

Week-1: Introduction to model checking

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Chennai Mathematical Institute

NPTEL-course

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Module 3:
**Modeling data-dependent
programs**

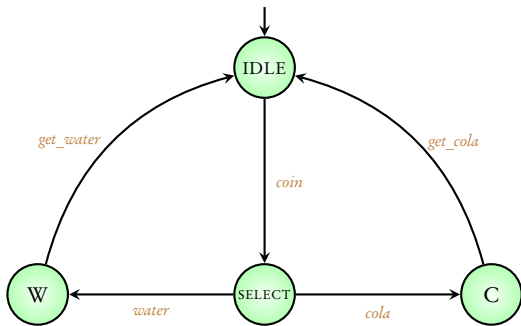
Data-dependent programs:

Variables + Conditional branching + Assignments

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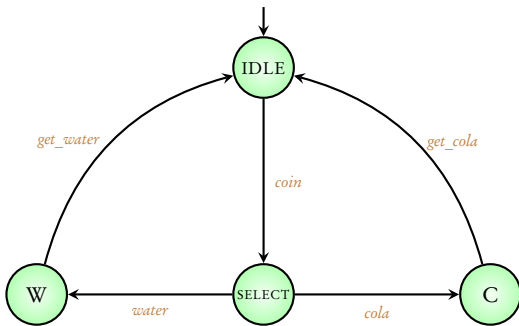
Variables + Conditional branching + Assignments

Coming next: vending machine revisited



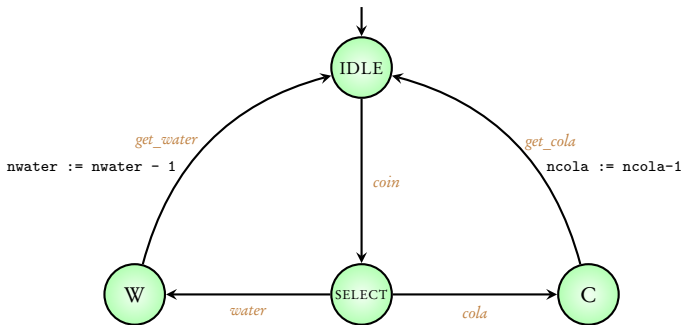
Variables:

nwater, ncola, max



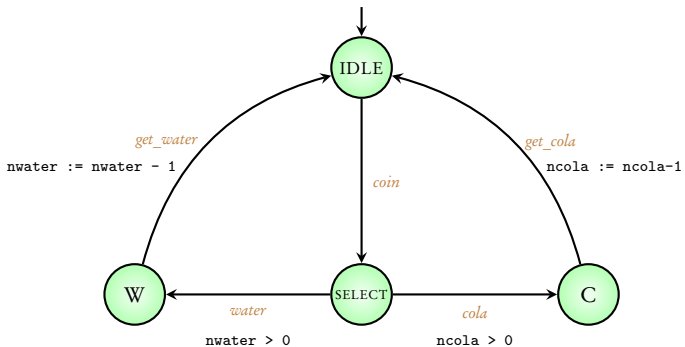
Variables:

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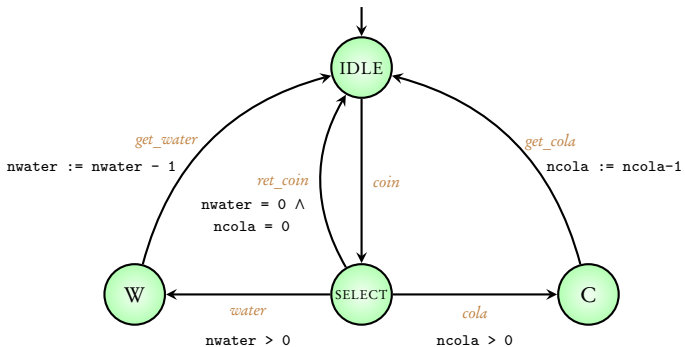
Variables:

