

Verification of Message Sequence Charts

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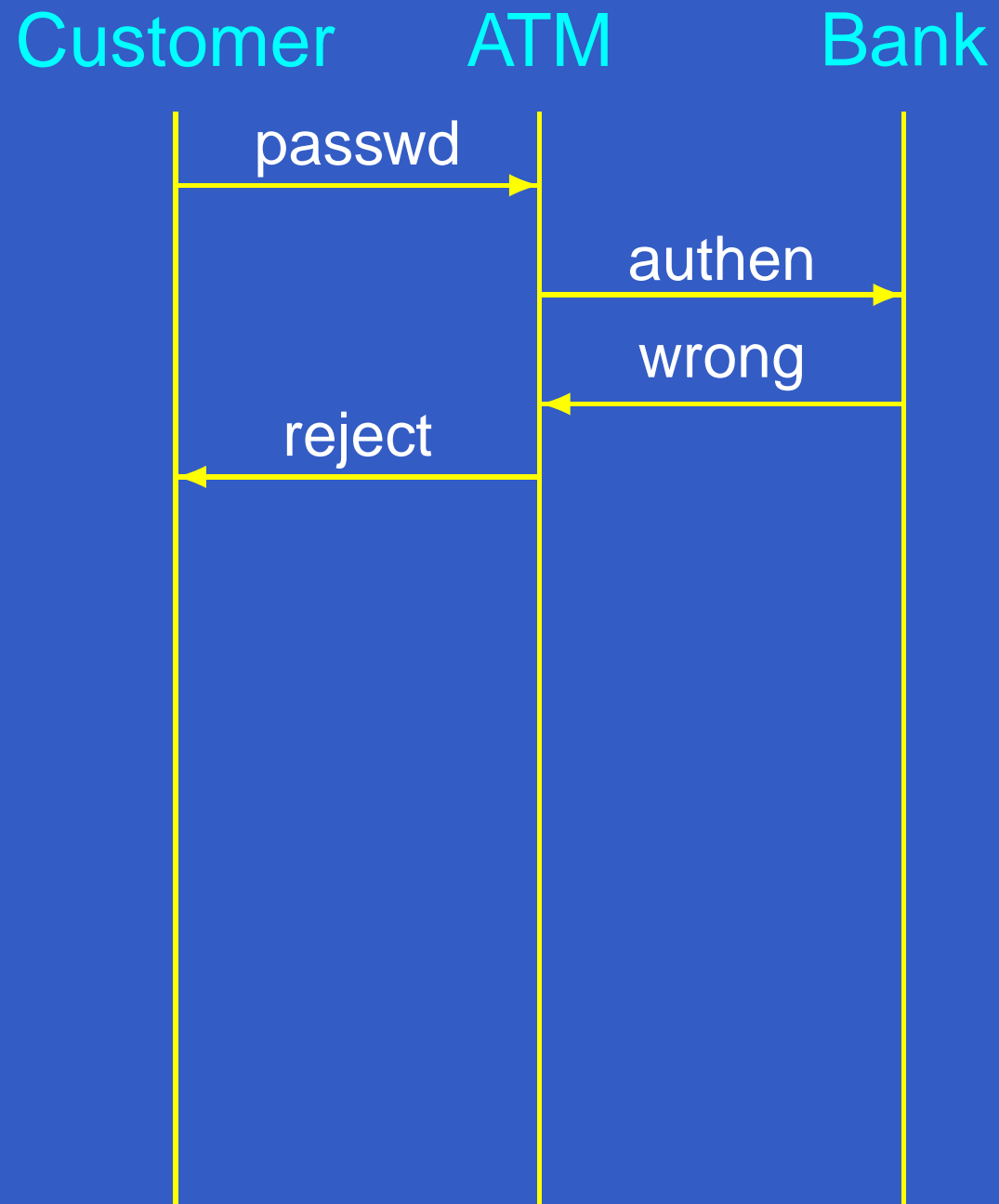
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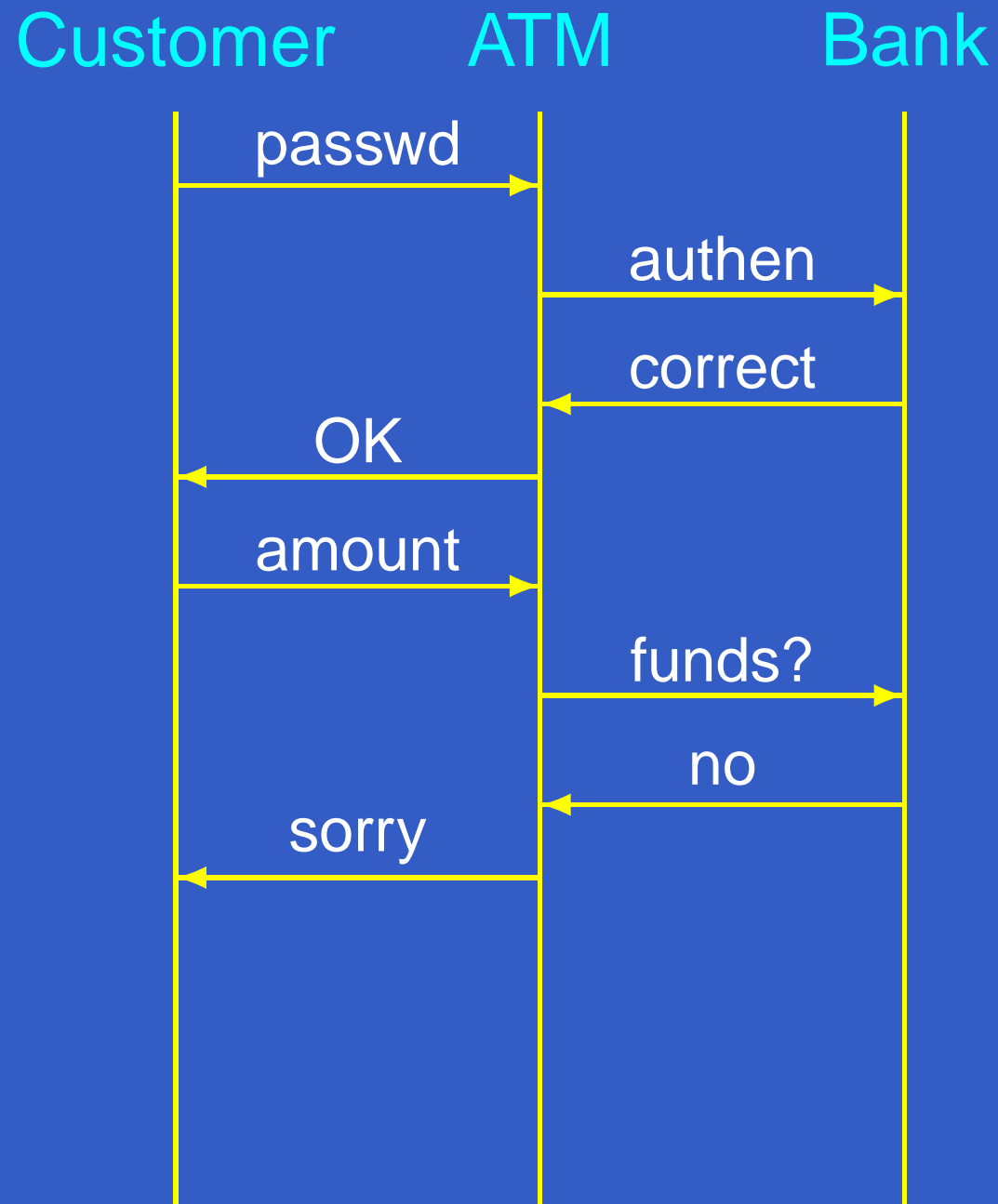
Scenarios

- A scenario describes a pattern of interaction
- Attractive visual formalism
- Telecommunications
 - Message sequence charts (MSC)
 - Messages sent between communicating agents
- UML
 - Sequence diagrams
 - Interaction between objects
e.g., method invocations etc

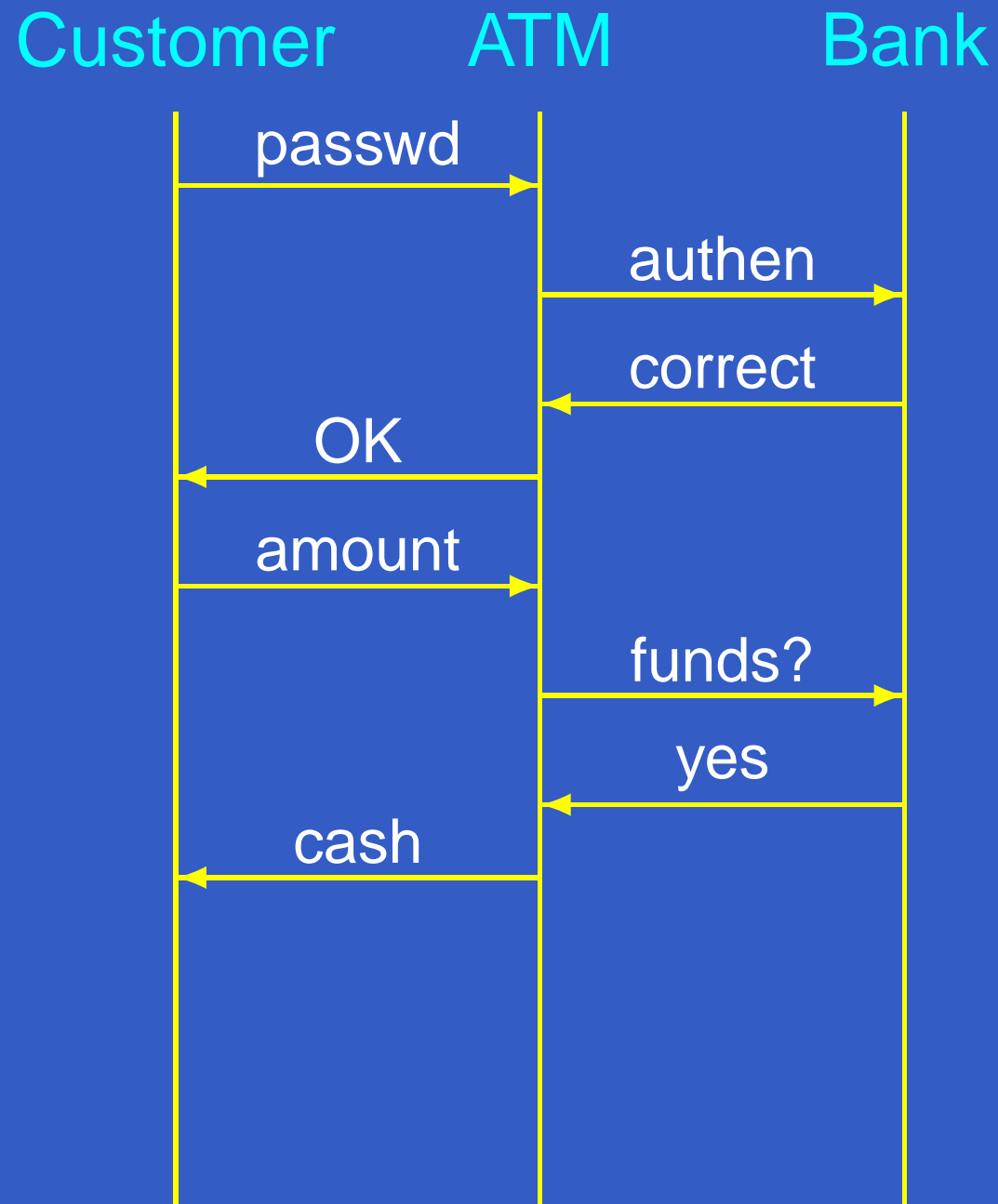
An ATM



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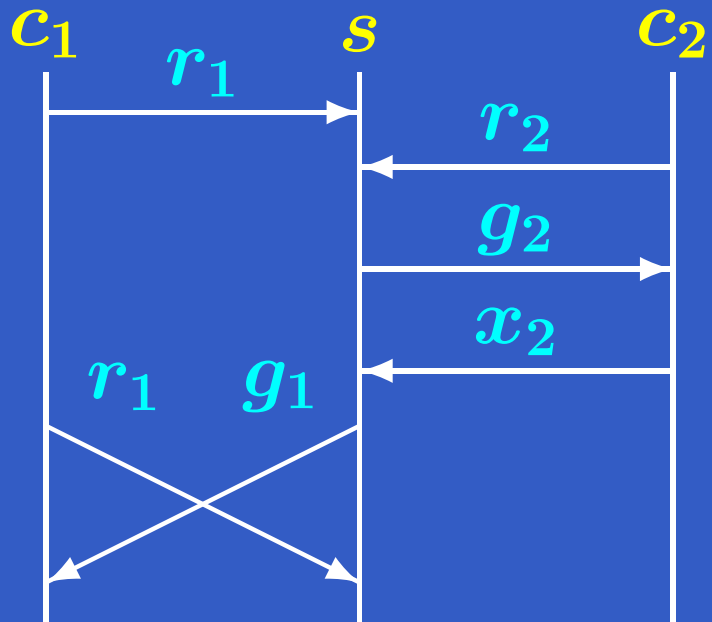


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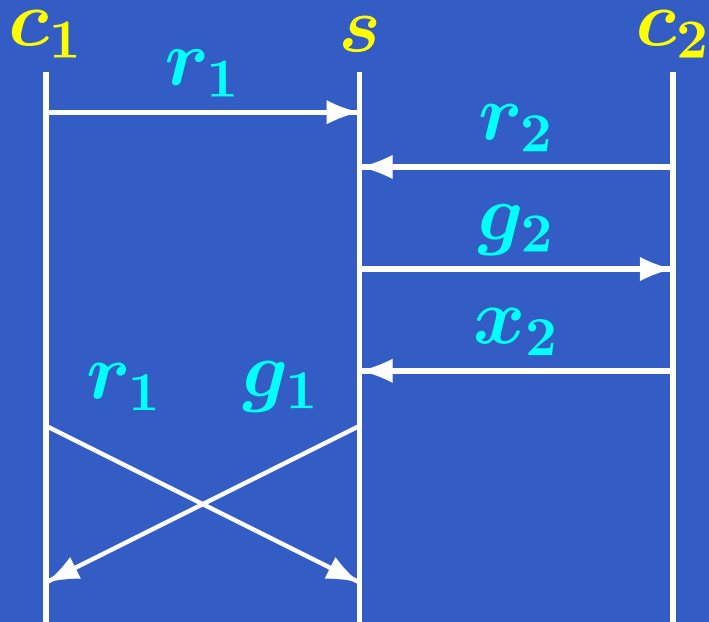
Message sequence charts

