given timed automata $A, B$, and time bound $T \in \mathbb{N}$, the time-bounded language inclusion problem $L_{T}(A) \subseteq L_{T}(B)$ is decidable and 2EXPSPACE-complete.

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- Construct an $\mathrm{MSO}(<)$ formula $\bar{\varphi}$ such that:
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- Conclude by invoking decidability of MSO(<).

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$\vdash$
0


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- $P(x+k)$ by $P_{k}(x)$
- $\forall P \psi$

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Replace every:

- $\forall x \psi(x)$ by $\forall x(\psi(x) \wedge \psi(x+1) \wedge \psi(x+2))$
$-x+k_{1}<y+k_{2}$ by $\begin{cases}x<y & \text { if } k_{1}=k_{2} \\ \text { true } & \text { if } k_{1}<k_{2} \\ \text { false } & \text { if } k_{1}>k_{2}\end{cases}$
- $P(x+k)$ by $P_{k}(x)$
- $\forall P \psi$ by $\forall P_{0} \forall P_{1} \forall P_{2} \psi$

From $\mathrm{MSO}(<,+1)$ to $\mathrm{MSO}(<)$
$P$ :


Replace every:

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- $P(x+k)$ by $P_{k}(x)$
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Then $\varphi$ is satisfiable over $[0, T) \Longleftrightarrow \bar{\varphi}$ is satisfiable over $[0,1)$.

The Time-Bounded Theory: Expressiveness


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## The Time-Bounded Theory: Expressiveness



## The Time-Bounded Theory: Expressiveness



## The Time-Bounded Theory: Complexity

## Classical Theory

UNDECIDABLE


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## Conclusion and Future Work

- For real-time systems, the time-bounded theory is much better behaved than the real-time theory.


## Conclusion and Future Work

- For real-time systems, the time-bounded theory is much better behaved than the real-time theory.

Future work:

- Extend the theory further!
- Branching-time
- Timed games and synthesis
- Weighted and hybrid automata
- ...
- Algorithmic and complexity issues
- Expressiveness issues
- Implementation and case studies