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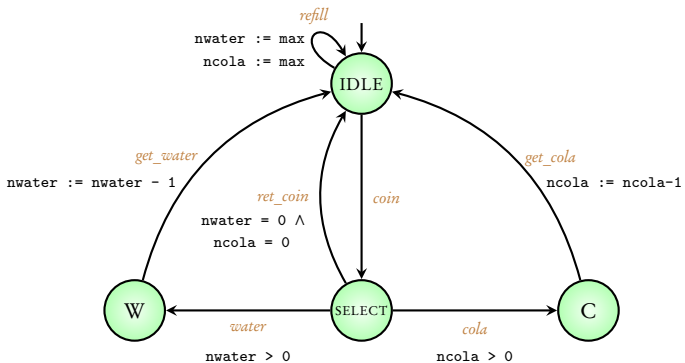
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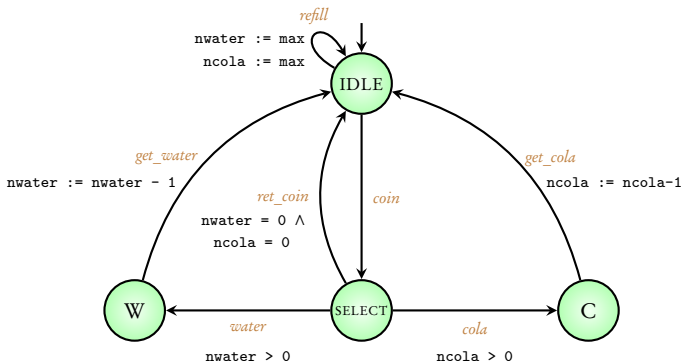


Initial condition:

nwater = max, ncola = max

Variables:

nwater, ncola, max

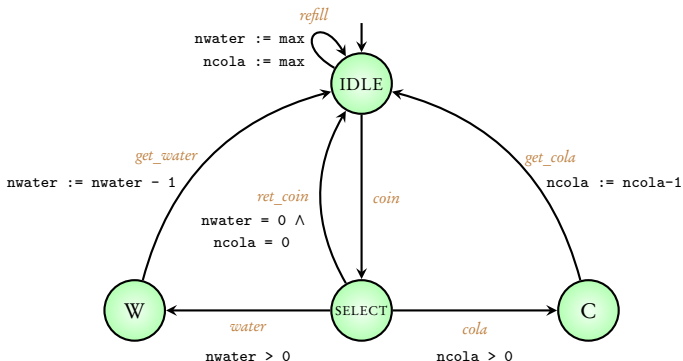


Initial condition:

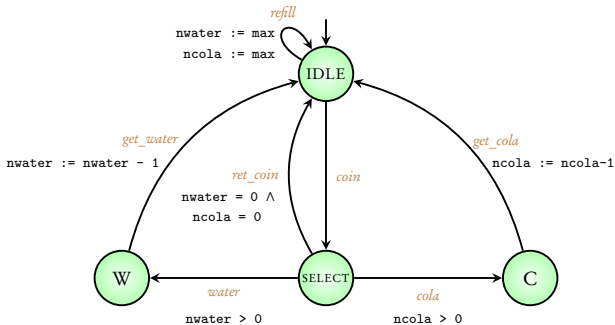
nwater = max, ncola = max

Variables:

nwater, ncola, max

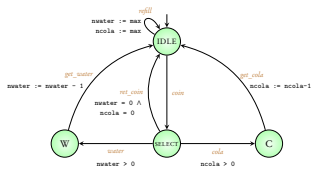


Program graph

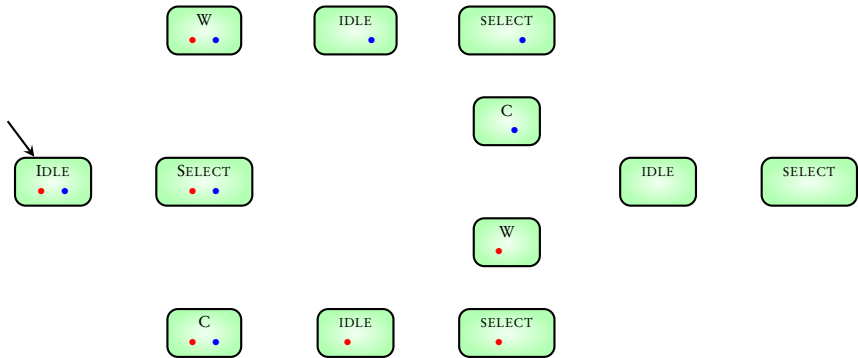
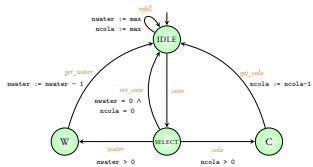