Two clients and a server

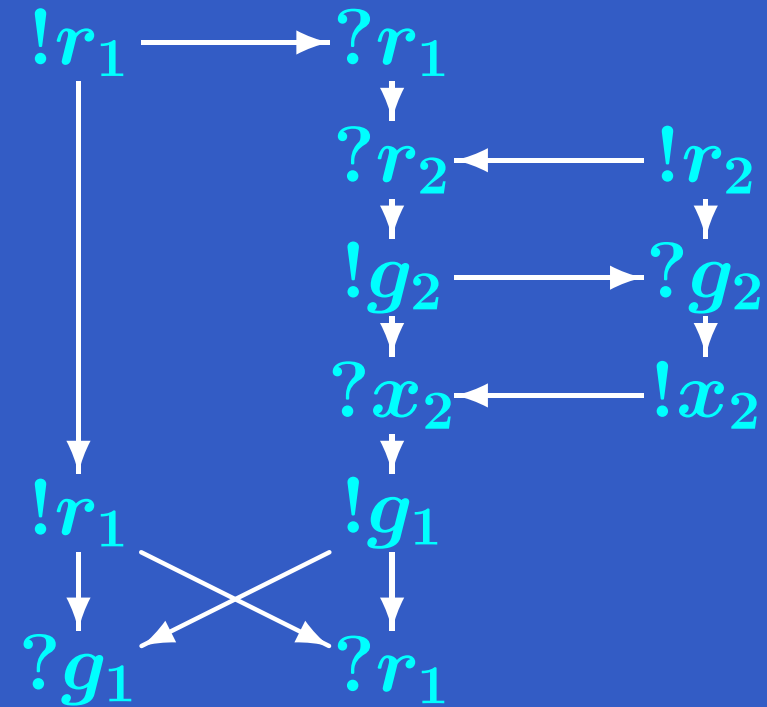


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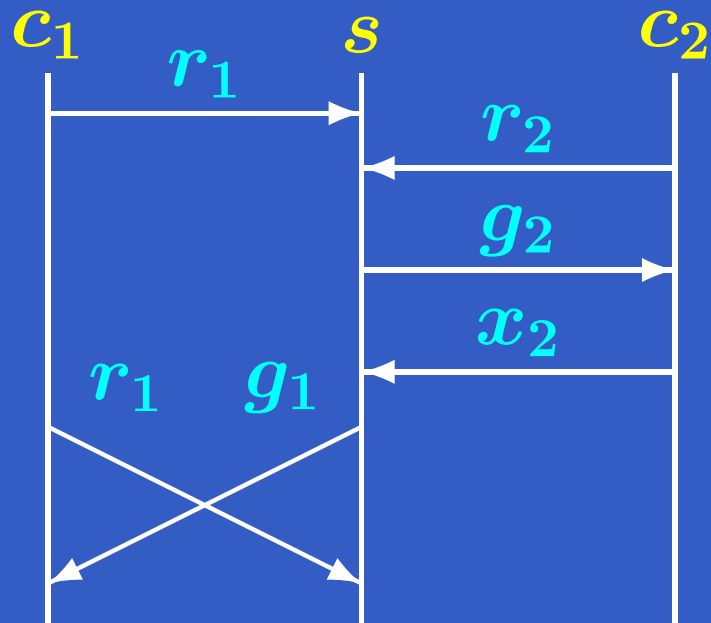


and a partial order representation

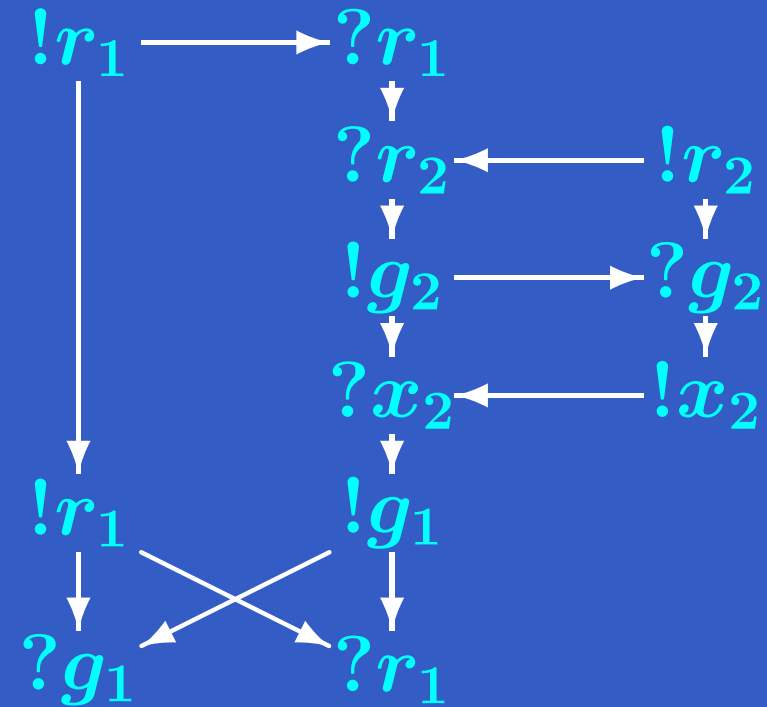


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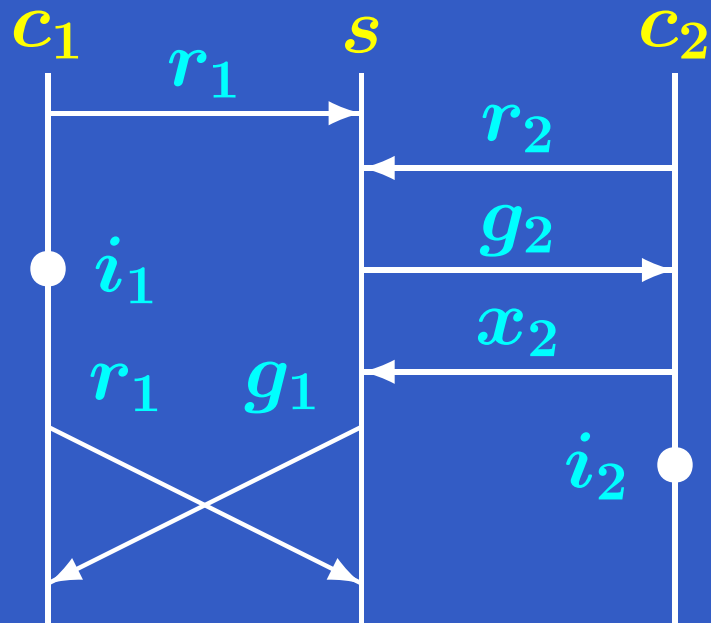
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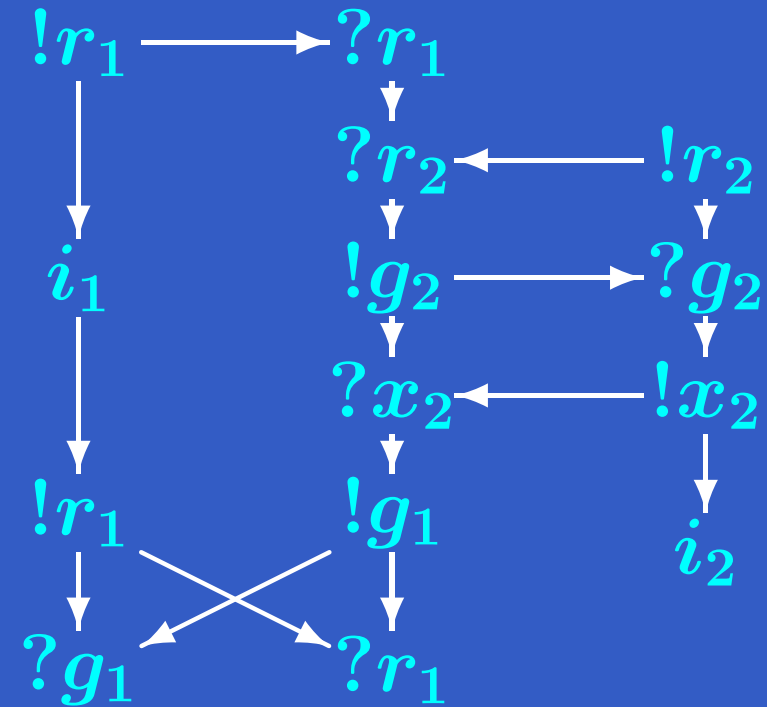
Assume, in general, that channels are fifo

Message sequence charts

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Can add *internal* events, local to processes

Collections of MSCs

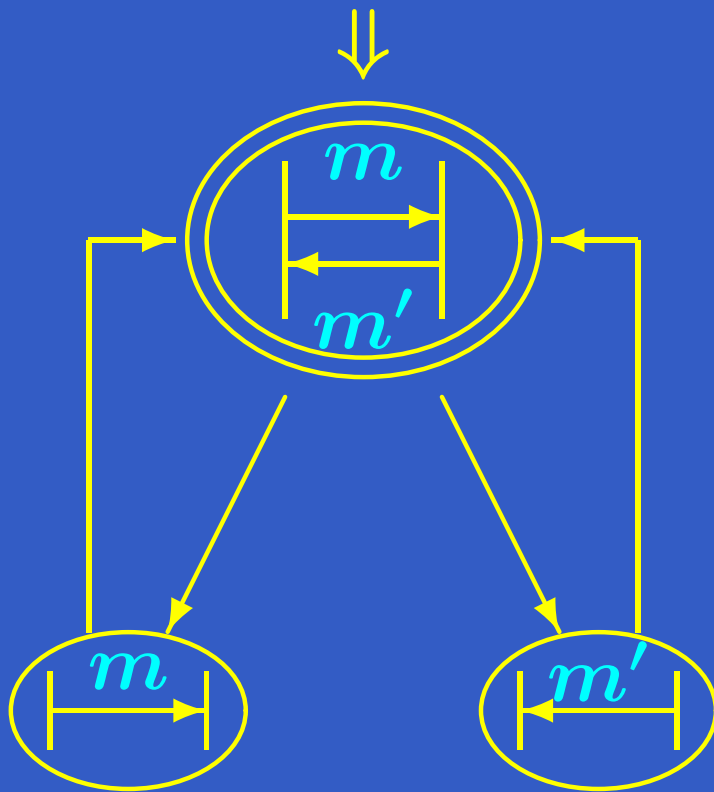
- Often need to specify a collection of scenarios
- Finite collection can be exhaustively enumerated
- Infinite collection needs a generating mechanism

High level MSCs (HMSCs)

- A finite state automaton
- Each state is labelled by an MSC
- Each (legal) path in the automaton generates an MSC

