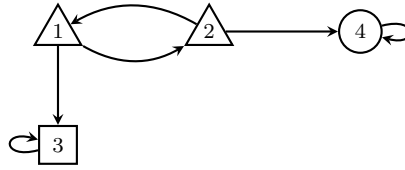


1. In the following Markov Chain, find the probability to reach 1-sink from each node:



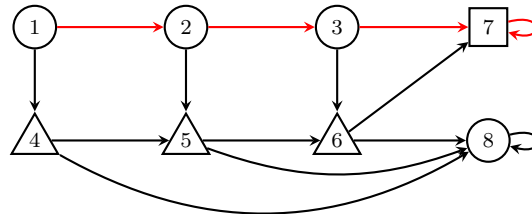
Node 3 is the 0-sink and node 4 is the 1-sink. Triangle shaped nodes are average vertices - each outgoing edge from a triangle node has $\frac{1}{2}$ probability.

2. Consider a Markov Chain G with states $\{1, 2, \dots, n-1, n\}$, with $n-1$ and n being sink states. Assume that G is stopping, that is, from every state there is a non-zero probability to reach either $n-1$ or n . Let $\bar{\lambda}$ be the vector denoting probabilities to reach n from each vertex.

Consider a modified Markov Chain G' : its states are $\{1, 2, \dots, n, 1', 2', \dots, (n-2)'\}$; the edges from unprimed states $\{1, \dots, n\}$ are the same as in G ; edges for primed states are as follows - if vertex i has edges to j, k with $j \geq k$, then i' has edges $i' \rightarrow j$ and $i' \rightarrow k'$ (essentially, one edge goes to unprimed copy, and one edge goes to primed copy, and if $j = k$, both go to unprimed copy). If k equals $n-1$ or $n-2$, then $i' \rightarrow k$, instead of $i' \rightarrow k'$.

Find the probabilities to reach n in G' , in terms of $\bar{\lambda}$.

3. Run the strategy improvement algorithm for the following MDP, starting from the strategy marked in red. Node 8 and 7 are the 1-sink and 0-sink respectively.



4. Run value iteration for the above MDP. What is the LP corresponding to the above MDP?
5. Consider the following modification of the strategy improvement algorithm:

```

1 algorithm modified - strategy - improvement( $G$ )
2    $\sigma \leftarrow$  an arbitrary positional strategy
3    $v_\sigma \leftarrow$  probabilities to reach 1-sink in  $G_\sigma$ 
4   repeat
5     for every node  $i \in V_{max}$ 
6        $\sigma'(i) := \operatorname{argmax}\{v_\sigma(j), v_\sigma(k)\}$  where  $j$  and  $k$  are children of  $i$ 
7      $\sigma \leftarrow \sigma'$ 
8      $v_\sigma \leftarrow$  probabilities to reach 1-sink in  $G_\sigma$ 
9   until  $\sigma$  is optimal
    
```

In the normal strategy improvement algorithm, during each iteration only one node $i \in V_{max}$ is picked and the strategy is made to point to the child with bigger value. In the above algorithm, every node is made to point to the maximum child.

Assume that G is a stopping MDP. Is the above algorithm correct? Justify.