Coming next: Transition system corresponding to $\max = 1$

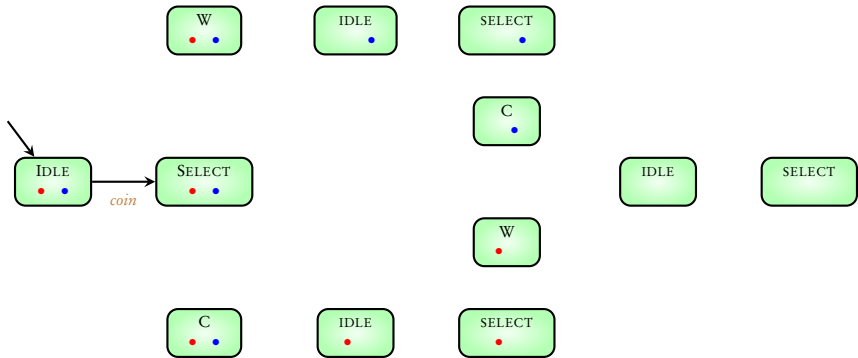
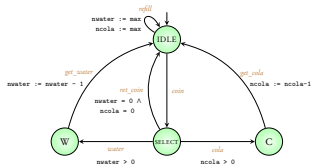
max = 1



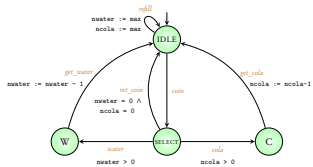
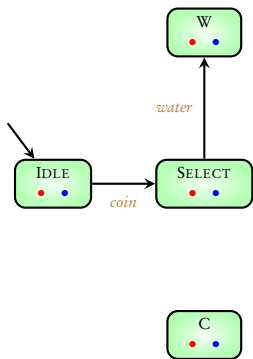
max = 1



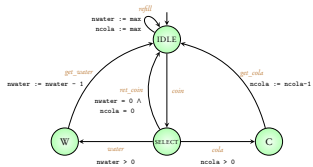
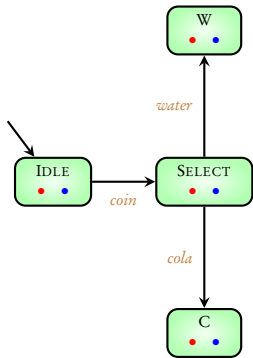
max = 1



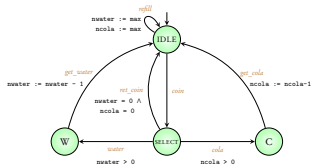
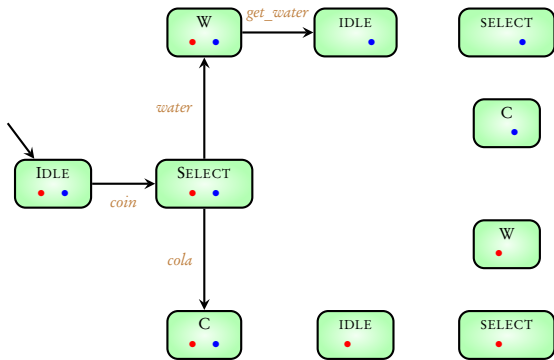
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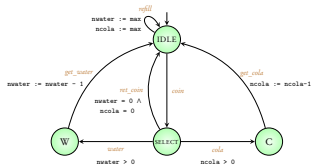
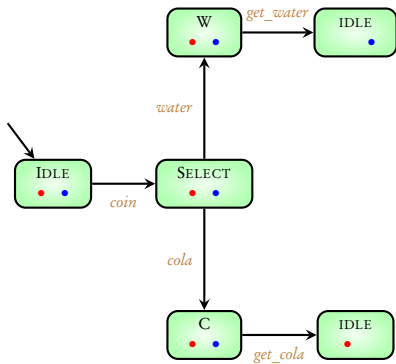
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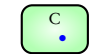
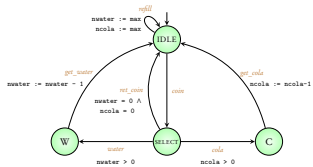
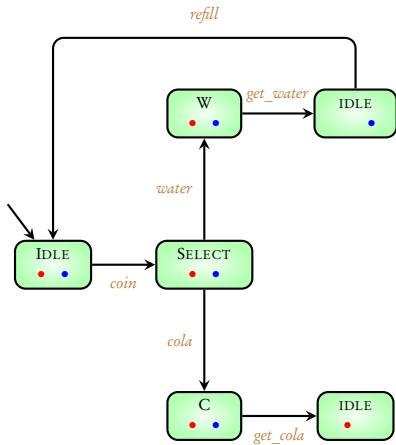
max = 1