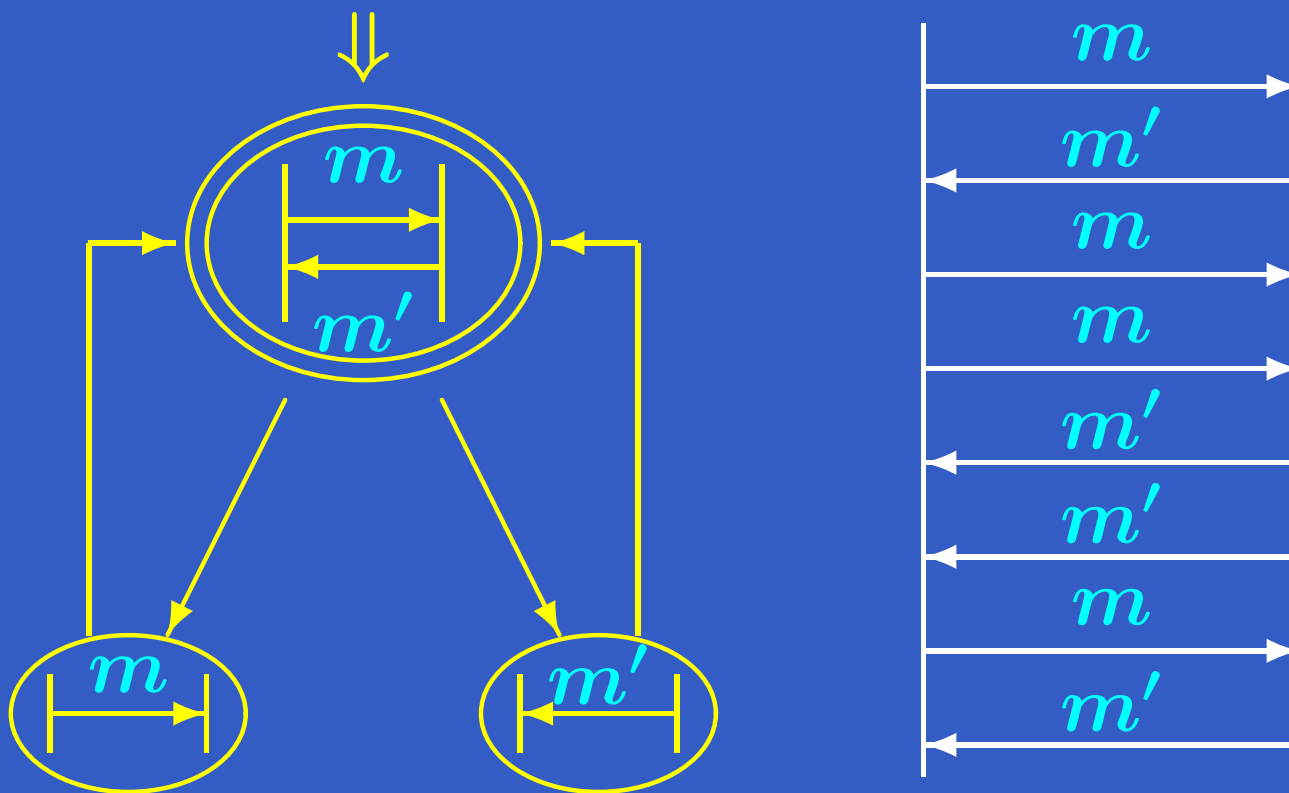
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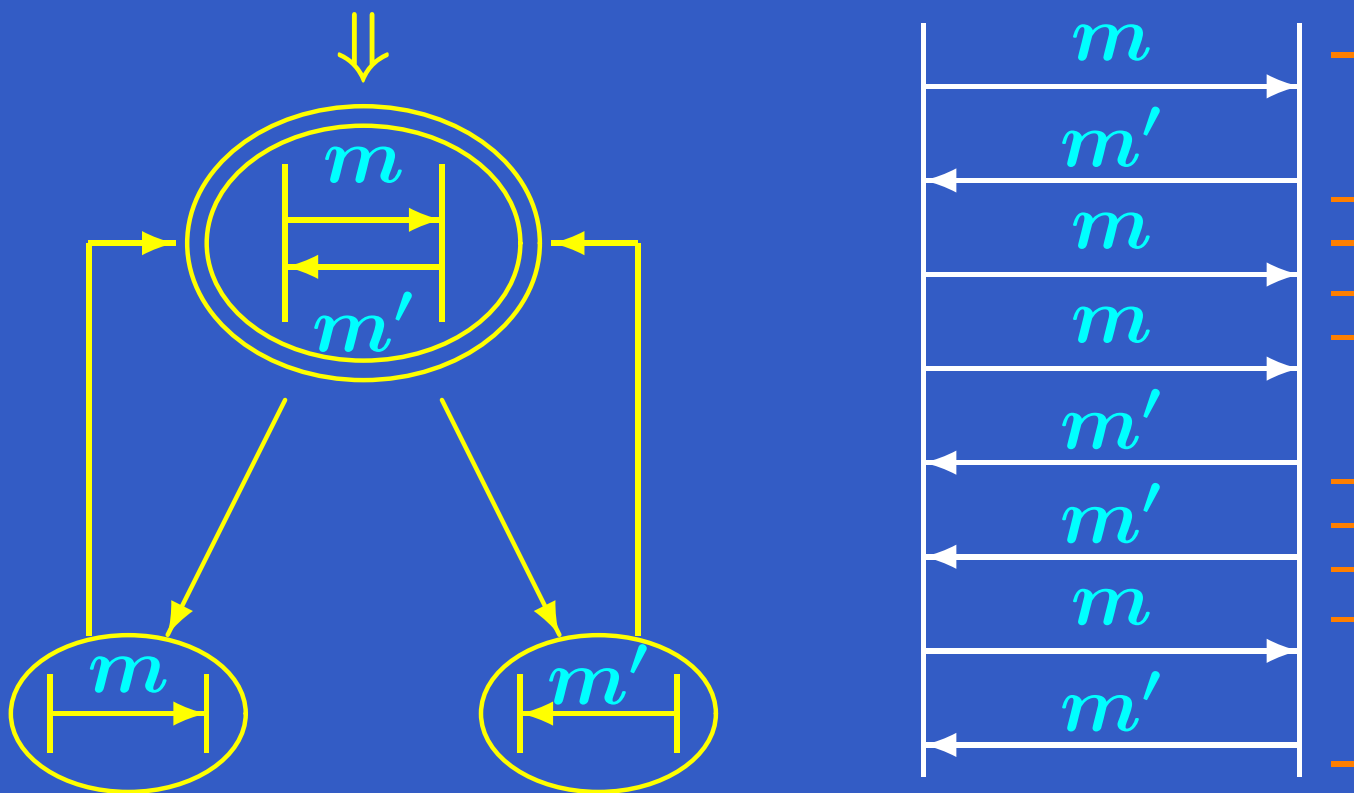
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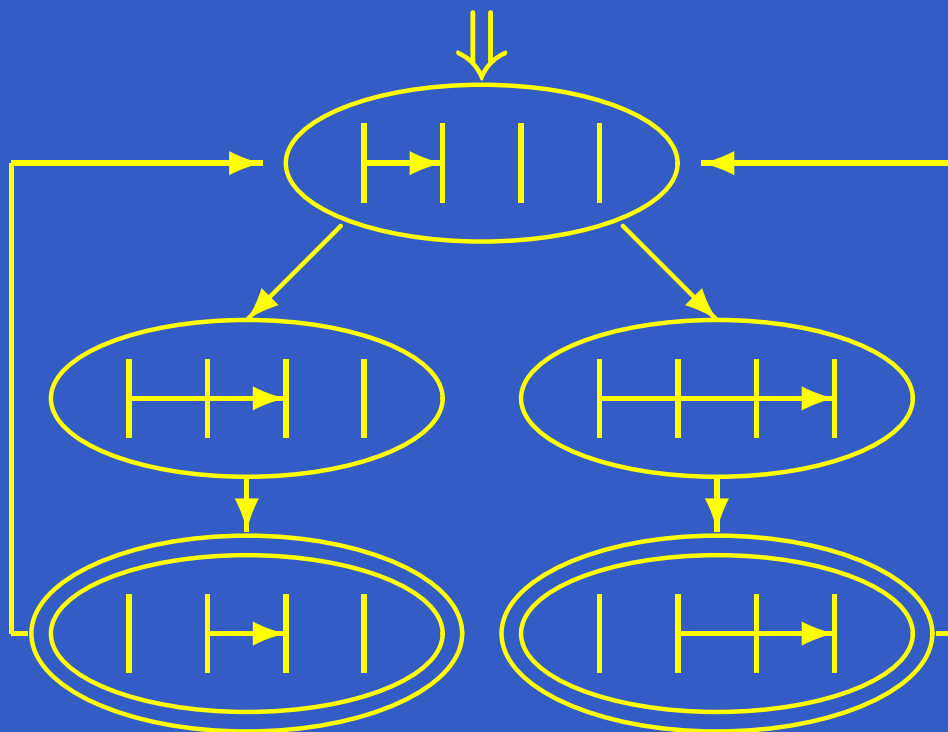
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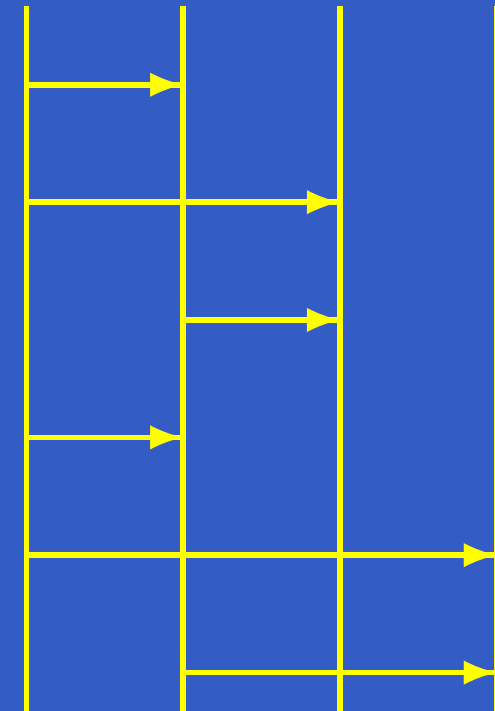
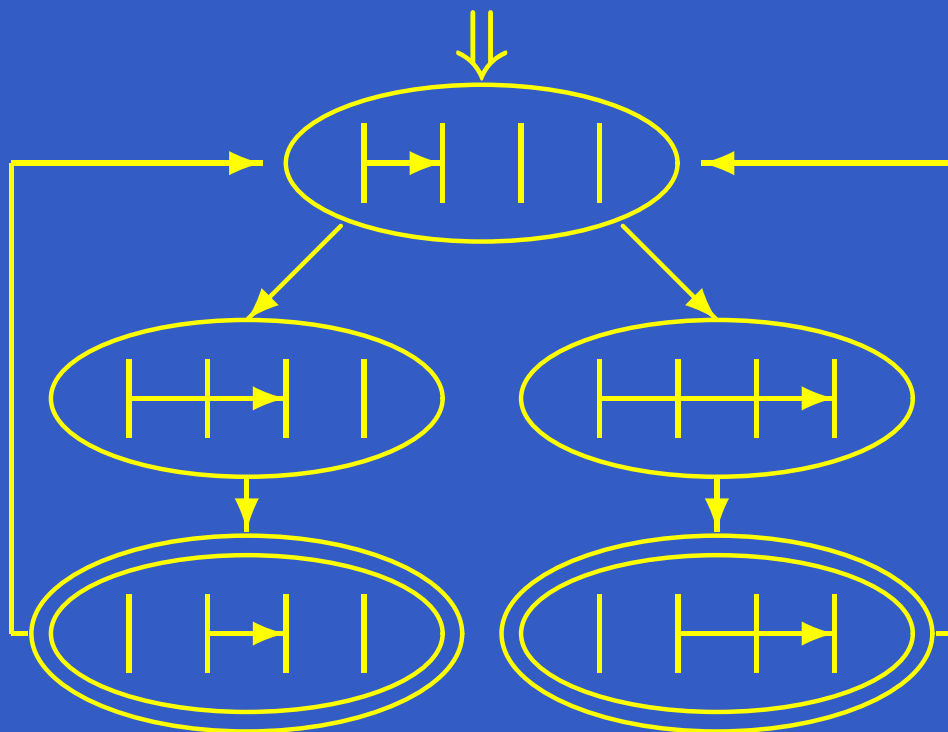
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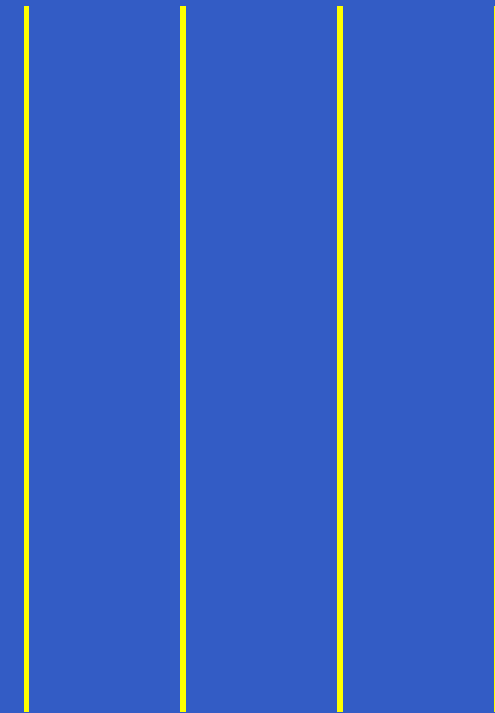
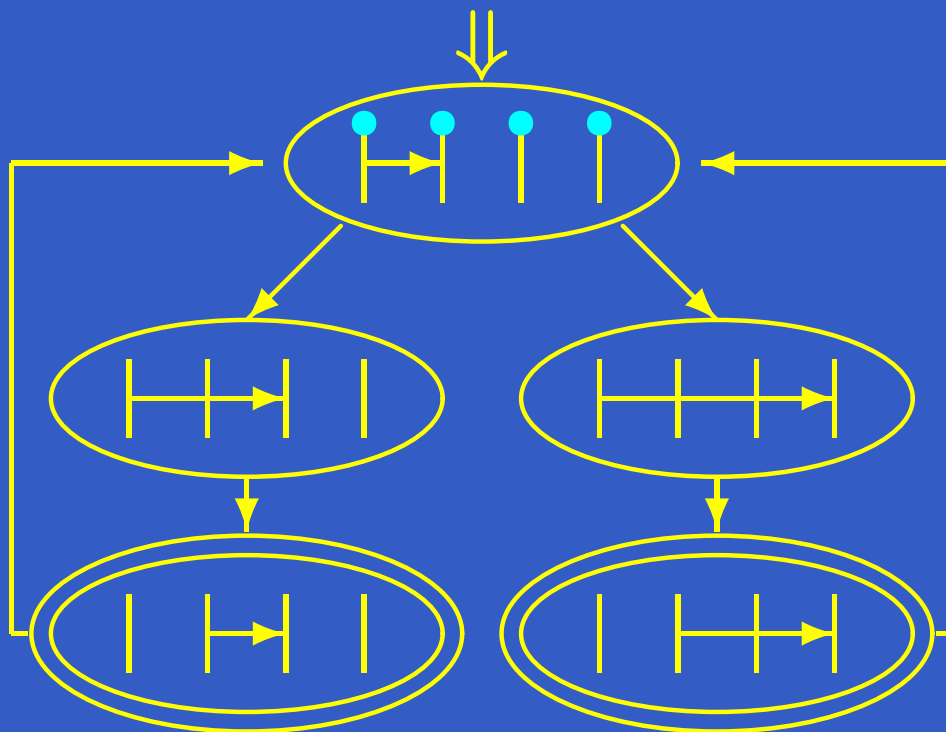
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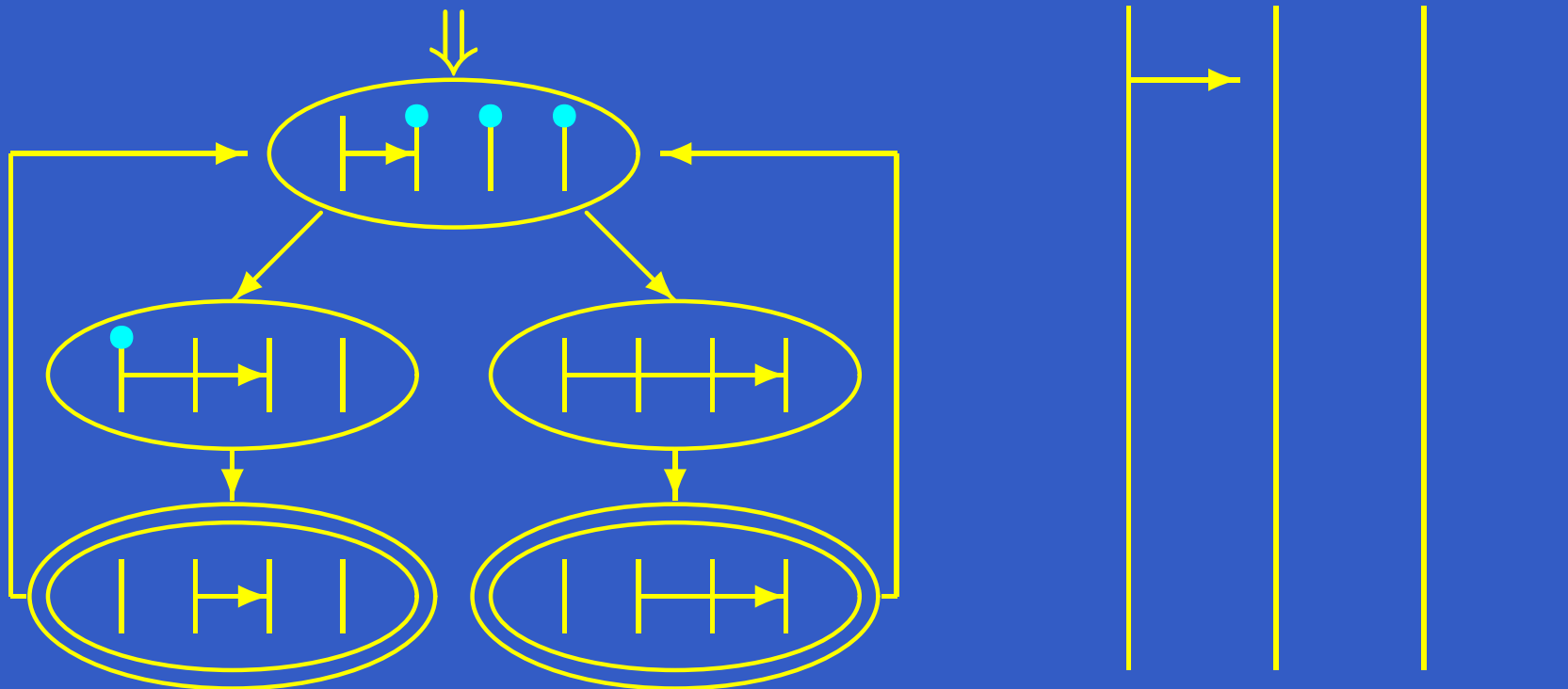
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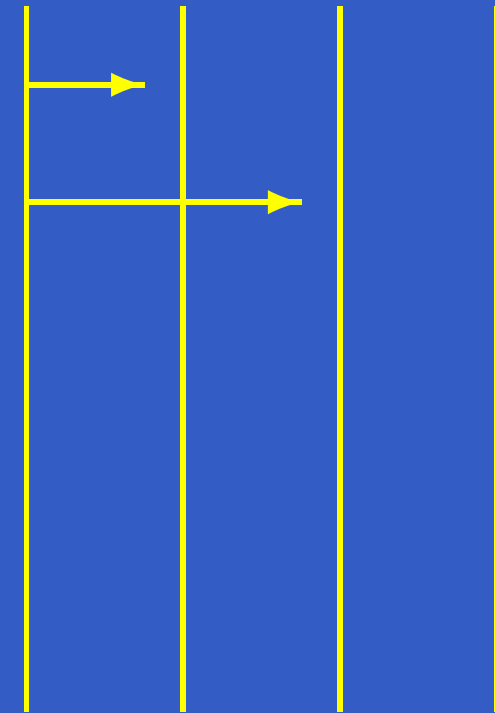
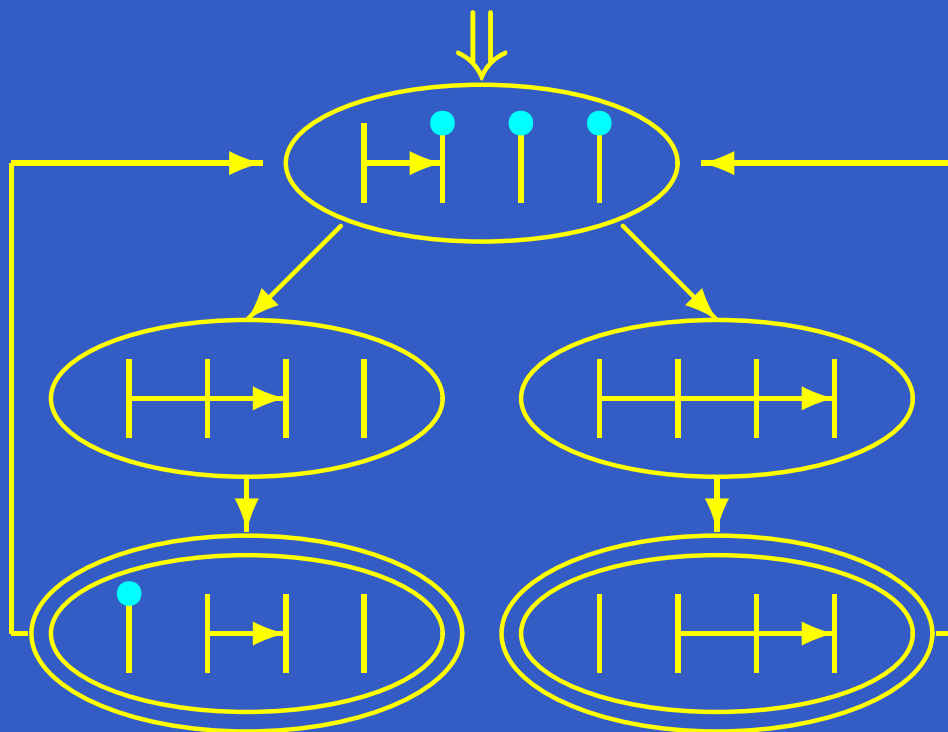
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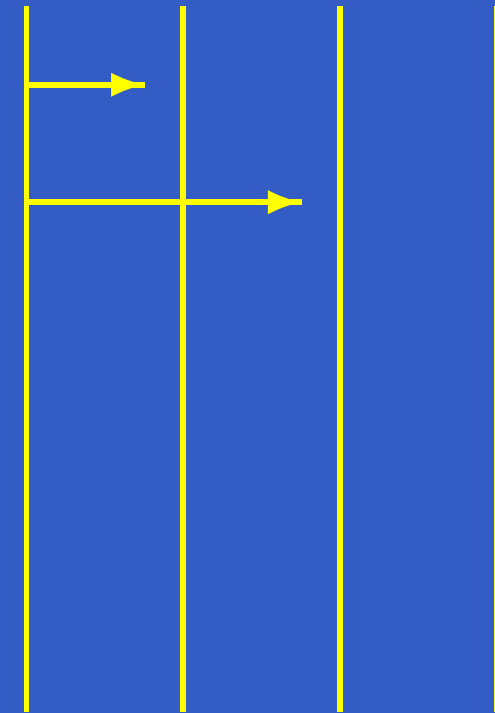
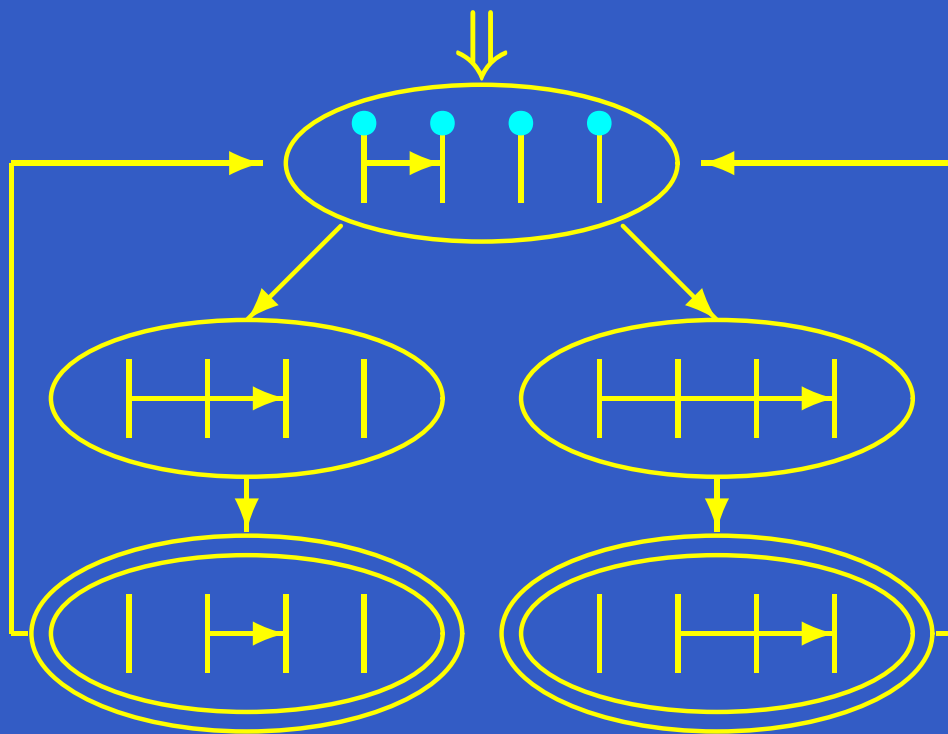
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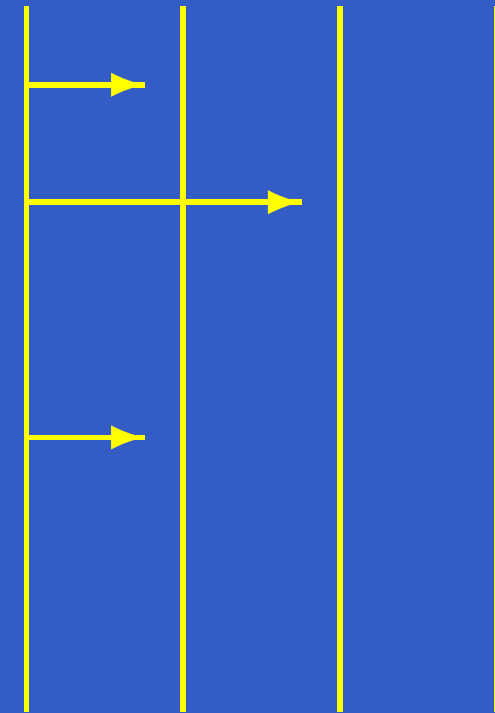
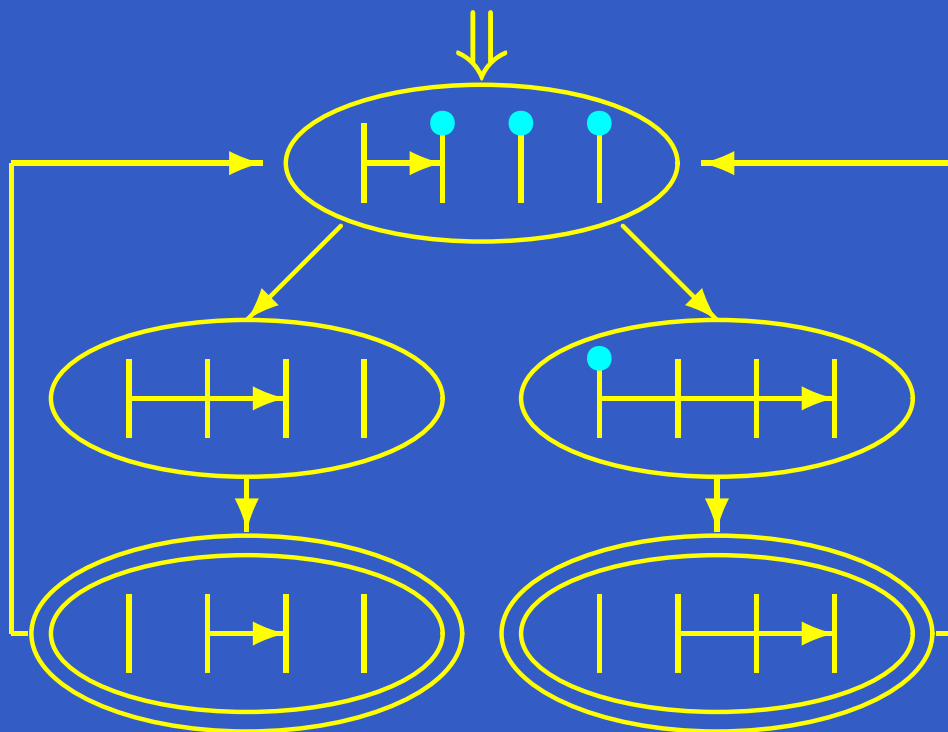
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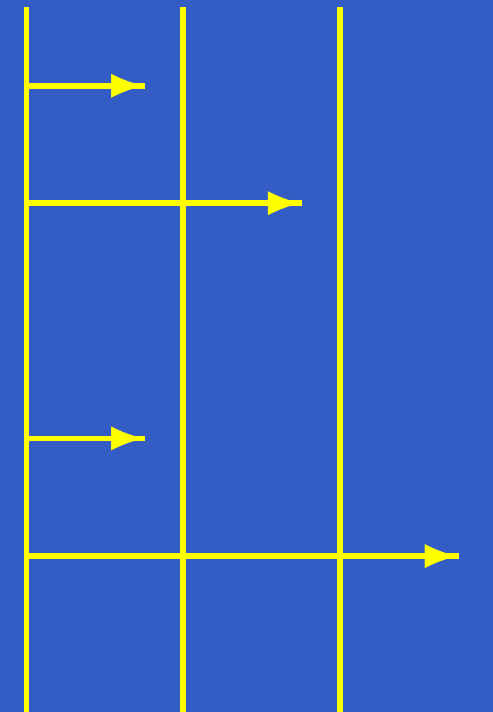
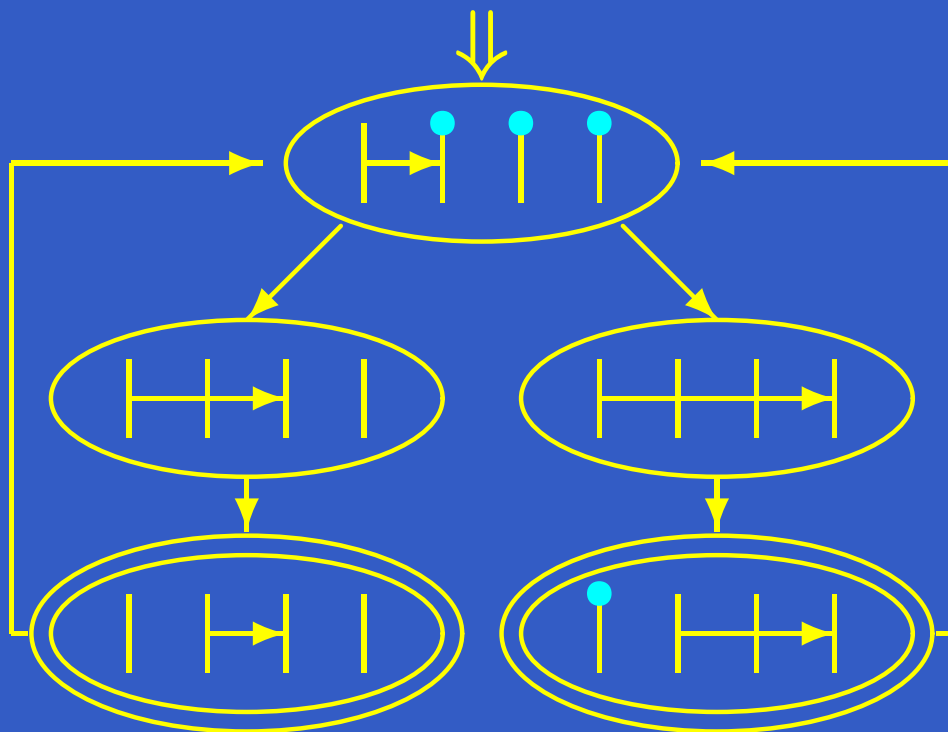
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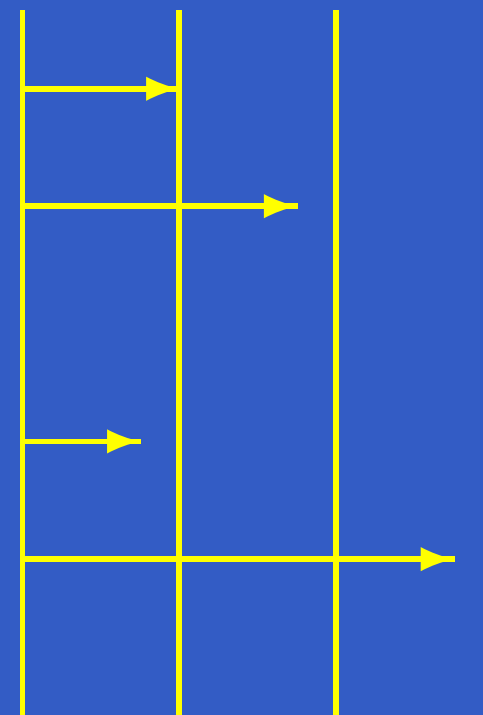
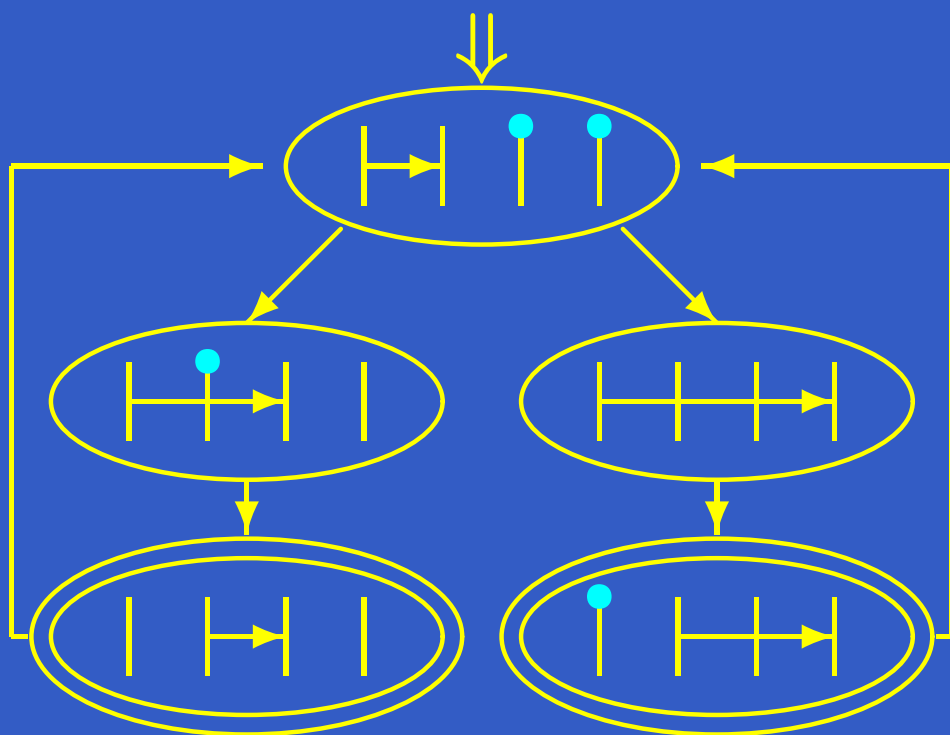
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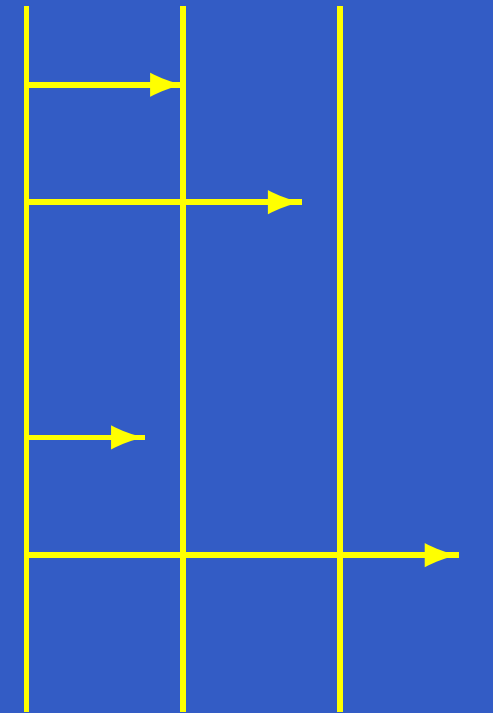
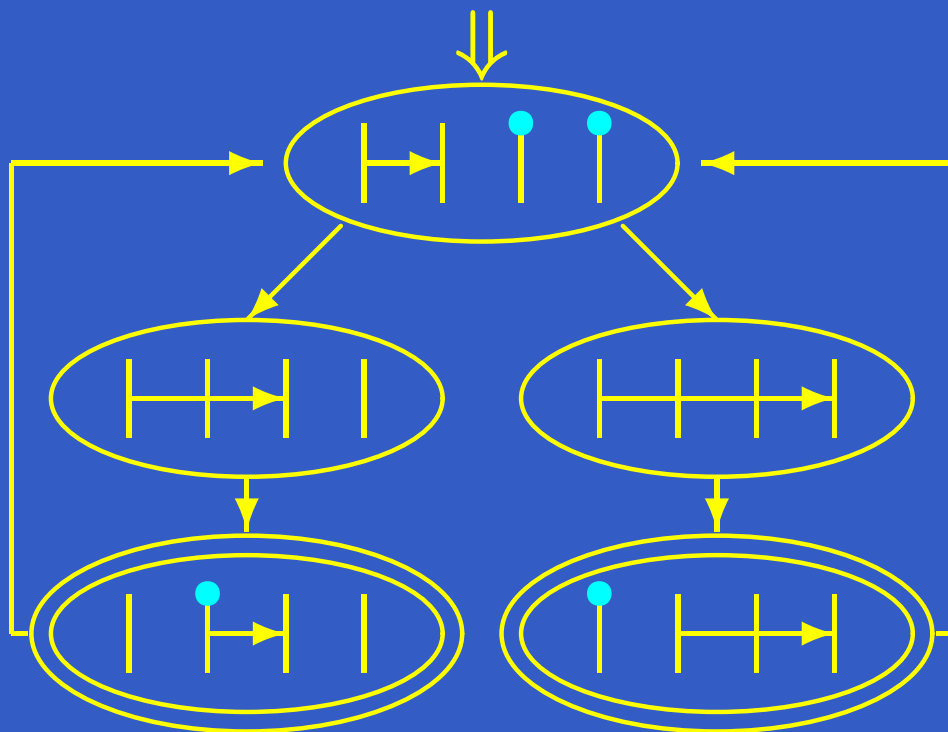
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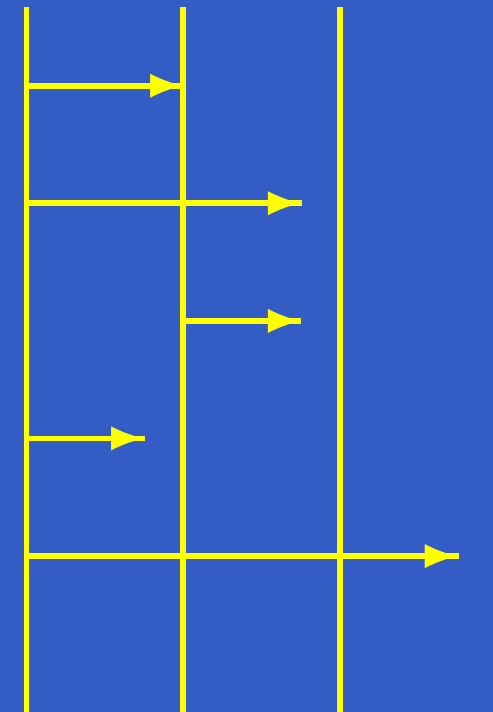