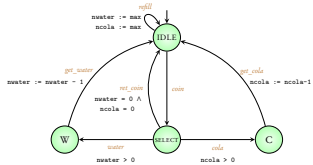
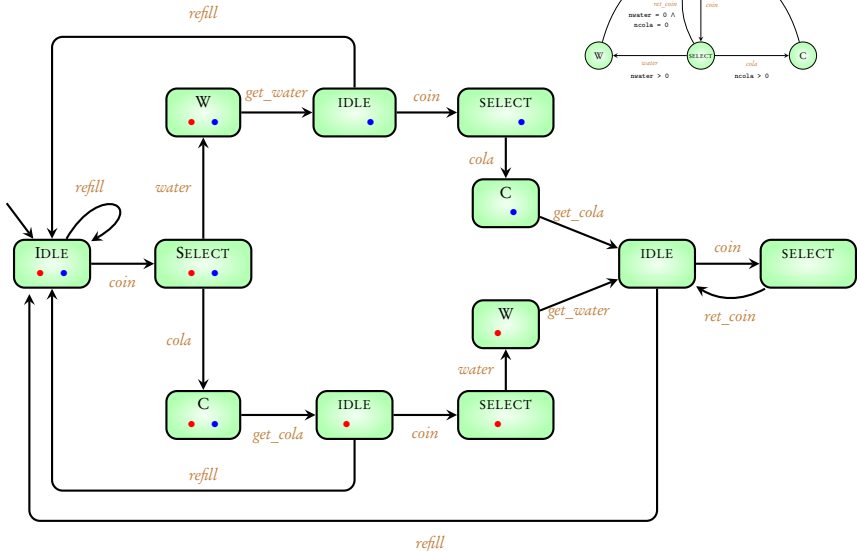
max = 1



max = 1



max = 1



...

while (x > 0)

if (x mod 2 = 0)

 x := x - 2

else x := x - 1

...

...

l_1 : **while** ($x > 0$)

if ($x \bmod 2 = 0$)
 l_2 : $x := x - 2$
else $x := x - 1$

...

l_3 :



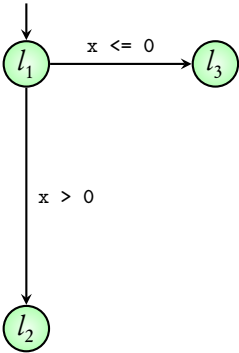
...

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l_3 :



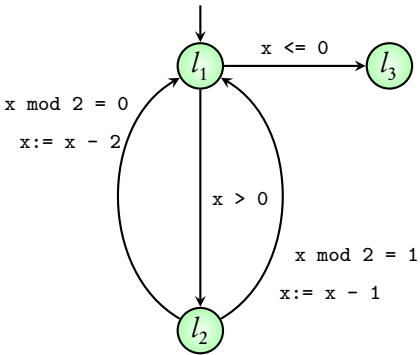
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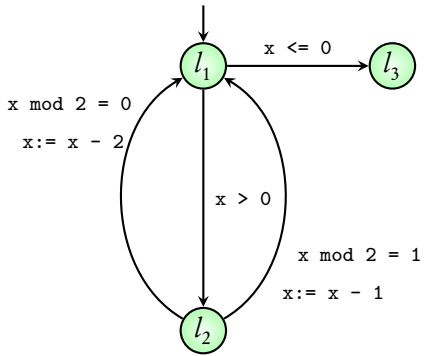


...

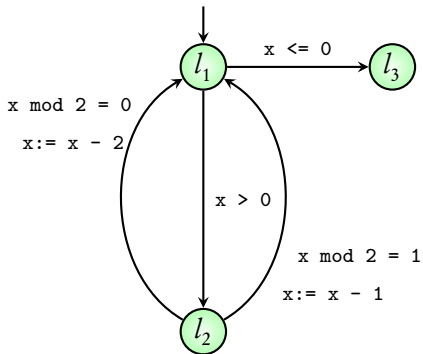
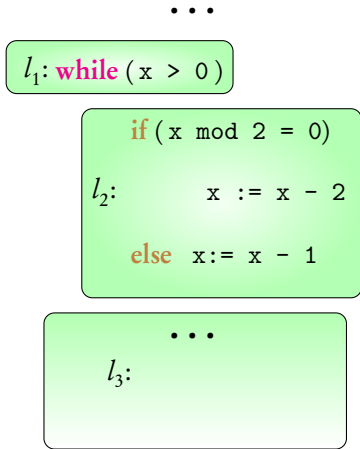
```
l1: while (x > 0)
```

```
    if (x mod 2 = 0)
l2:       x := x - 2
    else x := x - 1
```

```
    ...
l3:
```

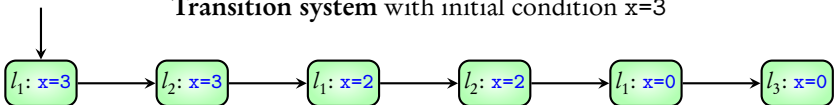


Program graph



Program graph

Transition system with initial condition $x=3$



Summary

Data-dependent programs

Program graphs

Transition systems of program graphs

Reference: Principles of Model Checking, *Baier and Katoen*, MIT Press (2008)

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