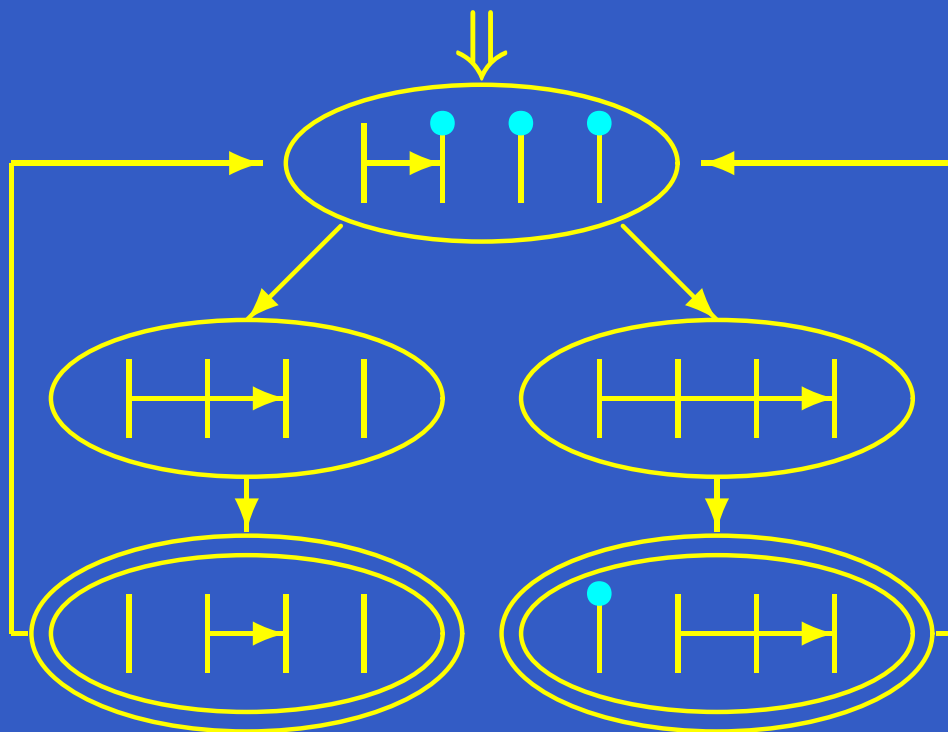
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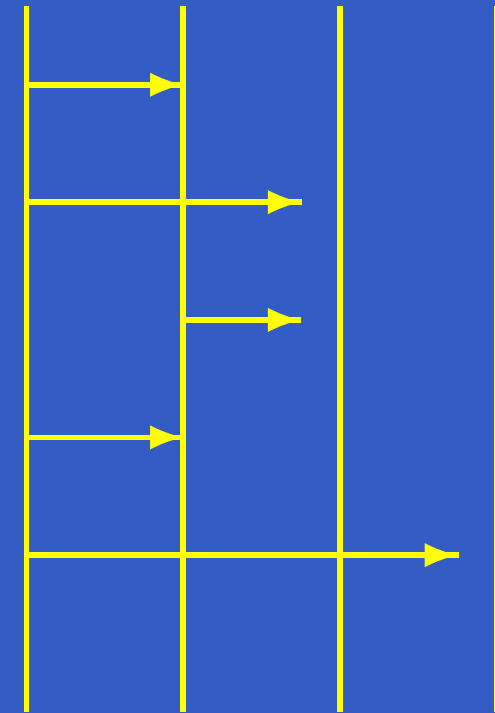
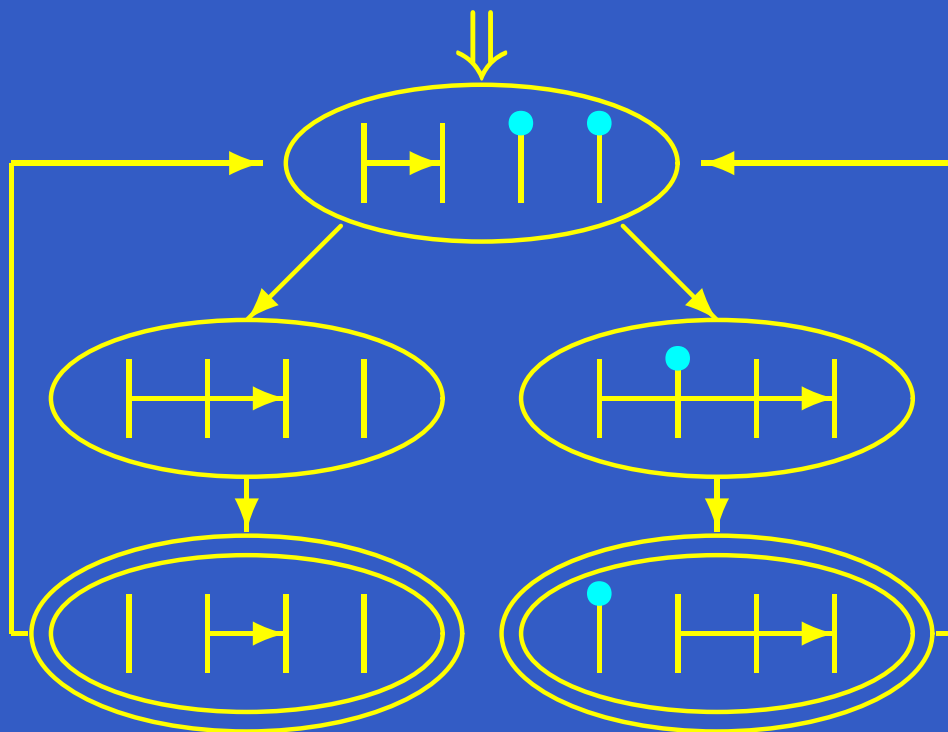
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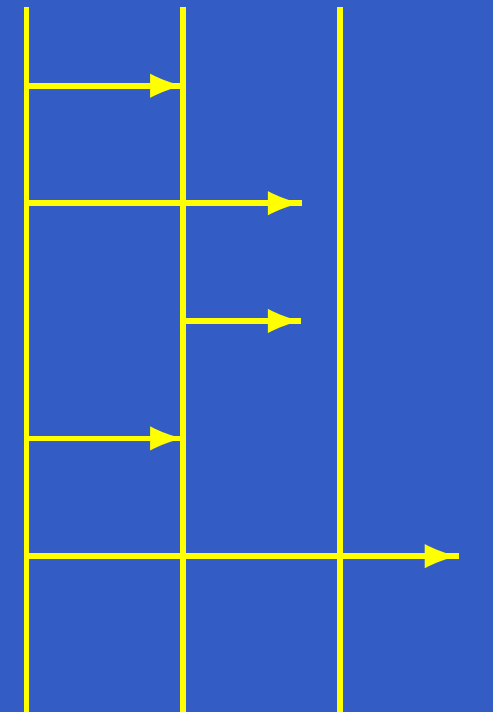
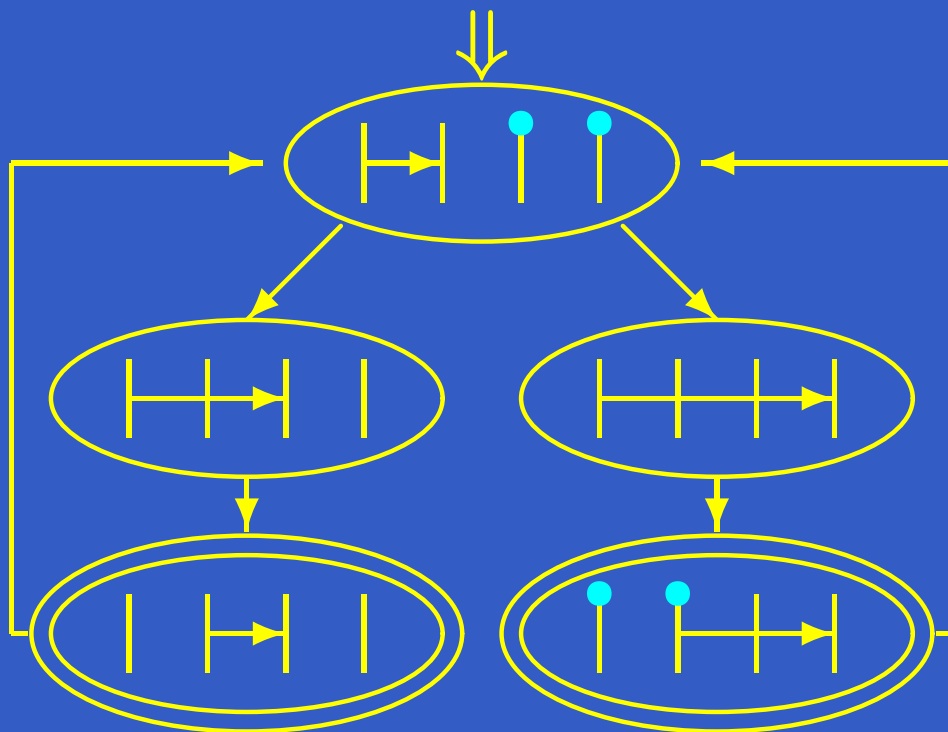
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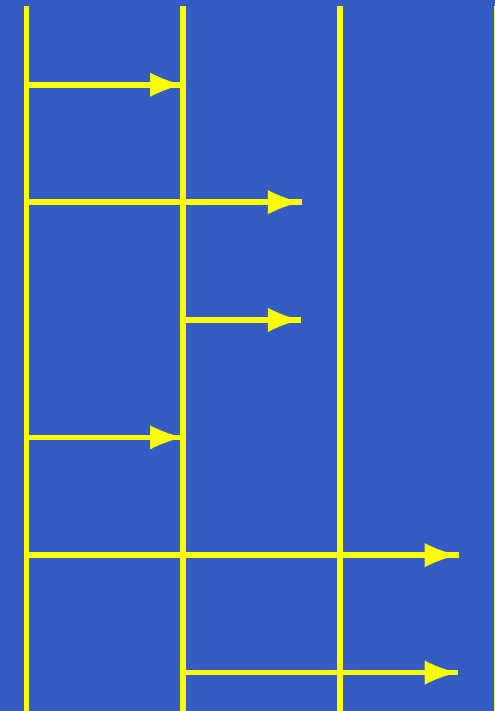
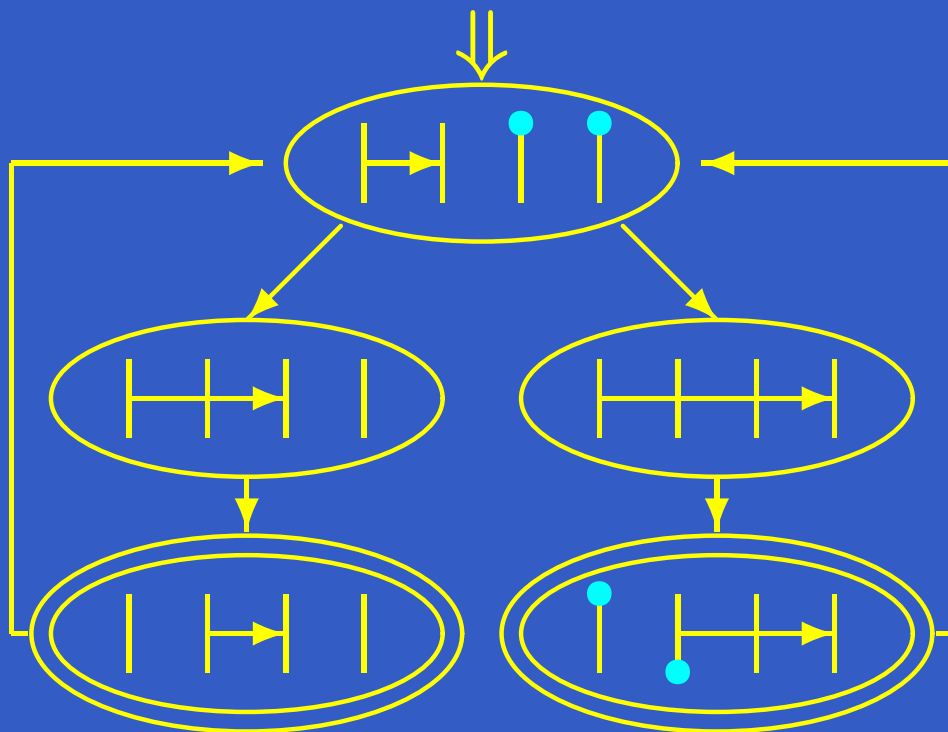
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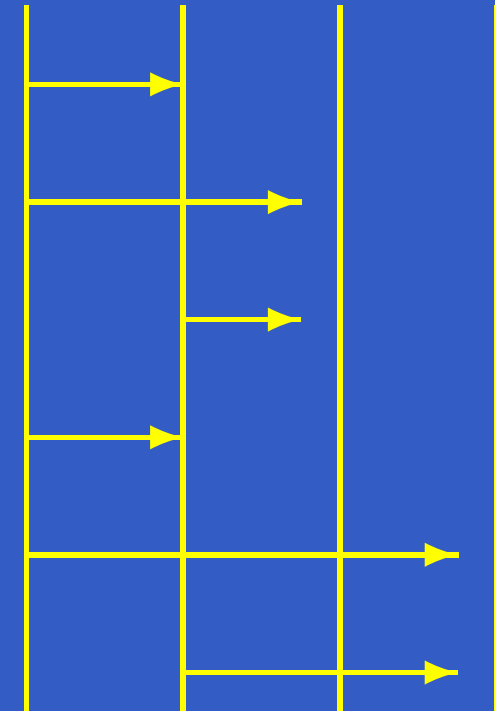
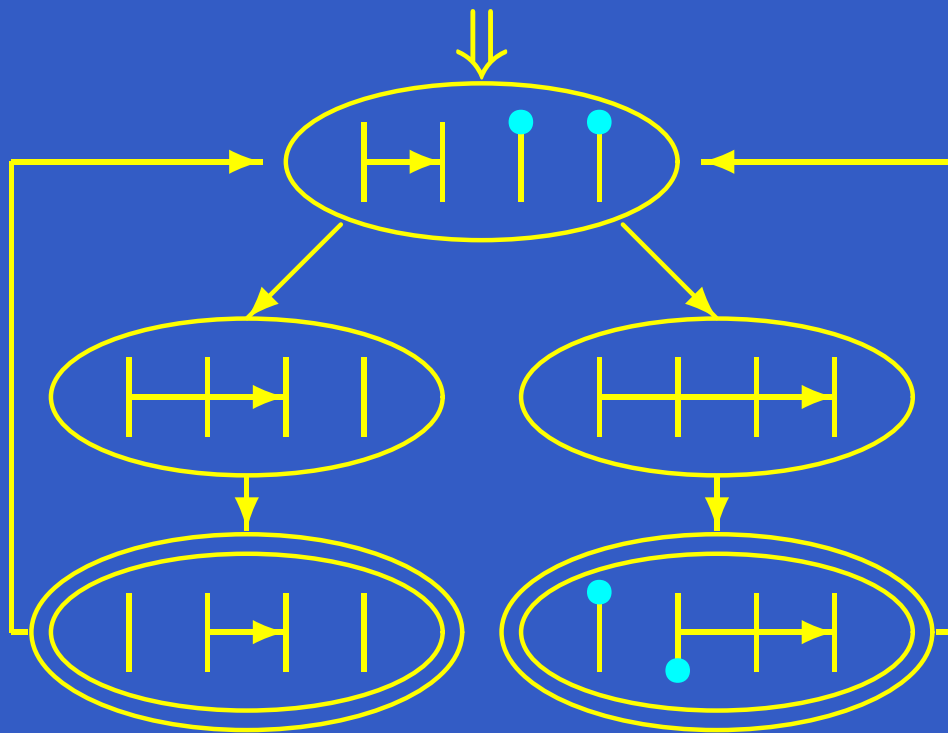
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- “Executing” HMSC may require unbounded history



Verification using scenarios

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- Check if an implementation (e.g., set of communicating FSMs) **satisfies** the specification
- Can use scenarios to filter out (un)interesting executions
- Set of scenarios specify both the system and its desired properties
- Checking positive specifications:
 - **Inclusion of MSC languages**
- Checking negative specifications:
 - **Is the intersection of MSC languages empty**

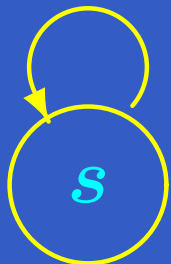
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- Simplest way is to convert scenarios into executable form — set of communicating finite state-machines
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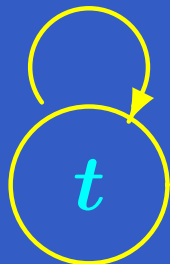
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p

$q?p(m)$



q

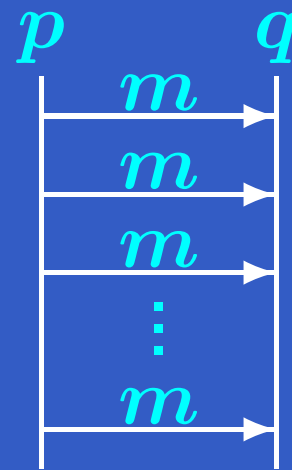
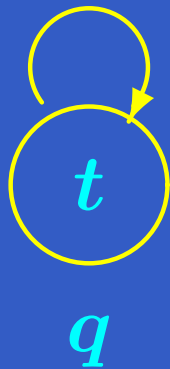
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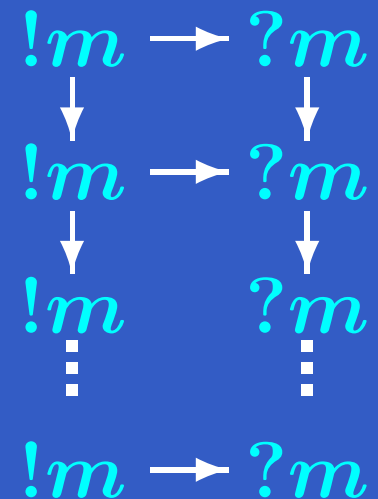
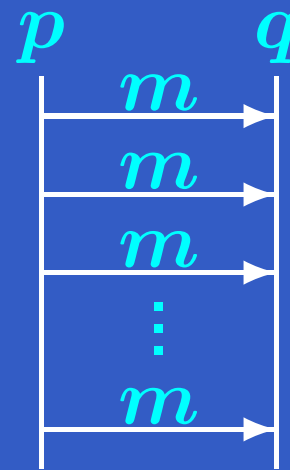
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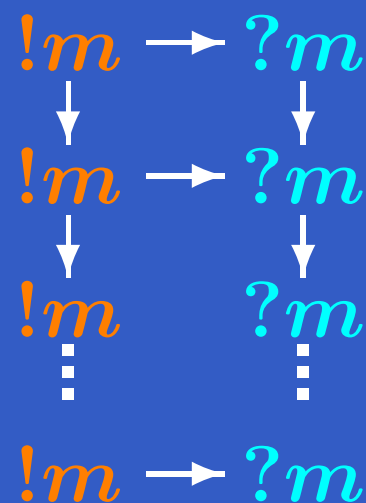
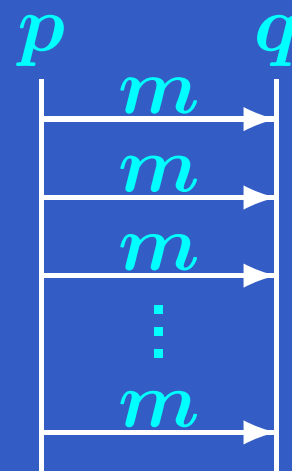
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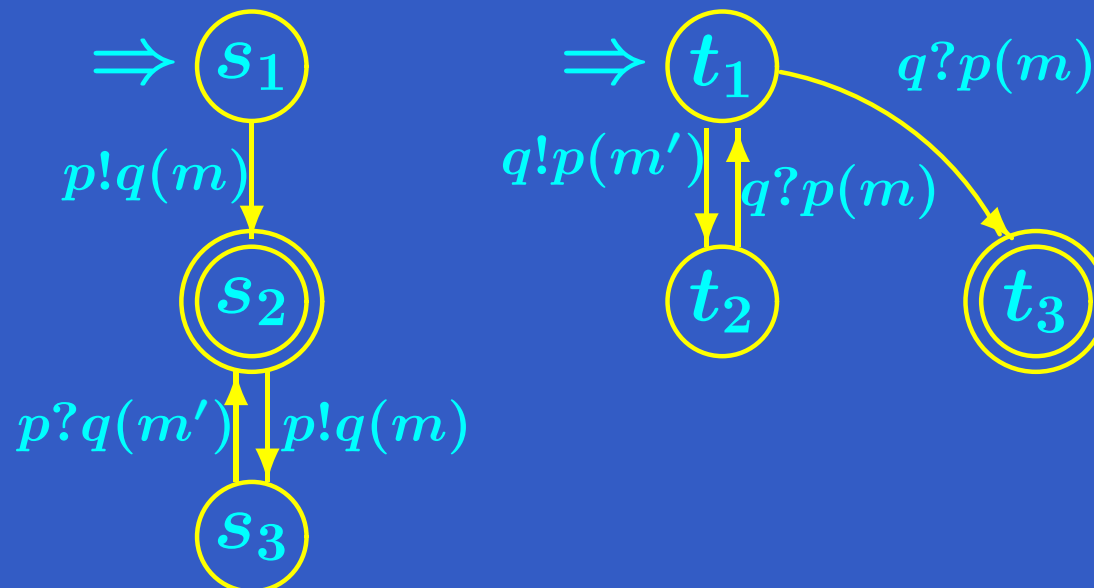
- No bound on number of messages in channel

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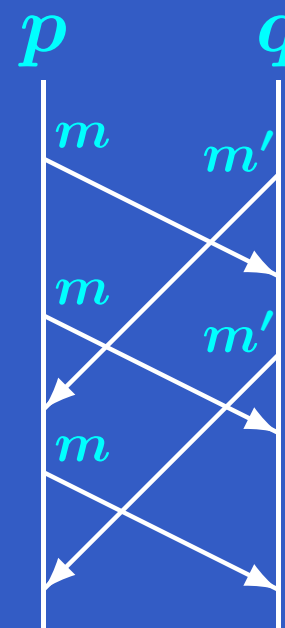
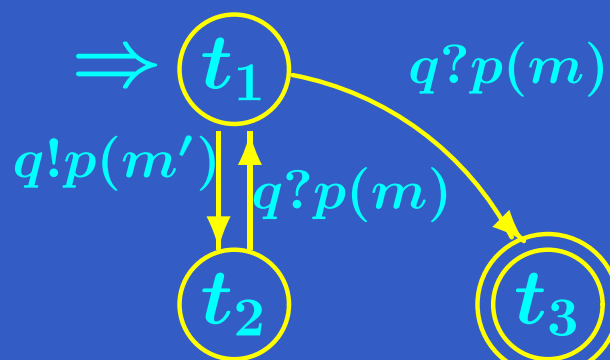
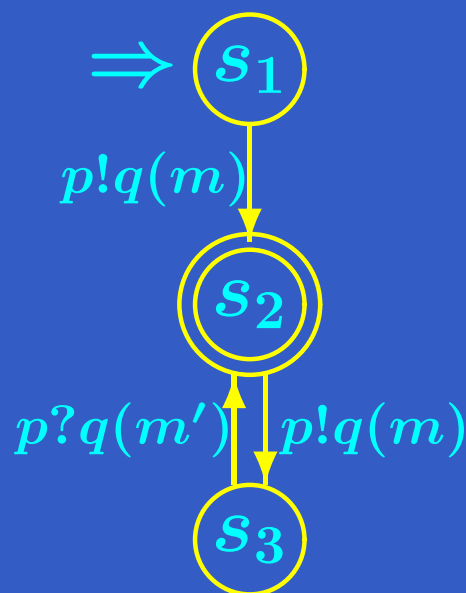
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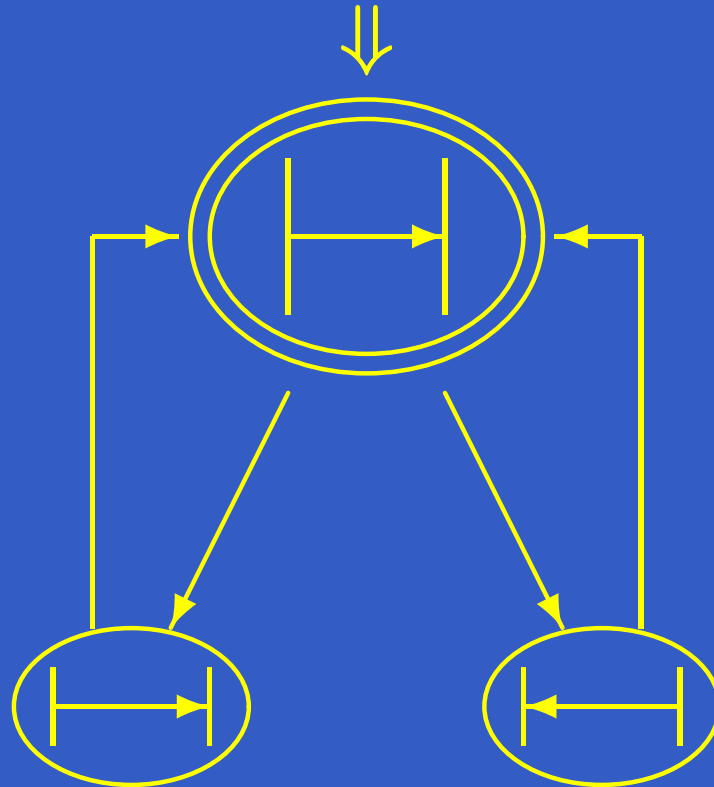
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- Regular MSC languages have a nice theory [HMNST, I&C '0?]

HMSCs and regularity

- HMSC specifications may not be regular

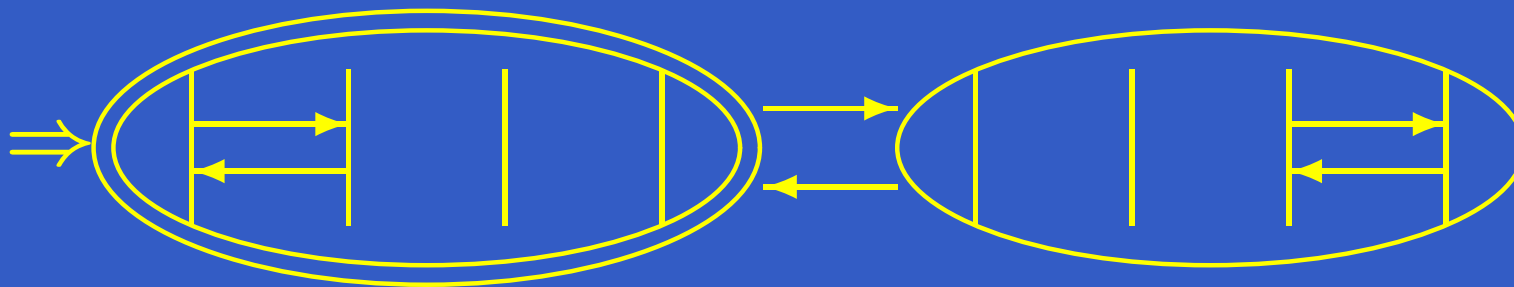
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- **Problem 1** Unbounded buffers
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- Sufficient structural conditions on HMSCs to guarantee regularity . . . [AY99,MP99]
- . . . but checking if an HMSC specification is regular is undecidable [HMNT00]

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 $p \rightarrow q$ iff p sends a message to q

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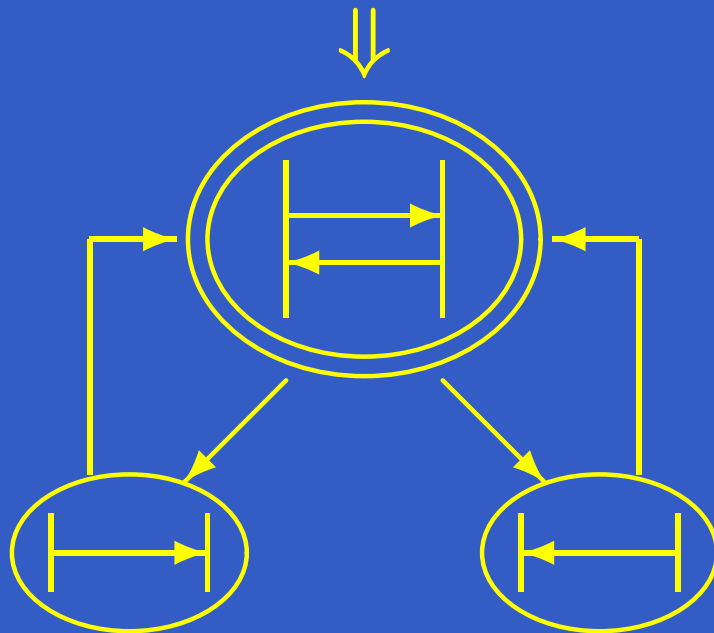
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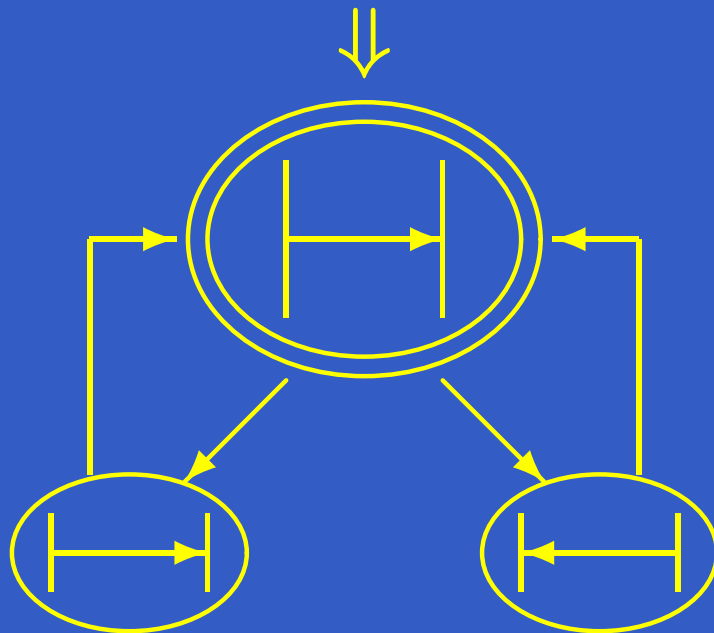
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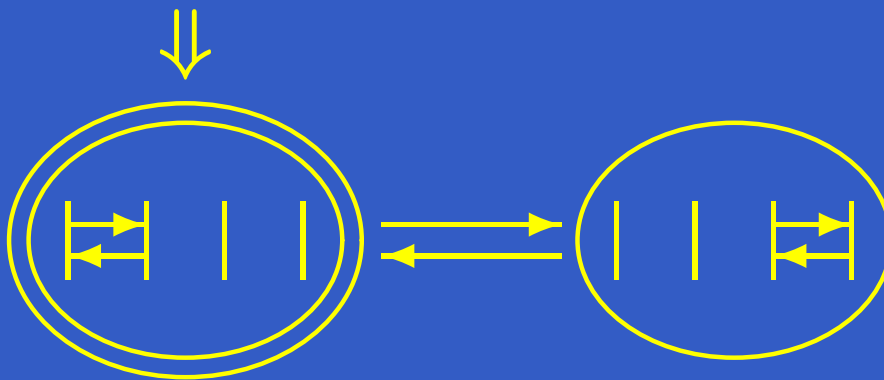
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$p \rightleftarrows q$

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- Use standard automata-theoretic techniques to check $L_{pos} \subseteq L_{sys}$ and $L_{neg} \cap L_{sys} = \emptyset$

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 - For scenarios, we have to complement L_{sys} , not L_{spec}

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- Construct a regular set of representative linearizations that cover the MSC language

Interpreting MSCs

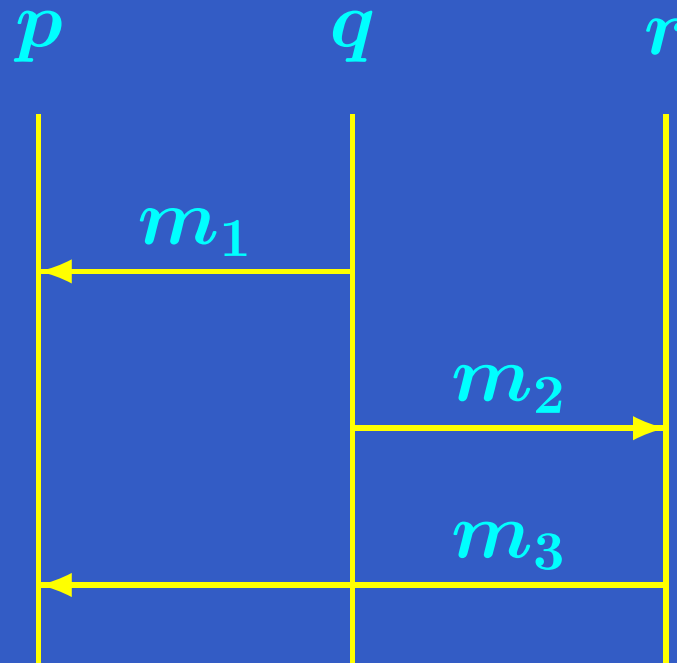
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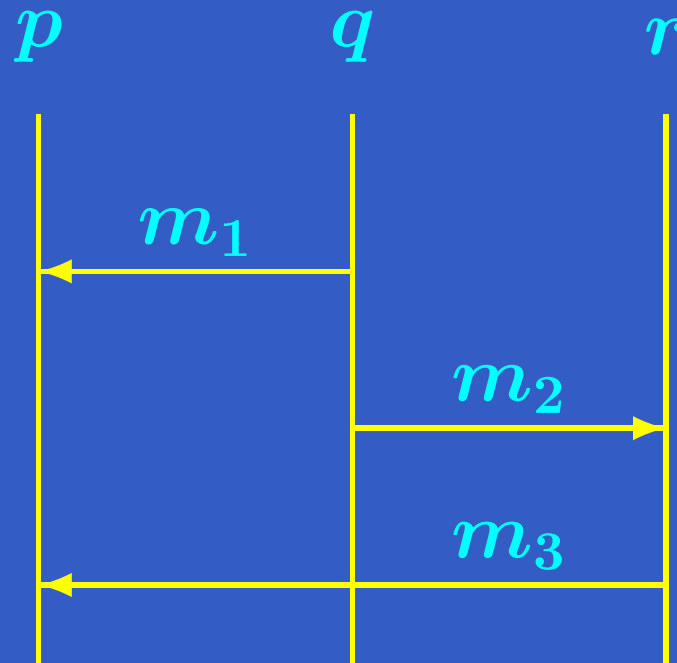
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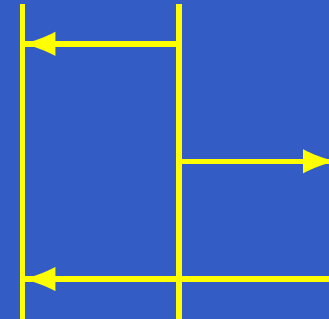


- Is it reasonable to insist that m_1 arrives before m_3 ?

Race Conditions [AHP, TACAS '96]



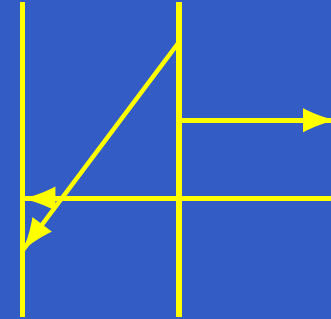
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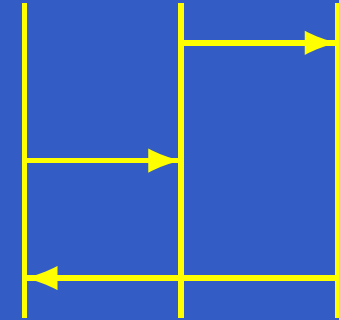
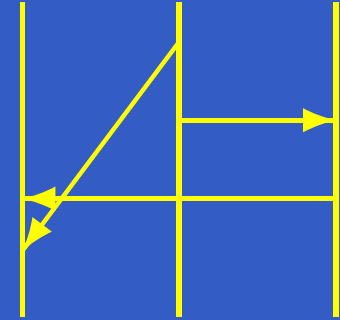


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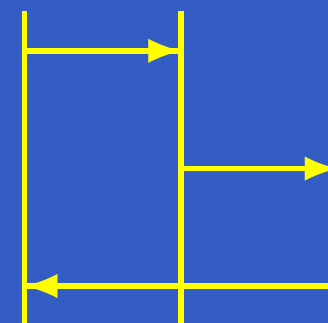
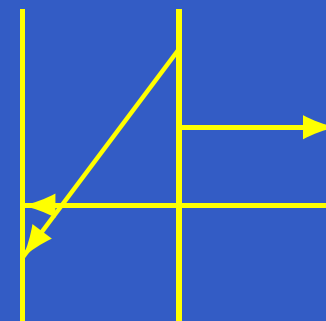
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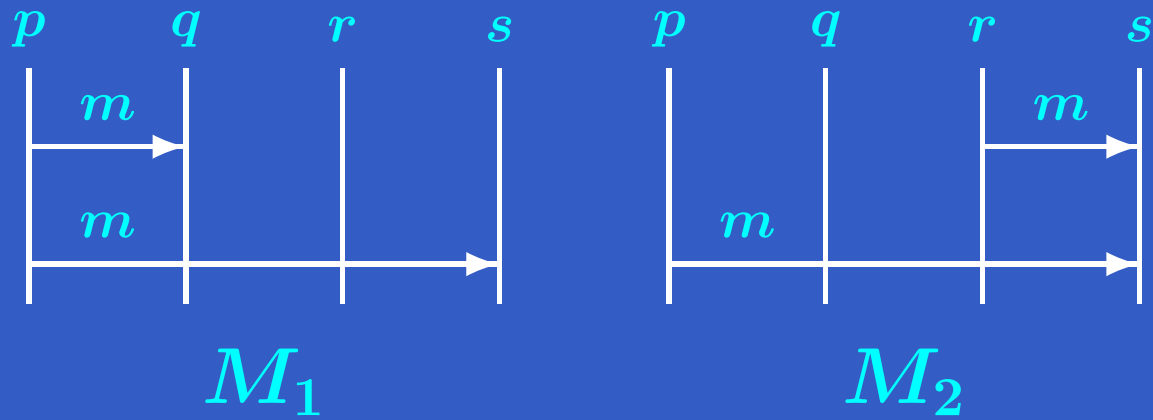
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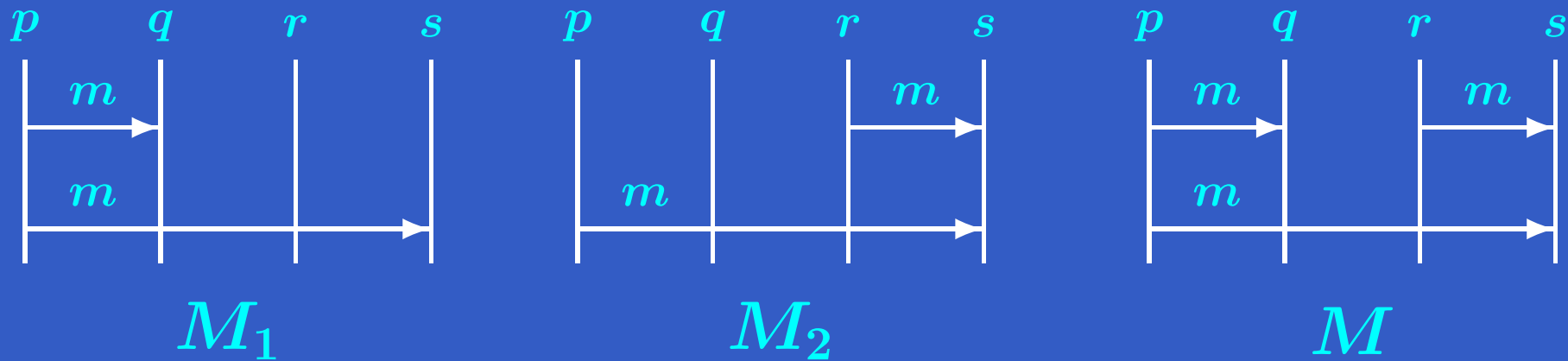
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 - Without race condition closure, backtracking appears unavoidable [DM, SPIN '03]

Implied scenarios [AEY, ICSE '00]

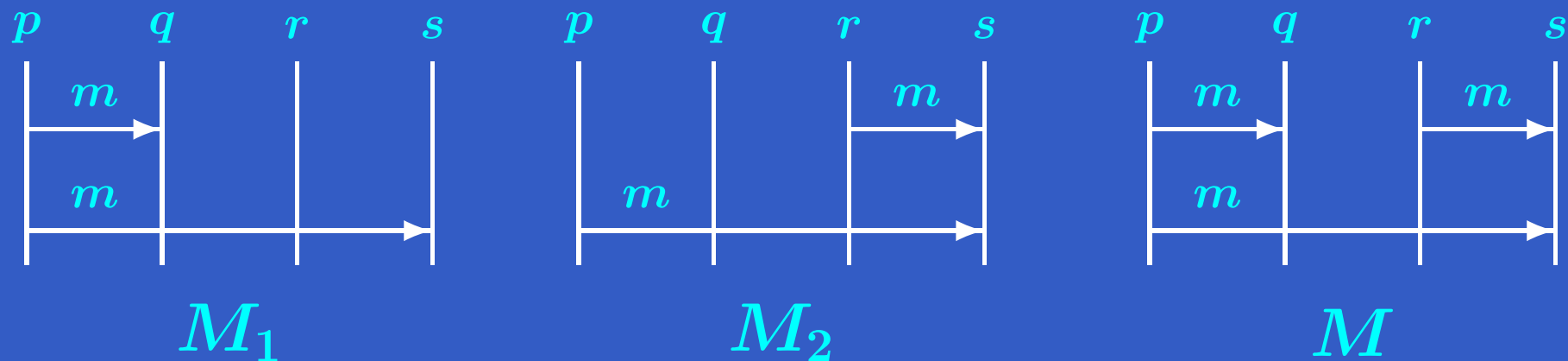


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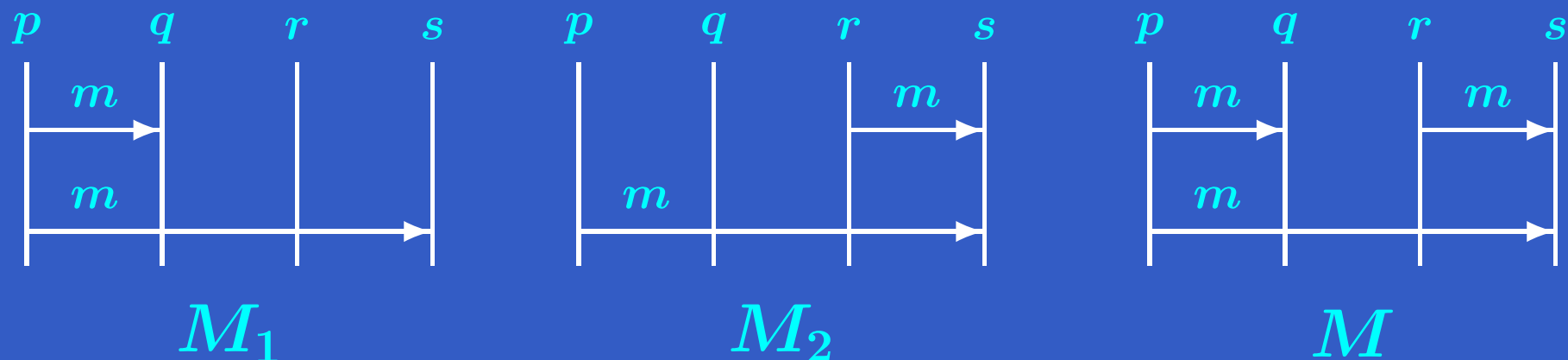
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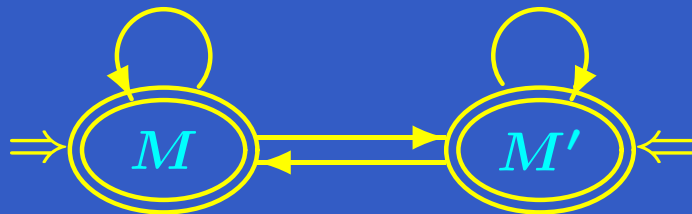
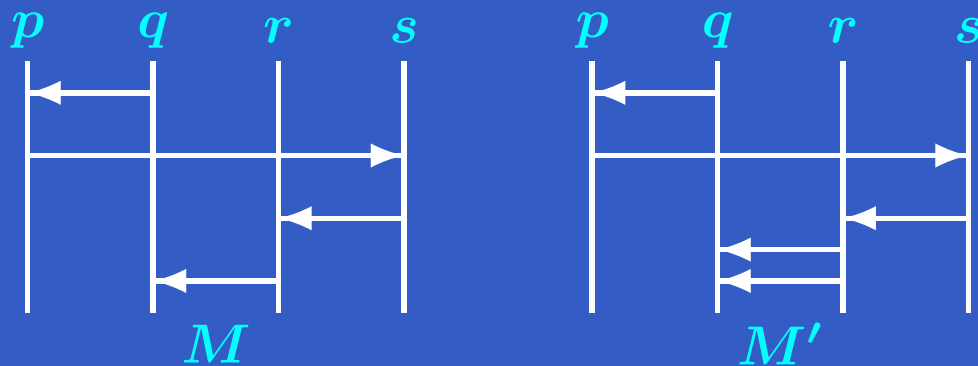
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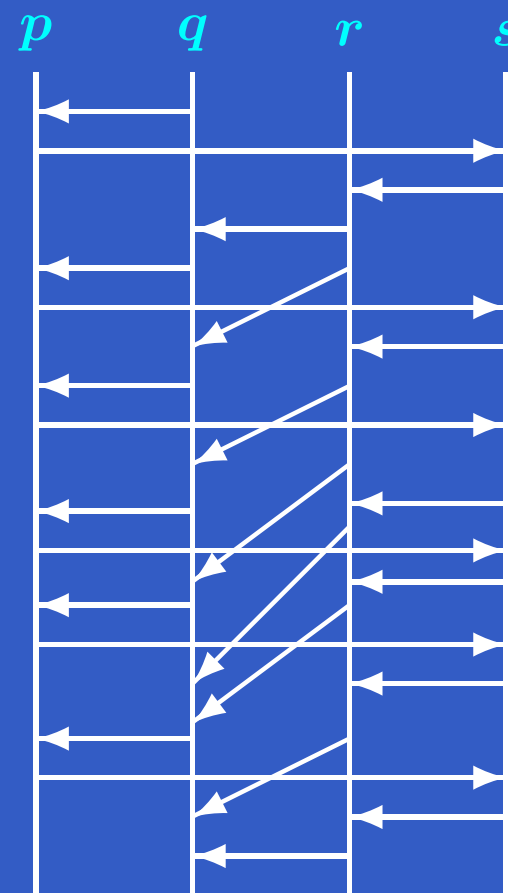
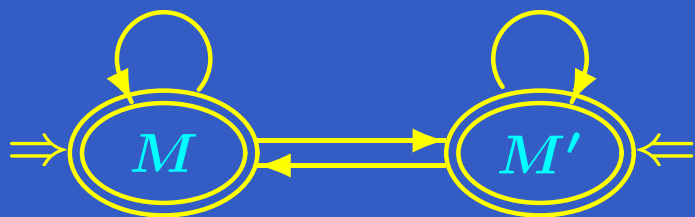
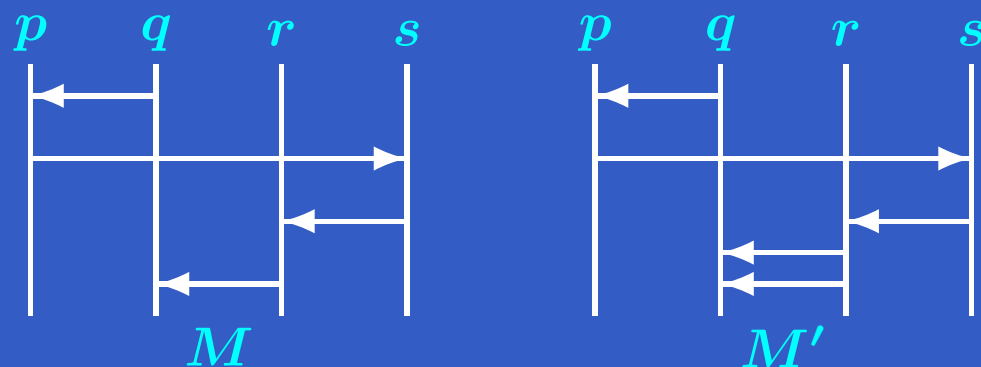
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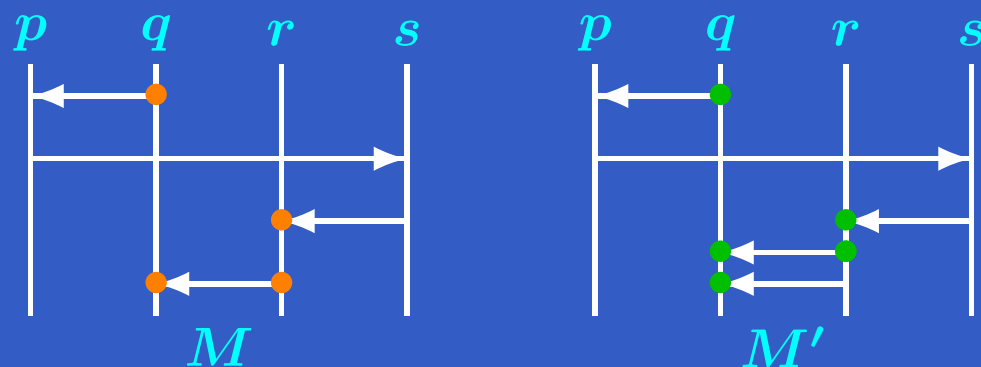
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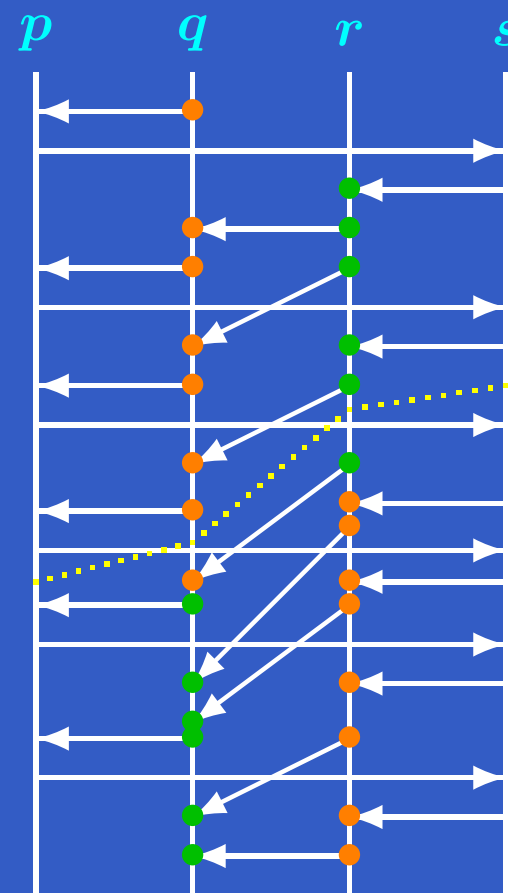


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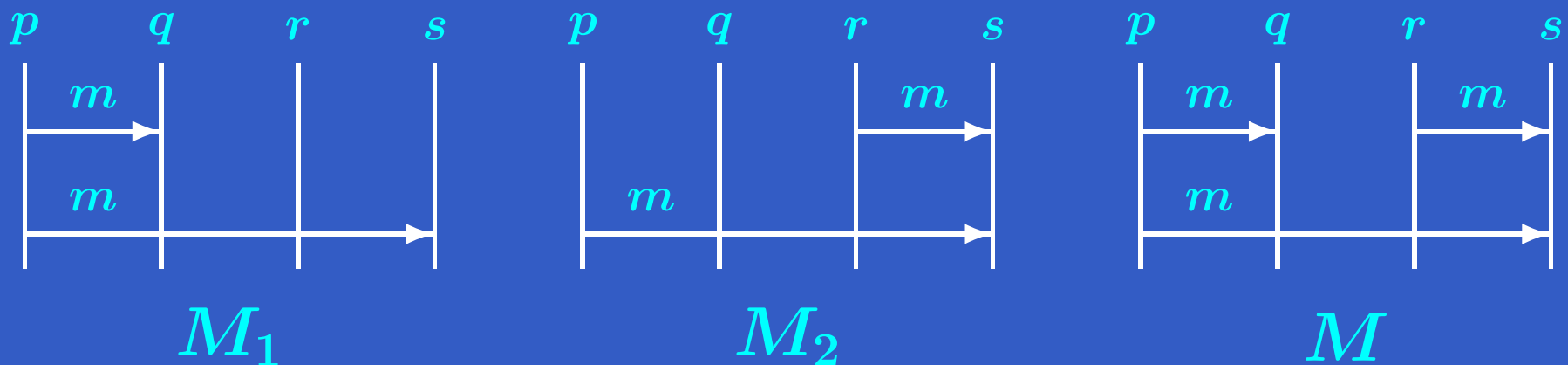


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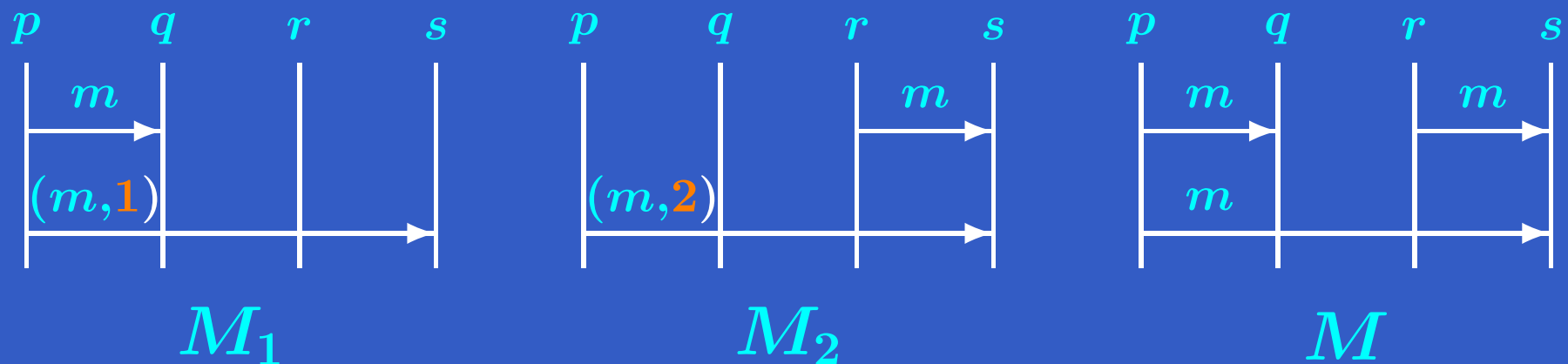
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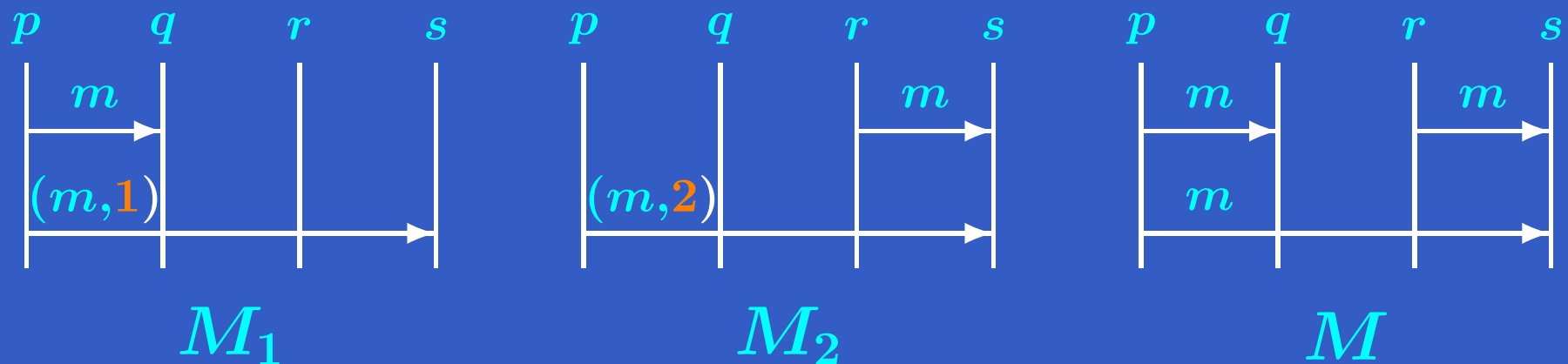
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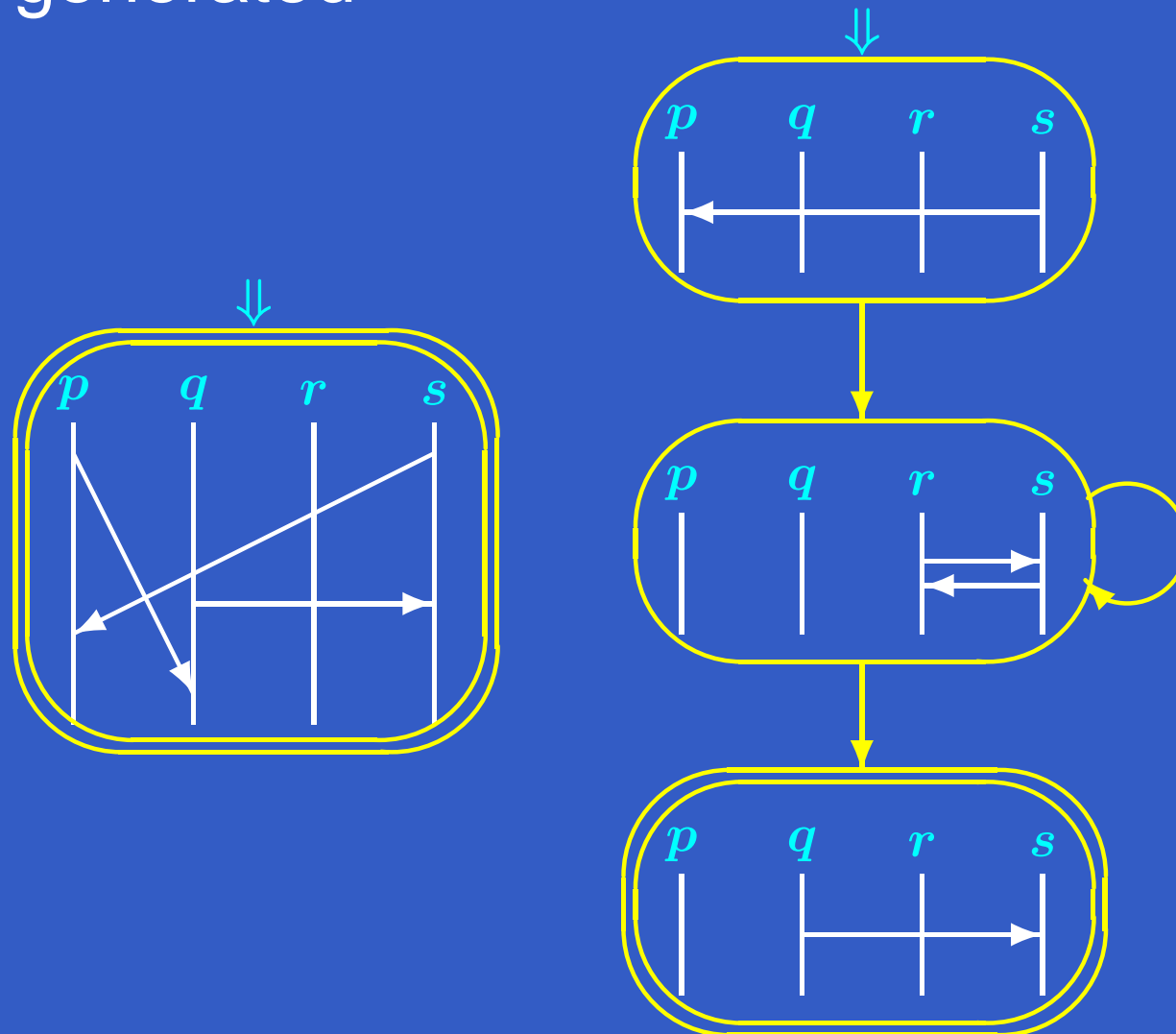
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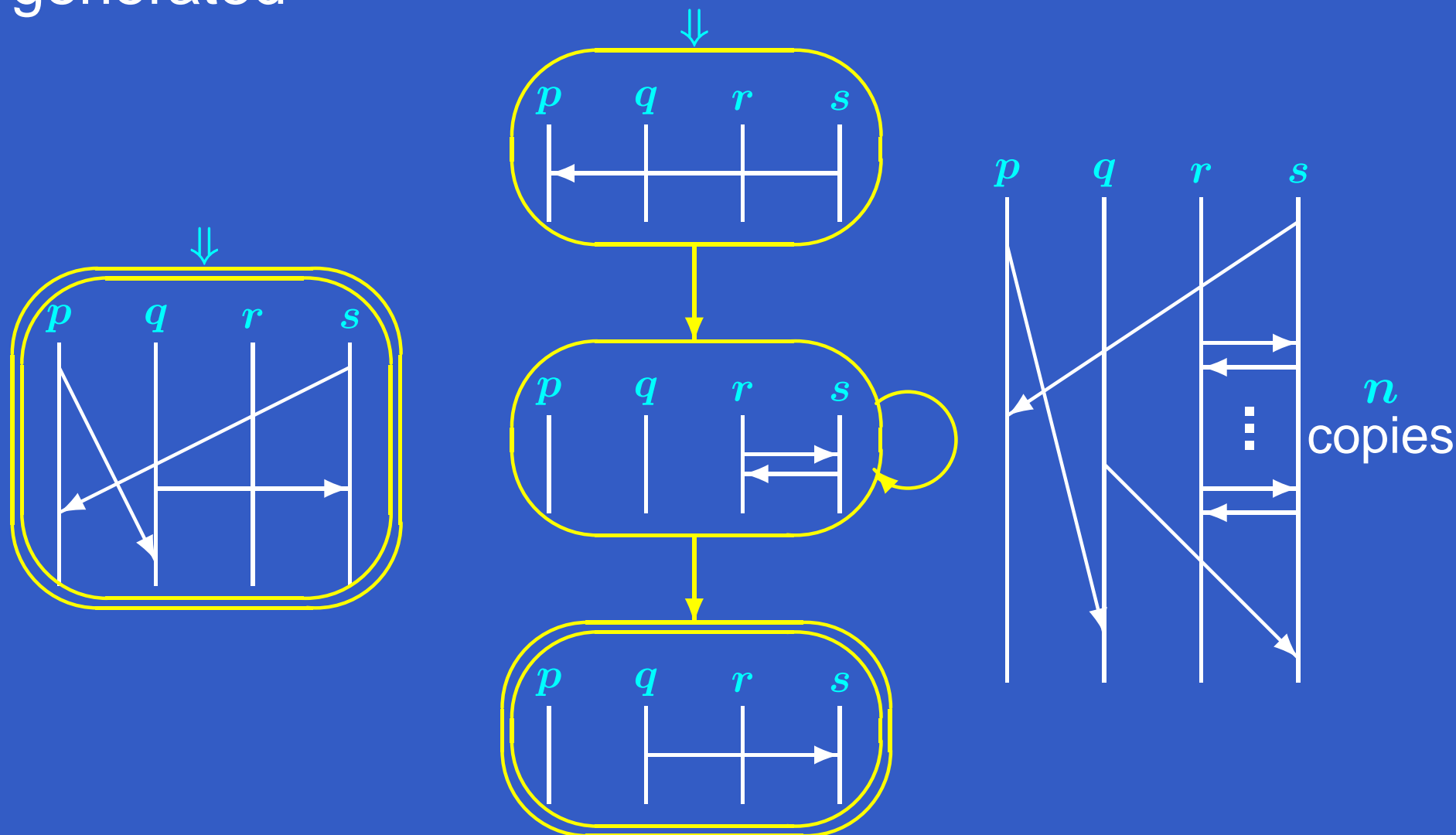
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- To what extent can verification be done with enriched semantics for MSCs?

Related approaches

Related approaches not covered in this talk

- *Live sequence charts* by Harel et al
- Verification of *Lamport diagrams* by Meenakshi and Ramanujam

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